

# Modeling and inversion using neural networks

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**NSERC  
CRSNG**



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Department of Geoscience



- Part I: Born modeling using recurrent neural networks (RNN)
- Part II: Recover velocities from RTM image (reflectivity)
  - Fully-connected
  - Convolutional
- Conclusion
- Future works



- Born modeling using RNN
  - Bring the advantages of NN and provides a new aspect of the problem
- Solving a non-linear mapping between reflectivity and velocity updates.
  - Reflectivity to  $\Delta v$  update – use as FWI gradient



## **Part I: Born modeling using Recurrent NN**



The Born modeling is governed by the following equations

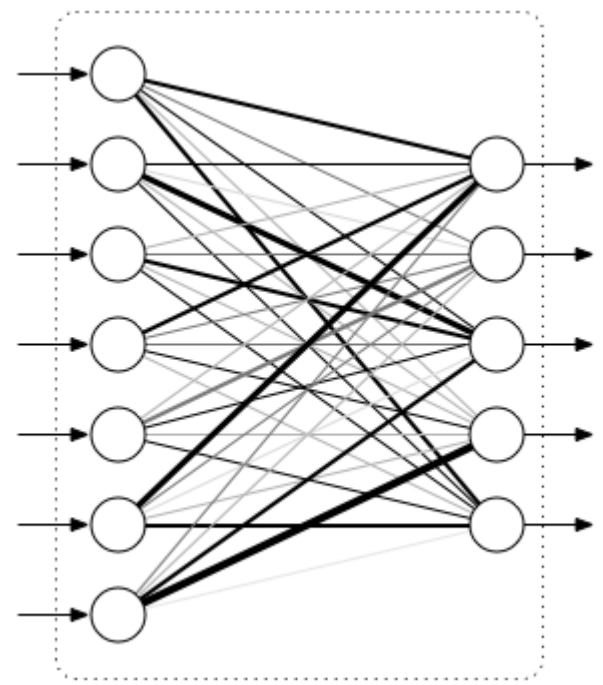
$$\left( \frac{1}{v_0^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) \mathbf{p}_0 = \mathbf{f},$$

$$\left( \frac{1}{v_0^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) \delta \mathbf{p} = \frac{1}{v_0^2} \cdot \mathbf{m} \cdot \frac{\partial^2}{\partial t^2} \mathbf{p}_0,$$

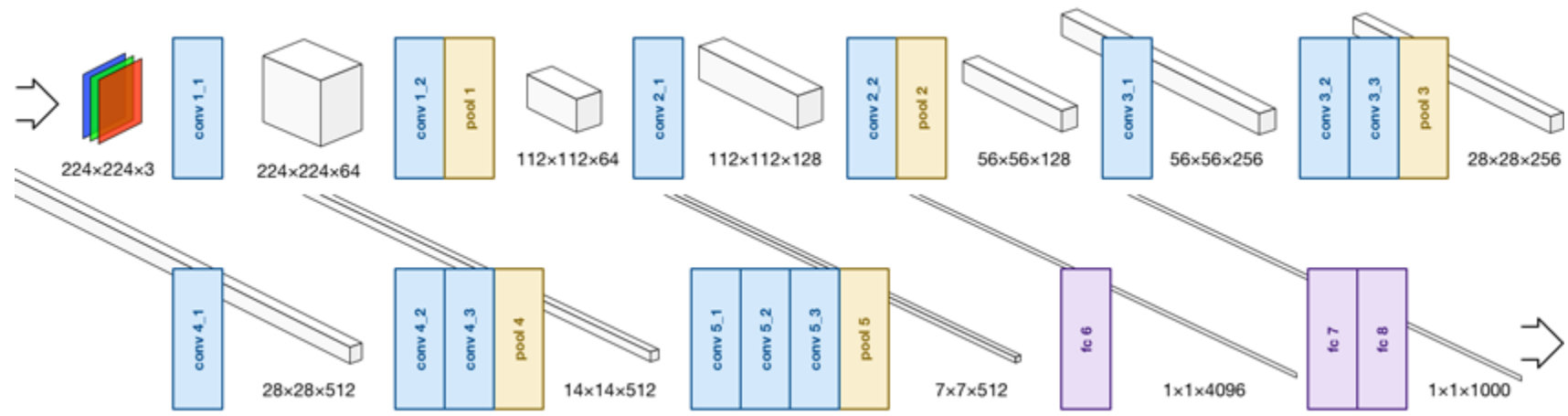
Where  $\mathbf{m} := \frac{2\delta v}{v_0}$



