

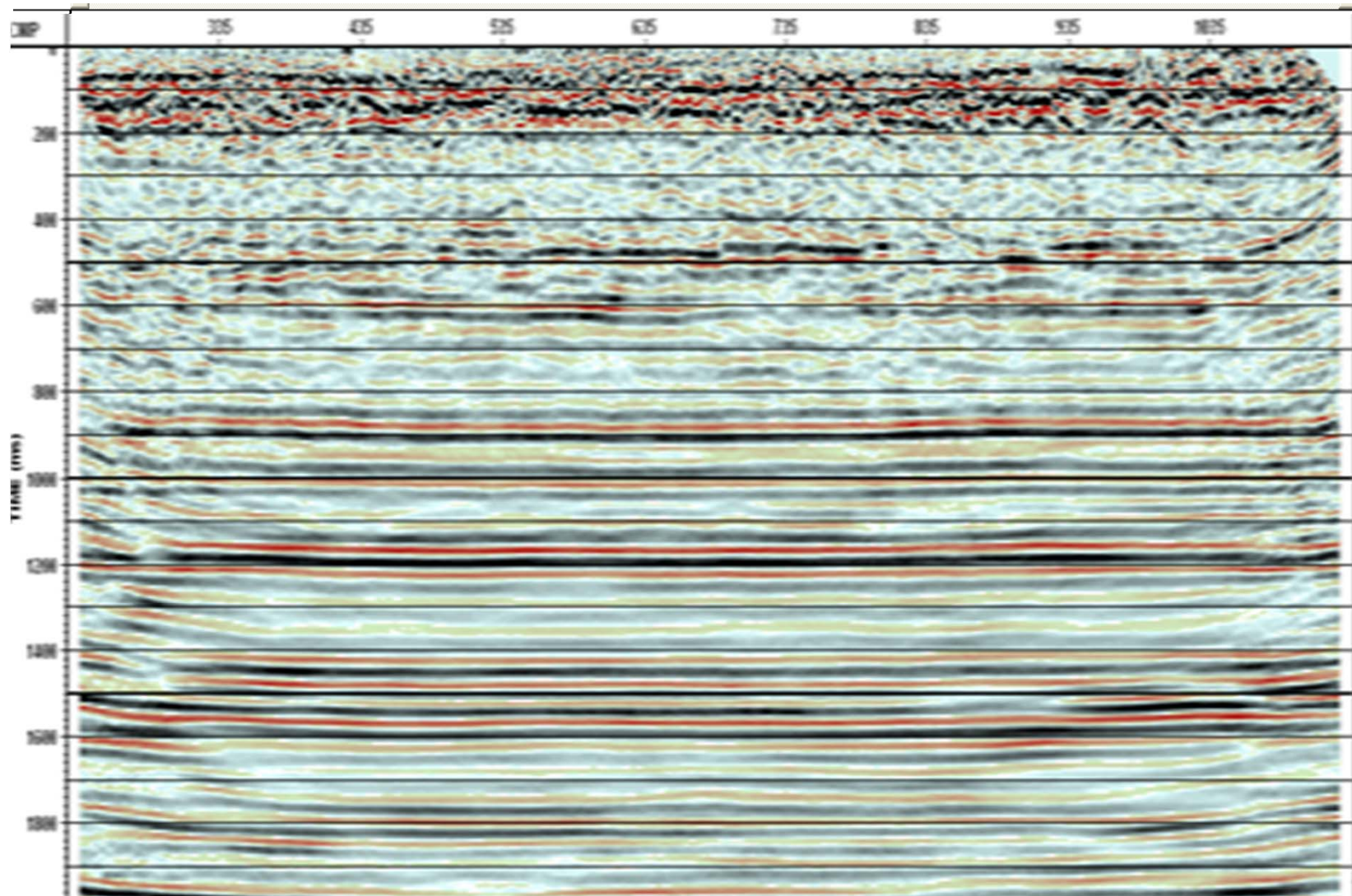
Processing seismic data for high resolution

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CREWES 2014

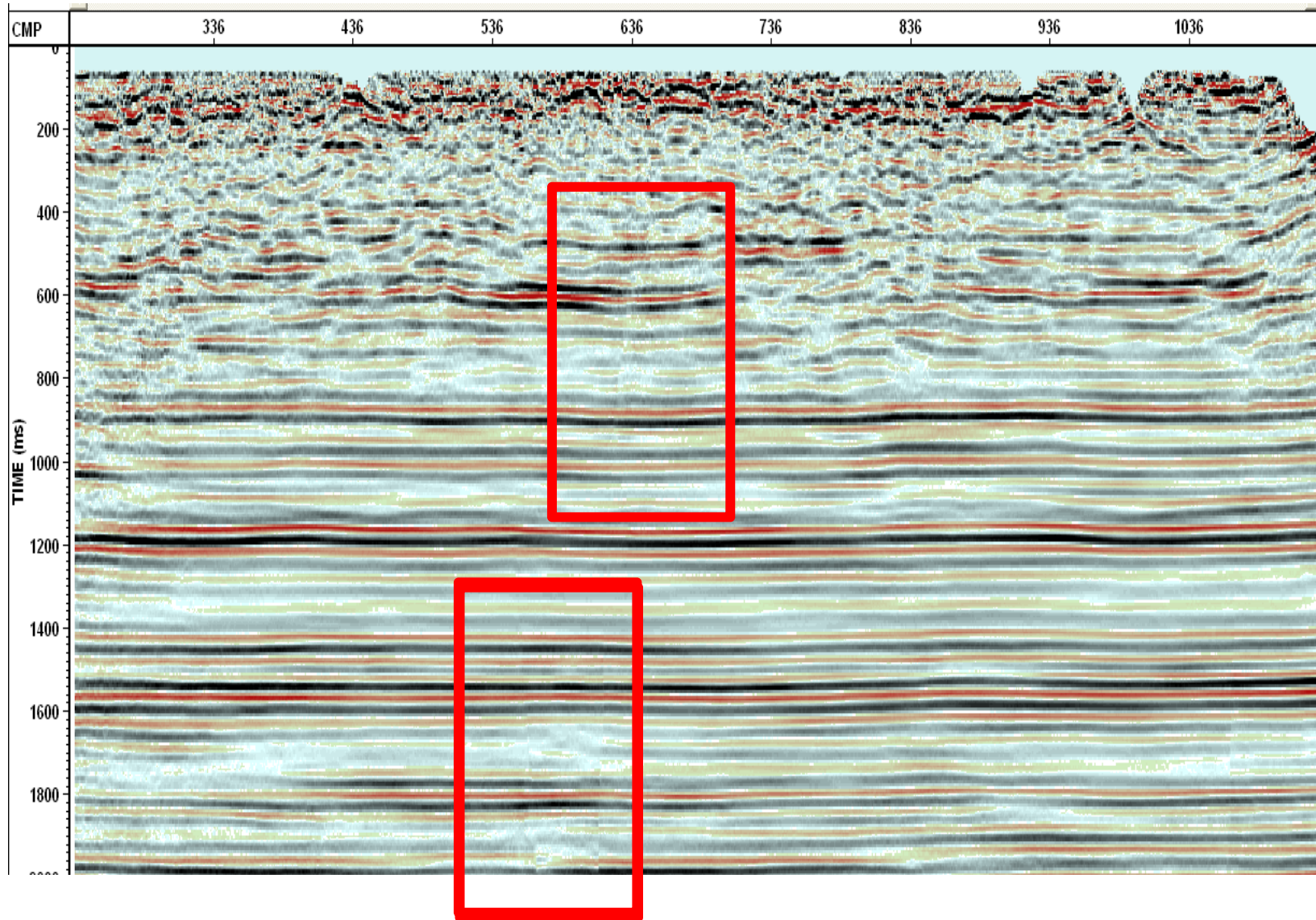
Motivation

Low resolution data

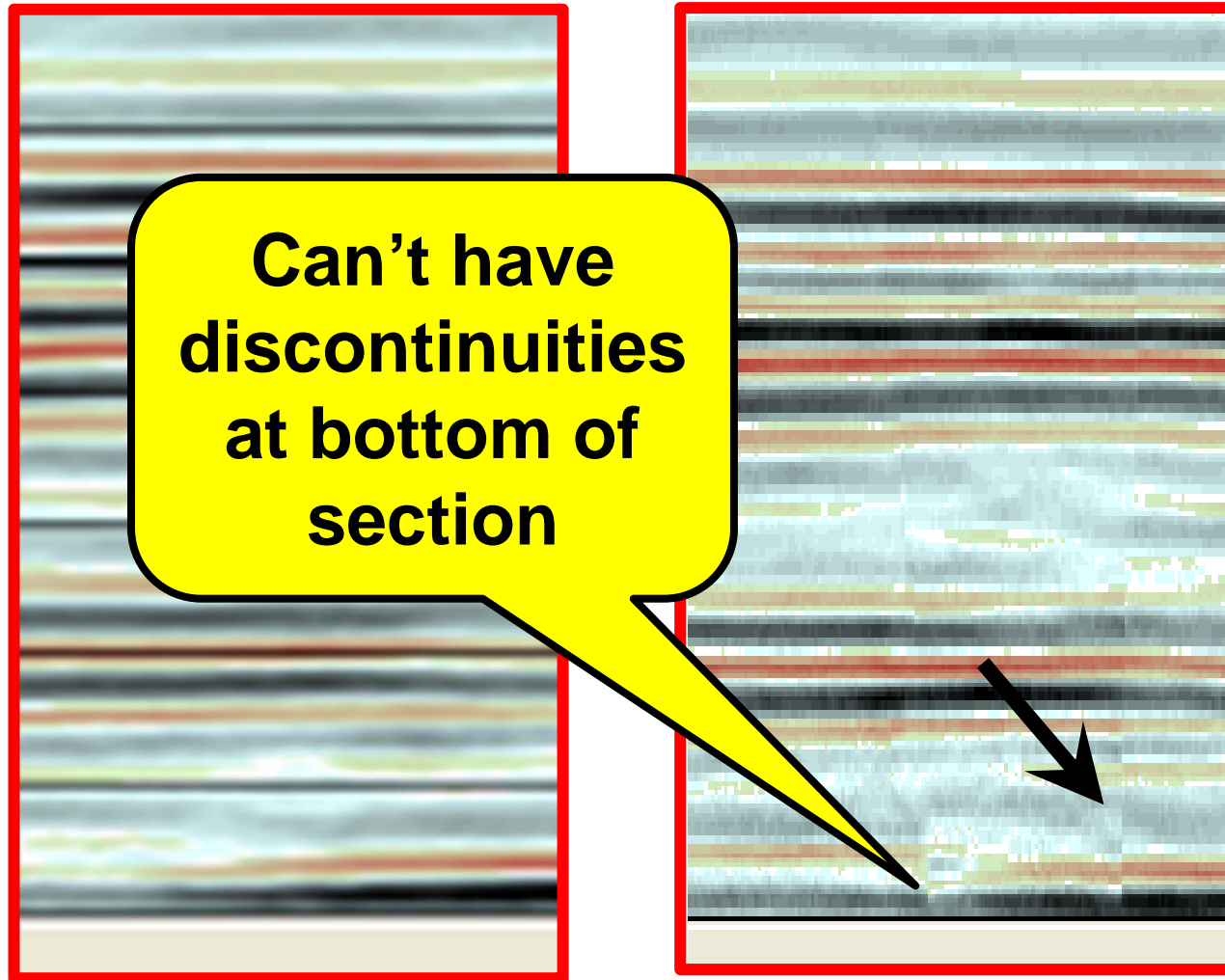




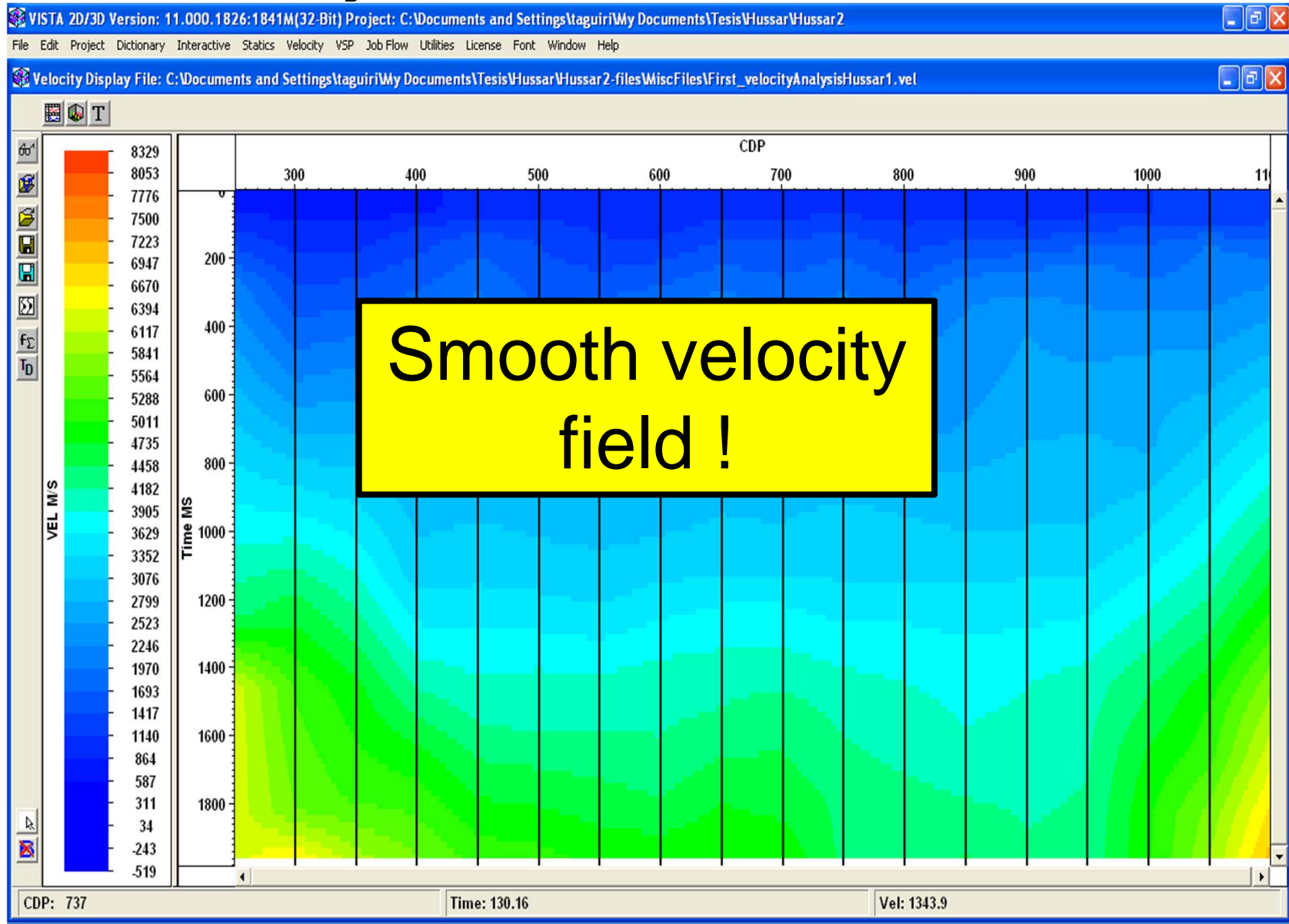
Must be artefacts...



Must be artefacts...



Velocity field too structured..

