

**Synthetic seismograms
in stratified media:
a theoretical overview**

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Outline

- **Why the ‘reflectivity’ method**
- **Plane waves: basics**
- **Plane waves: propagation, reflection / transmission**
- **“Kennett’s” reflectivity matrix**
- **Computing the reflectivity matrix**
- **Wavefield constriction**
- **Conclusions**

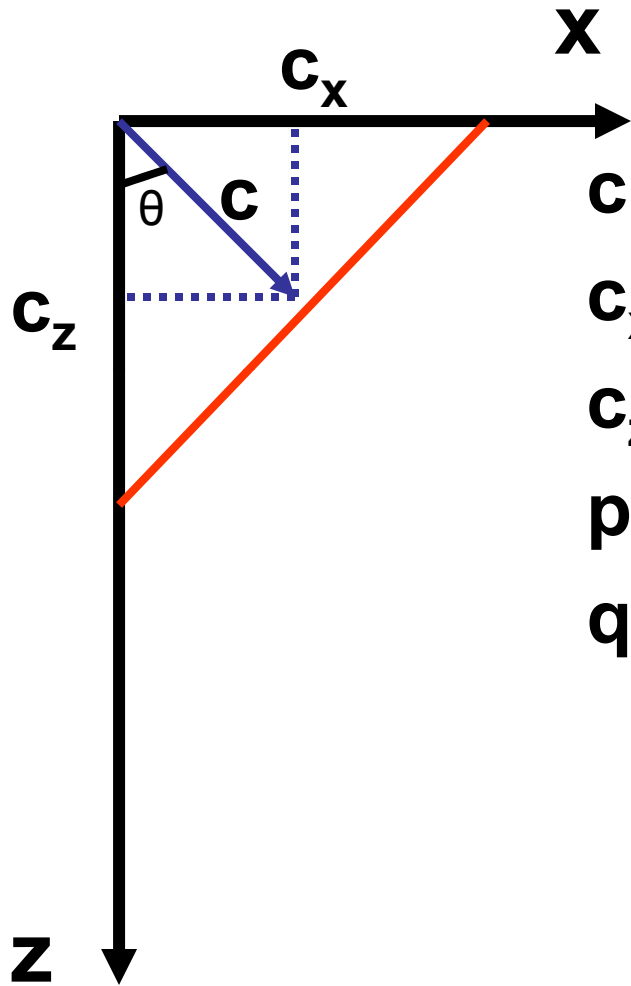
Why the reflectivity method

- **Generates the ‘complete’ seismic response**
- **Includes all primaries and multiples**
- **Includes all mode conversions**
- **Easy to implement attenuation using complex velocities**
- **Can generate partial response, for example primaries only**
- **Can generate surface waves**
- **‘Stratigraphic’ filtering is incorporated**
- **Fluid over solid layers – marine seismograms**
- **Source can be buried – ghost effects**

Thomson-Haskell method

- **matrix method for generation surface waves**
- **Gilbert and Backus: propagator matrix method**
 - **solution of the first-order ordinary differential equations describing a media varying in depth**
- **the method suffers of severe numerical stability**
- **most of later publications are dedicated to improving the numerical stability**
- **Kennett's approach avoids altogether the problem**

Plane waves



c - velocity

$c_x = c / \sin\theta$ - horizontal velocity

$c_z = c / \cos\theta$ - vertical velocity

$p = 1 / c_x$ - horizontal slowness

$q = 1 / c_z$ - vertical slowness

Plane waves

$$u = Ae^{i(k_x x + k_z z - \omega t)} = Ae^{i\omega(px + qz - t)}$$

$$u = Ae^{i\omega qz} e^{i\omega(px - t)}$$

$$k^2 = k_x^2 + k_z^2 = \frac{\omega}{c}$$

$$k_z = \frac{\omega}{c_z} = \frac{\omega}{c} \cos \theta = \omega q$$

$$k_x = \frac{\omega}{c_x} = \frac{\omega}{c} \sin \theta = \omega p$$

Plane waves: P and S

Snell's law: horizontal slowness $p_p = p_s = p$

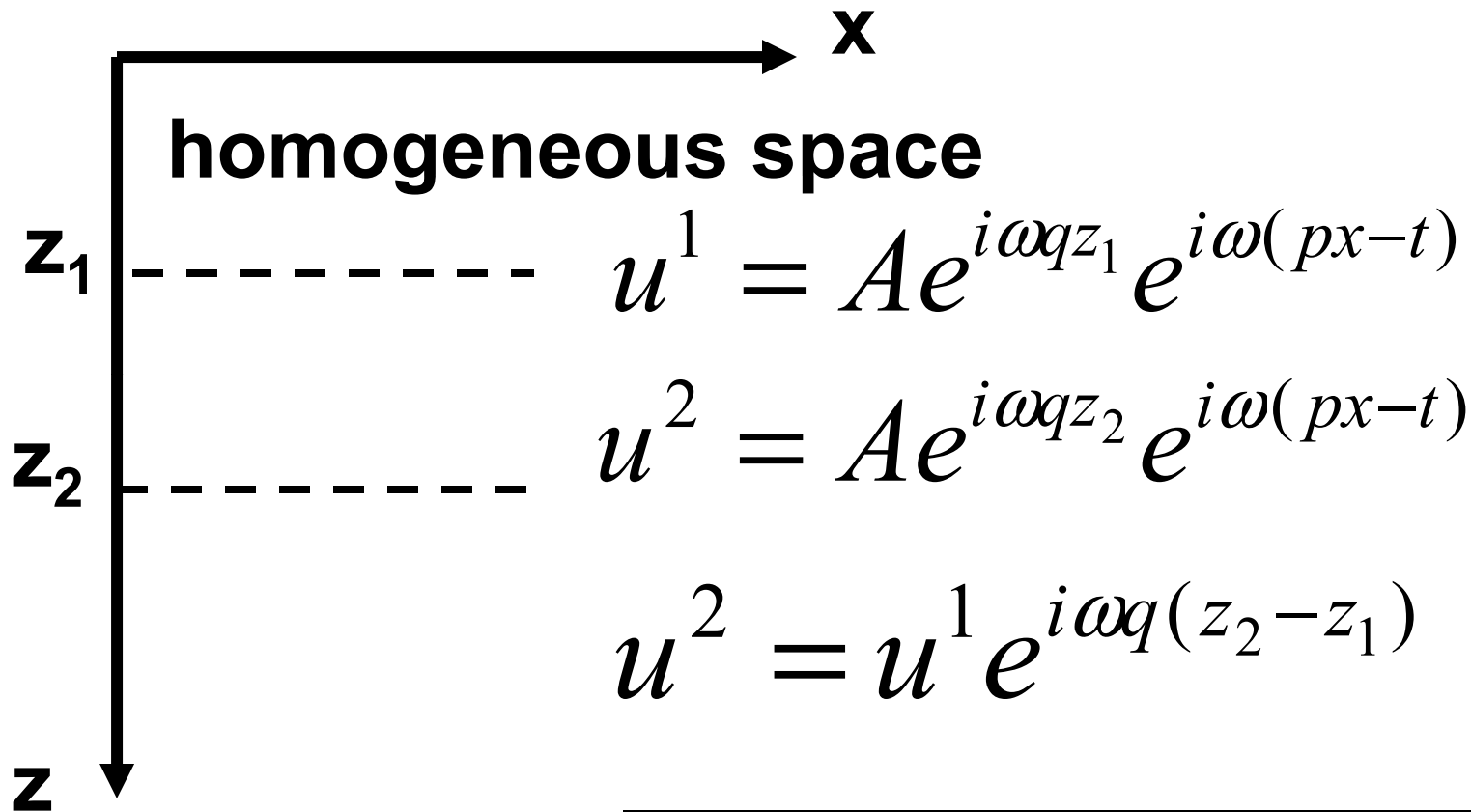
P and S waves have distinct vertical slowness's