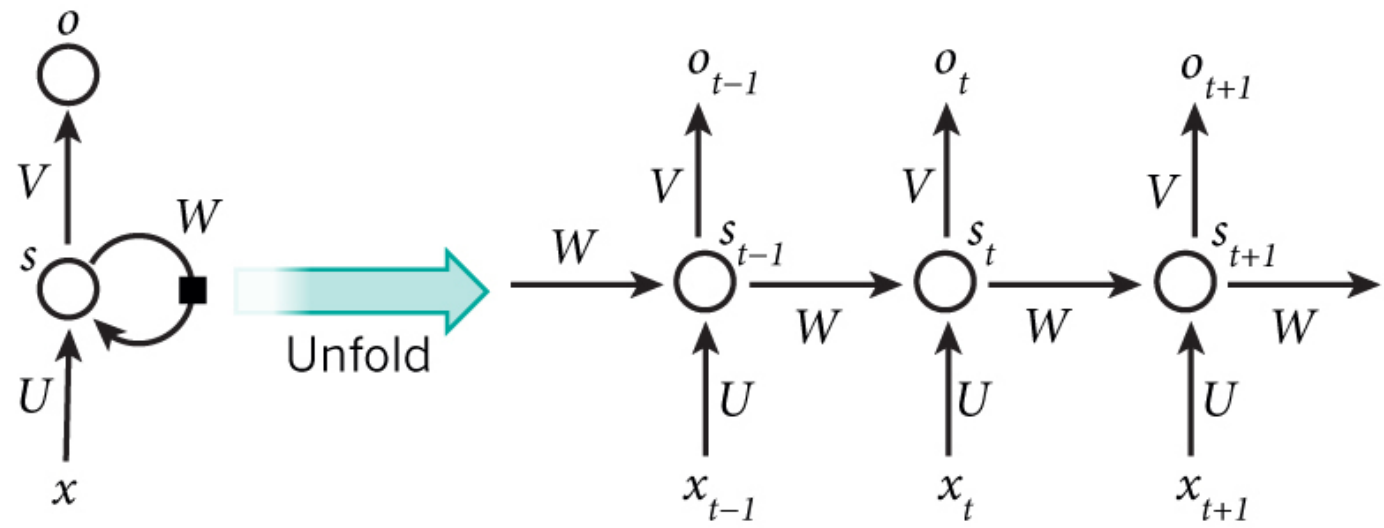
# Intro to basic NN types



Fully connected



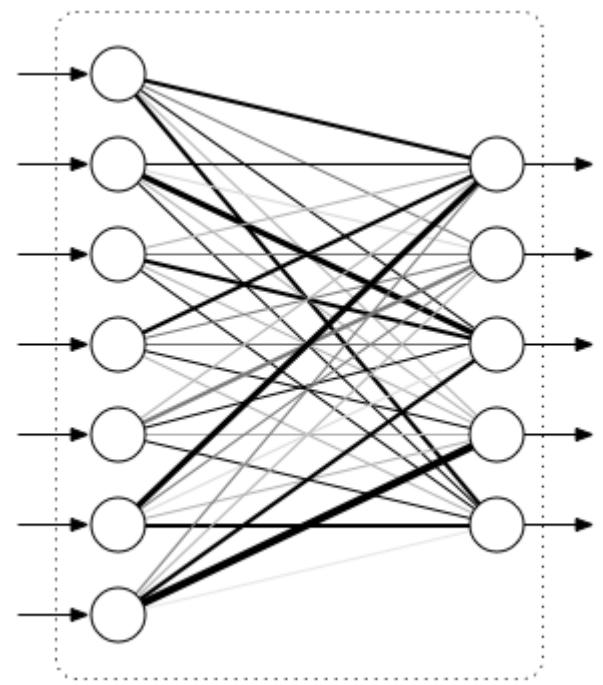
Convolutional



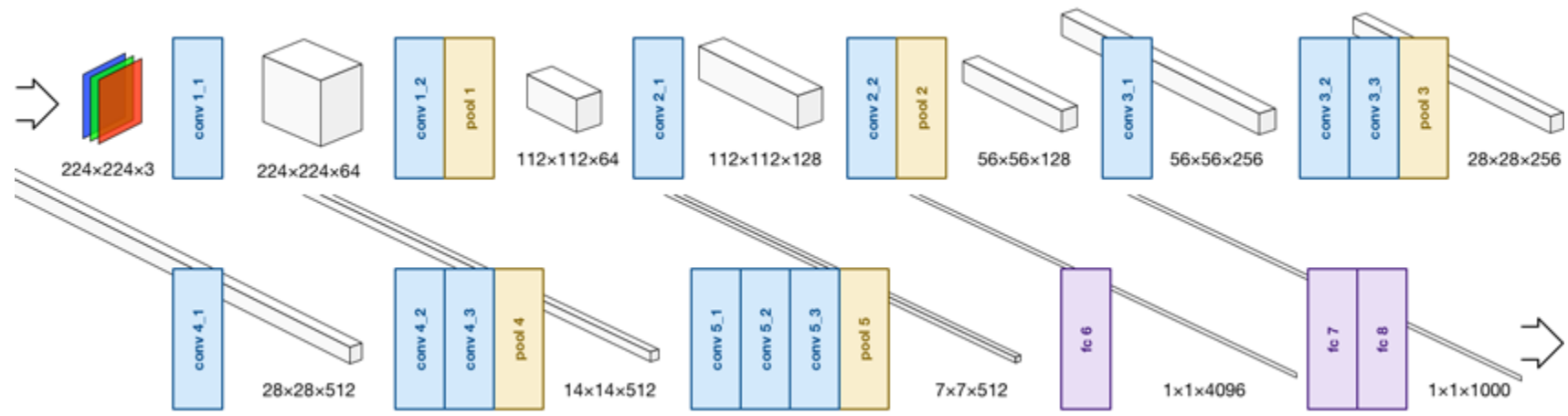
Recurrent



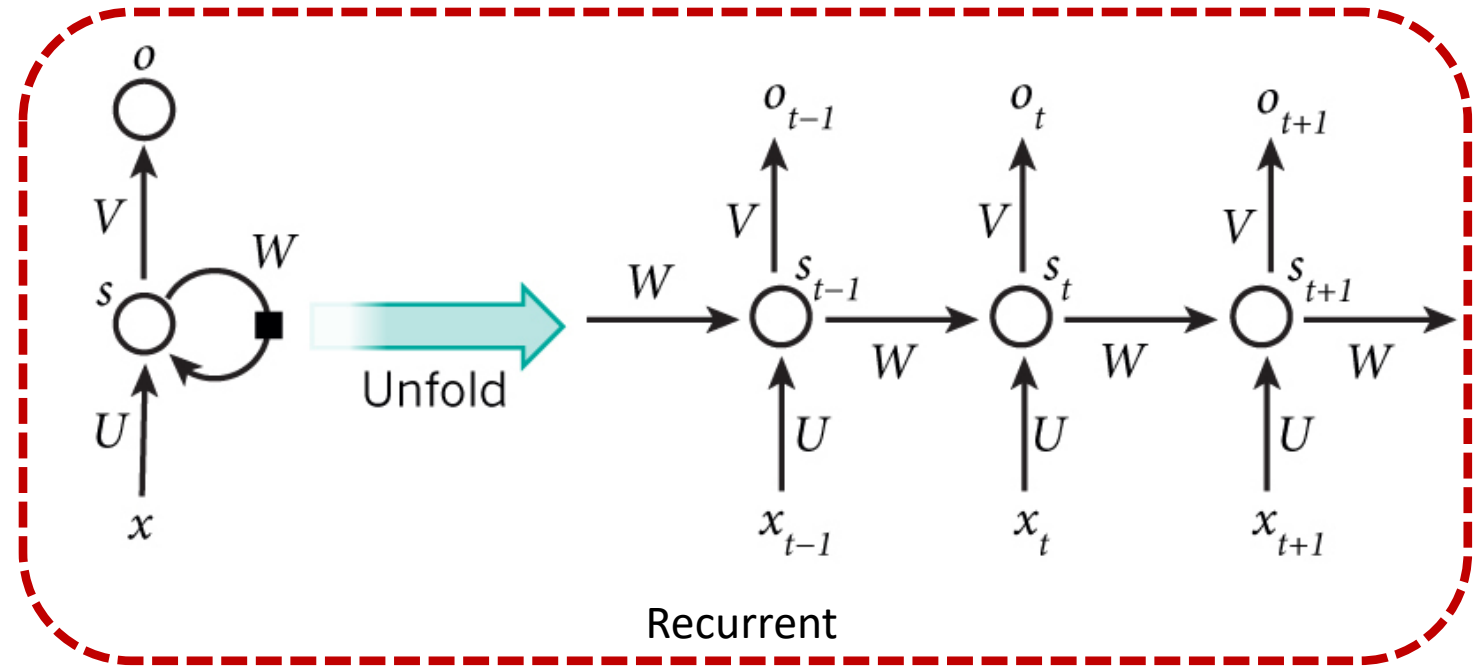
# Intro to basic NN types



Fully connected



Convolutional



Recurrent



# Part I: Born modeling using Recurrent NN



Can we design it better?

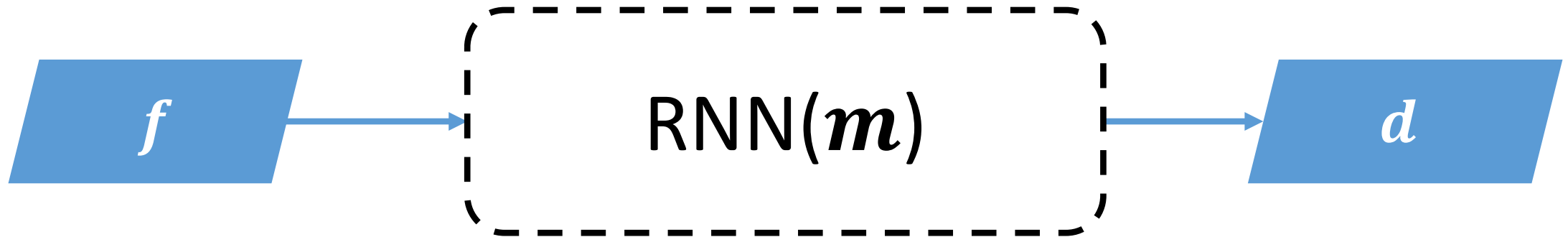




# Part I: Born modeling using Recurrent NN



Can we design it better?





## The forward:

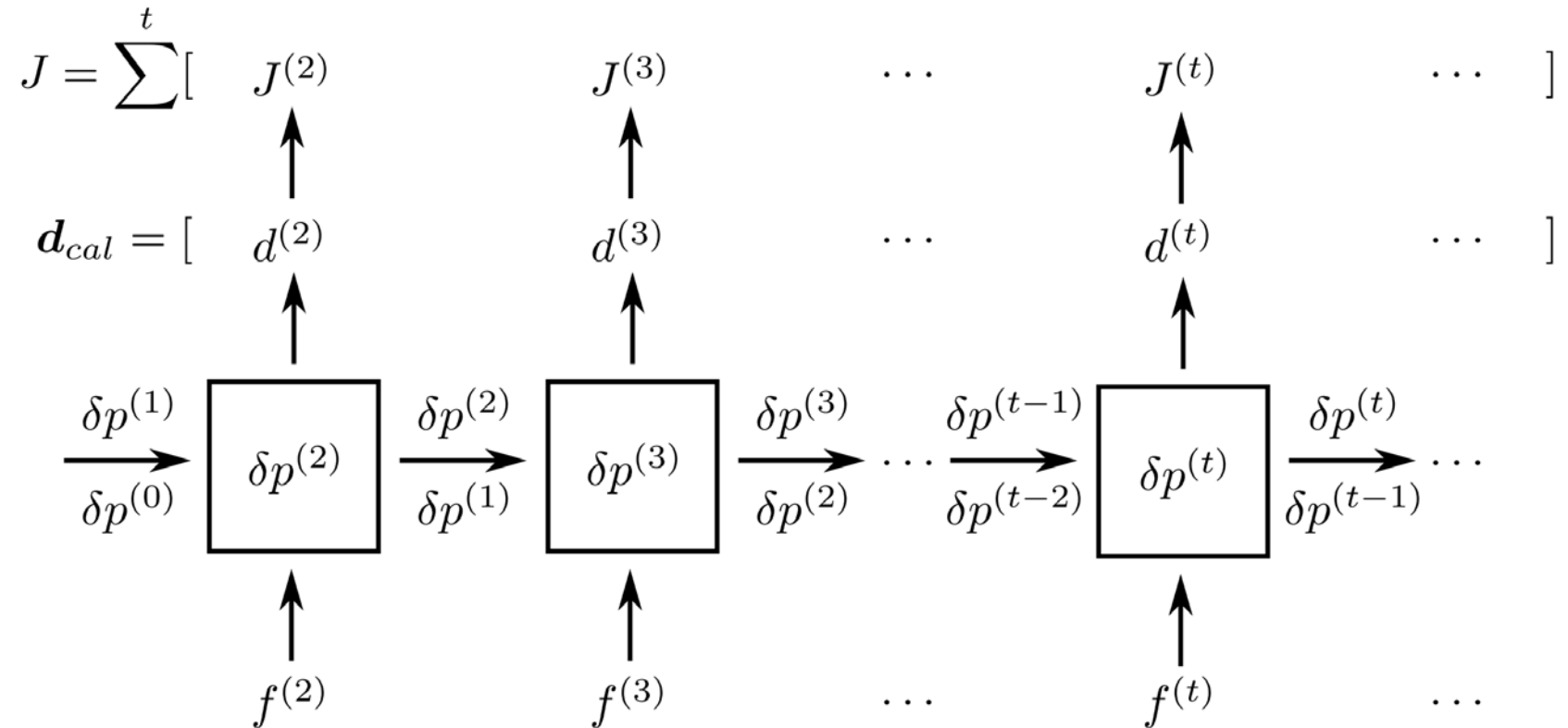
set  $m$  to a known value and let the RNN to predict only once to get  $d$ .

