

RefMod: software program for reflectivity modeling

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RefMod software

RefMod is a software designed to generate body-wave synthetic seismograms based on the reflectivity method. The model consists of flat elastic isotropic layers, with a point source (explosion) on the surface and receivers on the surface. The software generates two-component seismograms: vertical and horizontal components. The reflectivity method of modeling has a number of advantages. It generates broadband synthetics, includes inter-bed multiples and mode-conversions. Attenuation is easily incorporated by using complex velocities.

The software is developed in JAVA programming language, which makes it platform independent: Windows, Mac OS, Linux, UNIX. It is multi-threaded, i.e. one can use the power of multicore processors. The generated vertical and horizontal component shot gathers can be exported as SEG Y files.

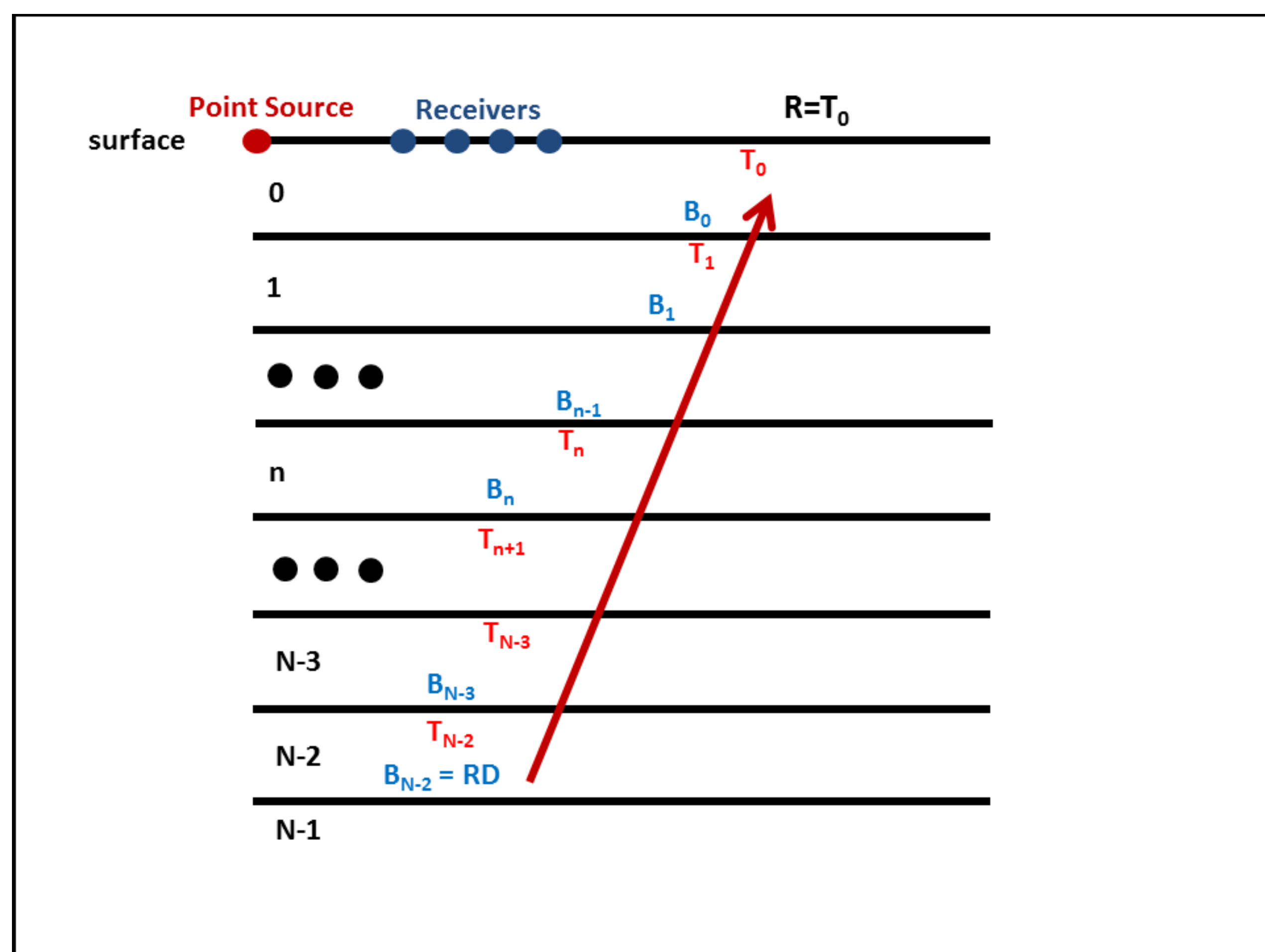


Figure 1: The reflectivity modeling method computes synthetic seismograms in a stratified earth model.