$$q = \frac{k_z}{\omega} = \frac{1}{\omega} \sqrt{\frac{\omega^2}{c^2} - \omega^2 p^2} = \sqrt{\frac{1}{c^2} - p^2}$$

$$q_p = \sqrt{\frac{1}{\alpha^2} - p^2}$$

$$q_s = \sqrt{\frac{1}{\beta^2} - p^2}$$

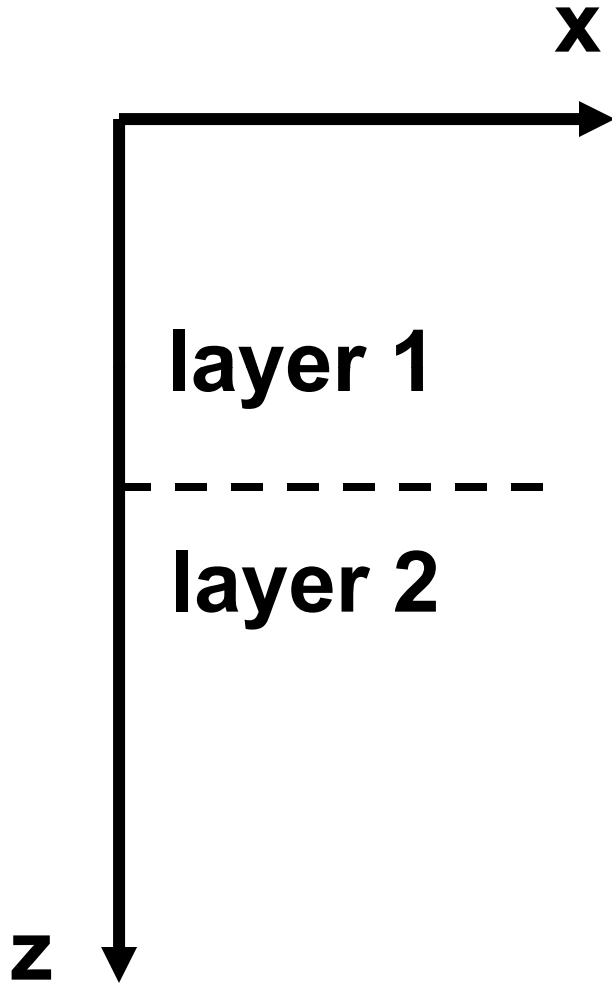
Plane waves propagation



$$SH : E = e^{i\omega q_s(z_2 - z_1)}$$

$$P - SV : E = \begin{bmatrix} e^{i\omega q_p(z_2 - z_1)} & 0 \\ 0 & e^{i\omega q_s(z_2 - z_1)} \end{bmatrix}$$