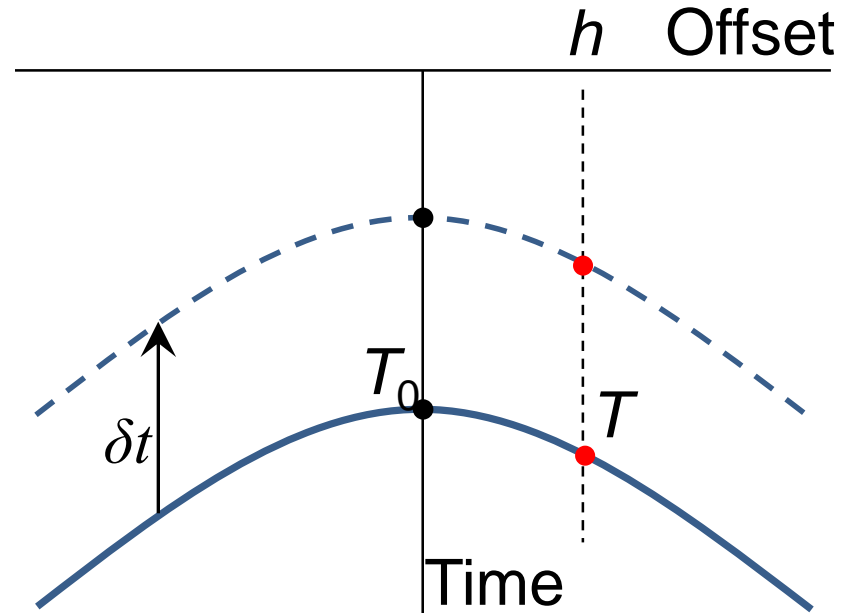


Revisit velocity problem.

Rule of thumb:

If elevation less 3 to 5
trace intervals,
elevation statics OK.

If not wave-equation
datumming is required.



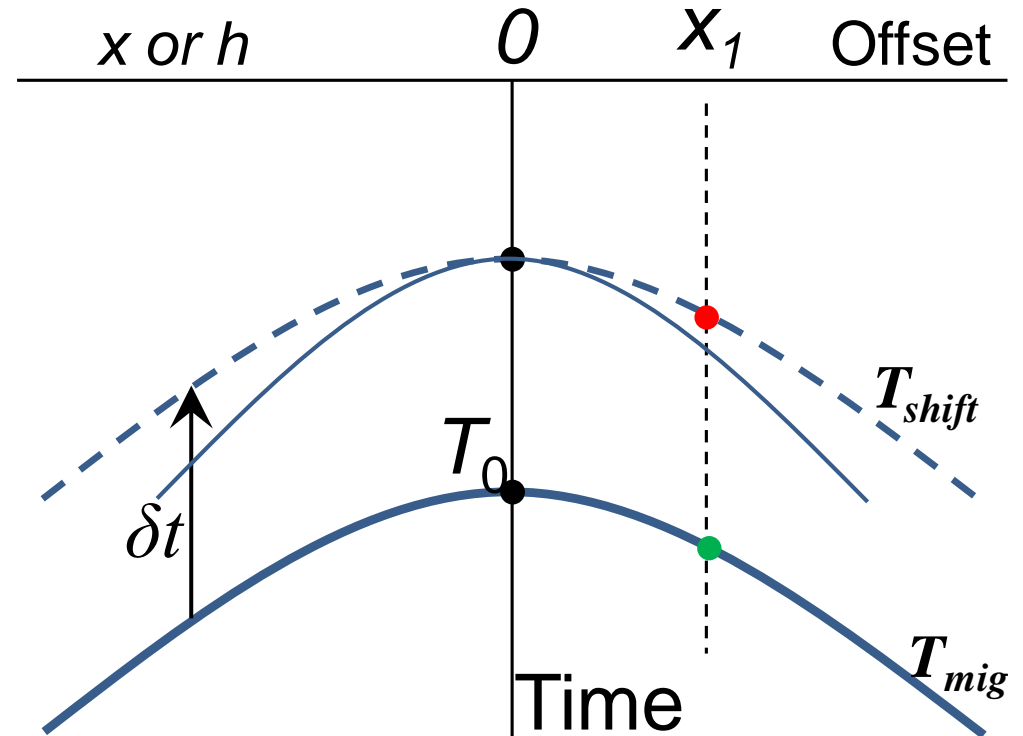
Theory 1

Moveout equation

$$T_{Mig}^2 = T_0^2 + \frac{4x^2}{V_{RMS}^2}$$

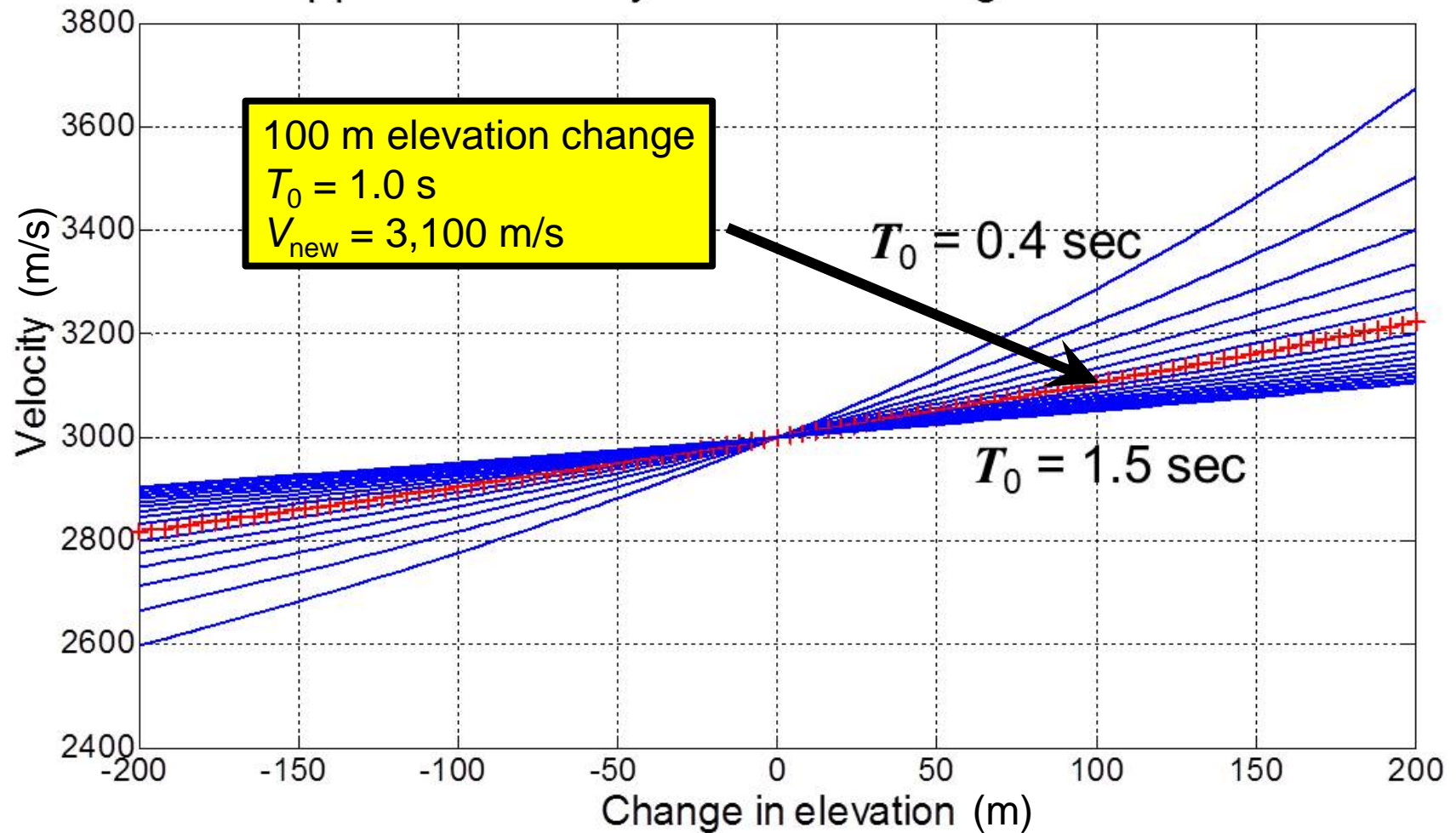
Curvature at apex same

$$V_{New} = V_{RMS} \sqrt{\frac{T_0}{T_0 - \delta t}}$$



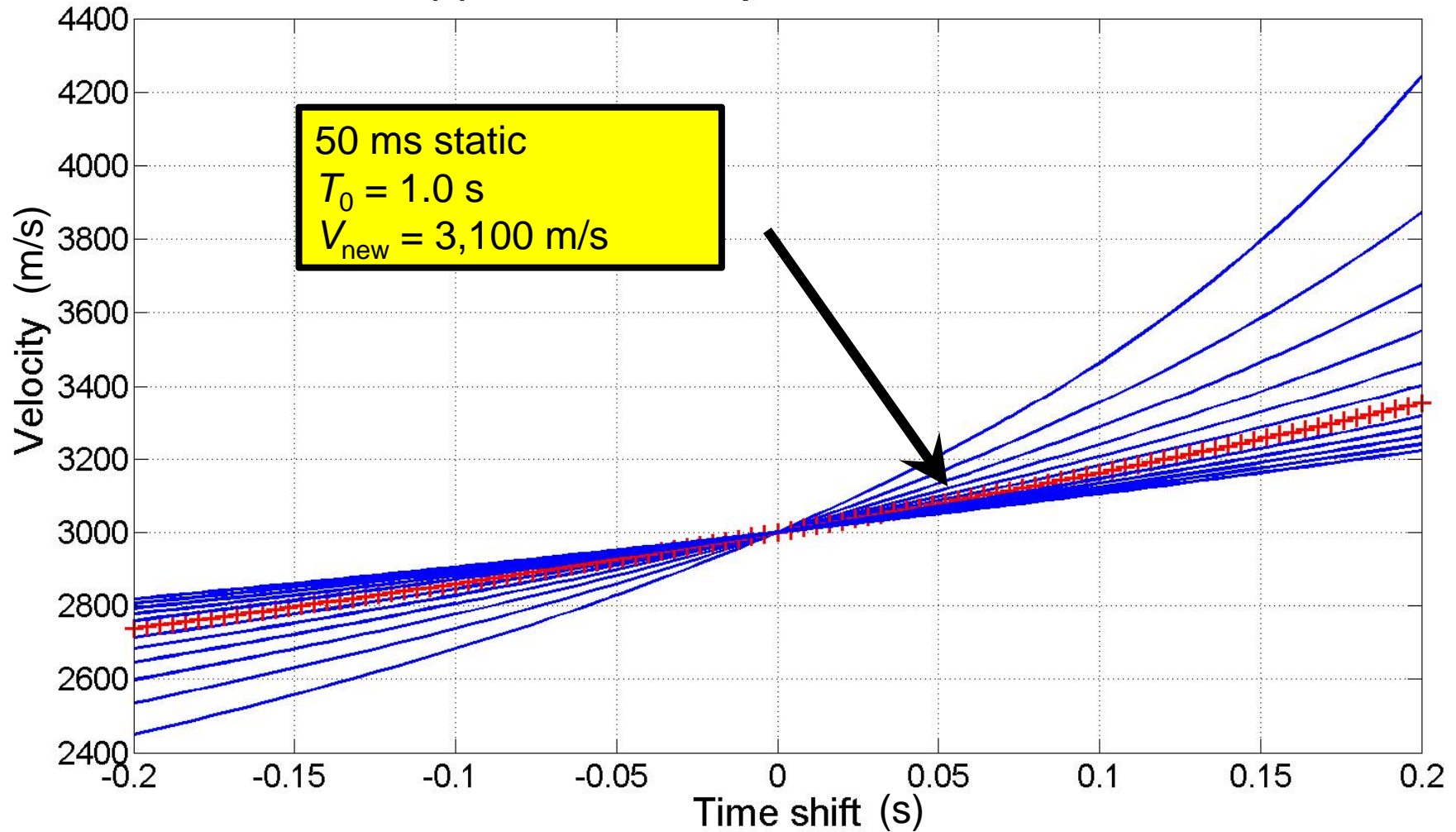
Apparent velocity vs δ elev.

Apparent velocity for small change in elevation

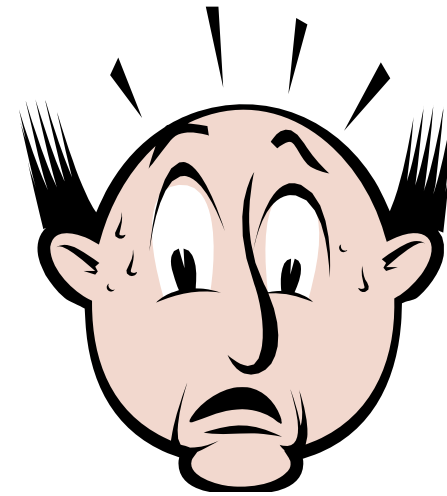
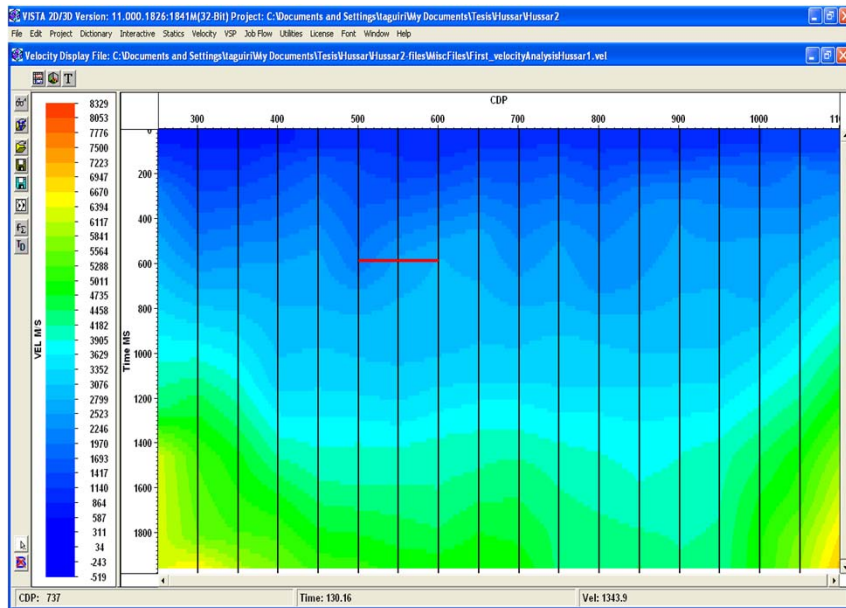


Apparent velocity vs static

Apparent velocity for small time shift



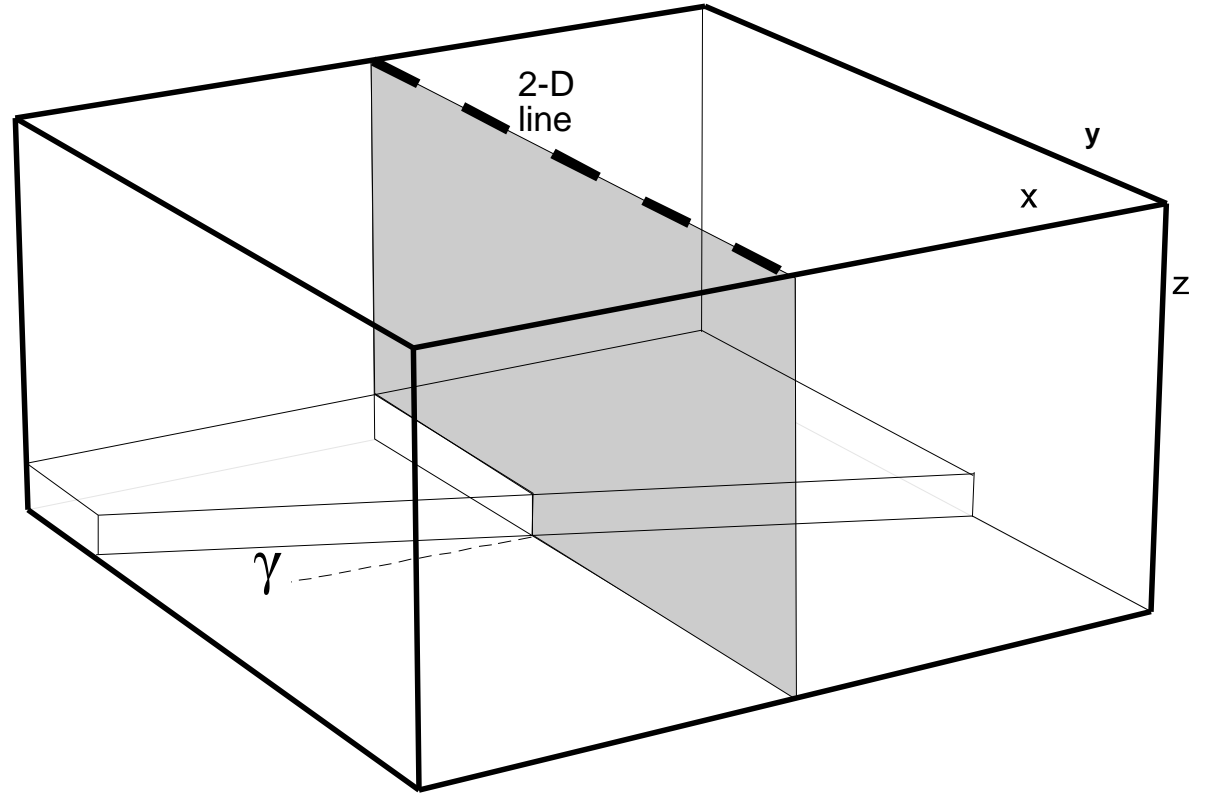
Could the picked velocity field for Hussar data be valid?