Theory

At the center of the reflectivity method is the computation of the overall reflectivity matrix \mathbf{R} . The computation is done in frequency-slowness domain $(\omega-p)$. The basic steps of the algorithm are:

- For each frequency ω
 - For each slowness p
 - Compute $\mathbf{R}(\omega, p)$
 - Integrate (sum) over p
 - Multiply with the source spectrum
- Inverse Fourier transform

Definitions:

- \mathbf{BM} – reflectivity matrix at the base of a layer
- \mathbf{TM} – reflectivity matrix at the top of a layer
- \mathbf{E} – phase shift matrix
- $\mathbf{RD}, \mathbf{TD}, \mathbf{RU}, \mathbf{TU}$ – reflection and transmission coefficient matrices at an interface between two layers.

The computation starts at the bottom of the stratified model, assuming no up-going wavefield. Then applying the following two equations, one can propagate the reflectivity matrix at the bottom of the last layer to the top of the first layer:

$$[\mathbf{TM}] = [\mathbf{E}][\mathbf{BM}][\mathbf{E}]$$

$$[\mathbf{BM}]_{n+1} = [\mathbf{RD}] + [\mathbf{TU}]([\mathbf{I}] - [\mathbf{TM}]_{n+1}[\mathbf{RU}])^{-1} [\mathbf{TM}]_{n+1}[\mathbf{TD}]$$

Then the reflectivity matrix $\mathbf{R} = \mathbf{TM}_0$.

The next step is the computation of the frequency dependent amplitudes of the vertical and the horizontal components:

$$\begin{pmatrix} u_H \\ u_V \end{pmatrix} = -2\omega^2 v_{p0} F(\omega) \left(\sum_p \mathbf{JURS}_1 + \sum_p \mathbf{JURS}_2 \right)$$

where $\mathbf{J}, \mathbf{U}, \mathbf{S}$ are matrices described in the CREWES report.

Finally, an inverse Fourier transform is applied to obtain the synthetic seismograms.

Examples

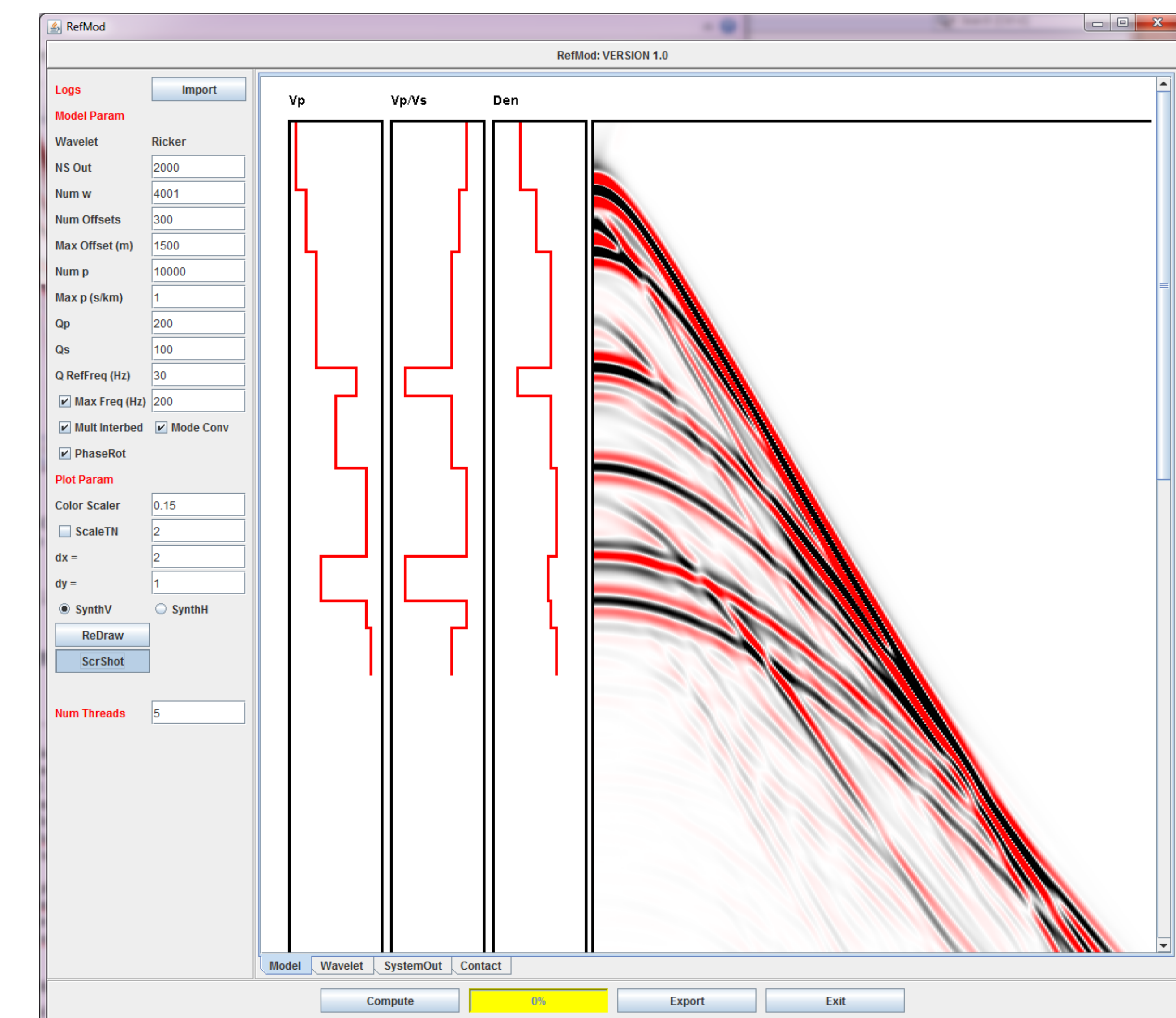


Figure 2: Vertical-component shot-gather seismogram, computed for the shown set of logs.

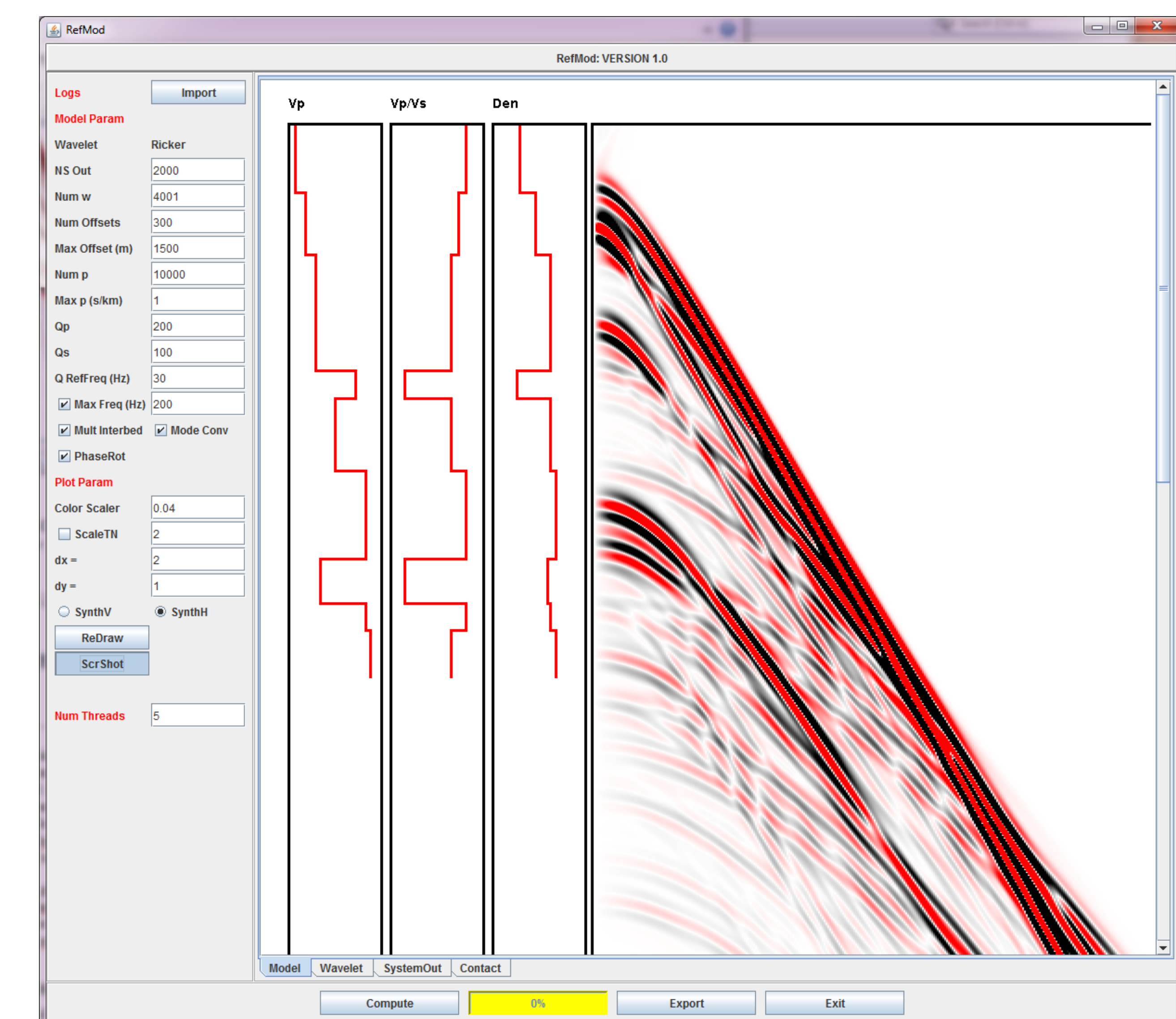


Figure 3: Horizontal-component shot-gather seismogram, computed for the shown set of logs.