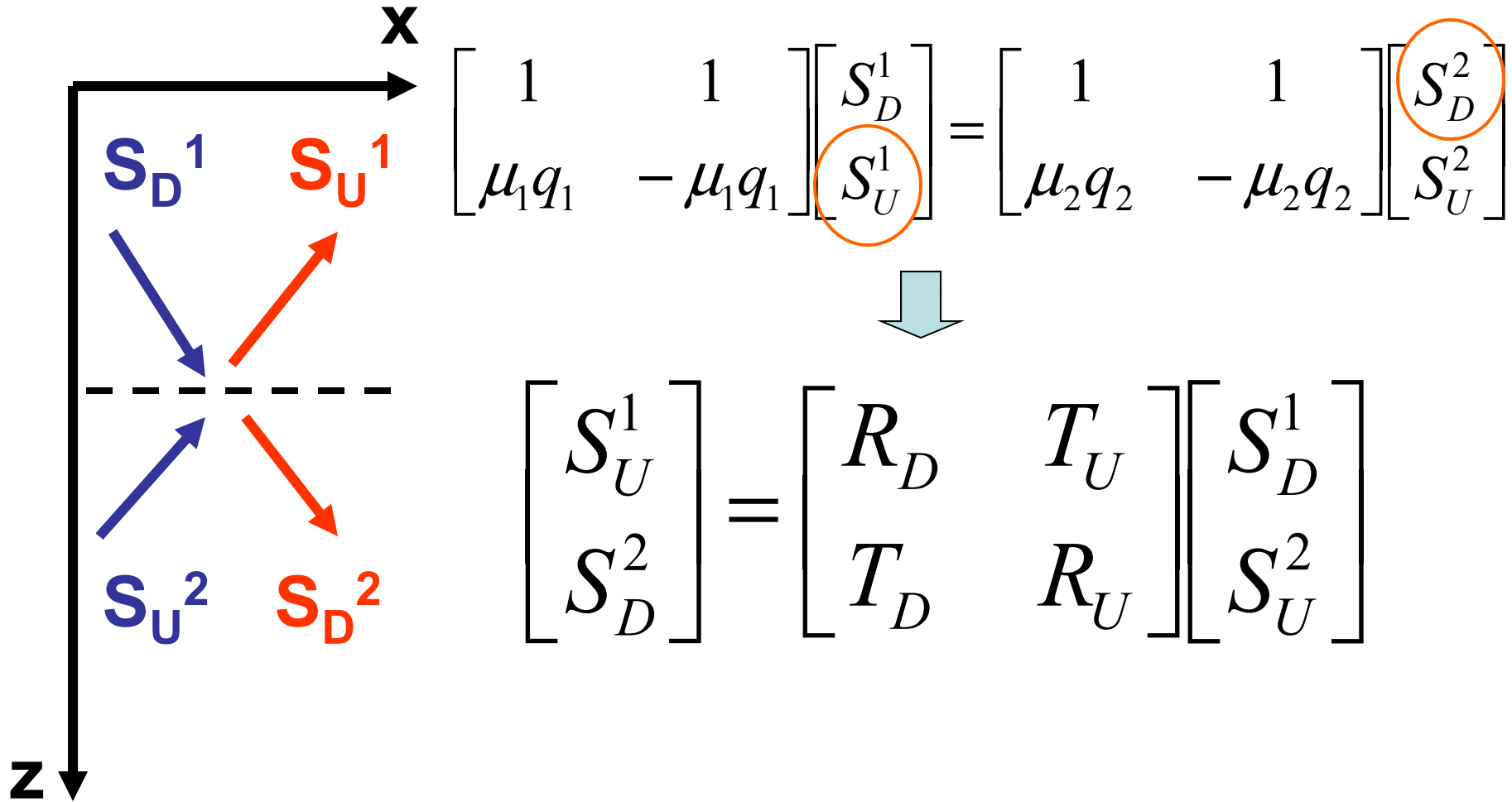
Plane waves at an interface



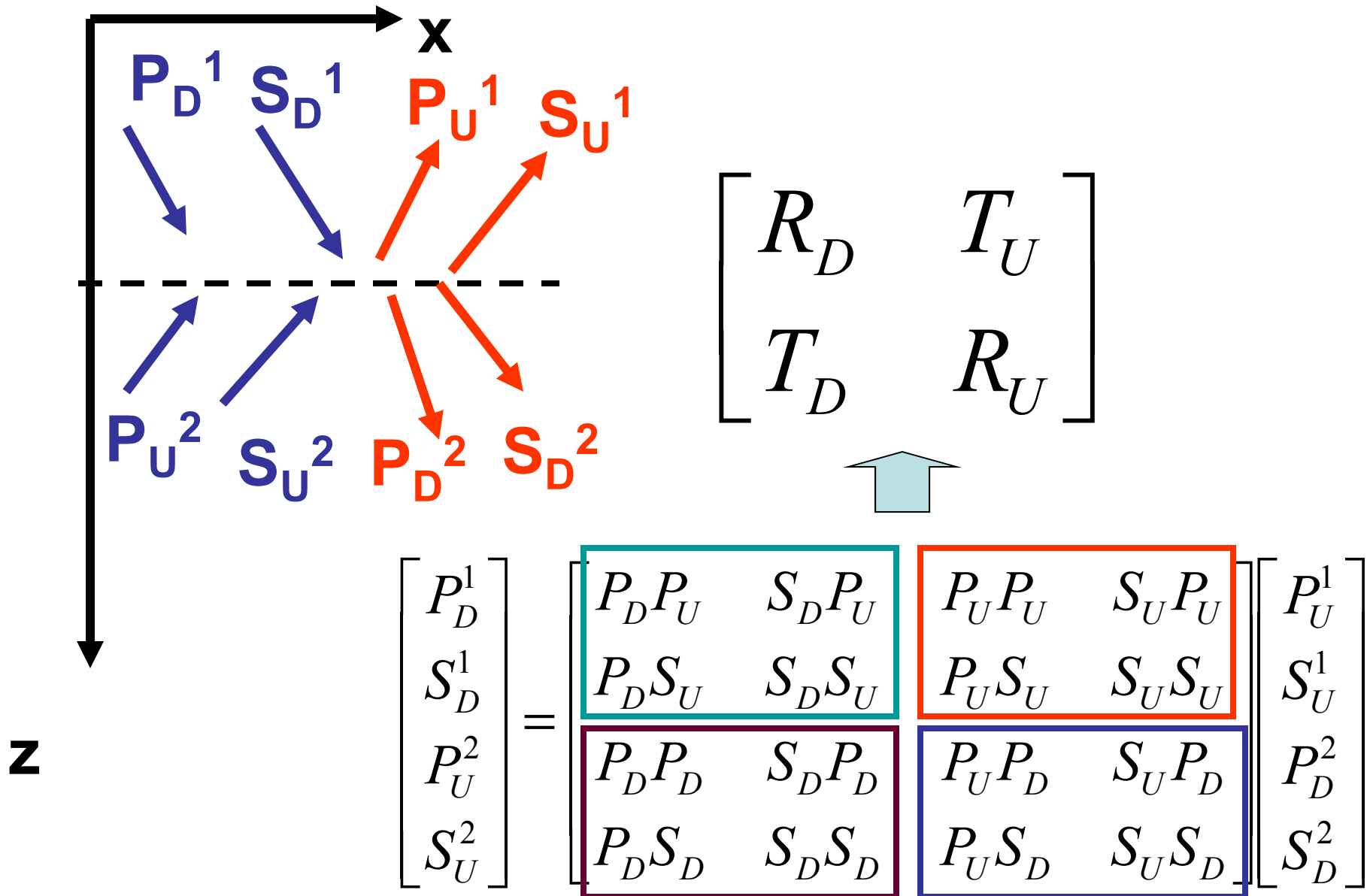
$$\begin{bmatrix} u_y \\ \sigma_{yz} \end{bmatrix}_1 = \begin{bmatrix} u_y \\ \sigma_{yz} \end{bmatrix}_2$$