## The inverse:

set  $m$  to initial value (zeros) and “train” it with  $d_{obs}$  for getting updates on  $m$

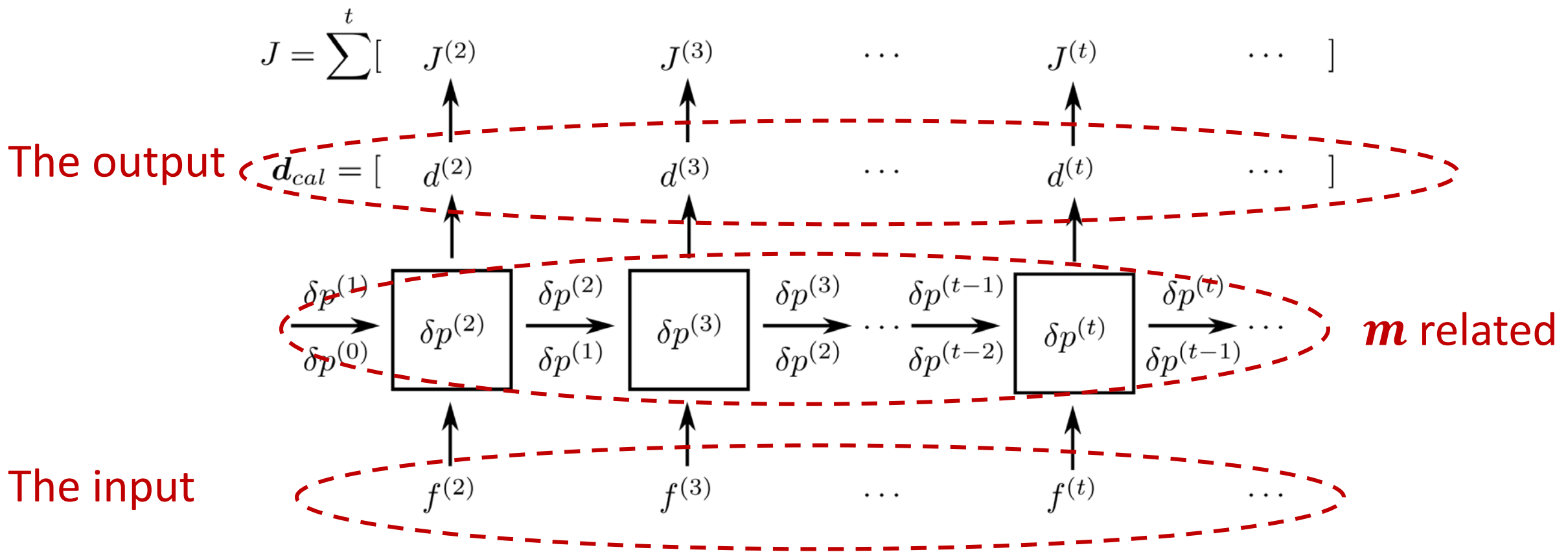


The RNN architecture:



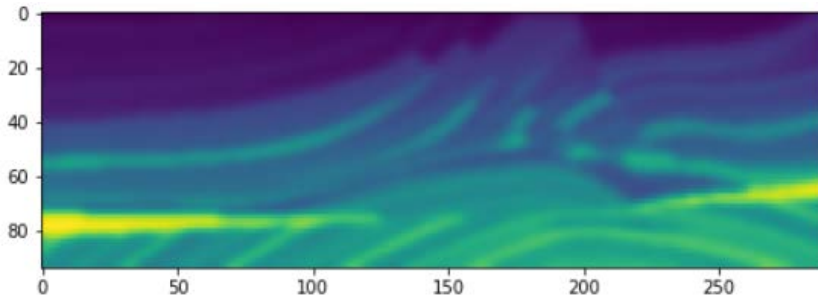


## The RNN architecture:

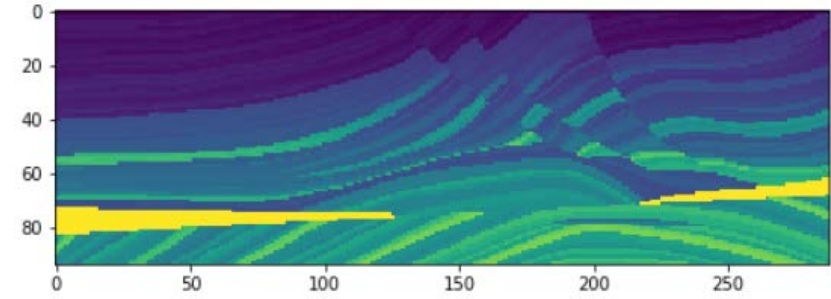




# Part I: Results

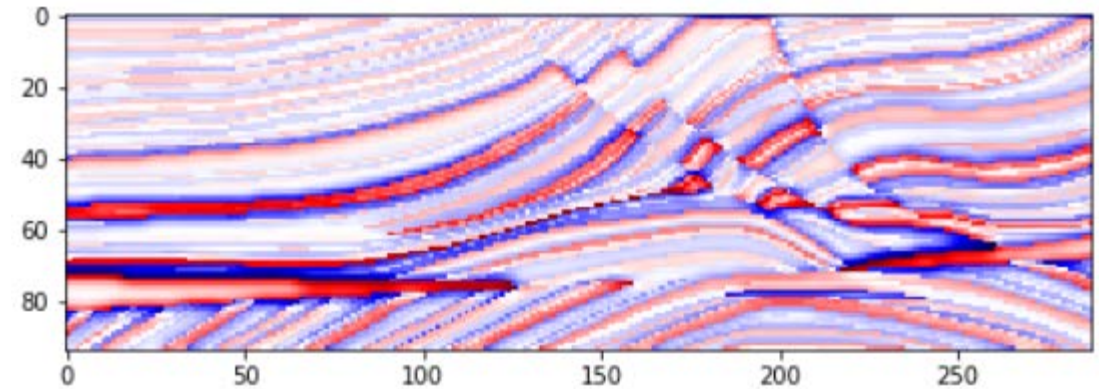


Smoothed

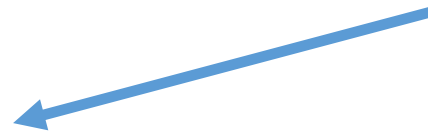
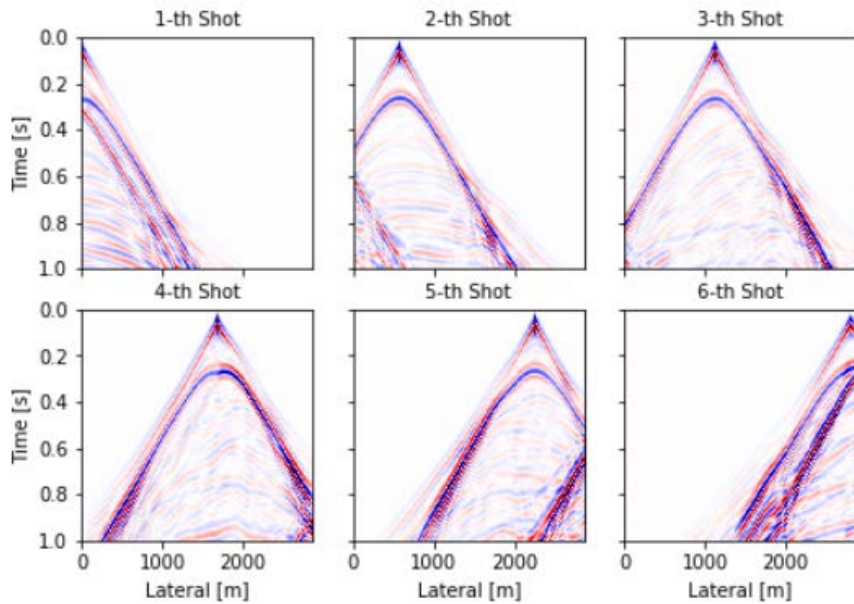