Theory 2

Oblique reflectors

$$V_{mig} = \frac{V_{rms}}{\cos \gamma}$$



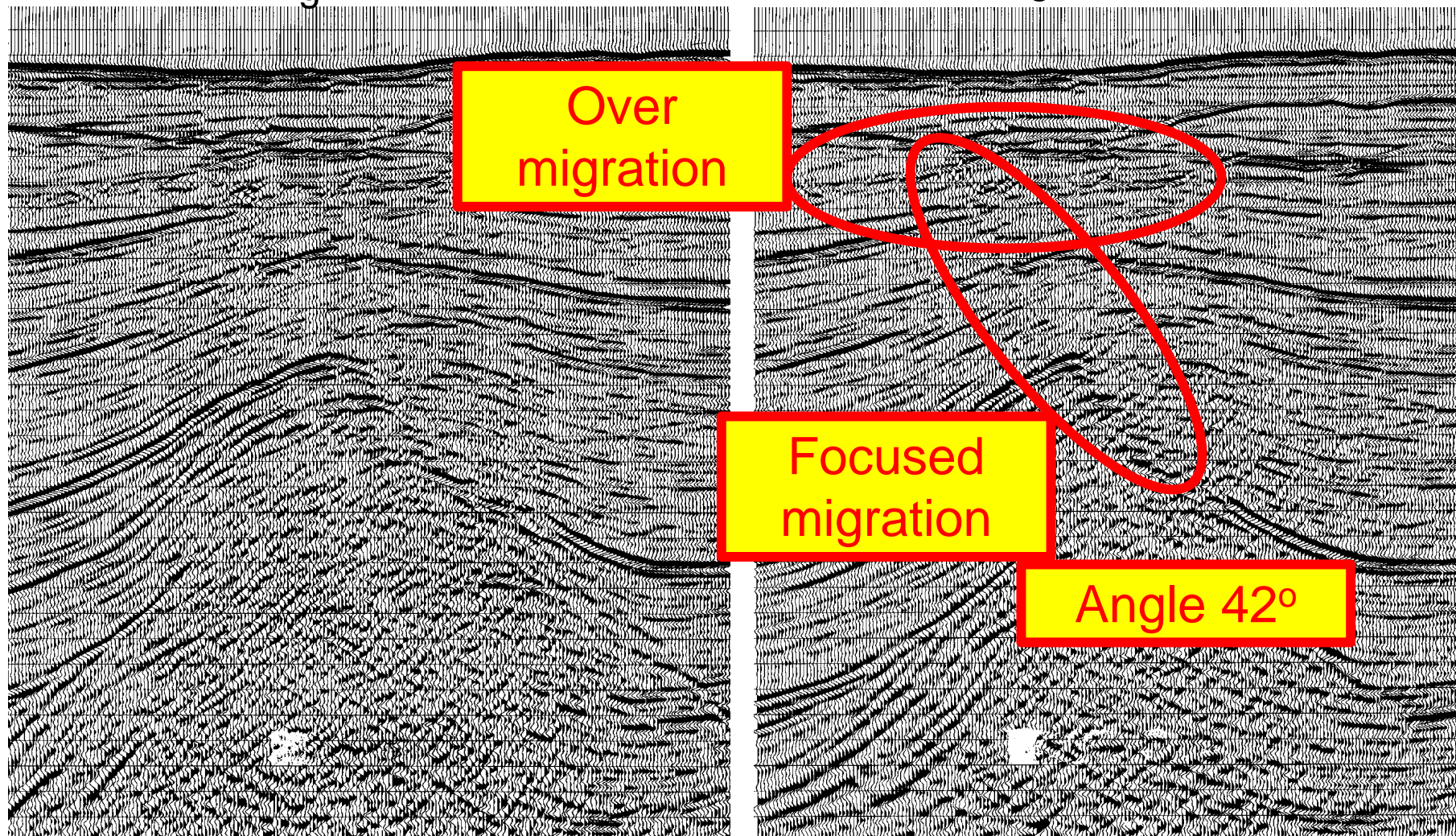
Oblique reflectors

- Only a concern for **2D** data
- Run sweep from **80%** to **200 %** V_{RMS}
- Best focus $\gamma = \cos^{-1} \frac{V_{rms}}{V_{mig}}$

Arctic data

$V_{\text{mig}} = 100\%$

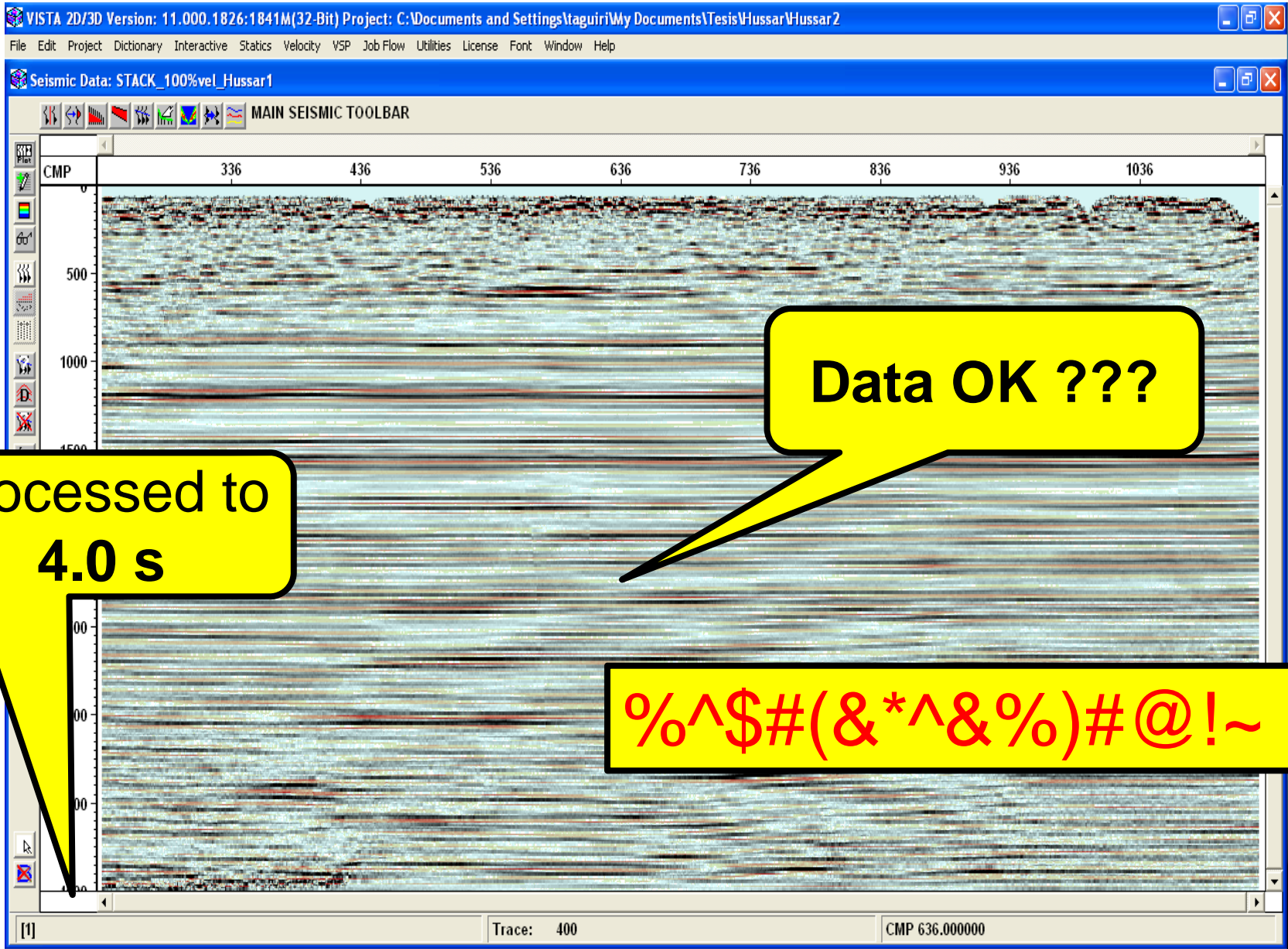
$V_{\text{mig}} = 135\%$





Data

Revisit Hussar data

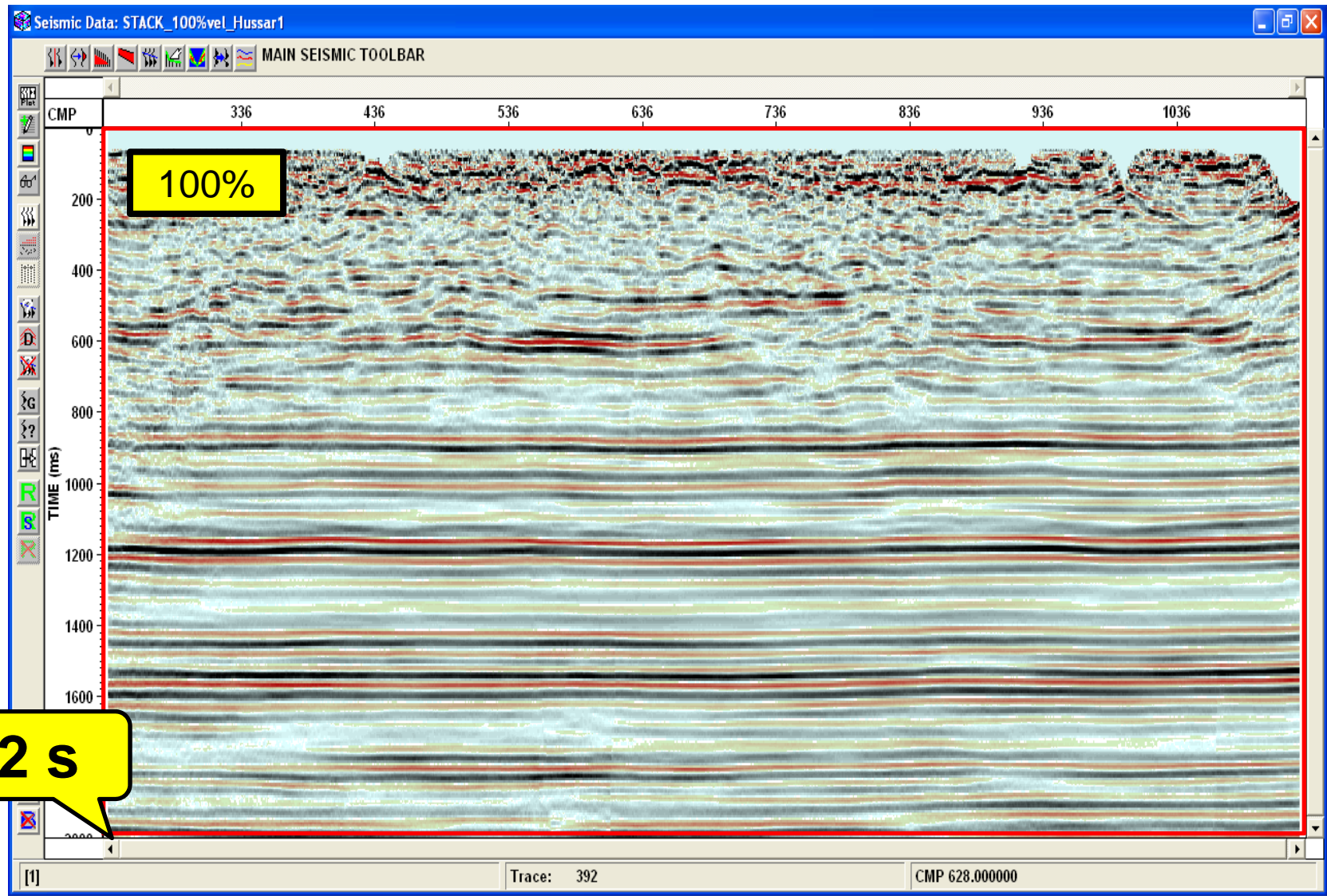


Data OK ???