$$\sigma_{yz} = \mu \frac{\partial u_y}{\partial z} = i \omega \mu q u_y$$

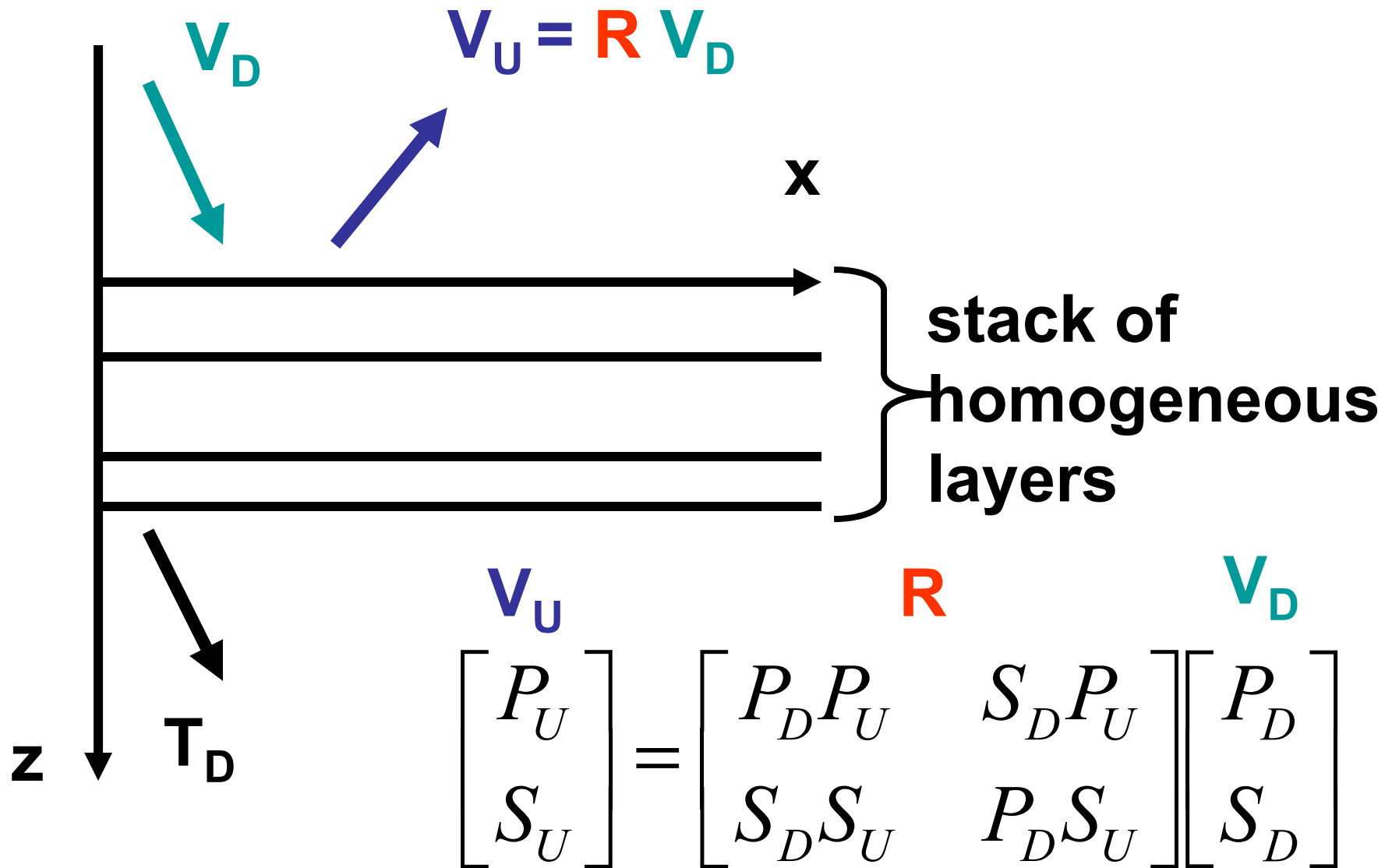
Reflection / transmission of SH waves



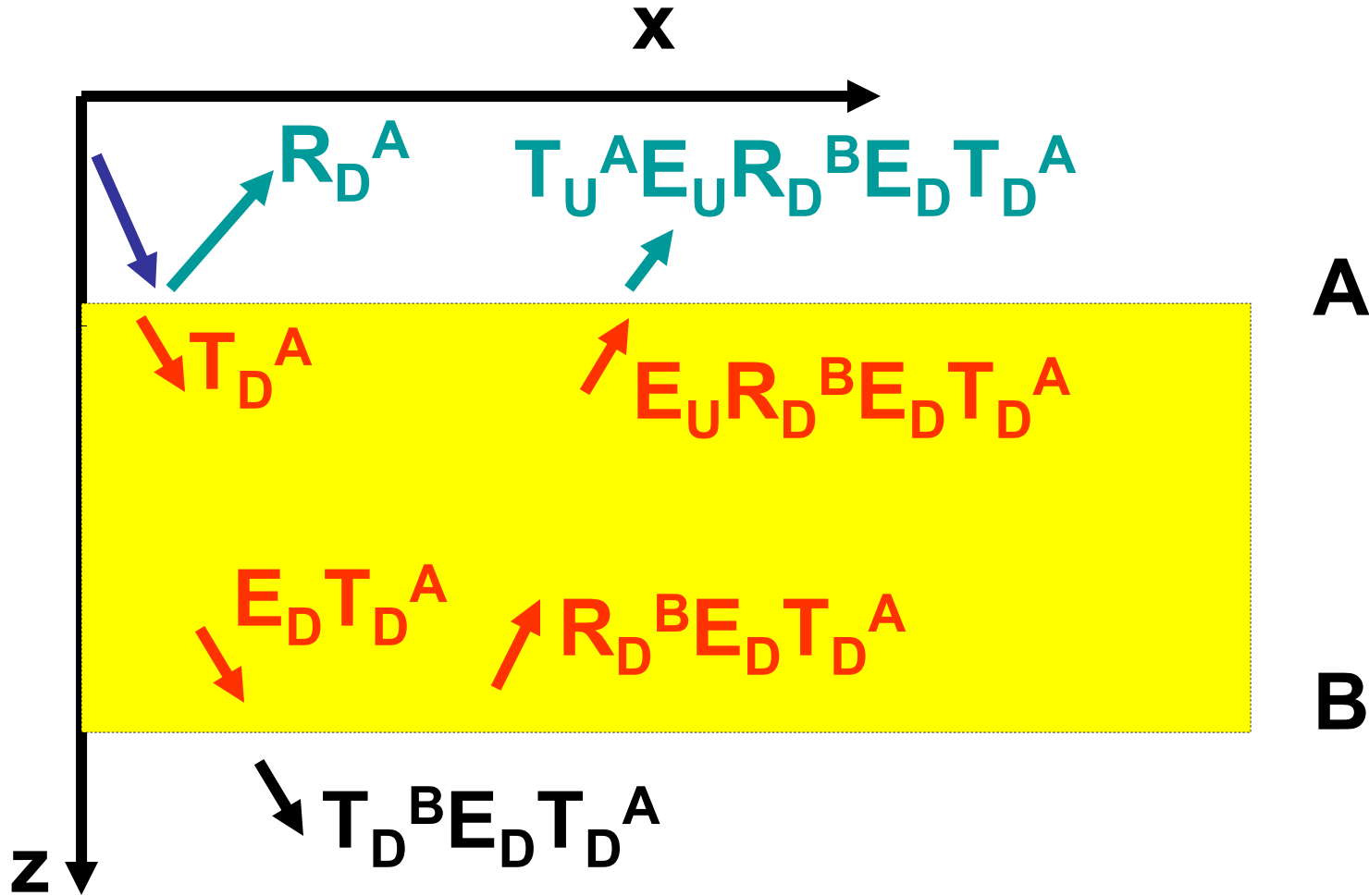
Reflection / transmission of P-SV waves



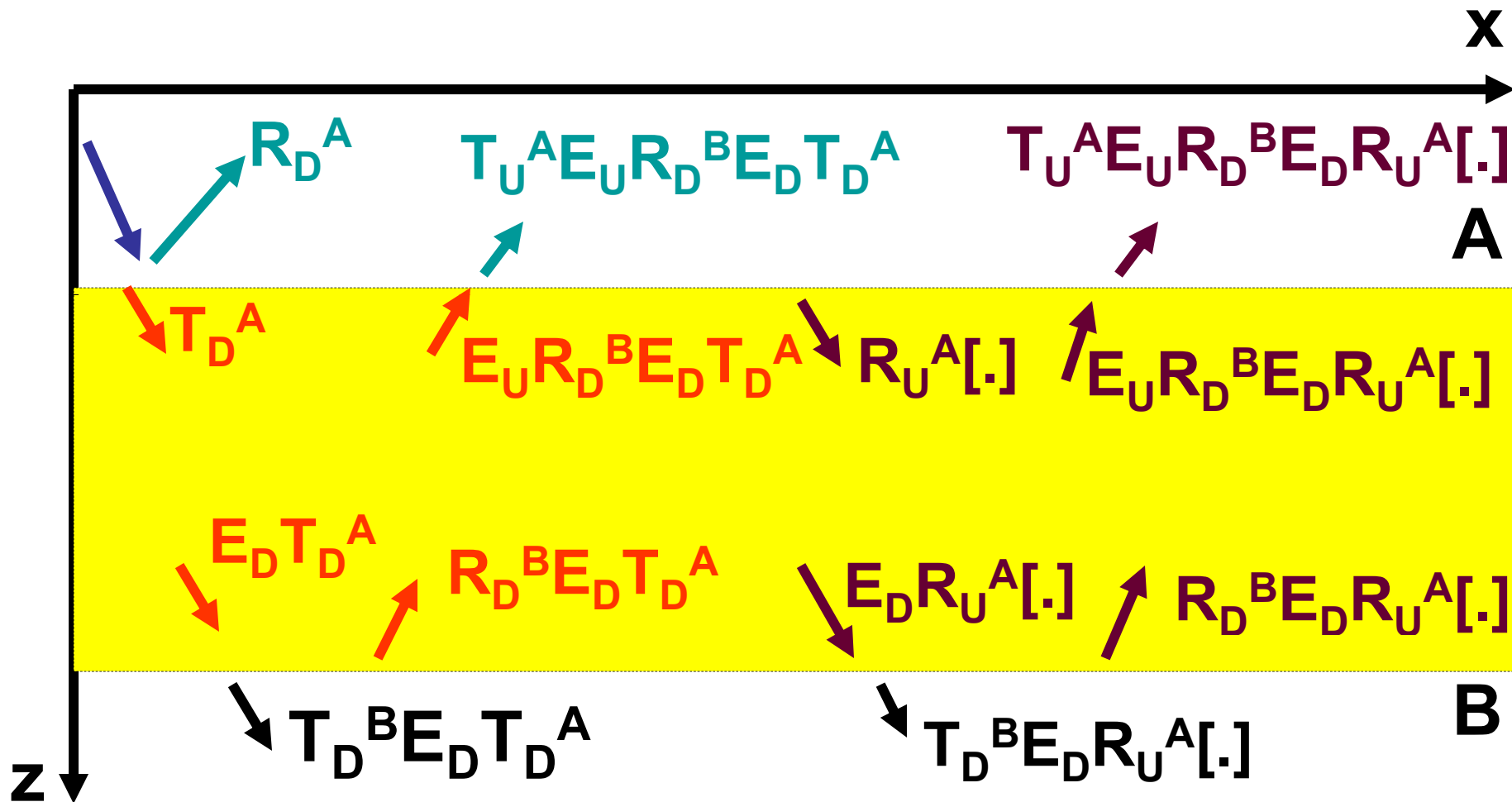
Reflectivity matrix R



Reflectivity matrix: single layer



Adding multiples



Reflectivity Matrix

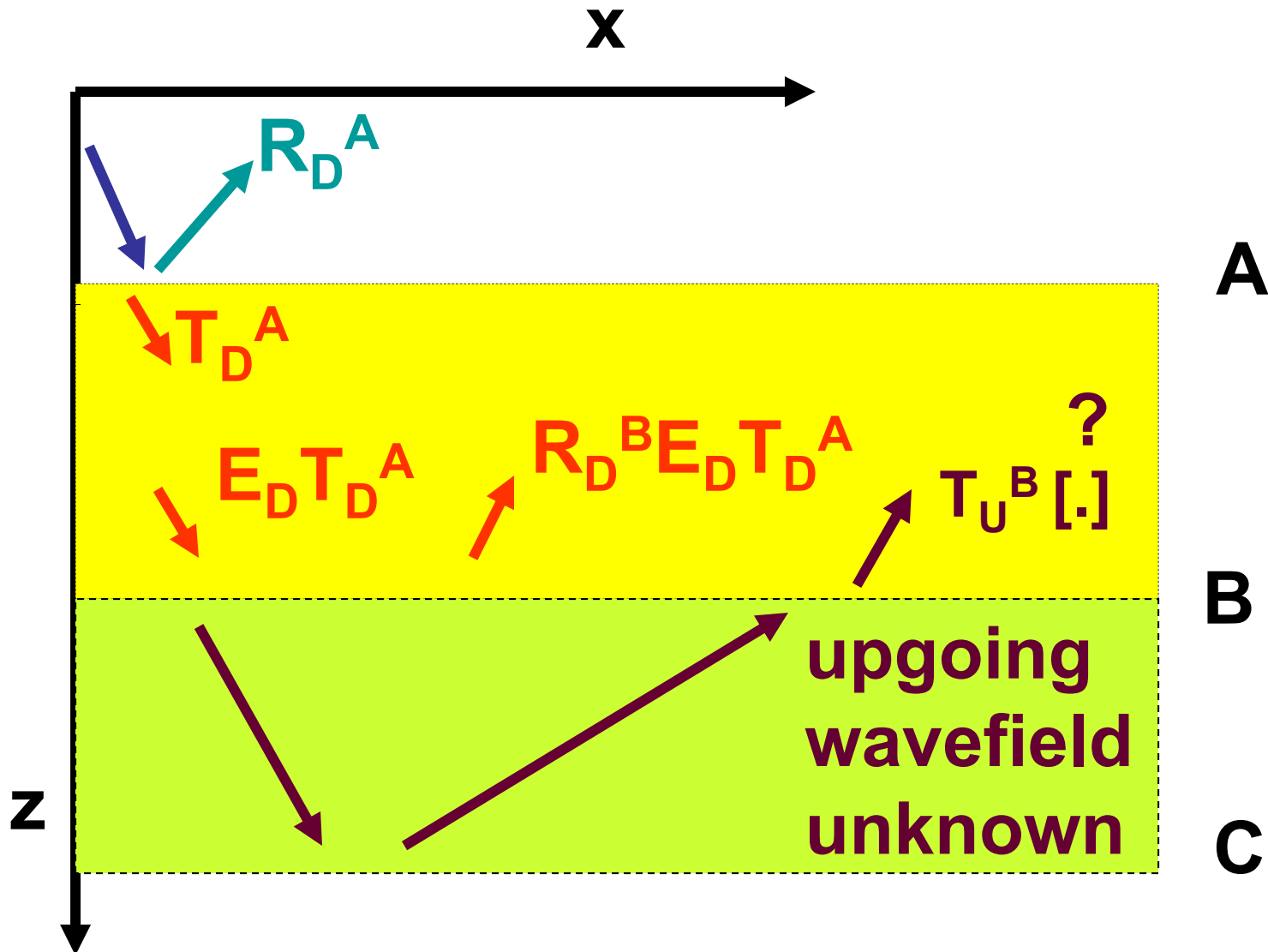