True

RNN

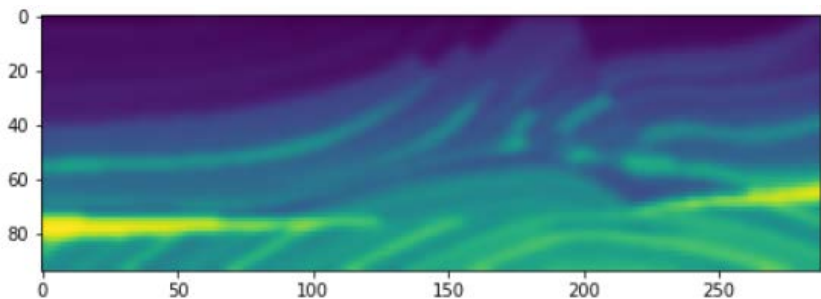


$m$

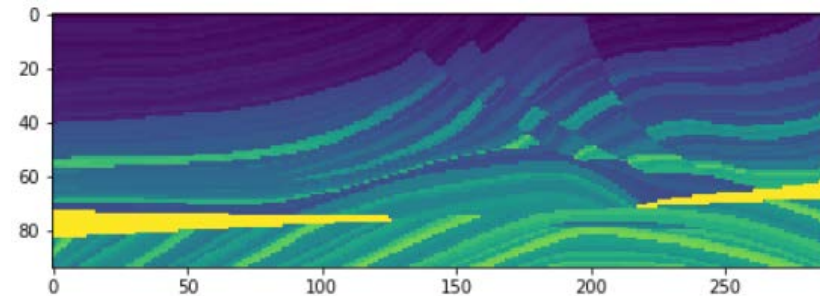




# Part I: Results



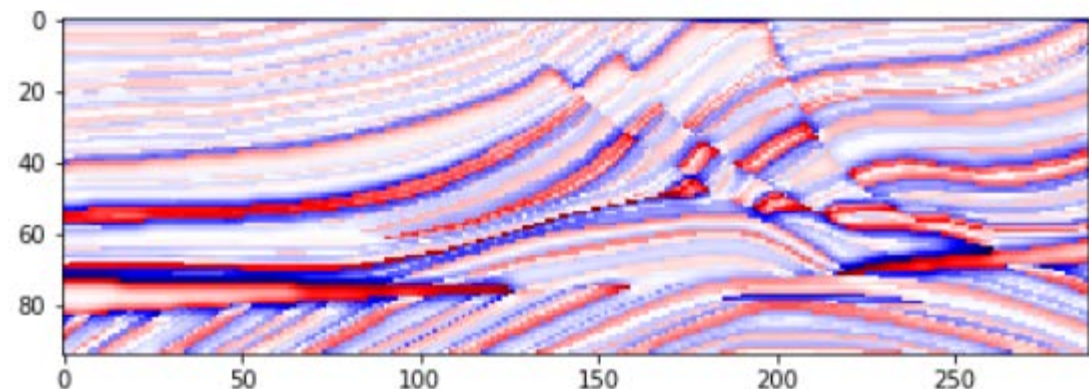
Smoothed



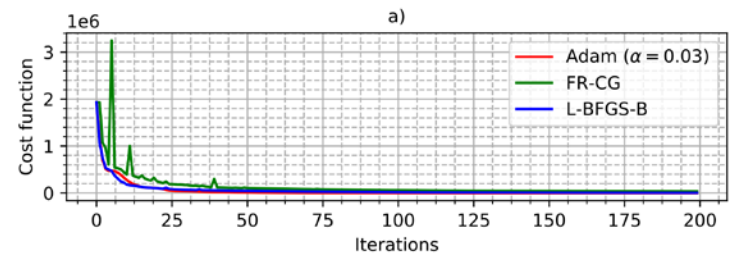
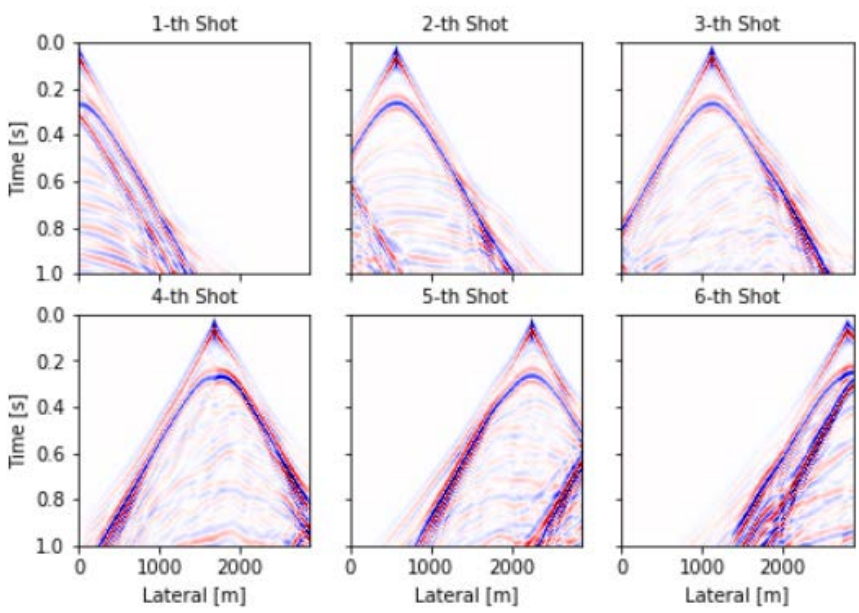
True

RNN

200 iterations



$m$





## **Part II: Recover velocities from RTM results**



## Part II: Define the problem



Input

- RTM image (reflectivity)

$n_x$  1D array



Output

- Recovered velocity

$n_x$  1D array



Model size:  $n_x = 1000$

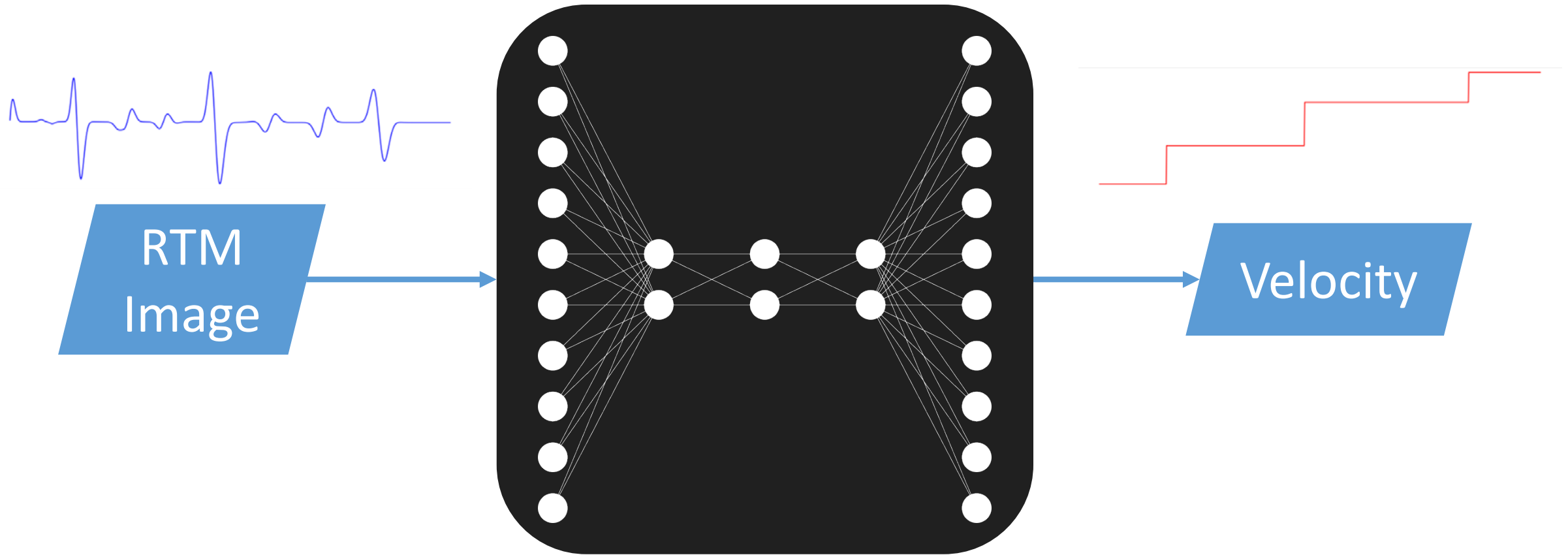
Training: (8:2 split)

8000 random 1D 4-layer-flat models in the training set

2000 in the cross-validation set

Testing:

Images come from the same model distribution (or not)



input -> 1000 -> 200 -> 200 -> 200 -> 1000 -> output

5 layers with 3 hidden

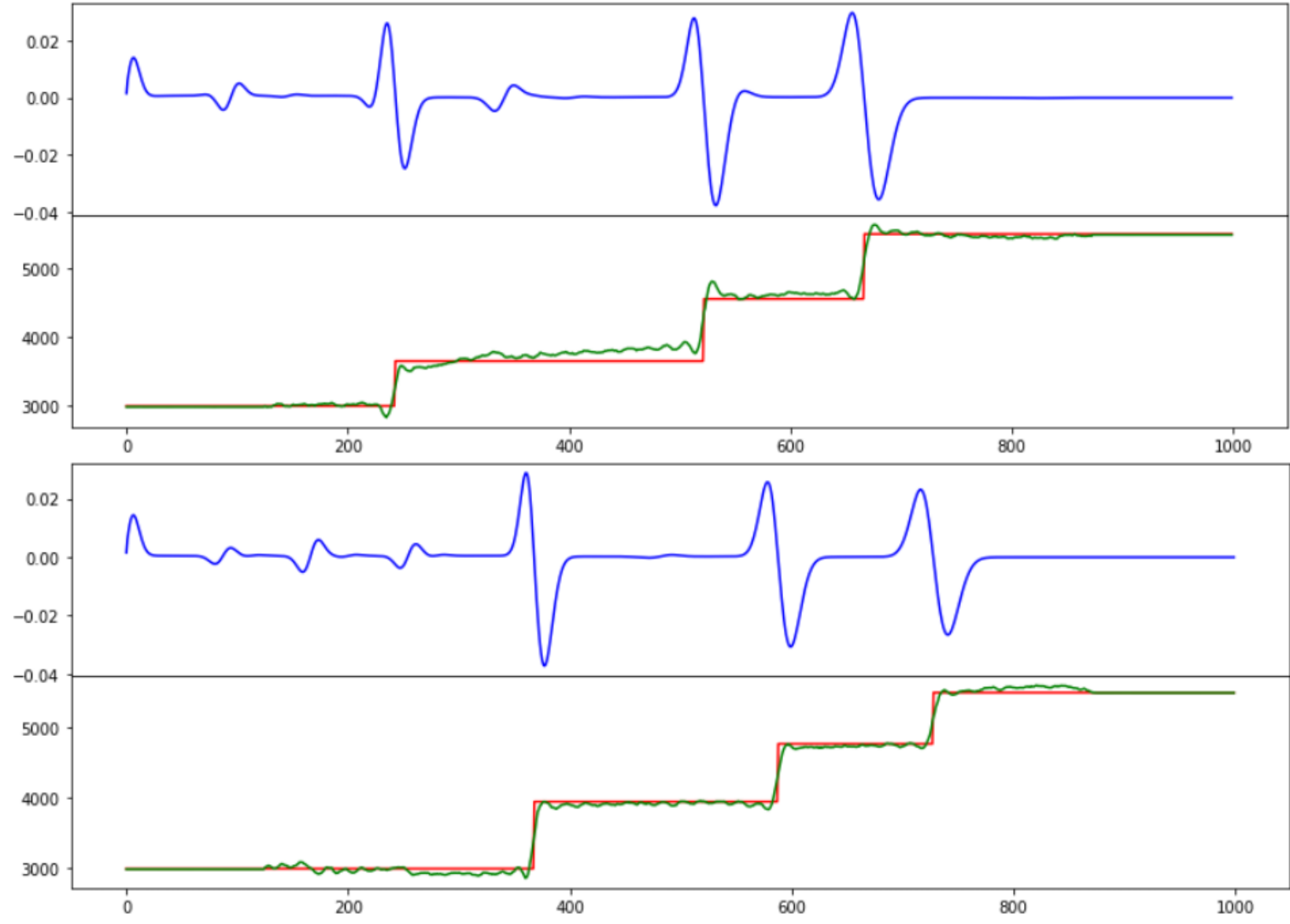
~ 2600 nodes

NN

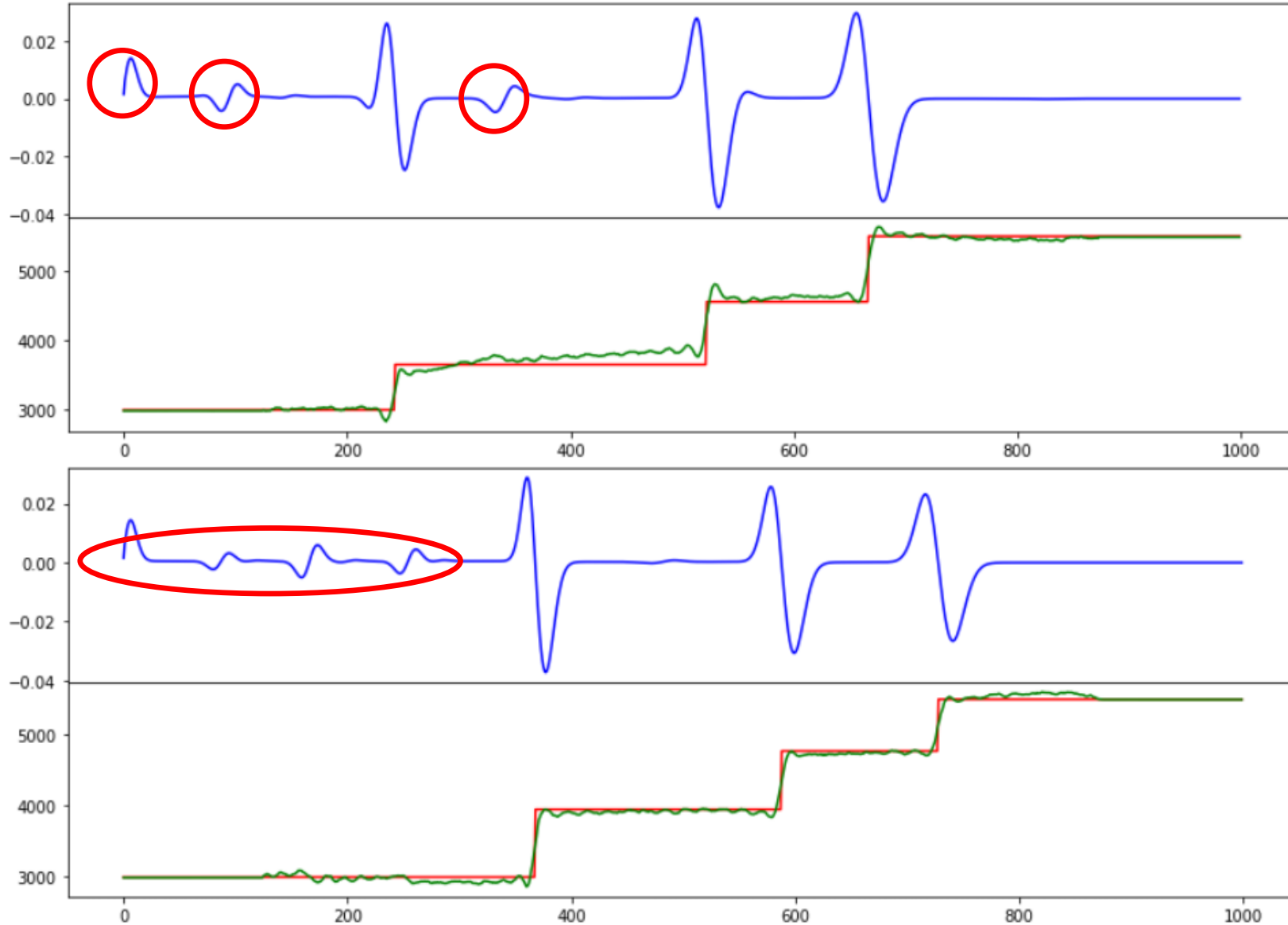


# Part II: Fully-connected NN

5 layers, ~2600 weights + 2600 bias



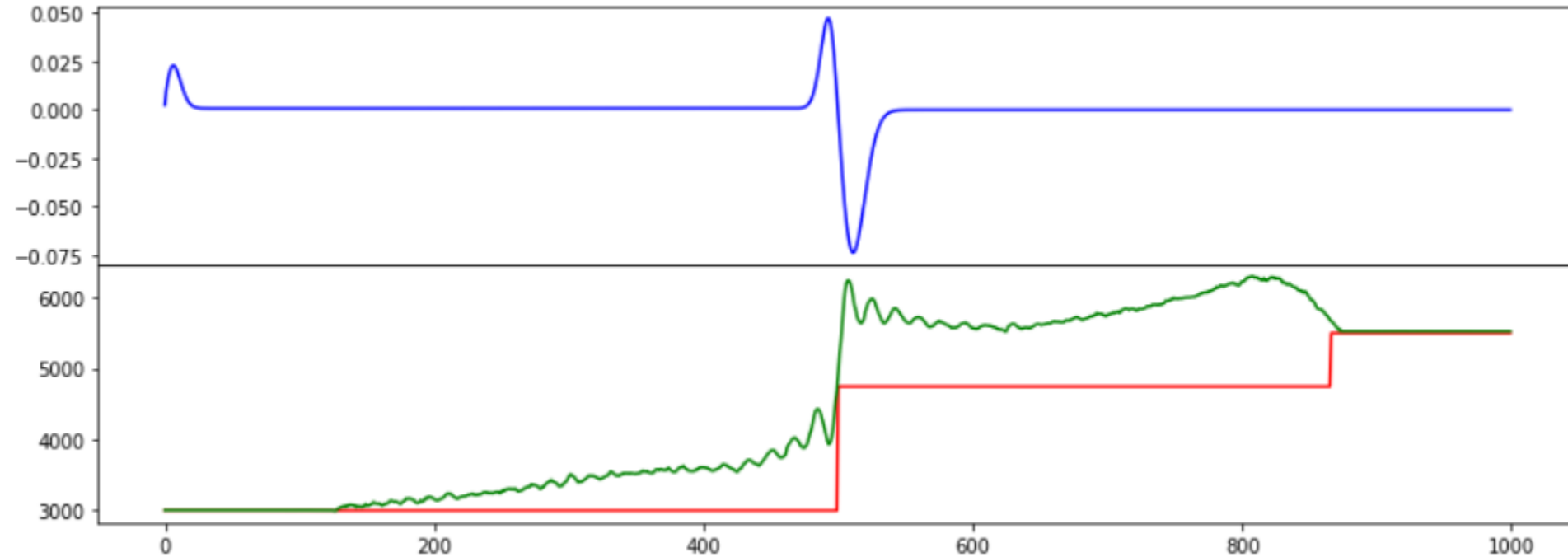