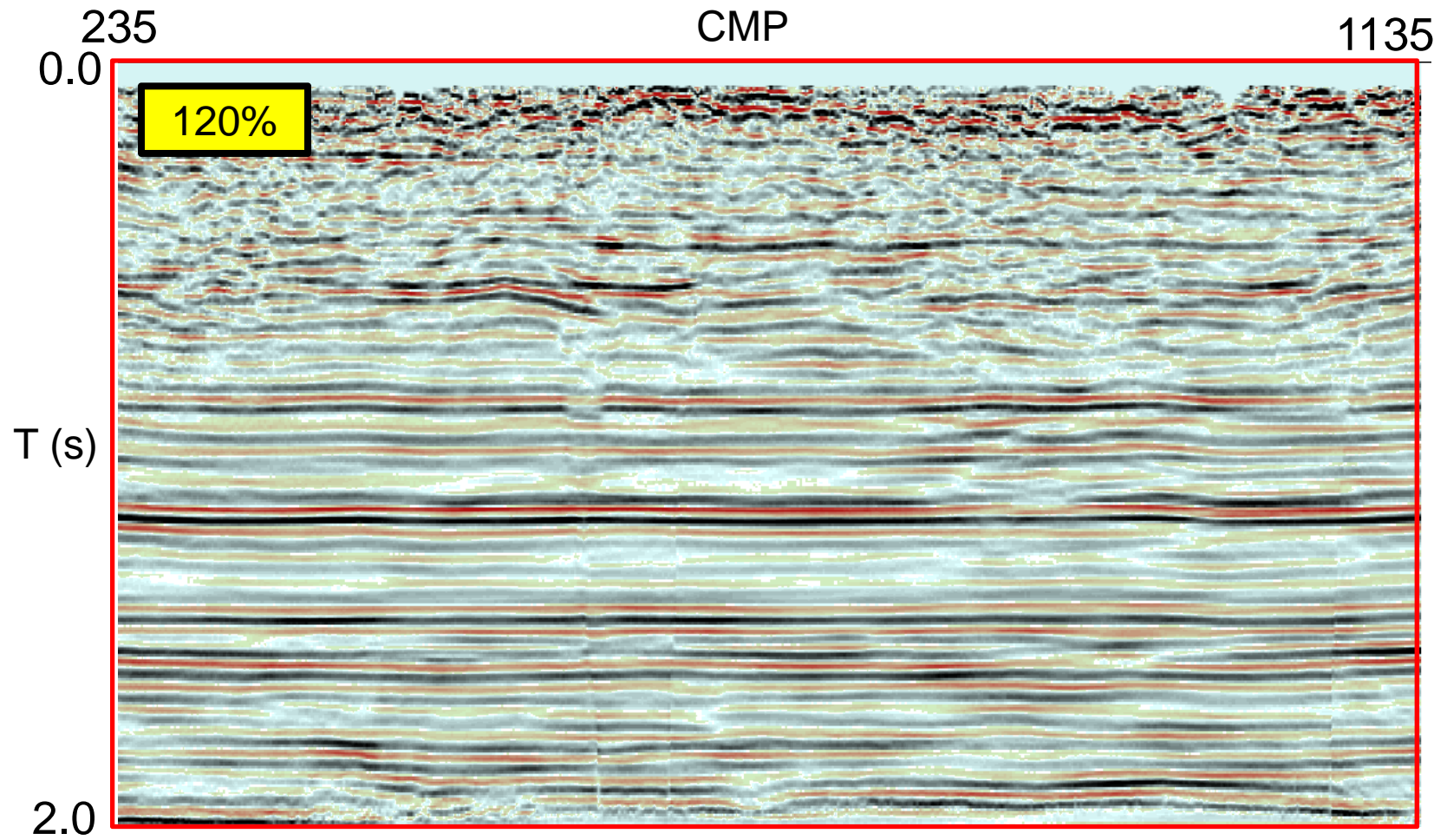
Processed to
4.0 s

%^\$#(&*^&%)#@!~

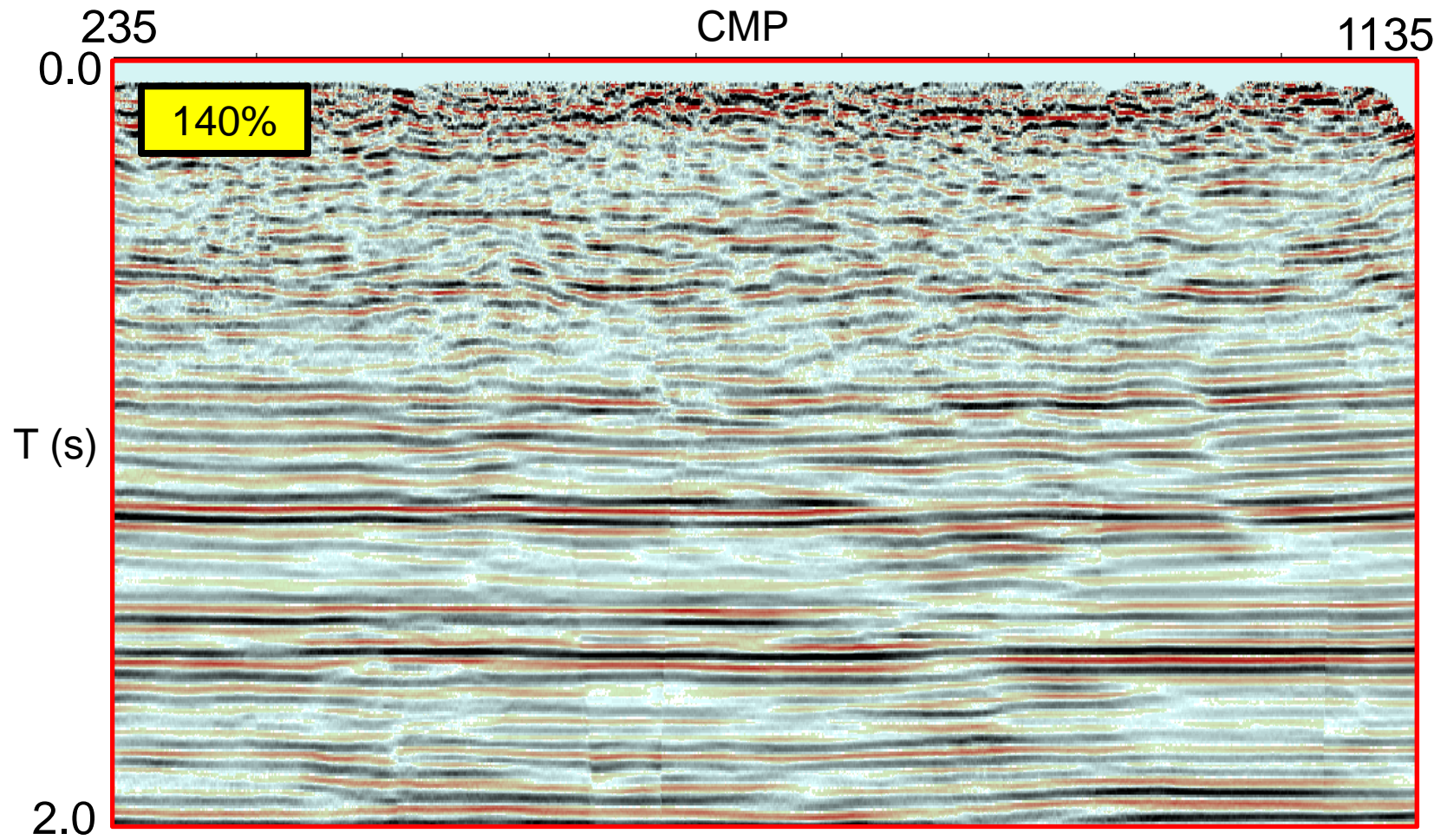
Check for oblique reflectors



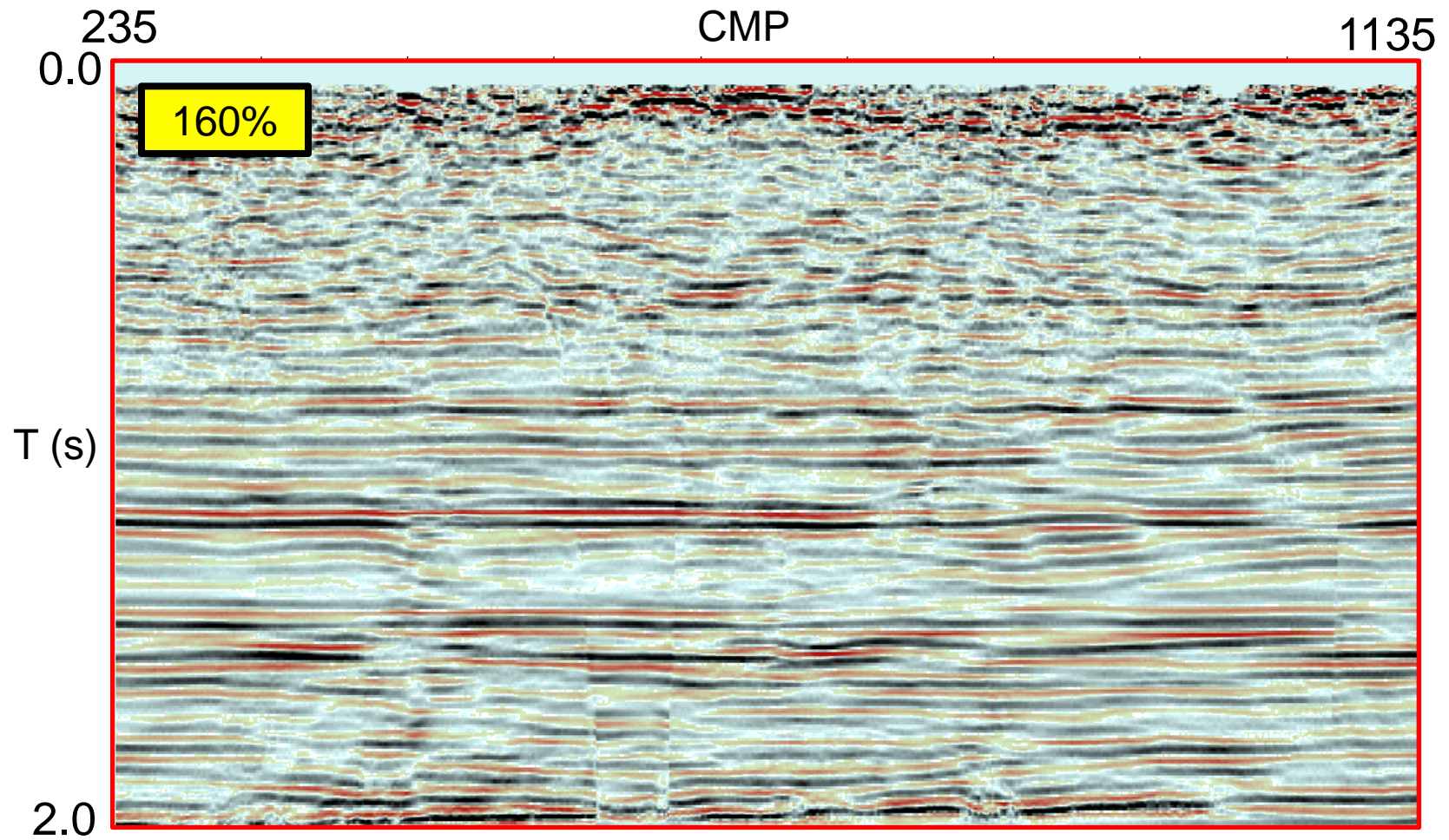
120%



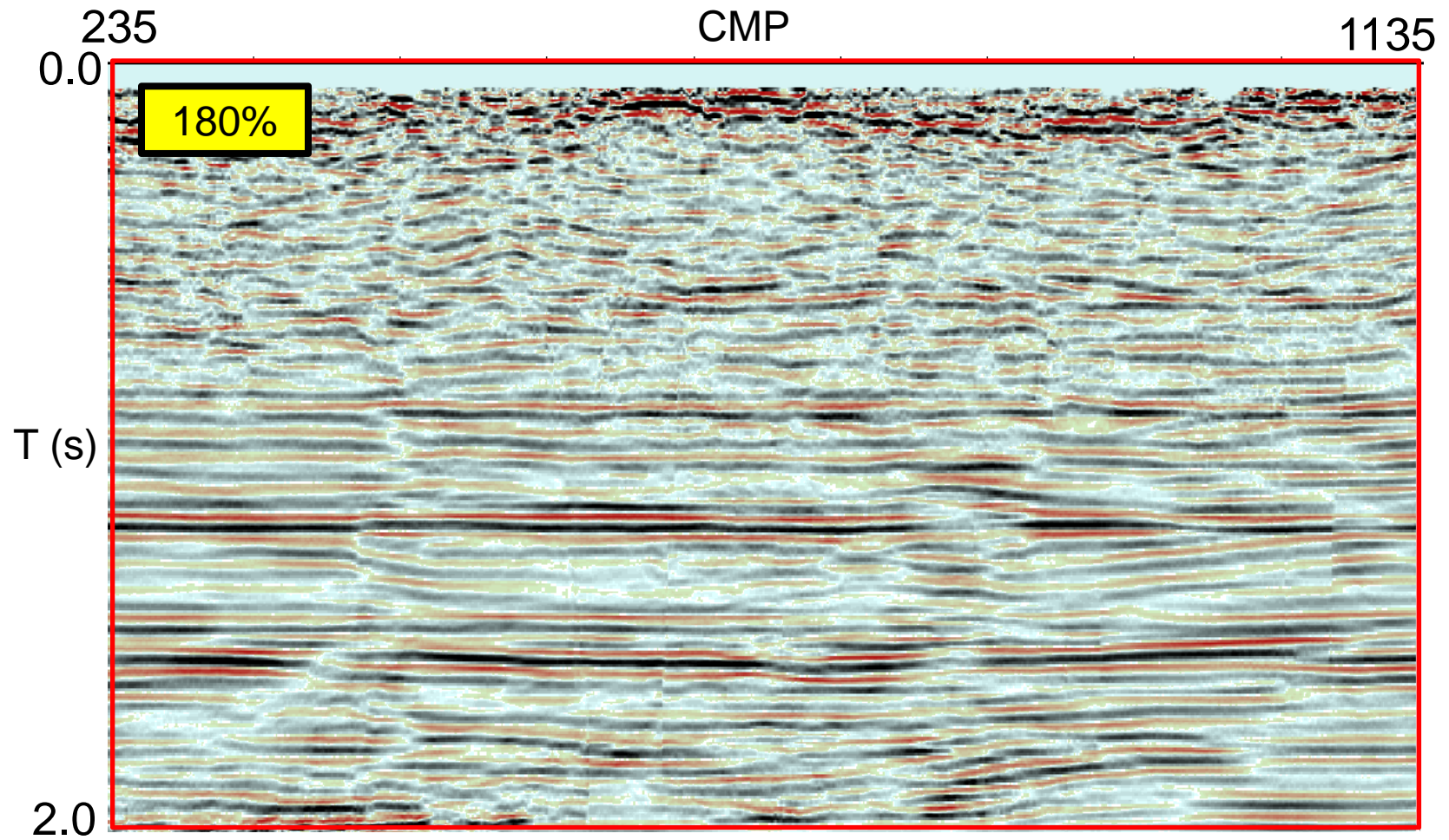
140%



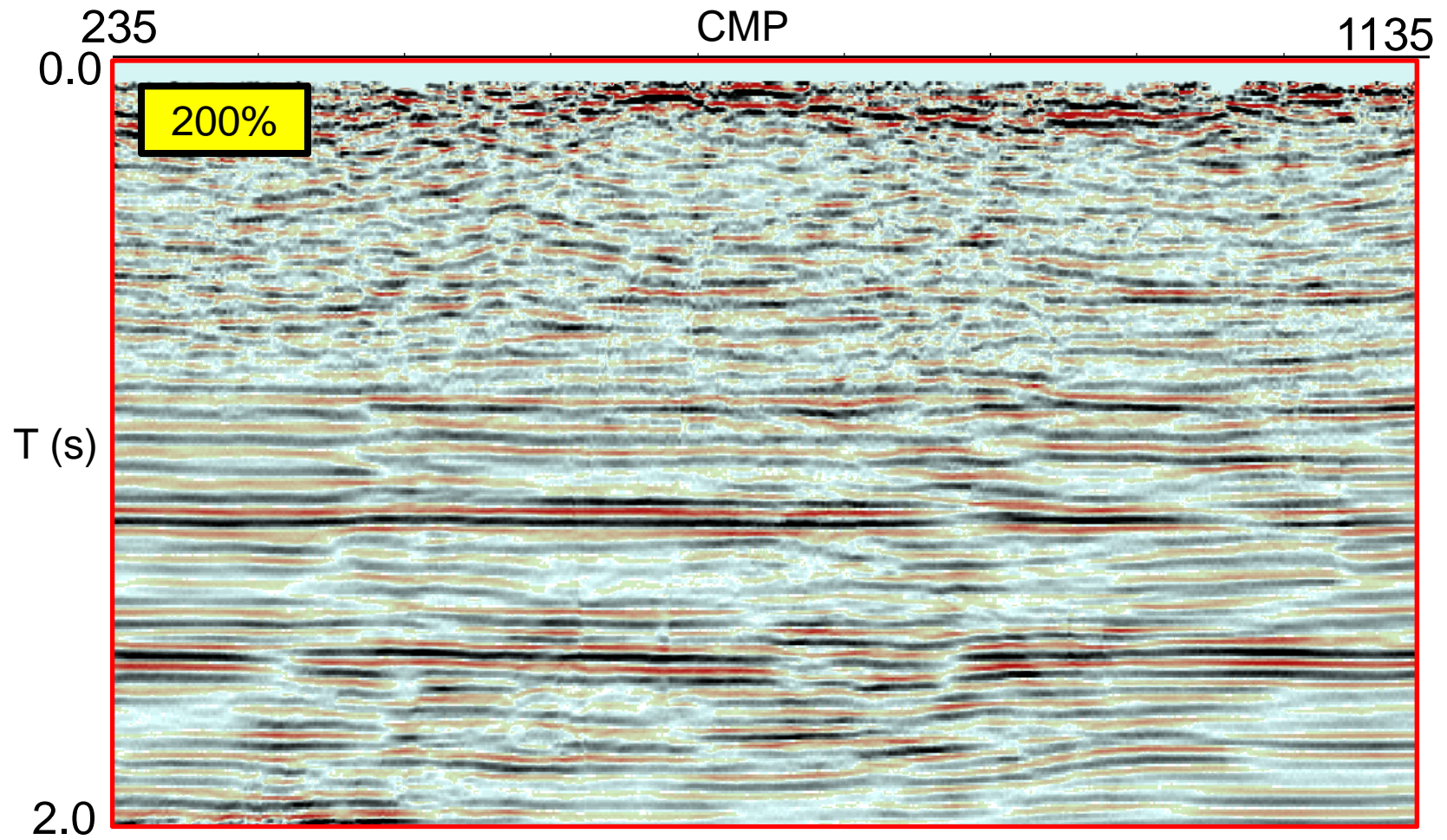
160%



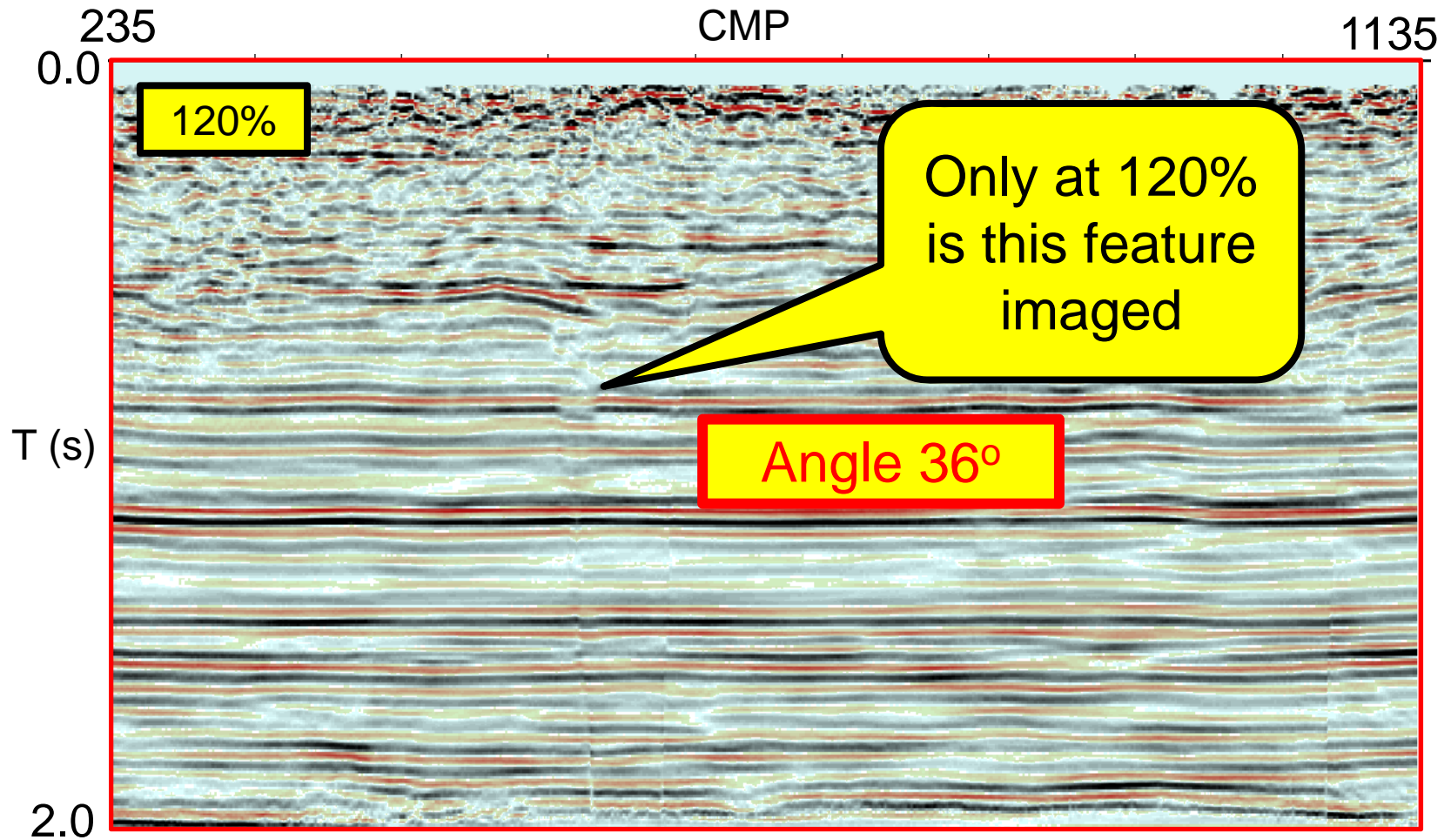
180%



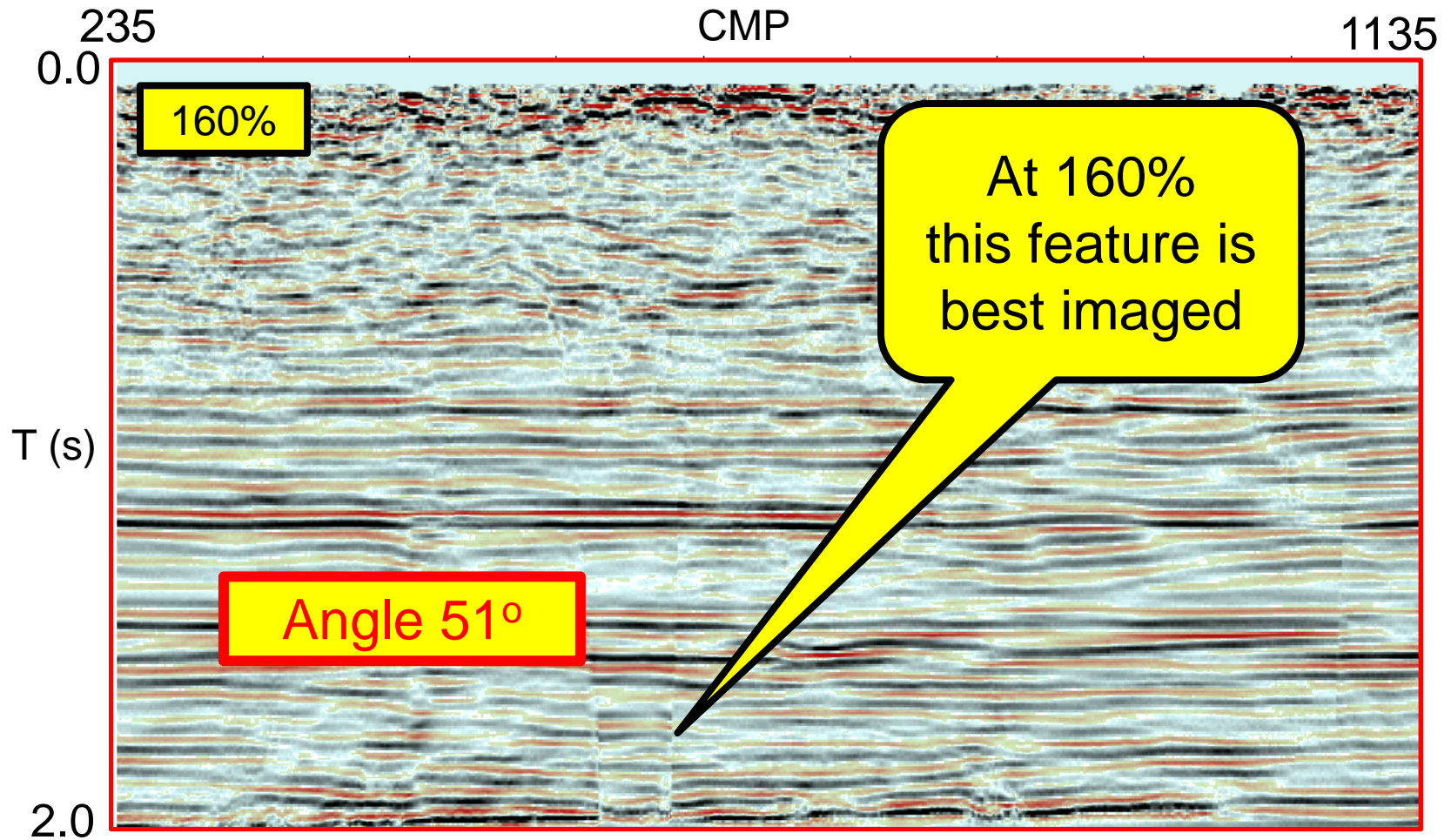
200%



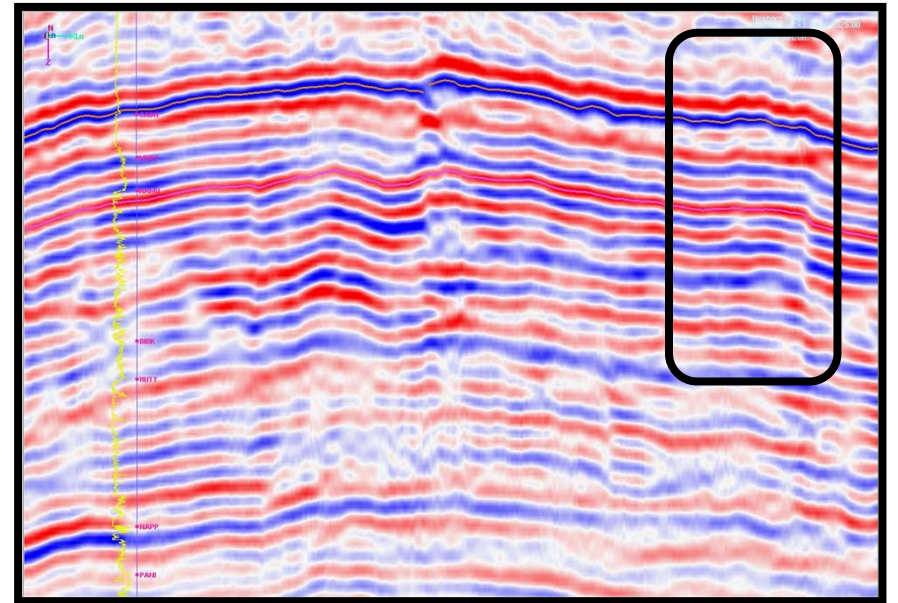
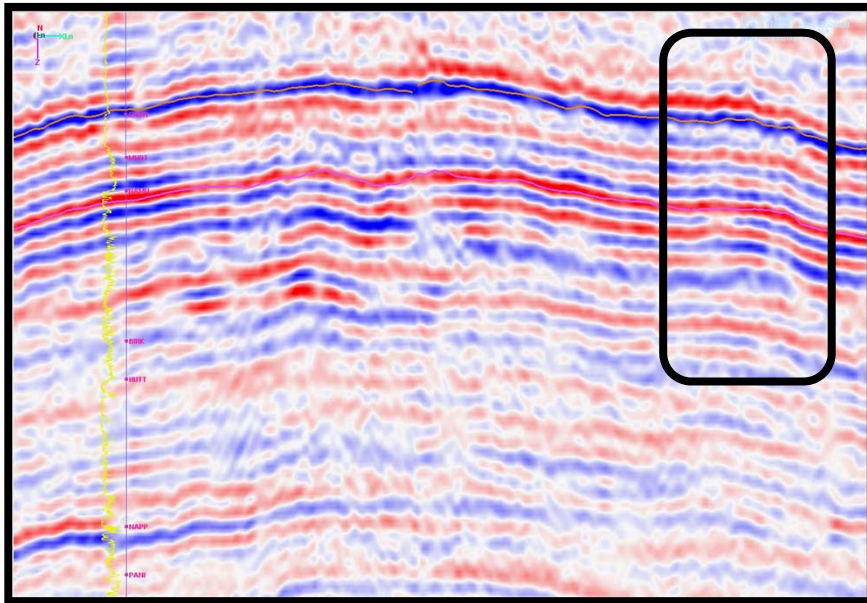
Back to 120%



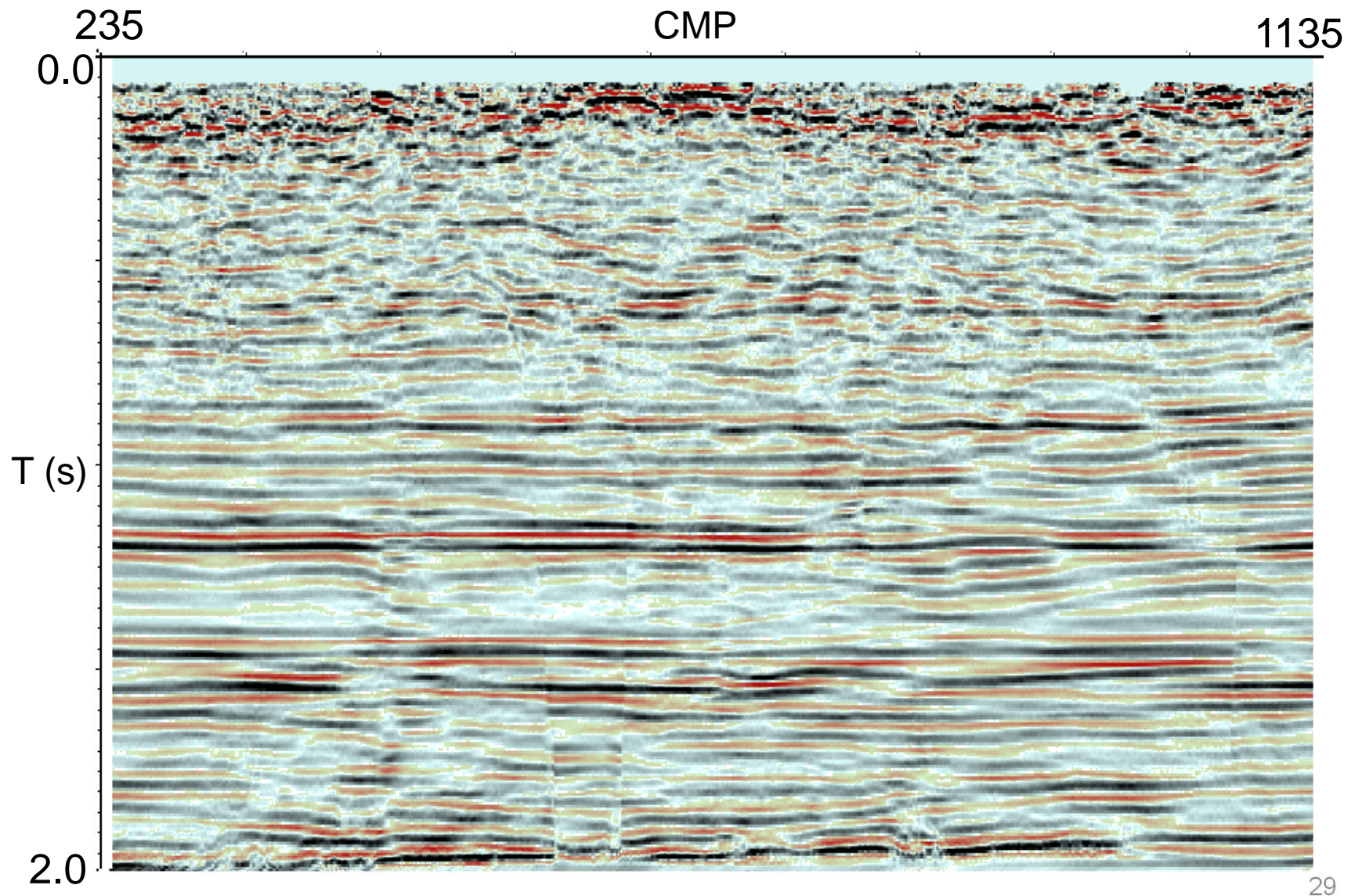
160%



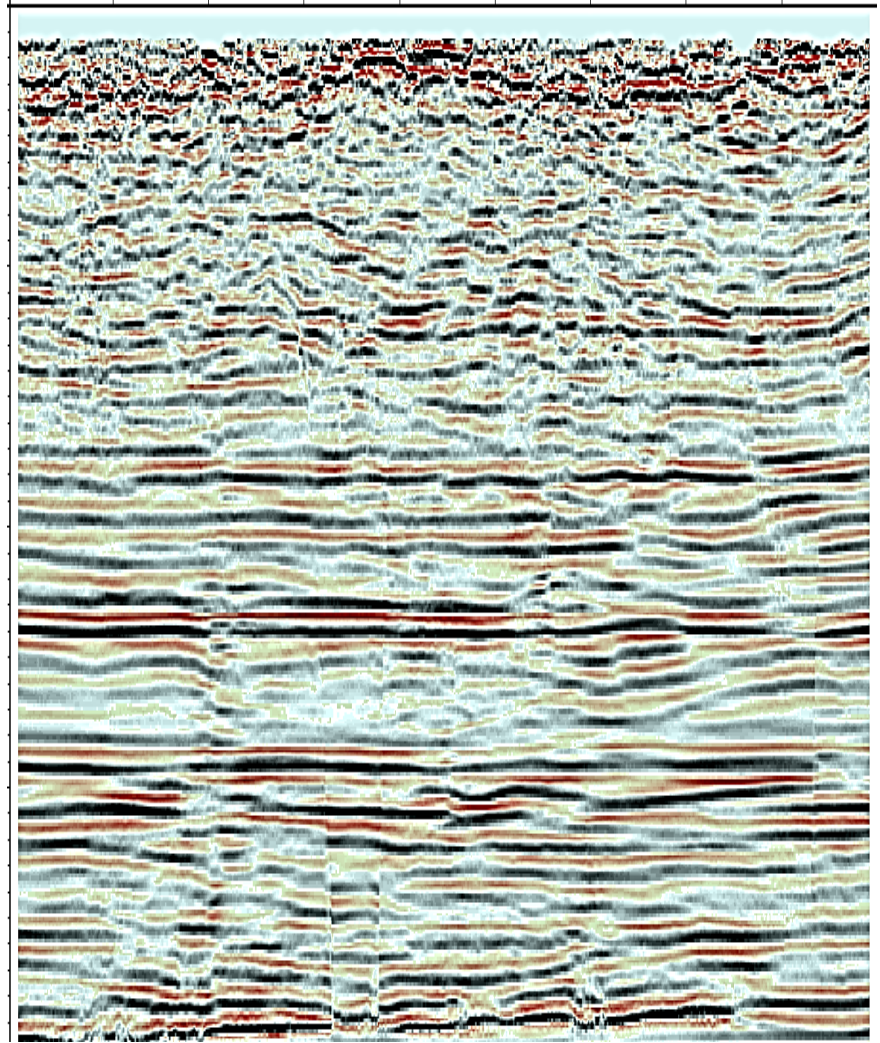
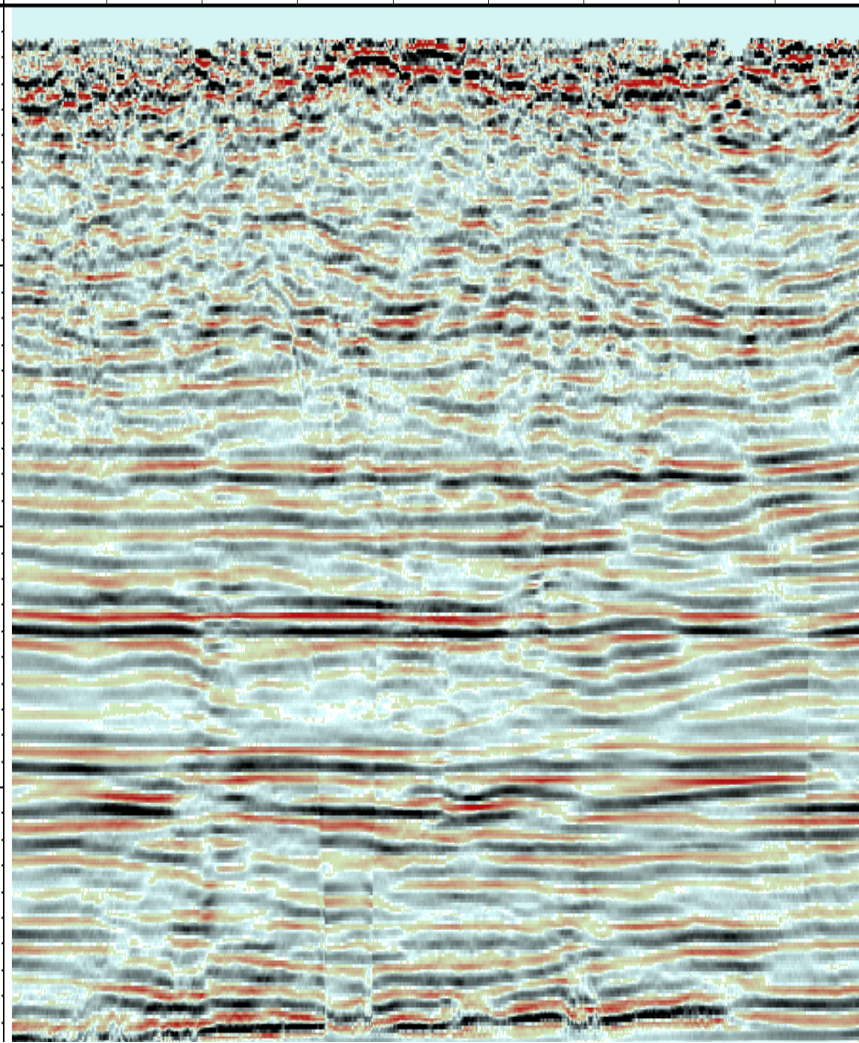
Commercial 3D CSP processing



More image enhancement



More image enhancement





*Comments
and
Conclusions*

Conclusions

- Velocity analysis of CSP gathers appears to compensate for static corrections
- CSP imaging appears to produce higher spatial resolution
- Improved resolution of oblique reflectors by increasing V_{mig}
- Deconvolution after migration

More work

- Match Hussar statics with velocity change
- Match 2D Hussar data with 3D data
- Evaluate velocity analysis for oblique angles
- Are they real ?
- Why not found with other processing methods
- ...

End

160%

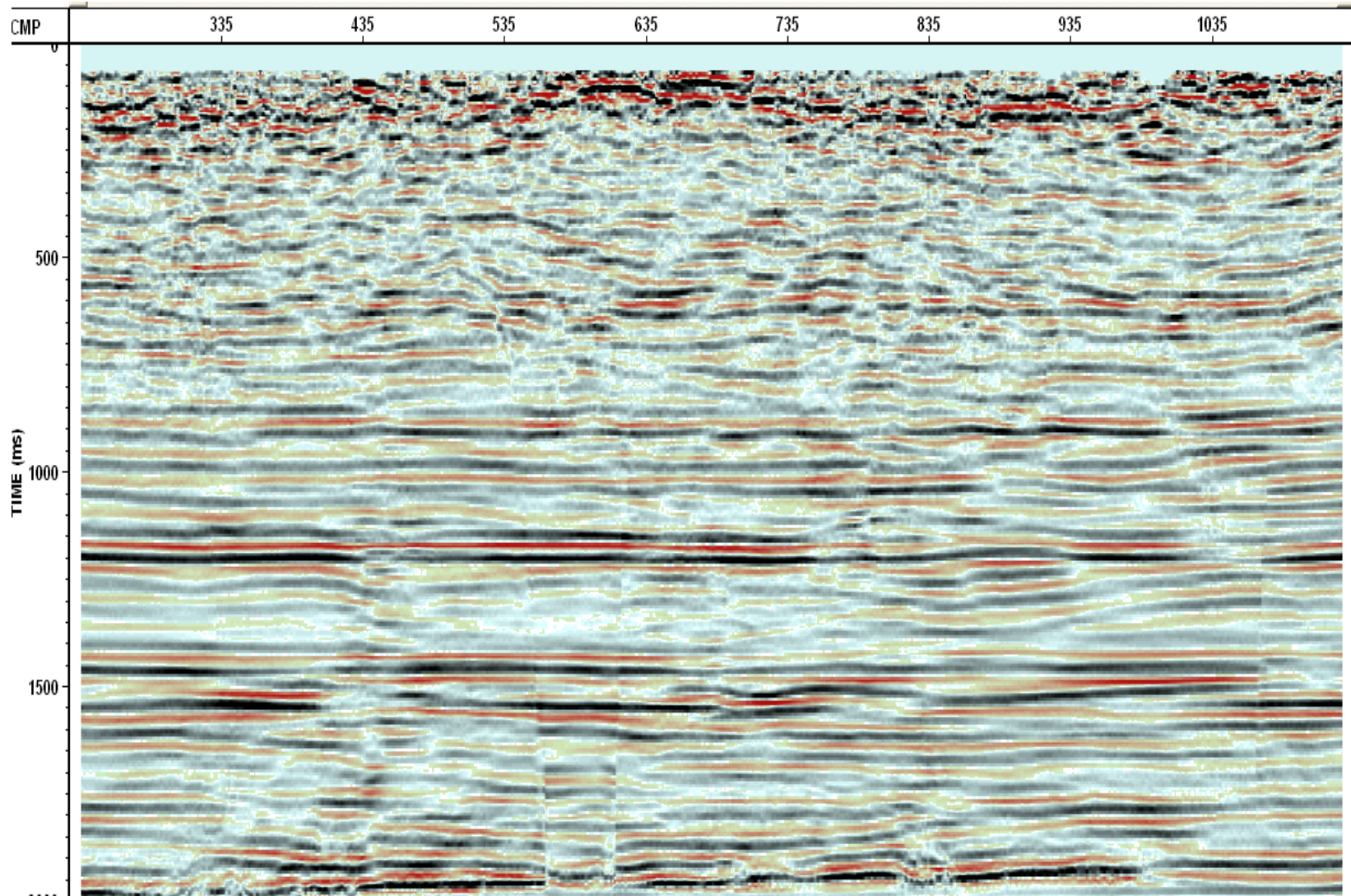
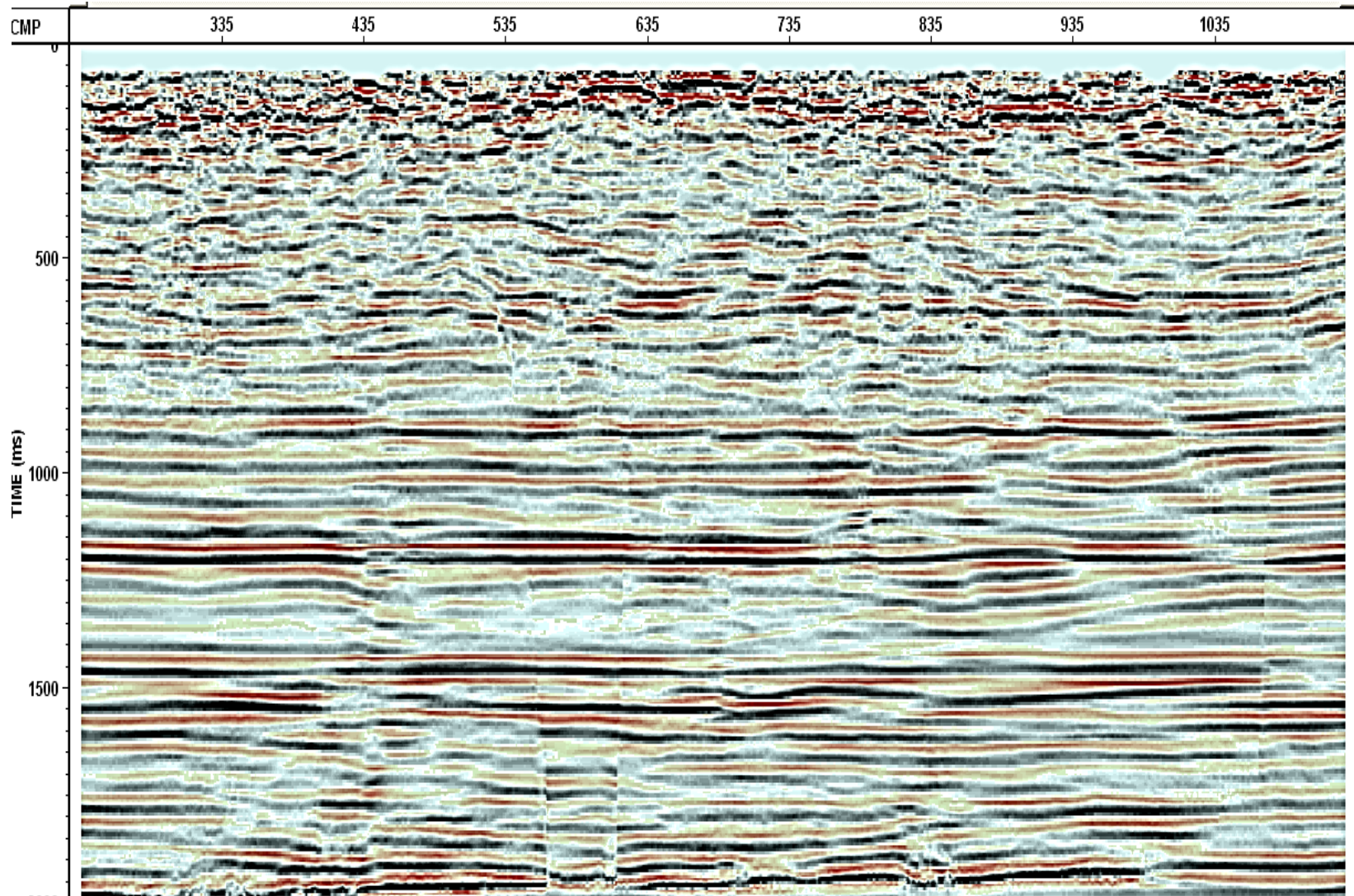
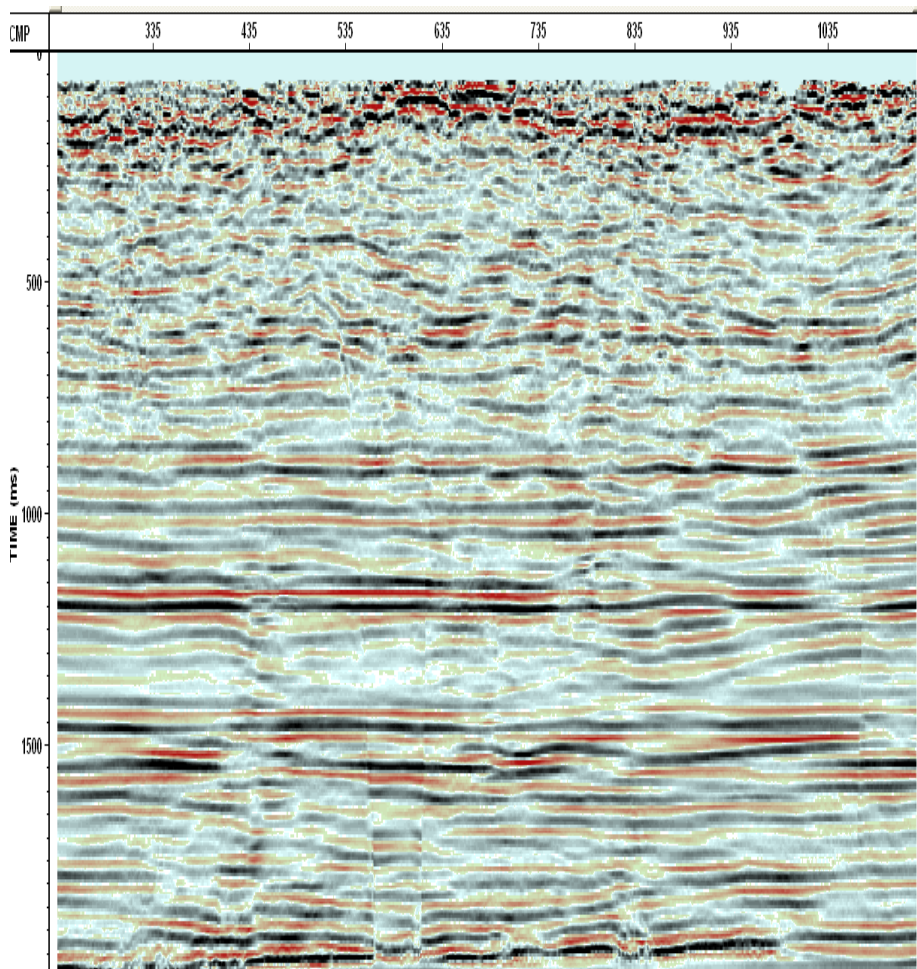


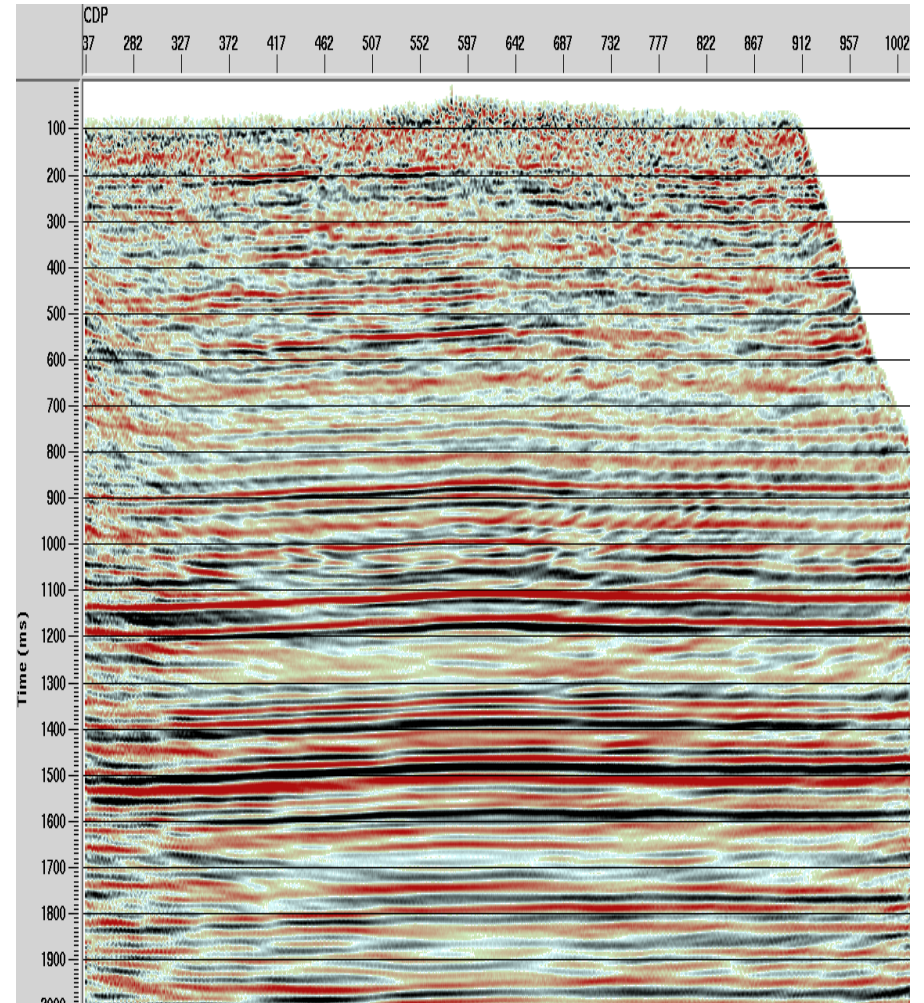
Image enhancement



Compare to conventional data



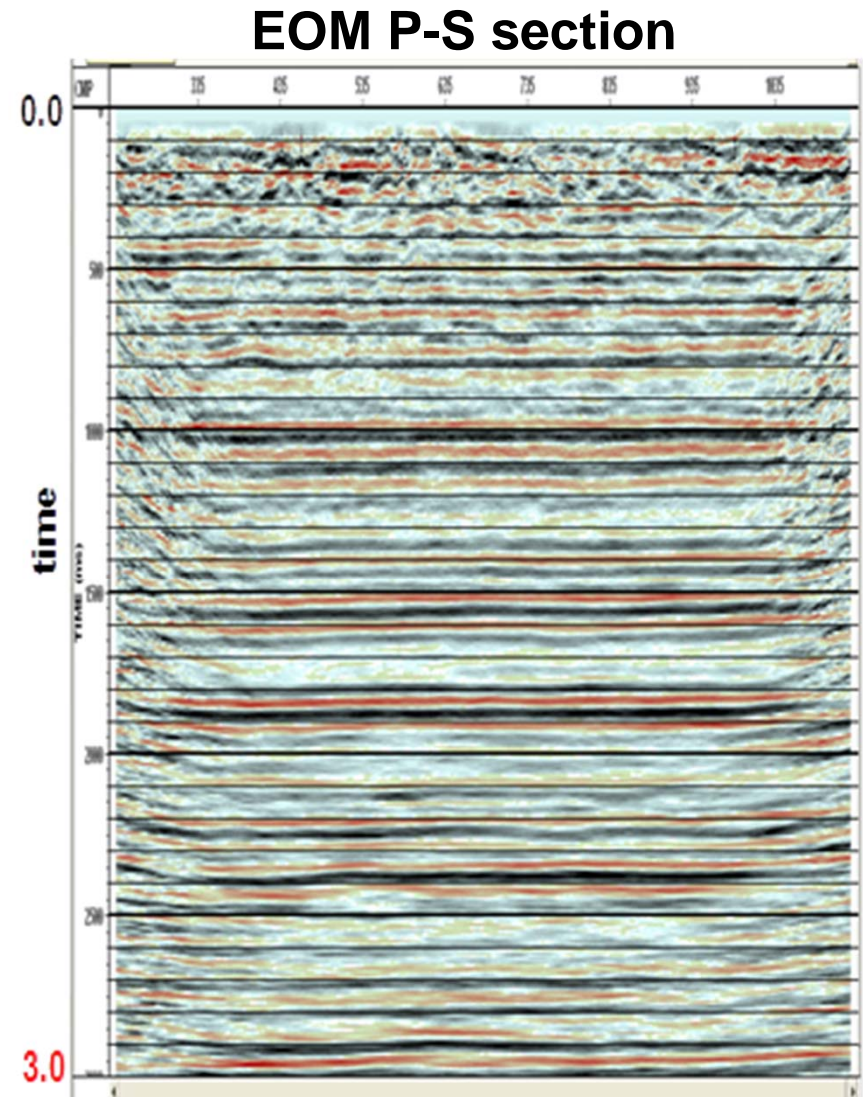
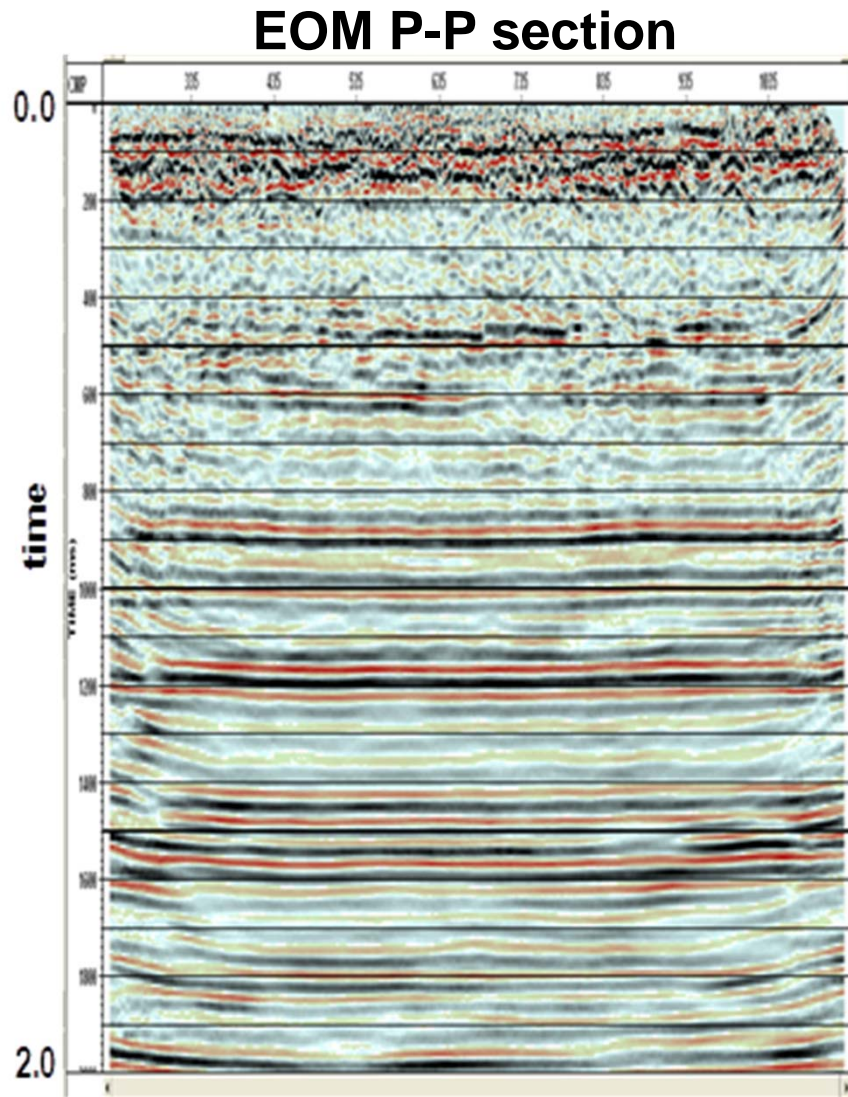
EOM 160%



Conventional (Promax) 160%

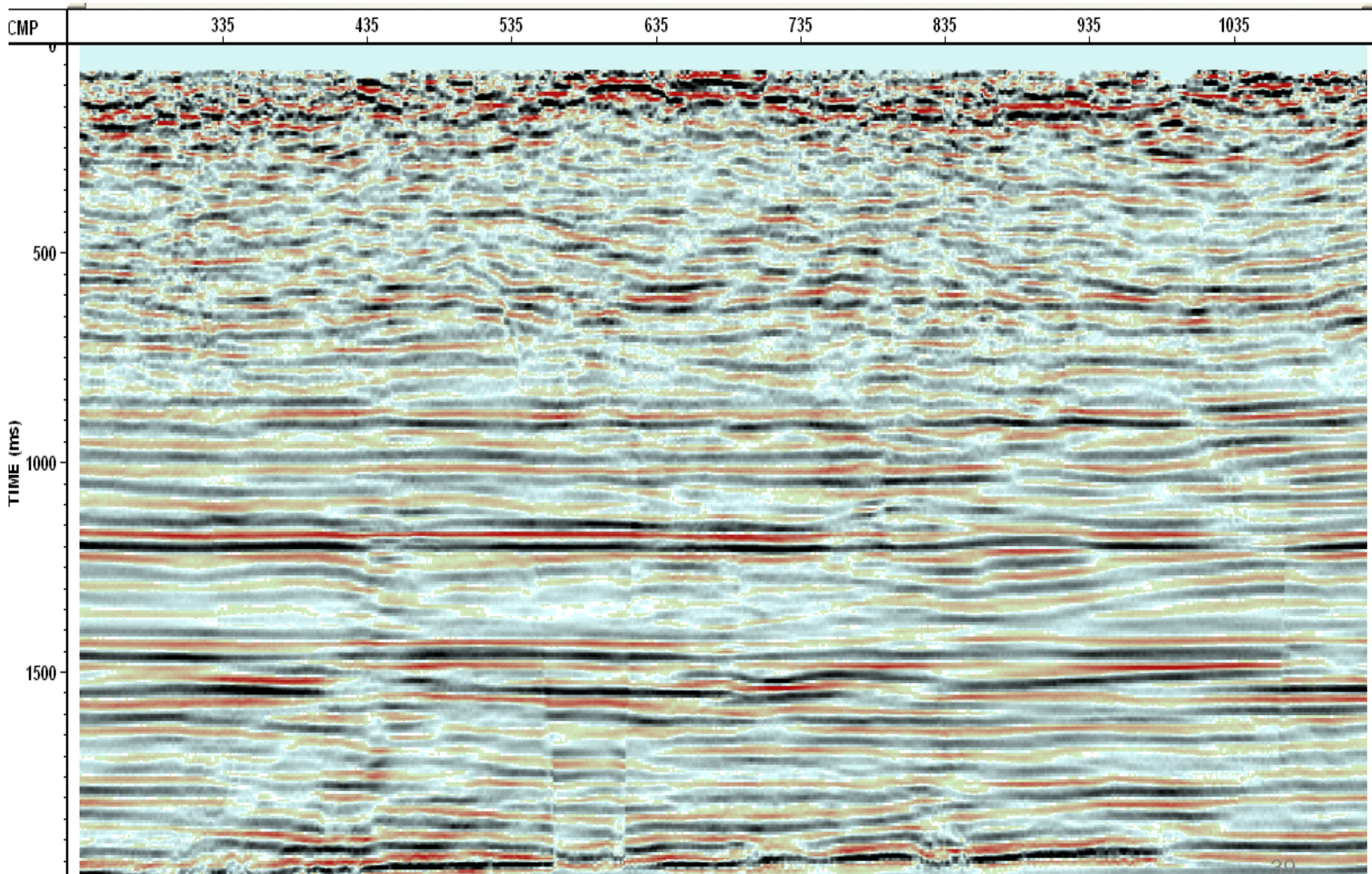
Nassir Saeed

Final stack after Full EOM

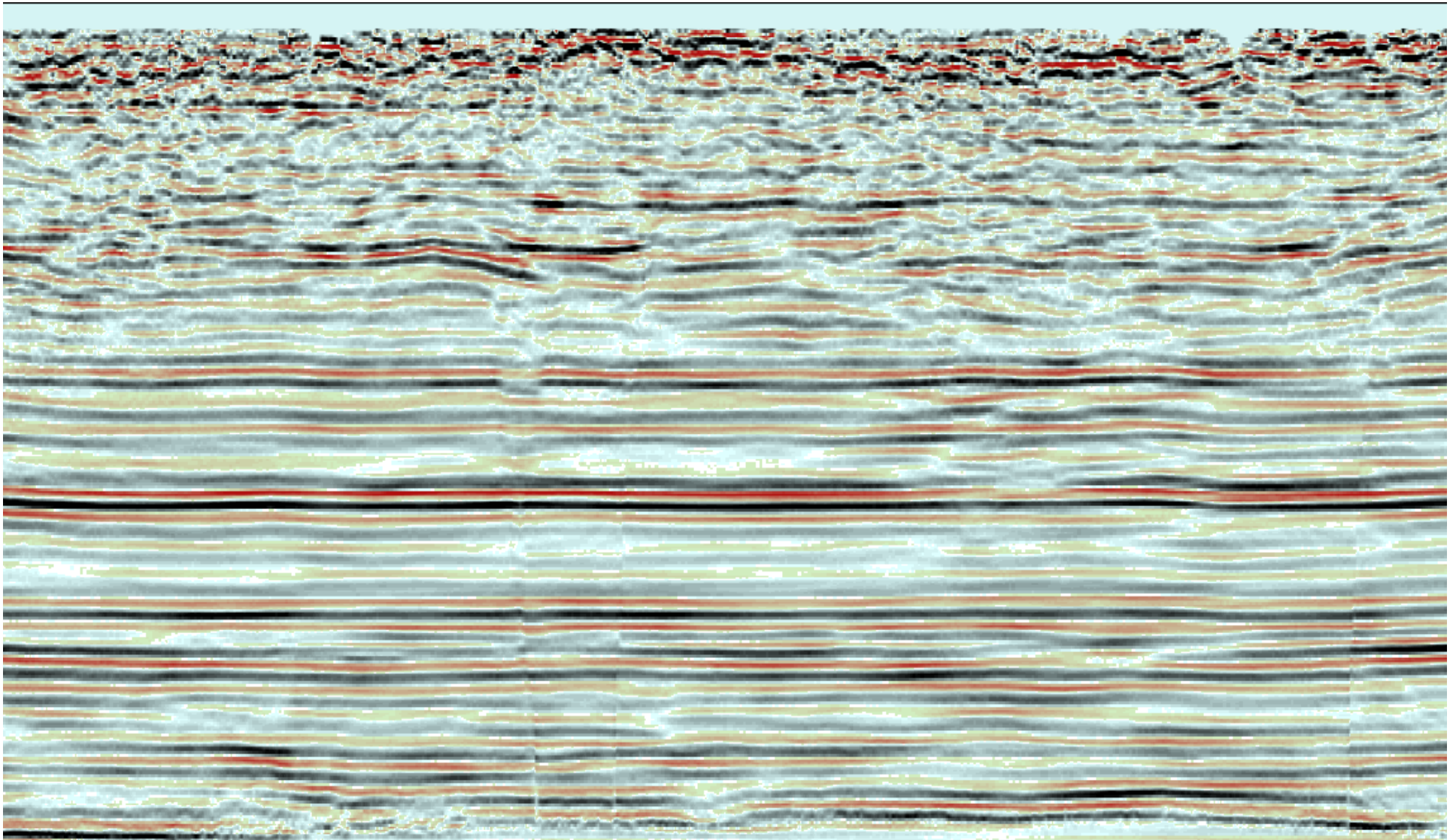


Using one vertical velocity function

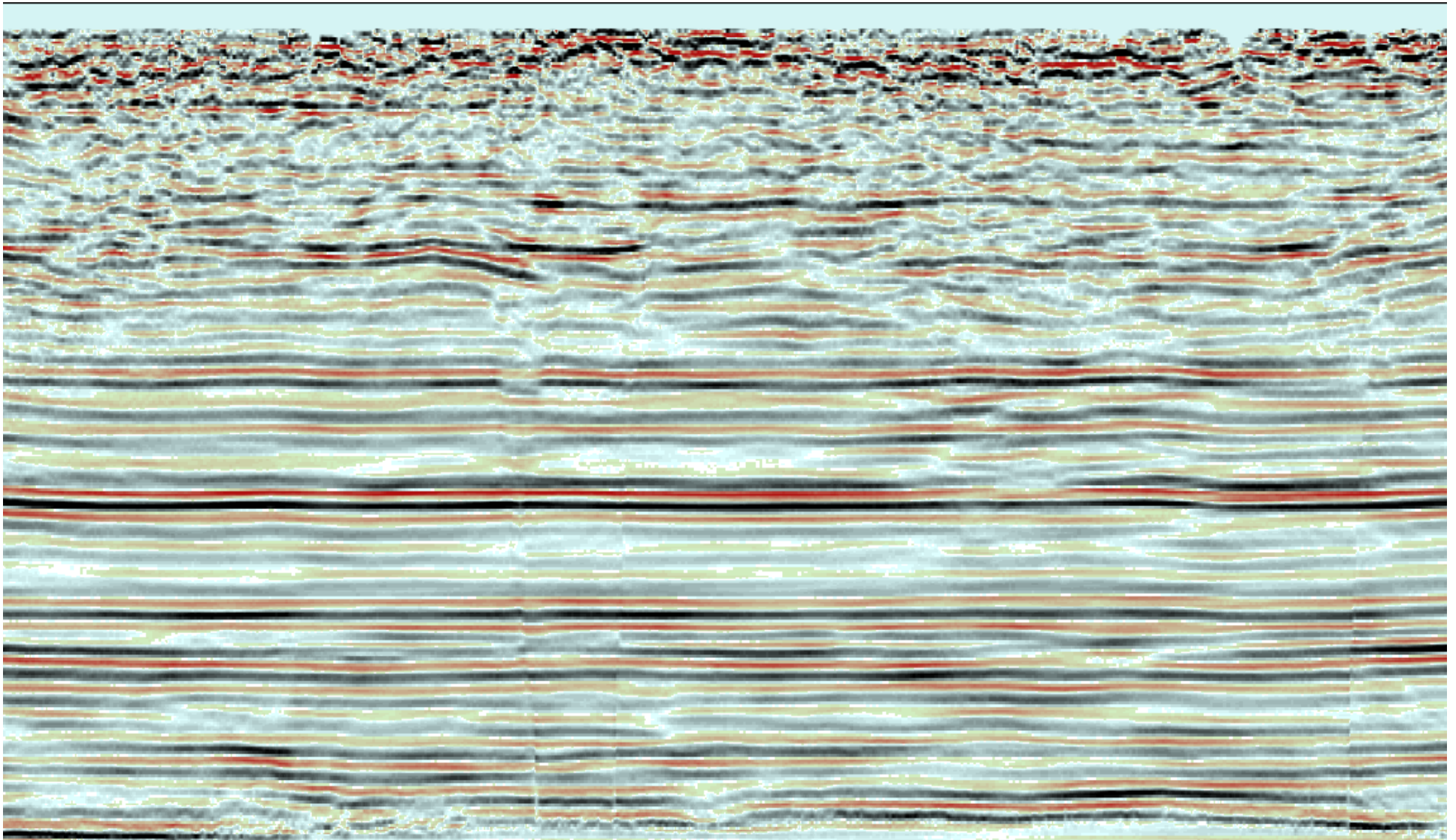
160%



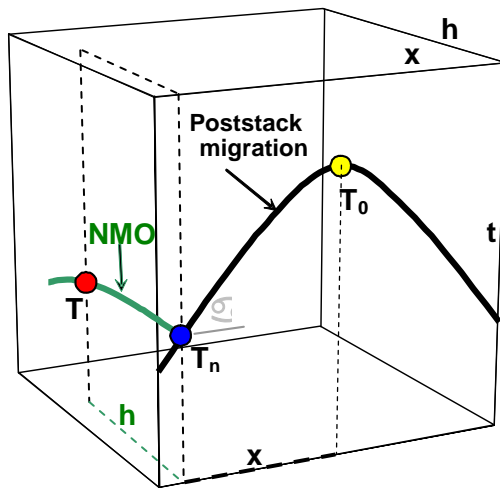
120%



120%

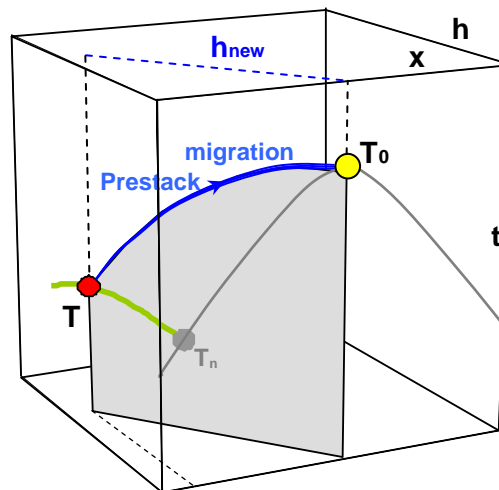


Forming a common scatterpoint (CSP) gather

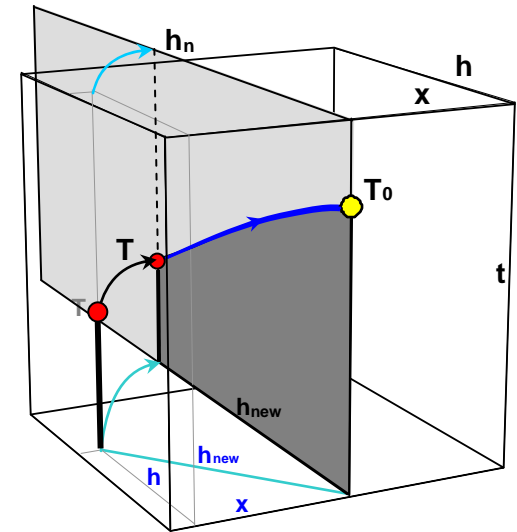


$$T^2 = T_n^2 + \frac{4h^2}{V^2}$$

$$T_n^2 = T_0^2 + \frac{4x^2}{V^2}$$

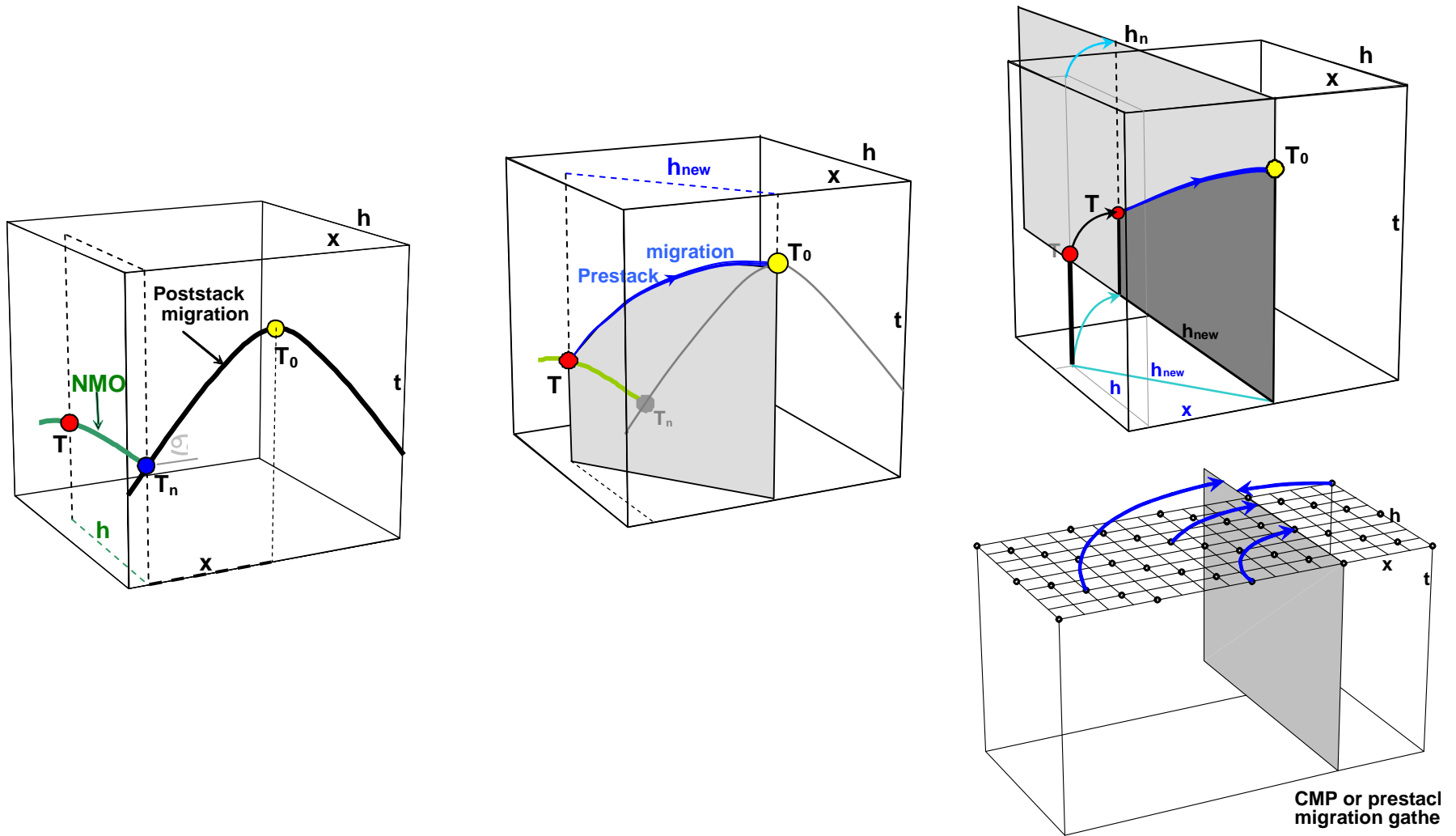


$$T^2 = T_0^2 + \frac{4(x^2 + h^2)}{V^2}$$

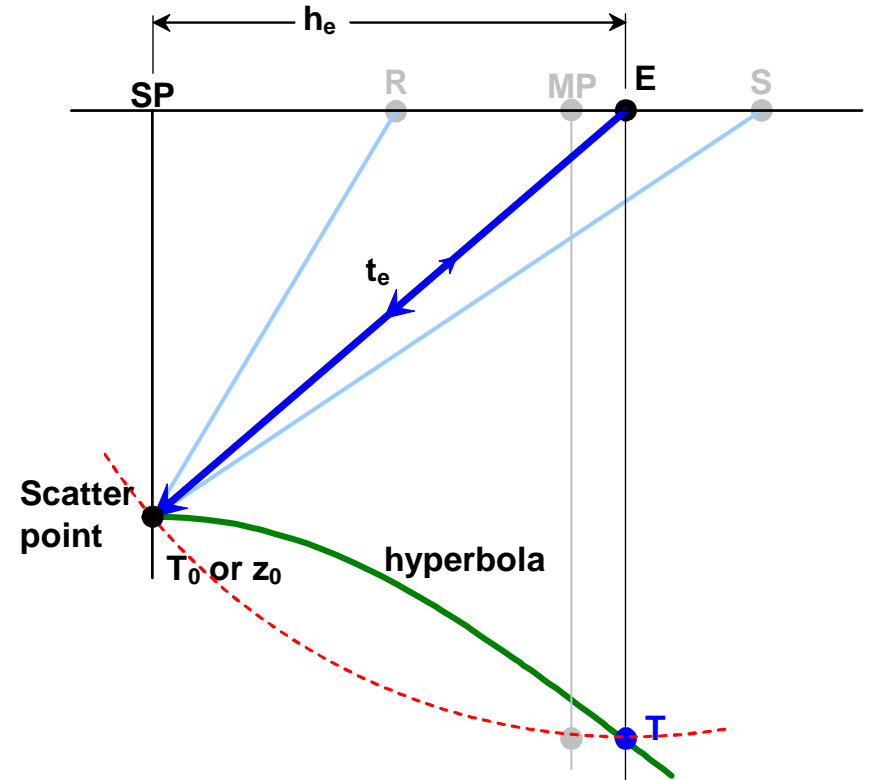
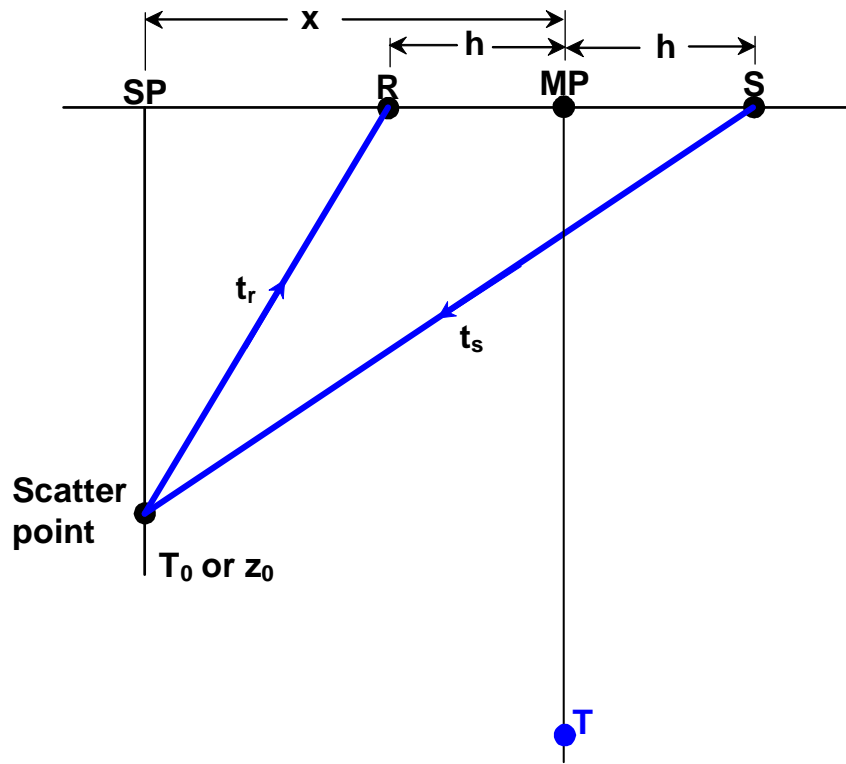


$$h_{new}^2 = x^2 + h^2$$

Forming a common scatterpoint (CSP) gather



Equivalent offset



$$h_e^2 = x^2 + h^2 - \frac{4x^2 h^2}{T^2 V^2}$$

Dip smear and EOM