$$\begin{aligned} \mathbf{R} = & \mathbf{R}_D^A + \mathbf{T}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{T}_D^A \\ & + \mathbf{T}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{T}_D^A \\ & + \mathbf{T}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{T}_D^A \\ & + \dots = \end{aligned}$$

$$\begin{aligned} \mathbf{R}_D^A + \mathbf{T}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D [& 1 + \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D + \\ & + \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D + \dots] \mathbf{T}_D^A \end{aligned}$$

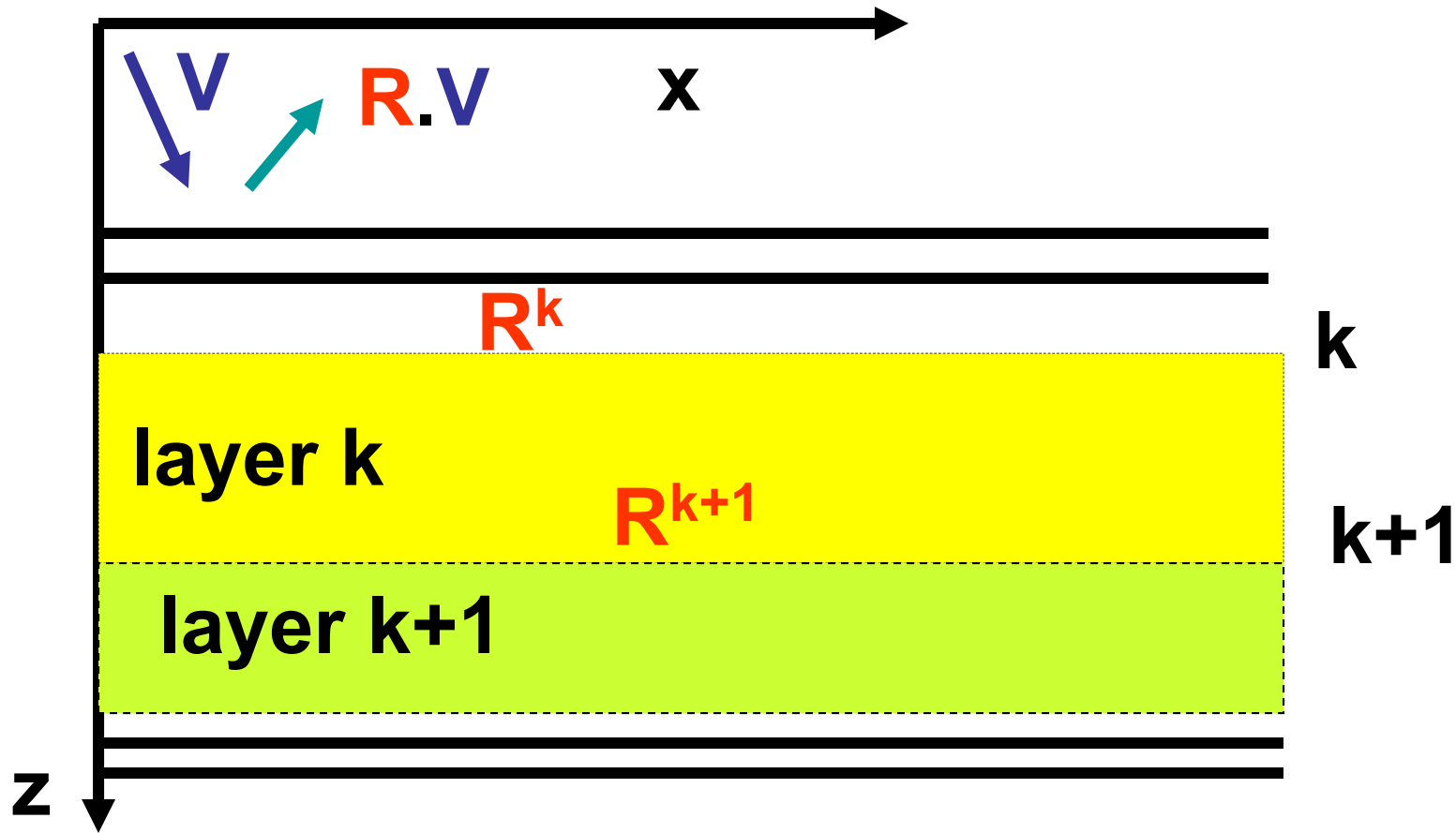
$$\mathbf{R} = \mathbf{R}_D^A + \mathbf{T}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D [1 - \mathbf{R}_U^A \mathbf{E}_U \mathbf{R}_D^B \mathbf{E}_D]^{-1} \mathbf{T}_D^A$$

reverberation operator

Reflectivity matrix: three layers

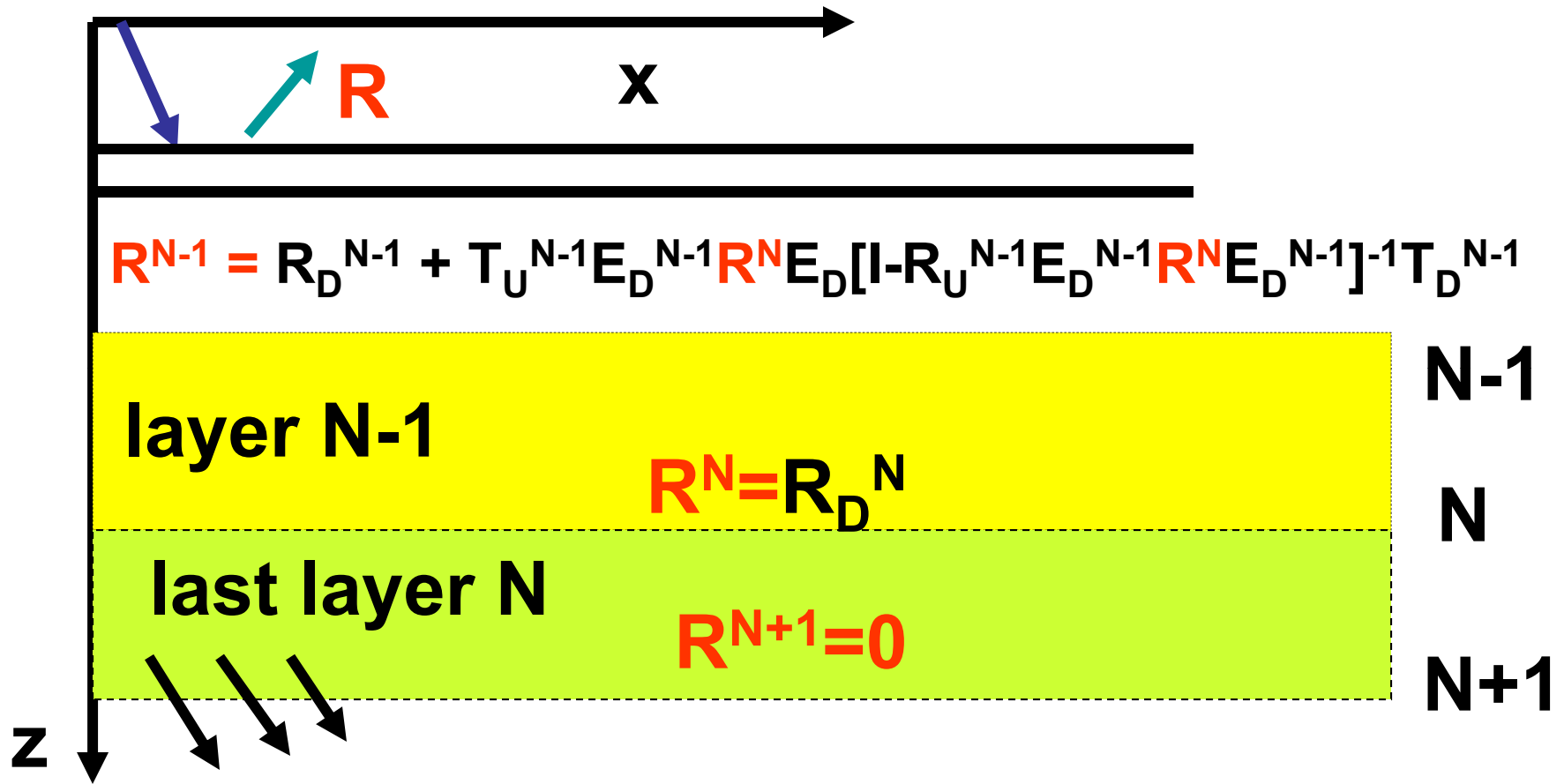


R : recursive computation



$$R^k = R_D^k + T_U^k E_D^k R^{k+1} E_D^k [I - R_U^k E_D^k R^{k+1} E_D^k]^{-1} T_D^k$$

Recursive computation of R from bottom



transmission only,
there is no upgoing wavefield

Displacements from wave amplitudes

$$\begin{bmatrix} U_H(k_x, \omega) \\ U_V(k_x, \omega) \end{bmatrix} = [M][N]^{-1} S(k_x, \omega)$$

$$M = i\omega \begin{bmatrix} p(1 + R_{PP}) + q_s R_{SP} & pR_{SP} + q_p(1 + R_{SS}) \\ -q_p(1 - R_{PP}) + pR_{PS} & -p(1 - R_{SS}) - q_p R_{SP} \end{bmatrix}$$

$$N = \mu\omega^2 \begin{bmatrix} 2pq_P(R_{PP} - 1) + rR_{SP} & 2pq_P R_{SP} + r(R_{SS} - 1) \\ -(r(1 + R_{PP}) - 2pq_S R_{PS}) & 2pq_S(1 + R_{SS}) - rR_{SP} \end{bmatrix}$$

$$r = \frac{1}{\beta^2} - 2p^2$$

The source term

**explosion
at the surface**

$$S(k_x, \omega) = -\mu\omega^2 \begin{bmatrix} 2pq_P \\ r \end{bmatrix} \bar{s}(\omega)$$

**explosion
at depth h**

$$S(k_x, \omega) = 2\omega \frac{\beta^2}{\alpha^2} \begin{bmatrix} p \cos(\omega q_P h) \\ -i(r/q_P) \sin(\omega q_P h) \end{bmatrix} \bar{s}(\omega)$$

Constructing the wavefield

- **vertical component**

$$u_V = \iint U_V(k_x, \omega) e^{i(k_x x - \omega t)} dk_x d\omega$$

- **horizontal component**

$$u_H = \iint U_H(k_x, \omega) e^{i(k_x x - \omega t)} dk_x d\omega$$

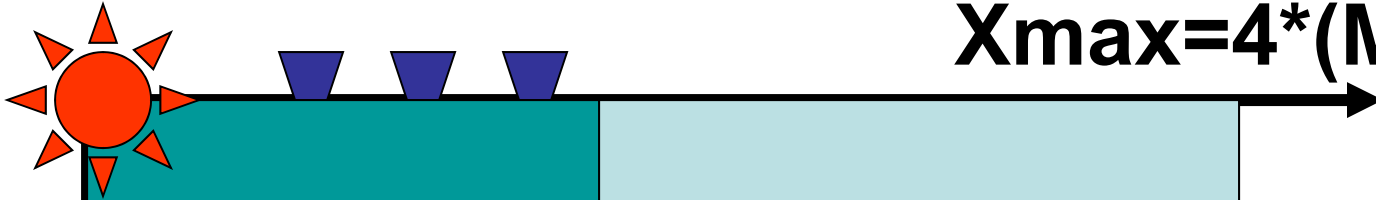
Attenuation: complex velocity

$$\bar{\alpha}(\omega) = \alpha - i\alpha \frac{\text{sgn}(\omega)}{2Q_P(\omega)}$$

$$\bar{\beta}(\omega) = \beta - i\beta \frac{\text{sgn}(\omega)}{2Q_S(\omega)}$$

Watch out: aliasing !!!

$$X_{\max} = 4 * (\text{MaxOffset})$$



Tmax

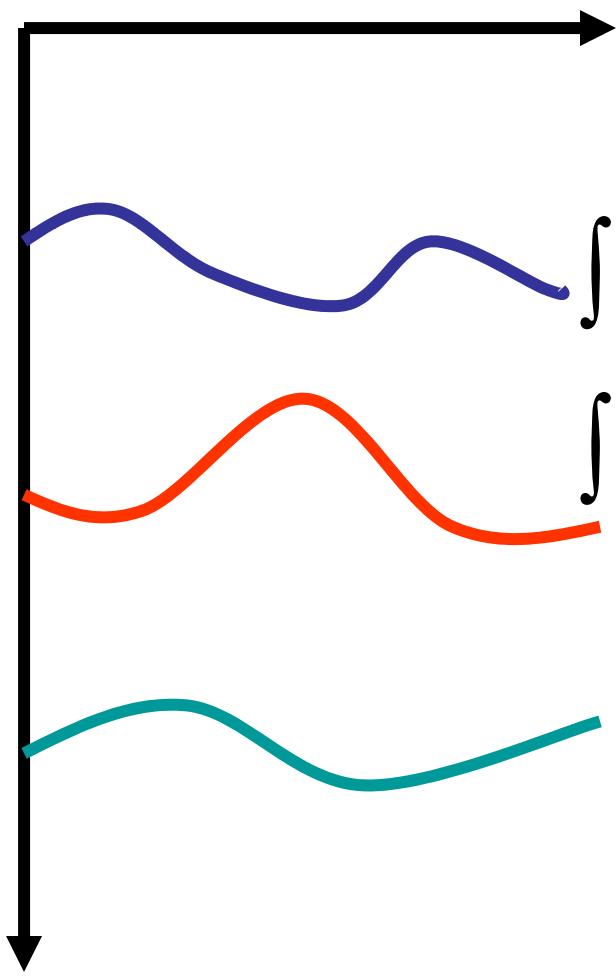
**Arrivals after Tmax
will be folded back**

z,t ↓

Curved interfaces

(Koketsu 1987, Koketsu and Kennett (1991))

The continuity of displacement, stress are integral equations.



The diagram shows a vertical y-axis pointing downwards and a horizontal x-axis pointing to the right. Three wavy lines are drawn across the interface: a blue line at the top, a red line in the middle, and a teal line at the bottom. The blue line is the most irregular, the red line is a smooth sine wave, and the teal line is a smooth curve.

$$\int u_1[k_x, z(x)]e^{ik_x x} dk_x = \int u_2[k_x, z(x)]e^{ik_x x} dk_x$$

$$\int \sigma_1[k_x, z(x)]e^{ik_x x} dk_x = \int \sigma_2[k_x, z(x)]e^{ik_x x} dk_x$$

Conclusions

- **The ‘reflectivity’ modeling method is the preferred approach for synthetic seismogram generation in stratified media due to its ‘complete’ solution and ability to turn on / off desired features**
- **Looks like it can be extended to 2-D media with curved interfaces**