5 layers, ~ 2600 weights + 2600 bias





## Part II: Fully-connected NN: limitations

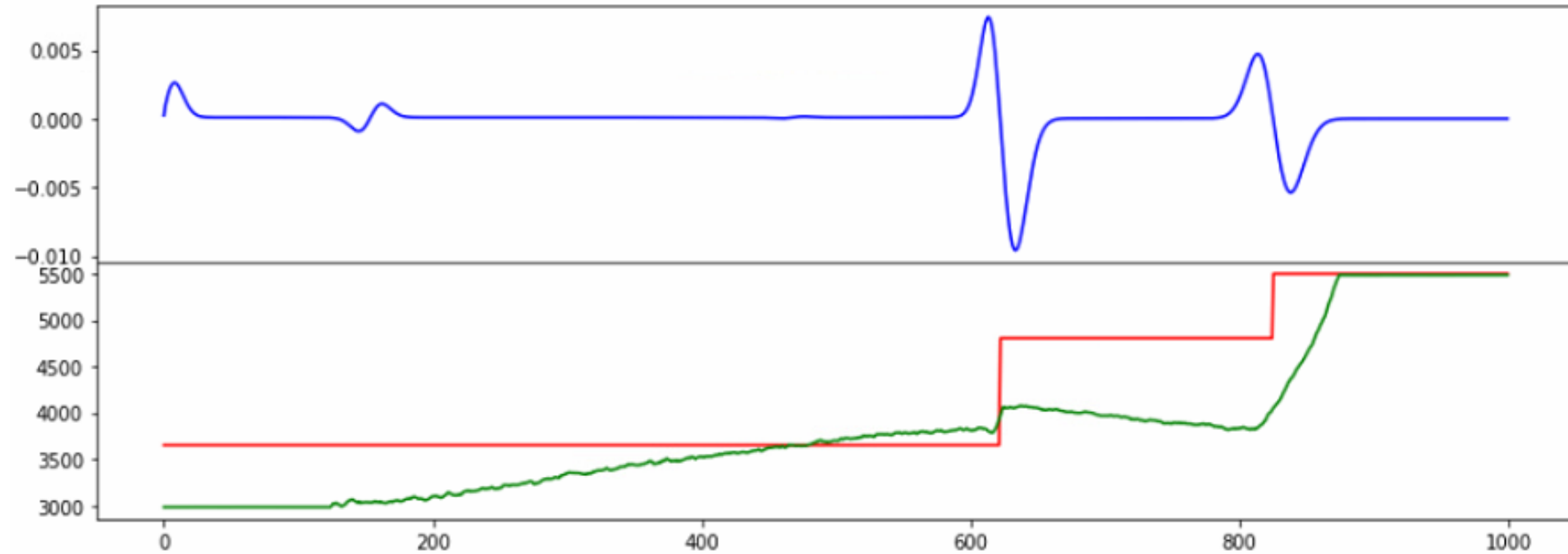
On a 3 layer model:





## Part II: Fully-connected NN: limitations

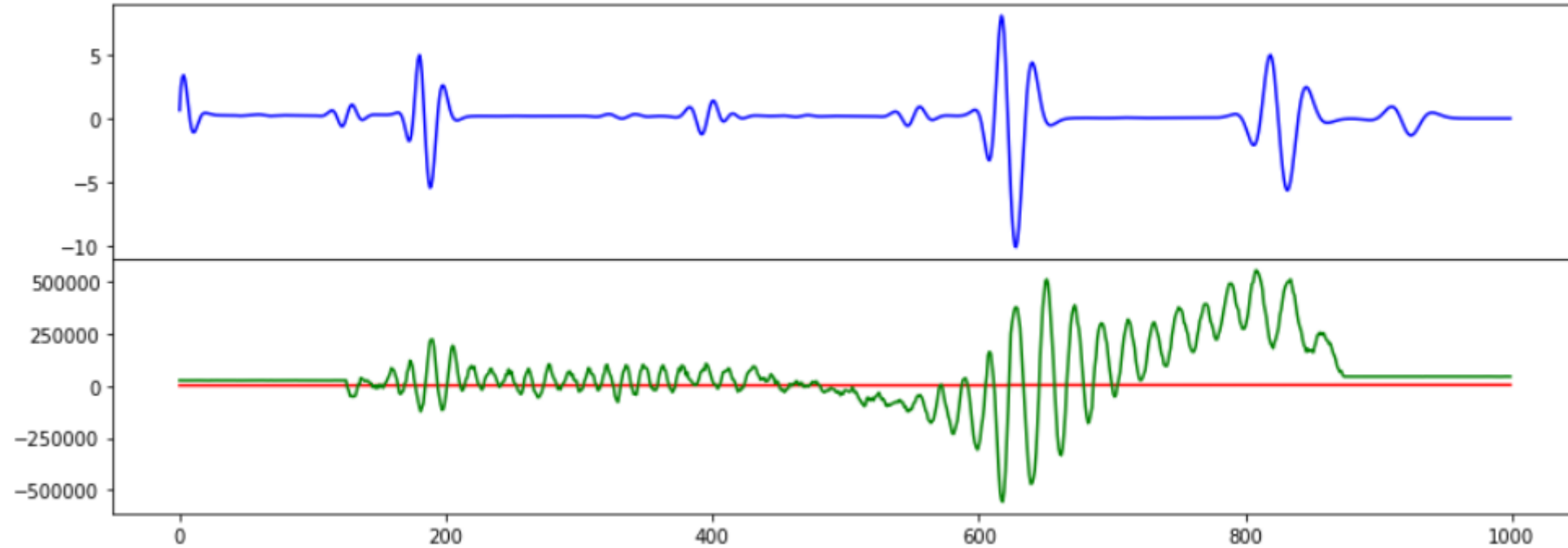
Wrong background velocity:





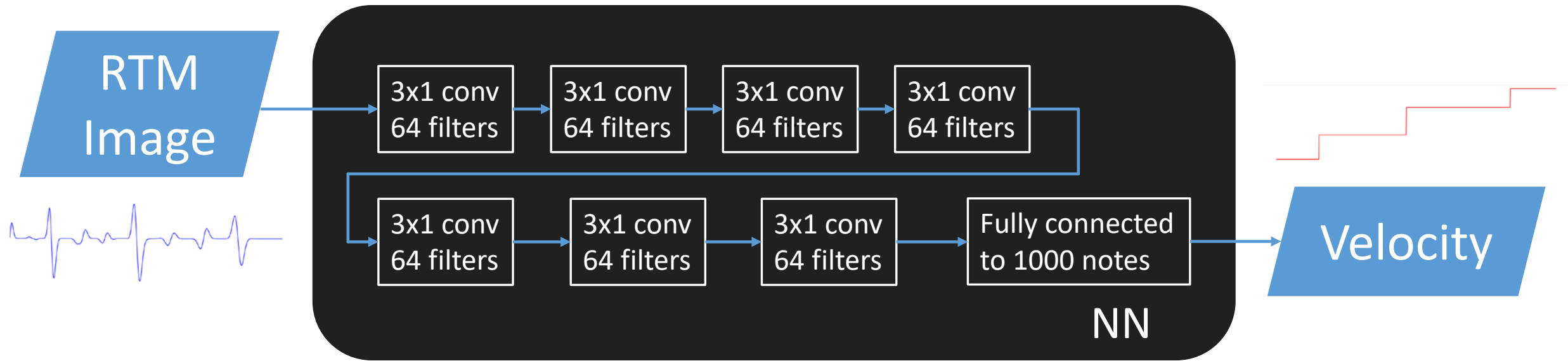
## Part II: Fully-connected NN: limitations

Wrong wavelet:





## Part II: Convolutional NN – version II



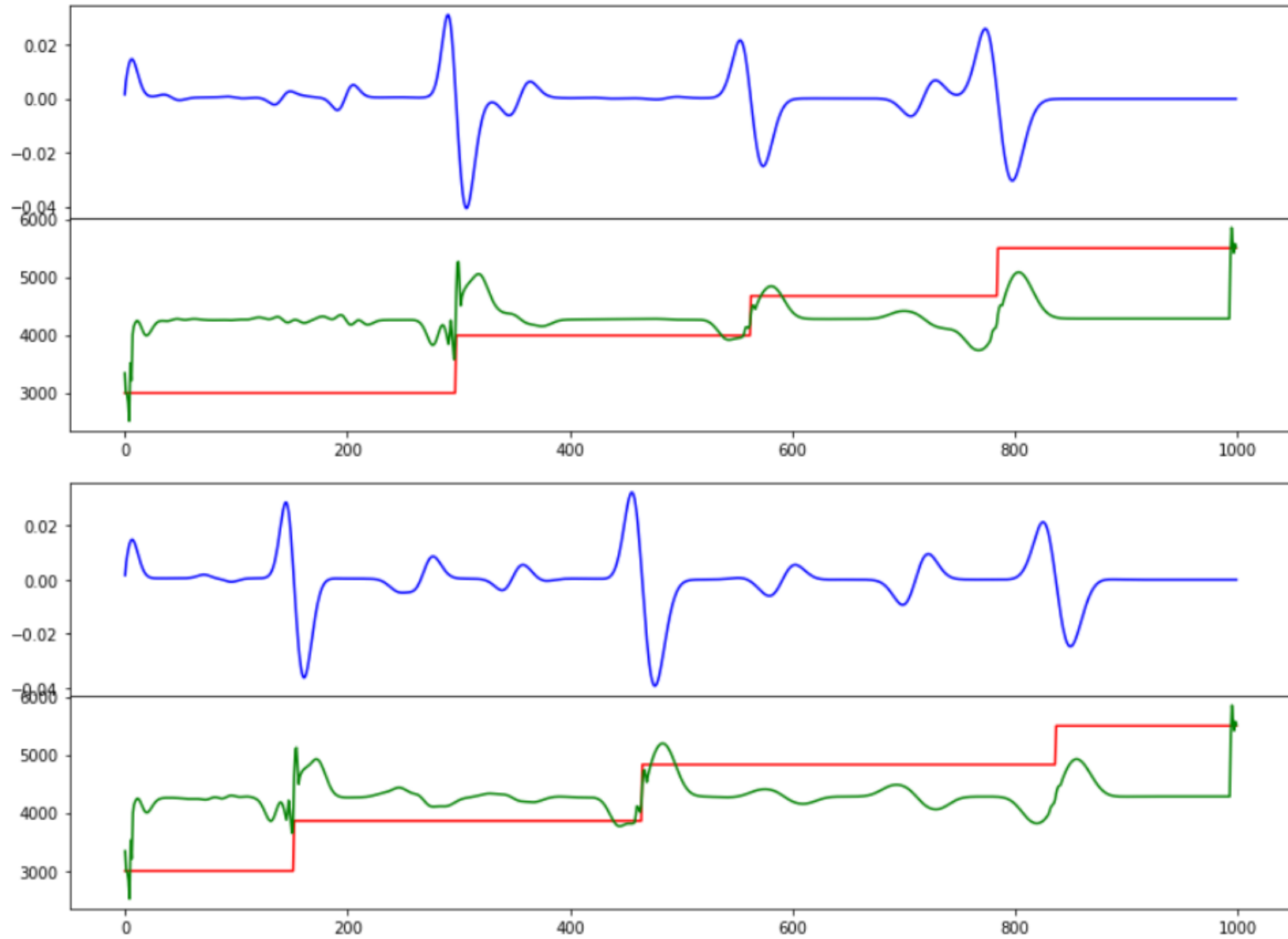
8 hidden layers

~ 2344 nodes



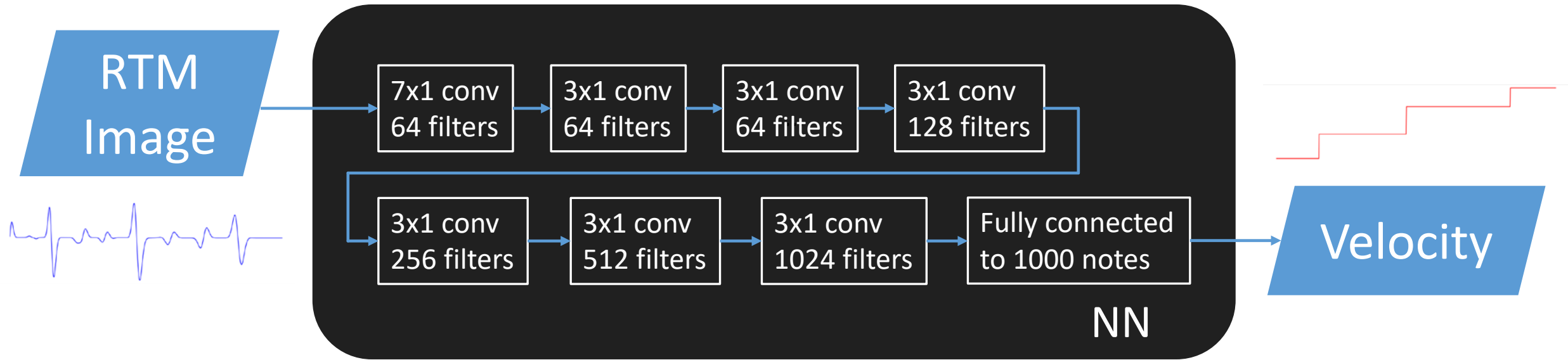


# Part II: Convolutional NN





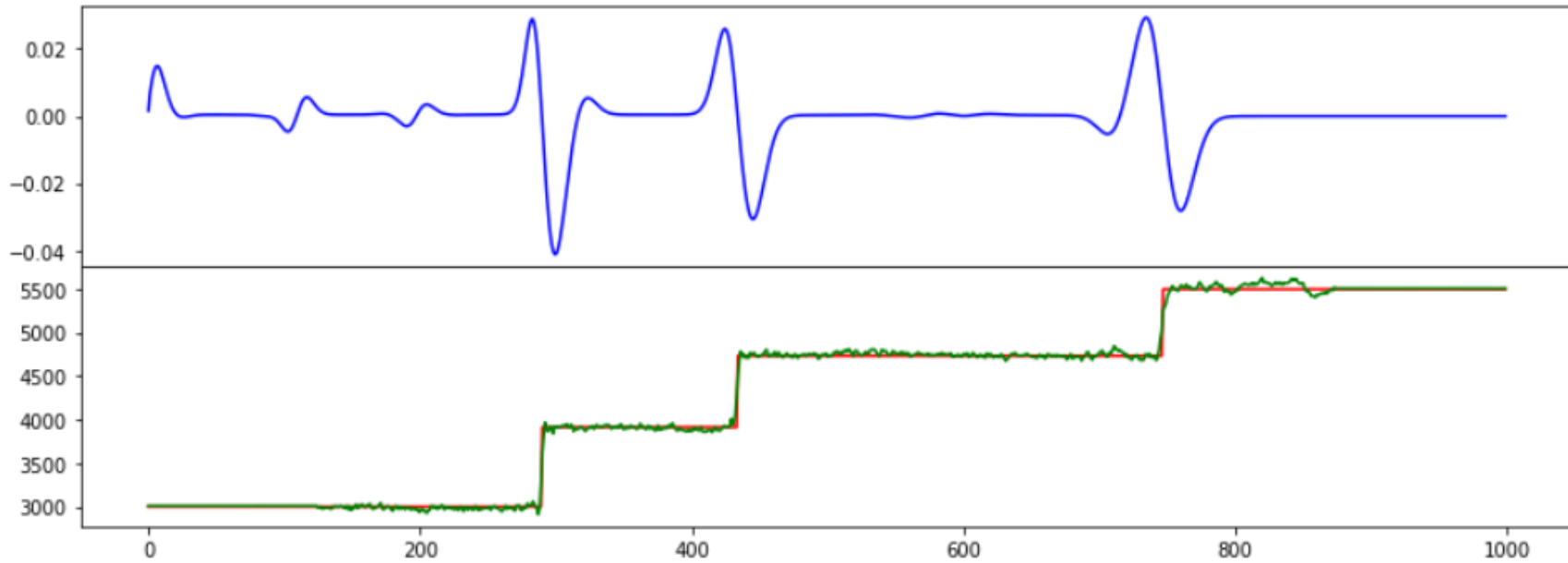
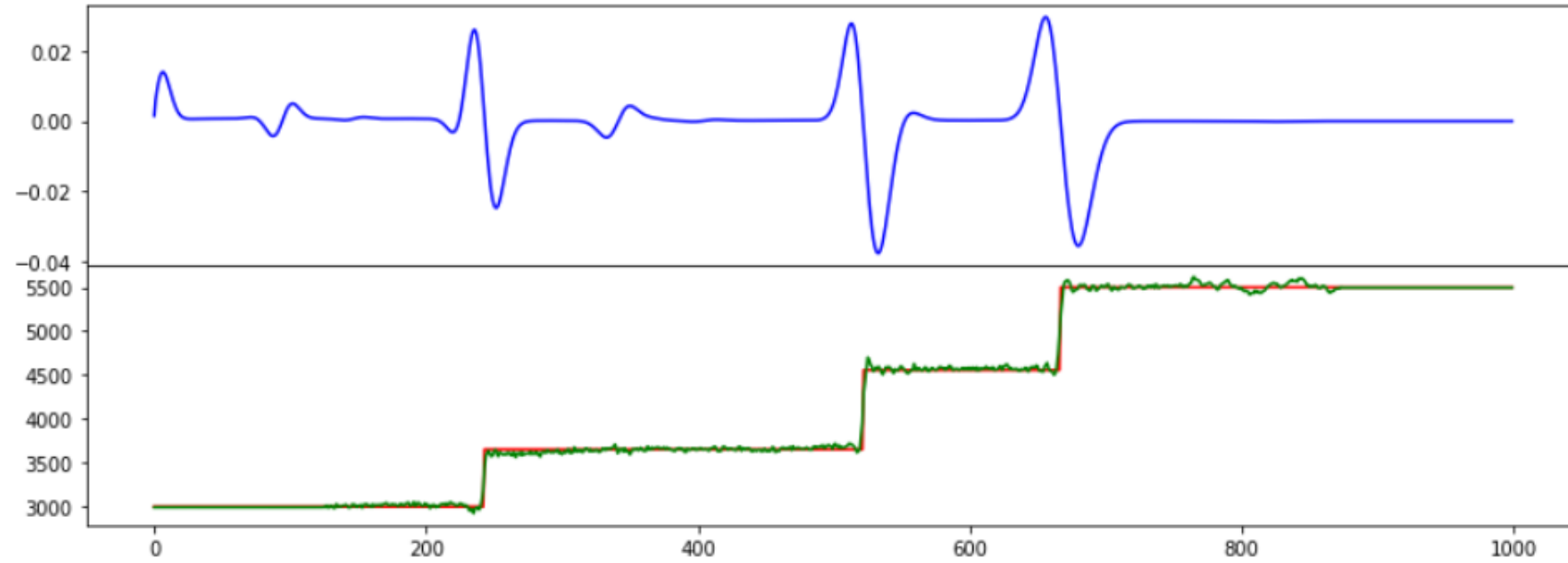
## Part II: Convolutional NN – version II



8 hidden layers  
~ 7592 nodes



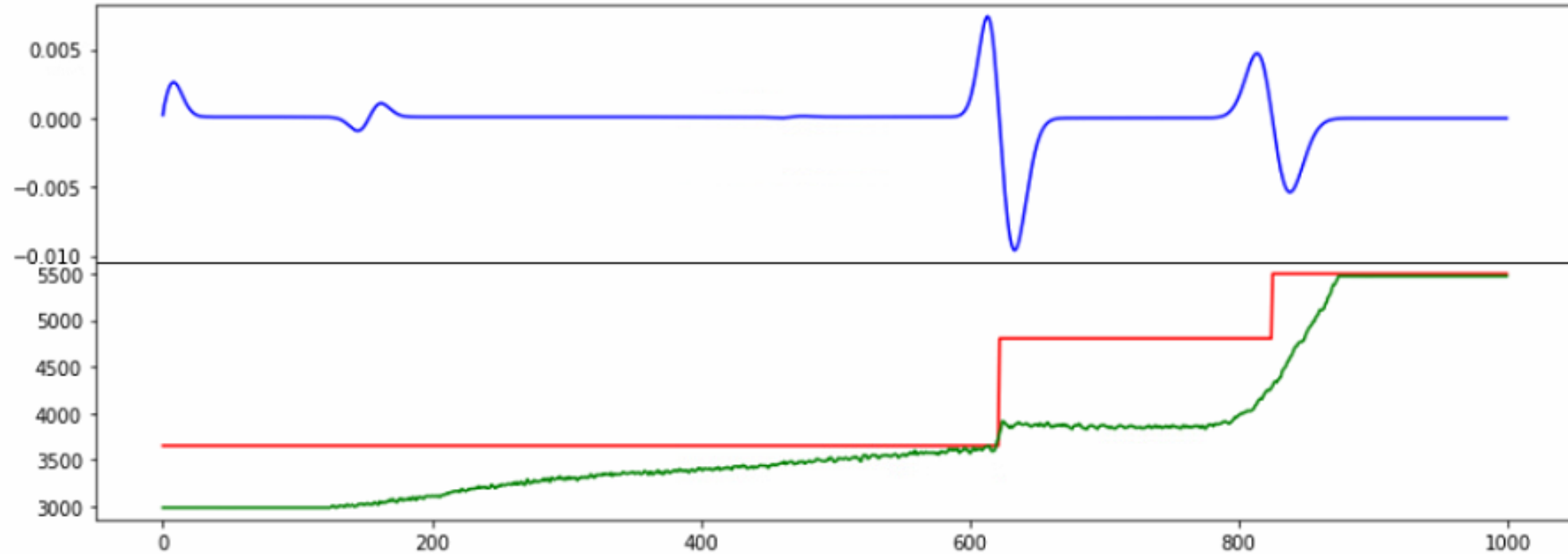
# Part II: Convolutional NN – version II





## Part II: Convolutional NN: limitations

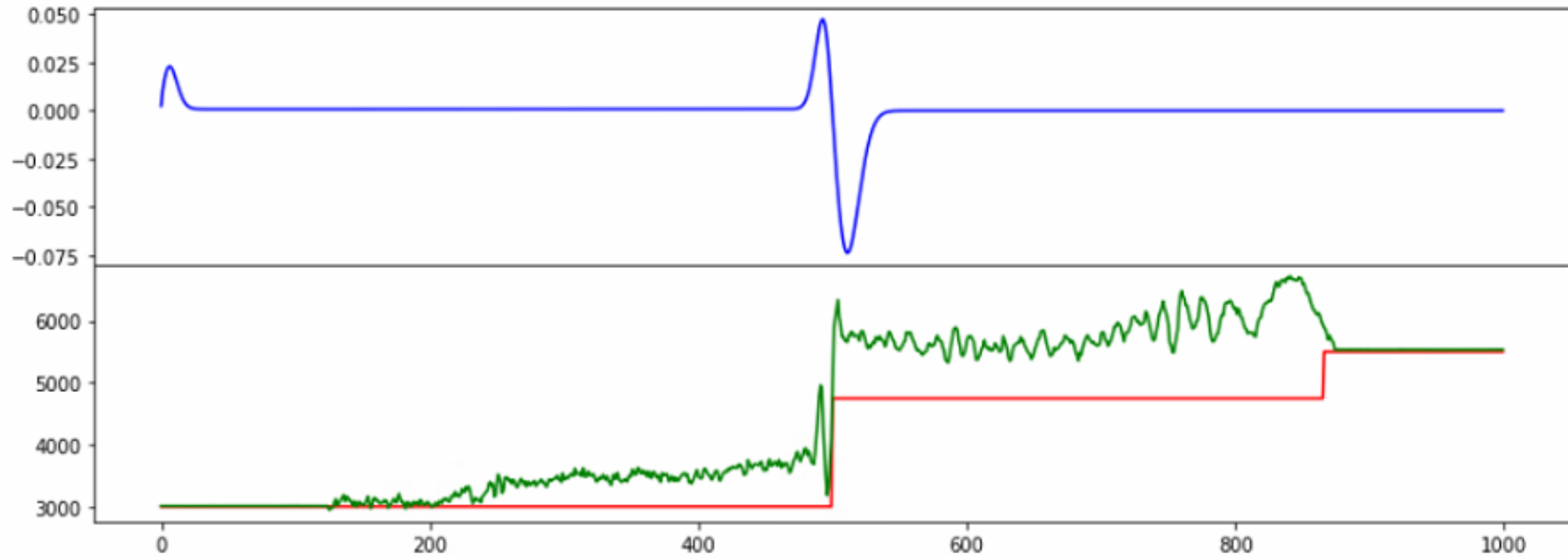
Wrong background velocity:





## Part II: Convolutional NN: limitations

On a 3 layer model:





- NNs is ...
  - dependent on model distribution
  - highly dependent on the wavelet
- Fully-connected NN outperforms Convolutional for this problem:
  - Recovered velocities depends not only the nearby features
  - Structures are crucial for solving geophysics problems

## Future works:

- Find a more suitable structures/combinations of NN
- Integrate small scale NNs into traditional algorithms
- Choose a better cost function that expresses more geophysics



- All CREWES sponsors
- NSERC (CRDPJ 46117913)

and **thank you**



## Results:

