

# Ray-Reflectivity Method

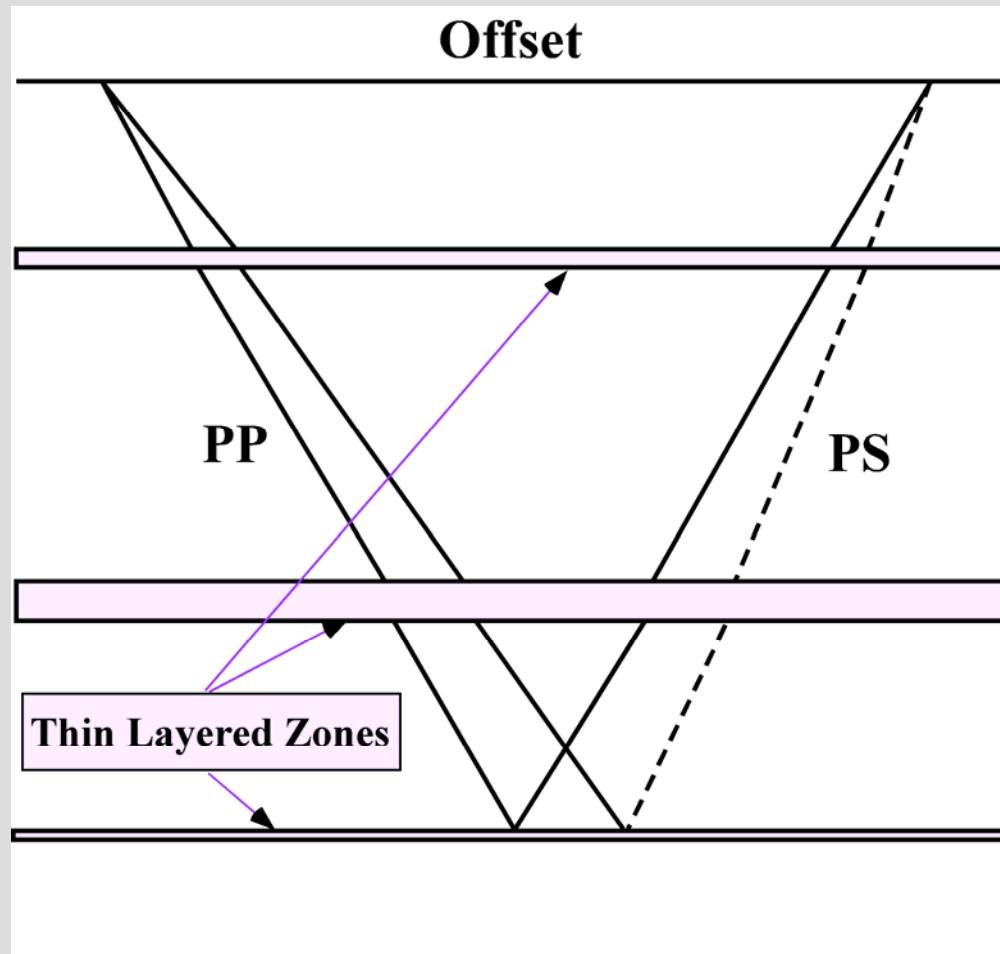
P. F. Daley



# Overview of Method

- **Synthetic seismograms using a combination of Asymptotic Ray Theory and Matrix Methods.**
- **Plane parallel medium.**
- ***Thick* layers separated by *Thin* layered zones.**
- **Geometrical spreading in thick layers only.**
- **R & T coefficients at interfaces replaced by *reflectivities* and *transmittivities* obtained using propagator matrix methods.**
- **Frequency dependent – *FFT* to time domain.**

# Schematic of a Realistic Model



# Vector Amplitude of Contributing Rays

$$\mathbf{u}(r, 0, t) = \text{FFT}^{-1} \left( F(\omega) \sum_{\text{Rays}} \left\{ \frac{\prod_{R\&T} R(p, \omega)}{L} \exp[i\omega\tau_{\text{Ray}}] \right\} \begin{bmatrix} Q_v \\ Q_h \end{bmatrix} \right)$$

## Source & Receivers on Surface

$L$  – frequency independent geometrical spreading of a ray.

$F(\omega)$  – Fourier transform of band-limited source wavelet.

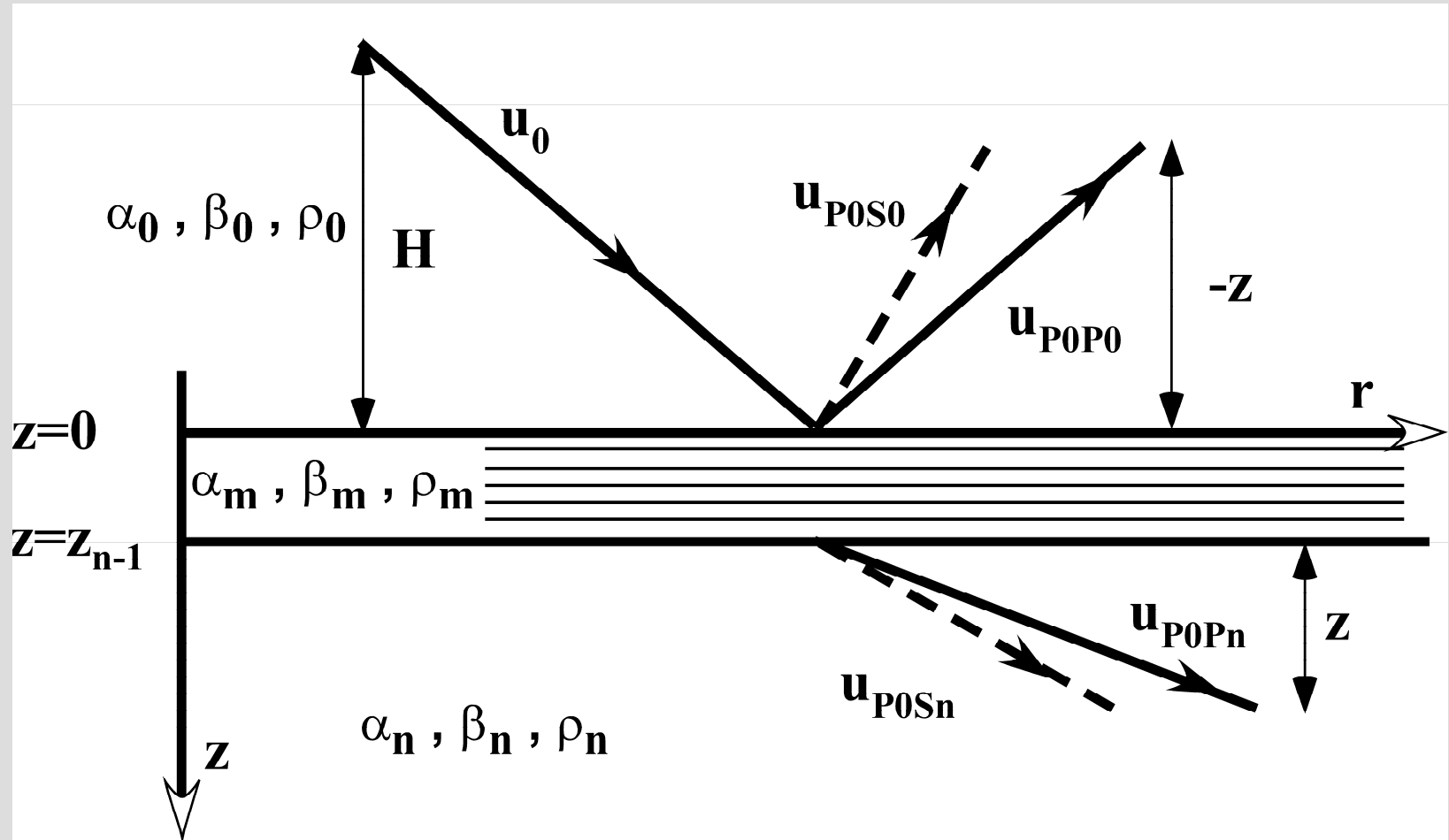
$\prod R(p, \omega)$  – product of frequency dependent reflectivities and transmittivities along a ray.

$(Q_V, Q_H)^T$  – frequency independent surface conversion coefficient vector.

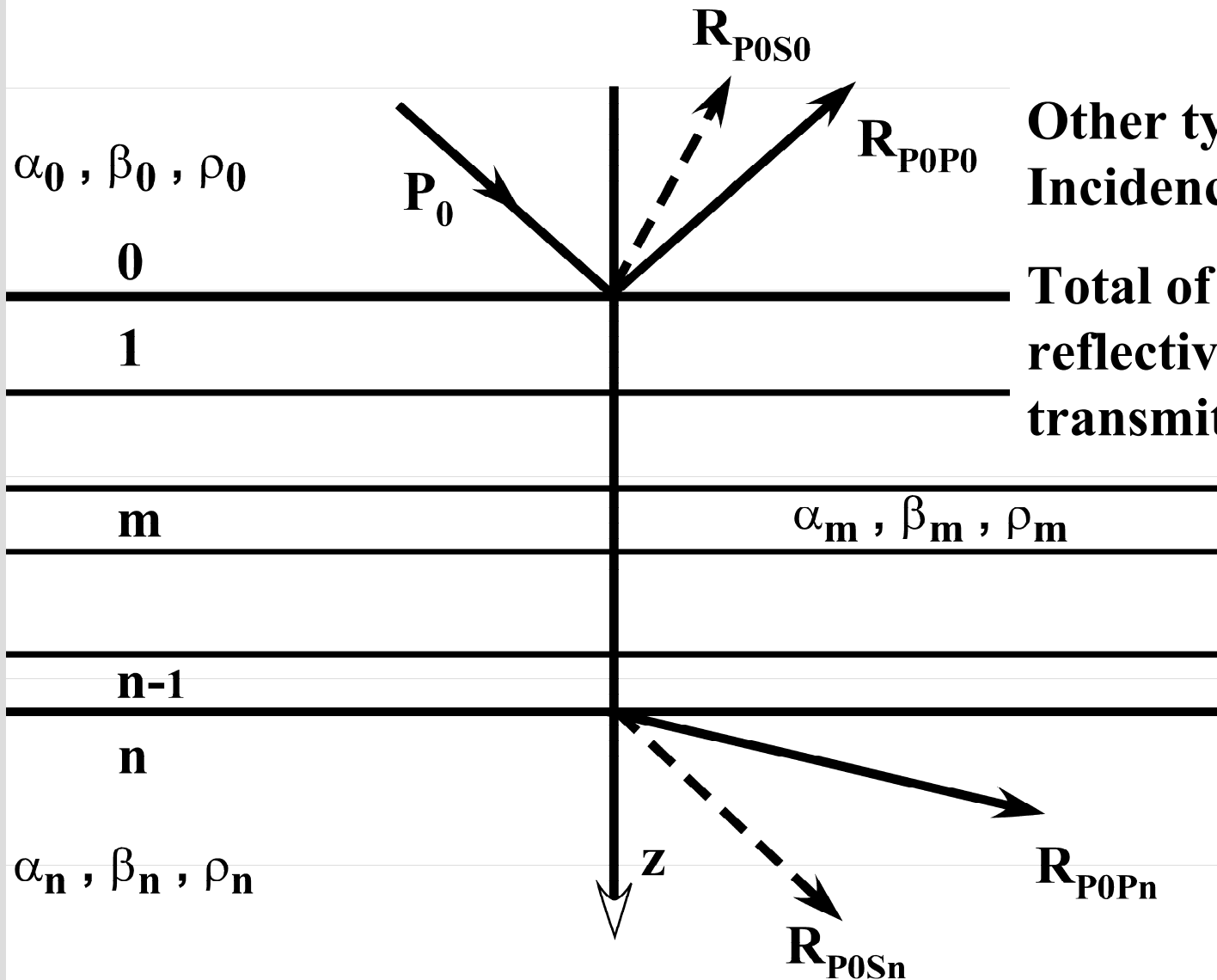
$\tau_{\text{Ray}}$  - travel time of a ray.

$p$  – ray parameter.

# Displacements Due to P Wave Incidence



# Analogue of $P_0$ - Plane Wave Incidence

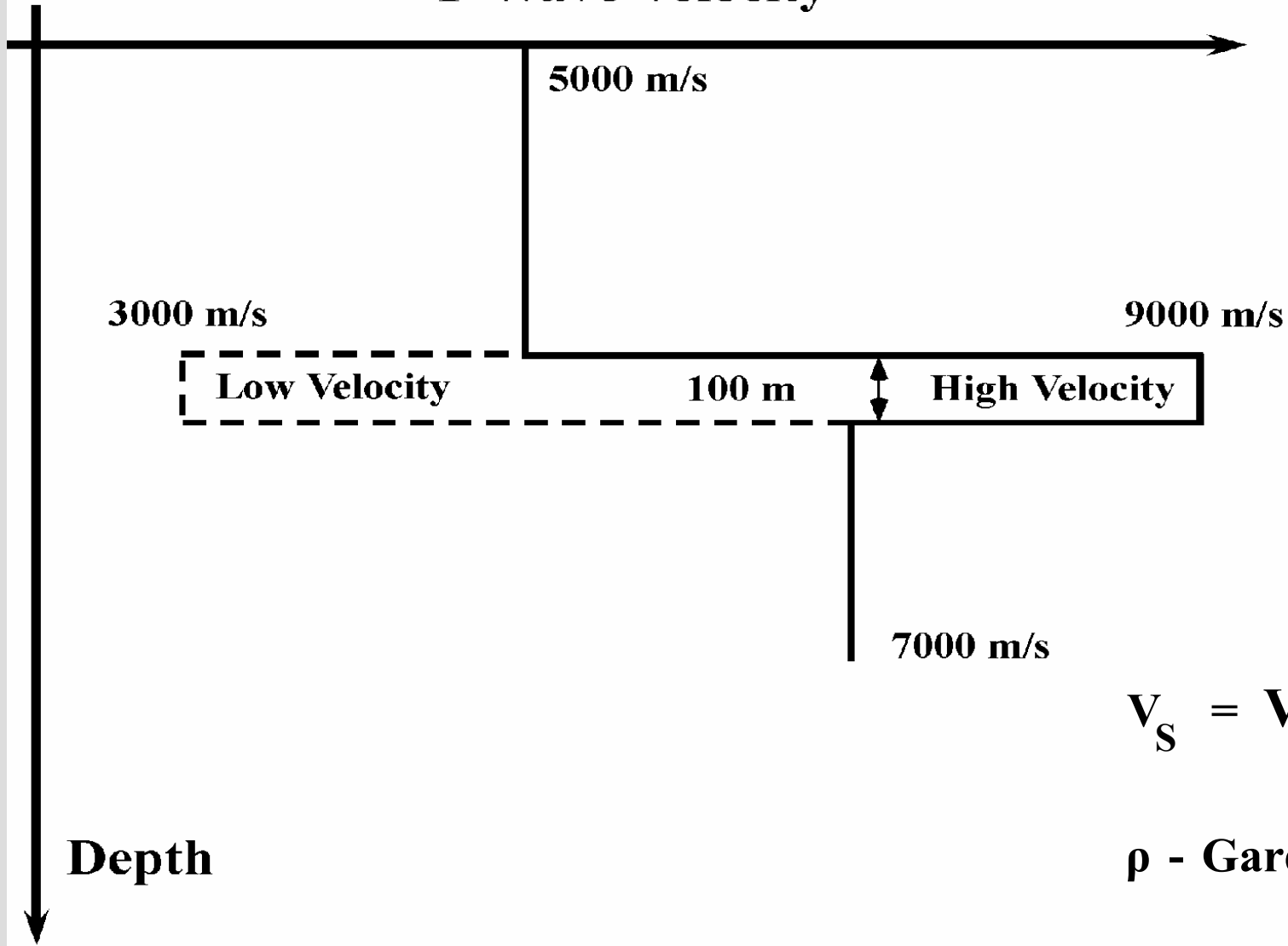


Other types of Incidence:  $S_0, P_n, S_n$ .

Total of 16 possible reflectivities & transmittivities.

# Simple Geological Example

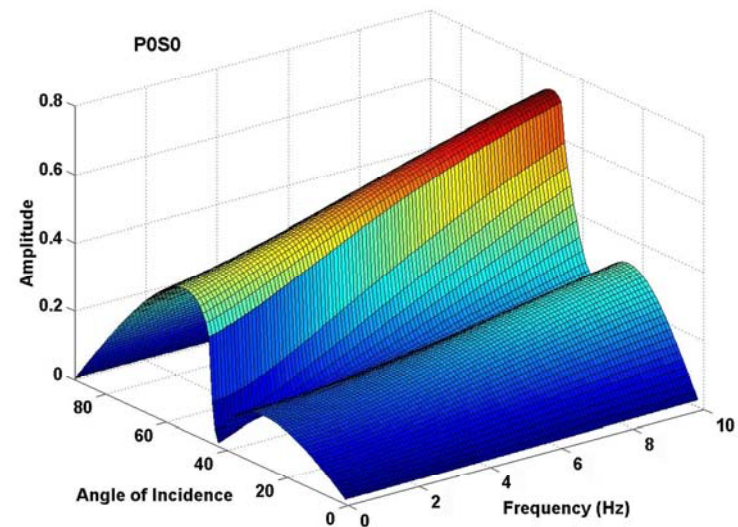
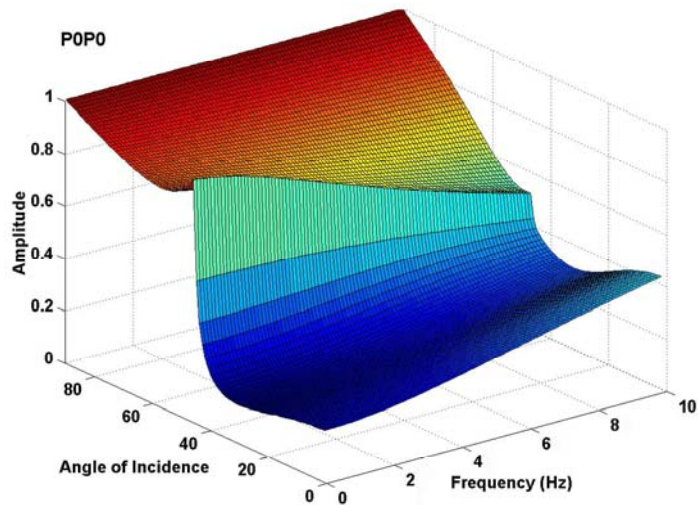
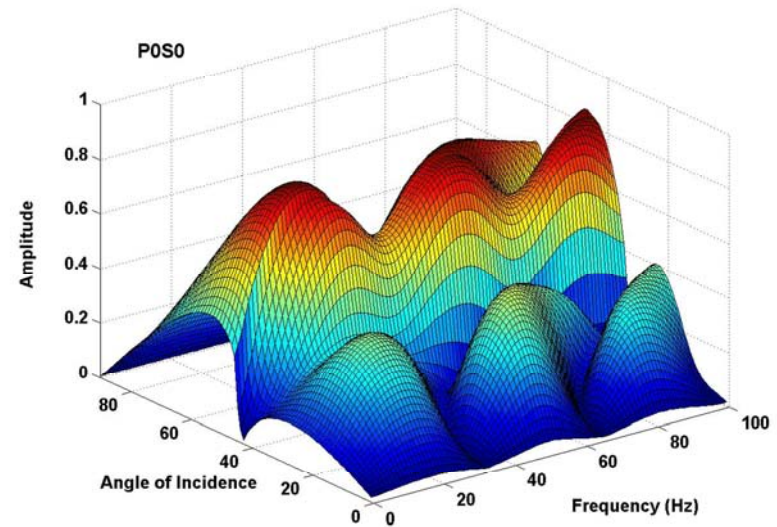
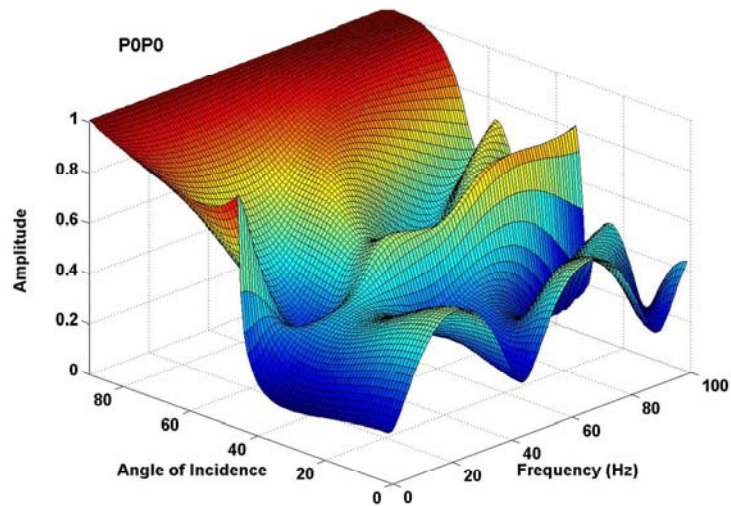
## P Wave Velocity



$$V_S = V_P / 3^{1/2}$$

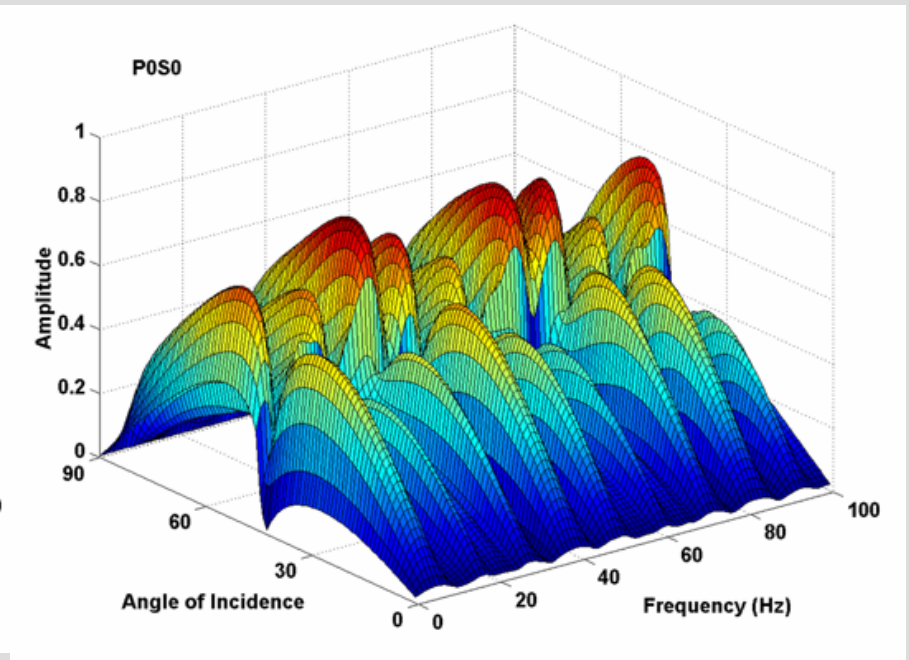
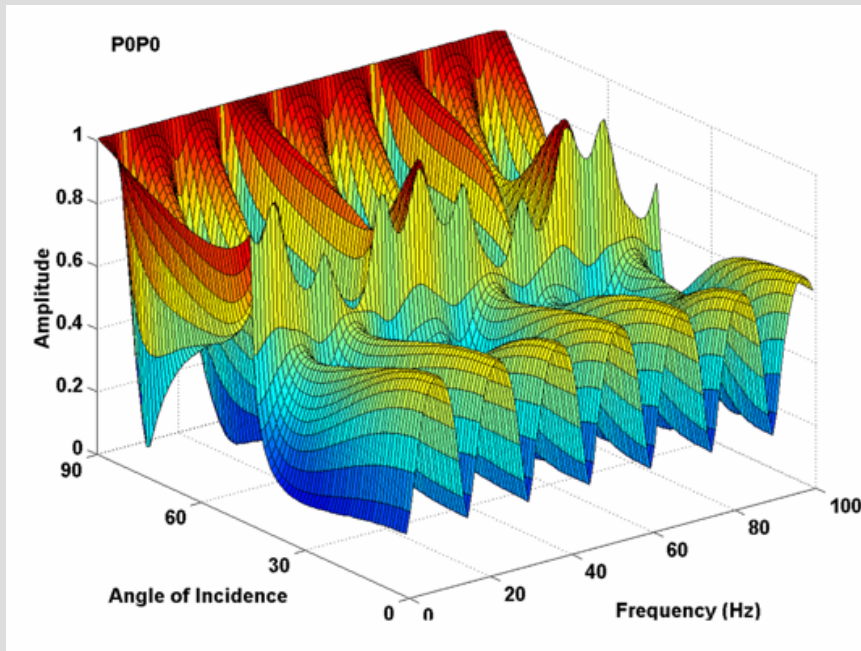
$\rho$  - Gardner's Law

# P0P0 and P0S0 Reflectivity – High Velocity Layer

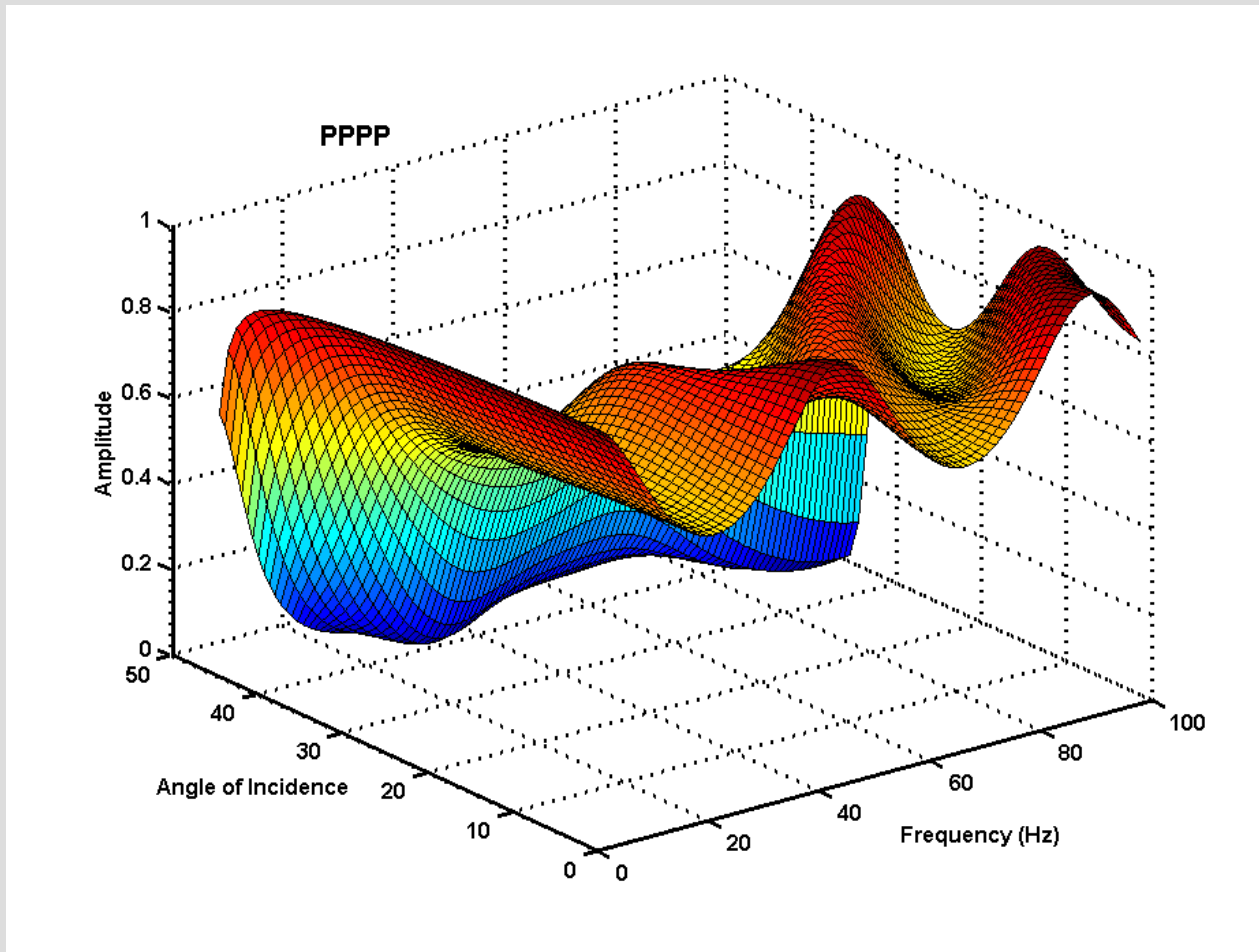




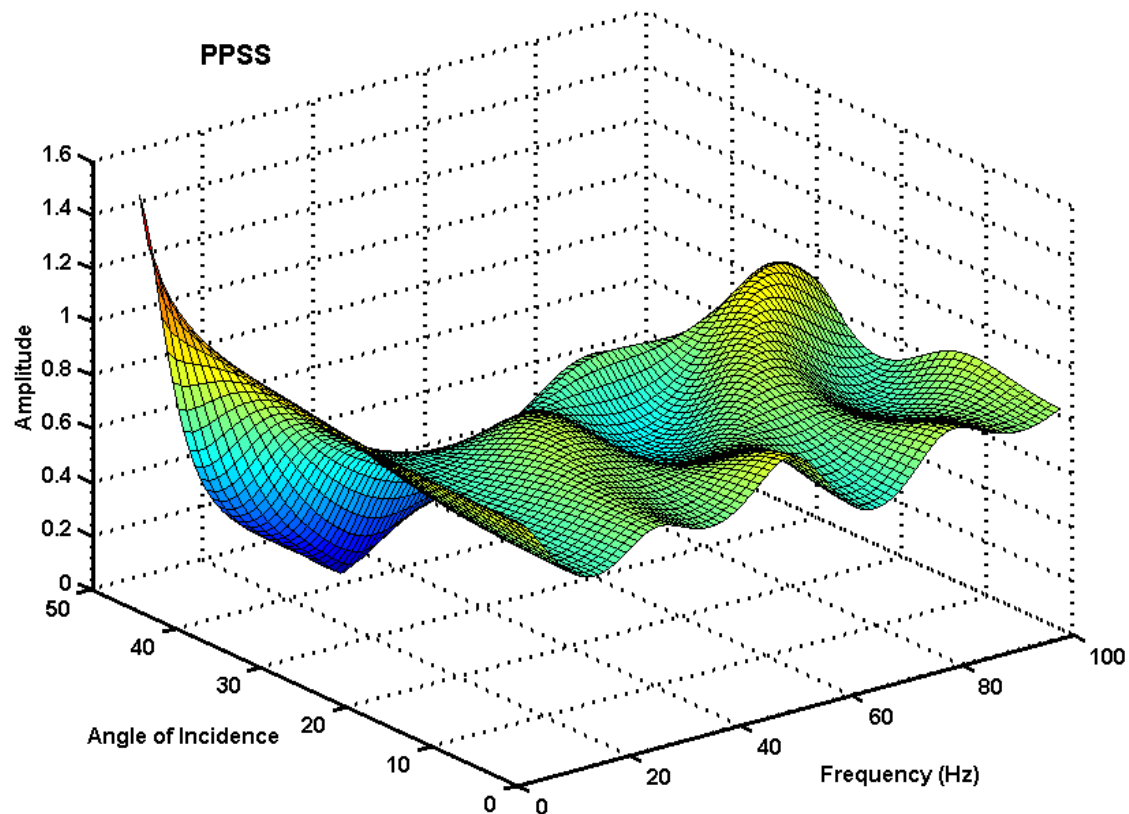
# P0P0 and P0S0 Reflectivity Example – Low Velocity Layer



# PPPP – Product of P0Pn and PnP0 Transmittivities High Velocity Layer

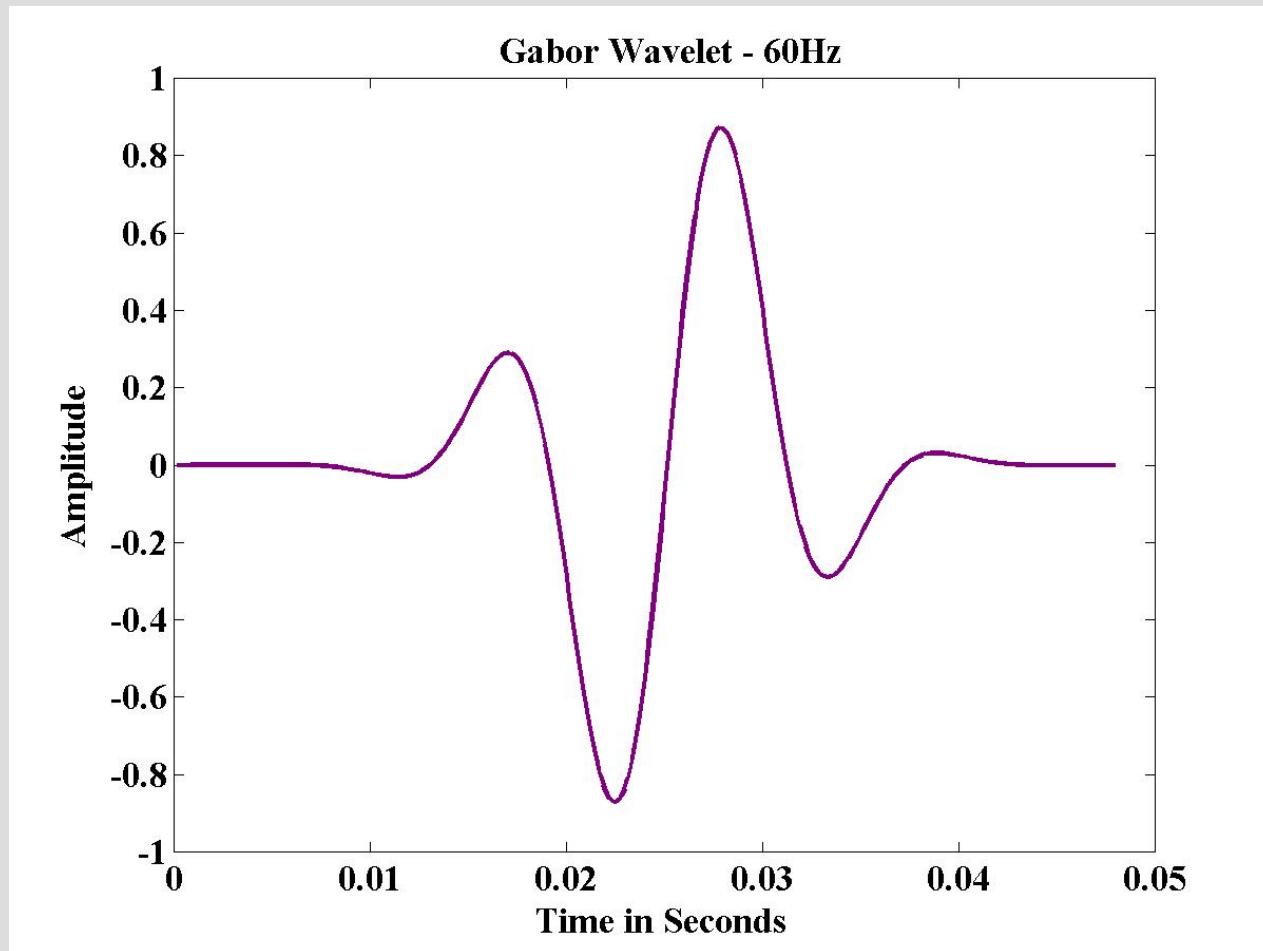


# PPSS – Product of P0Pn and SnS0 Transmittivities High Velocity Layer

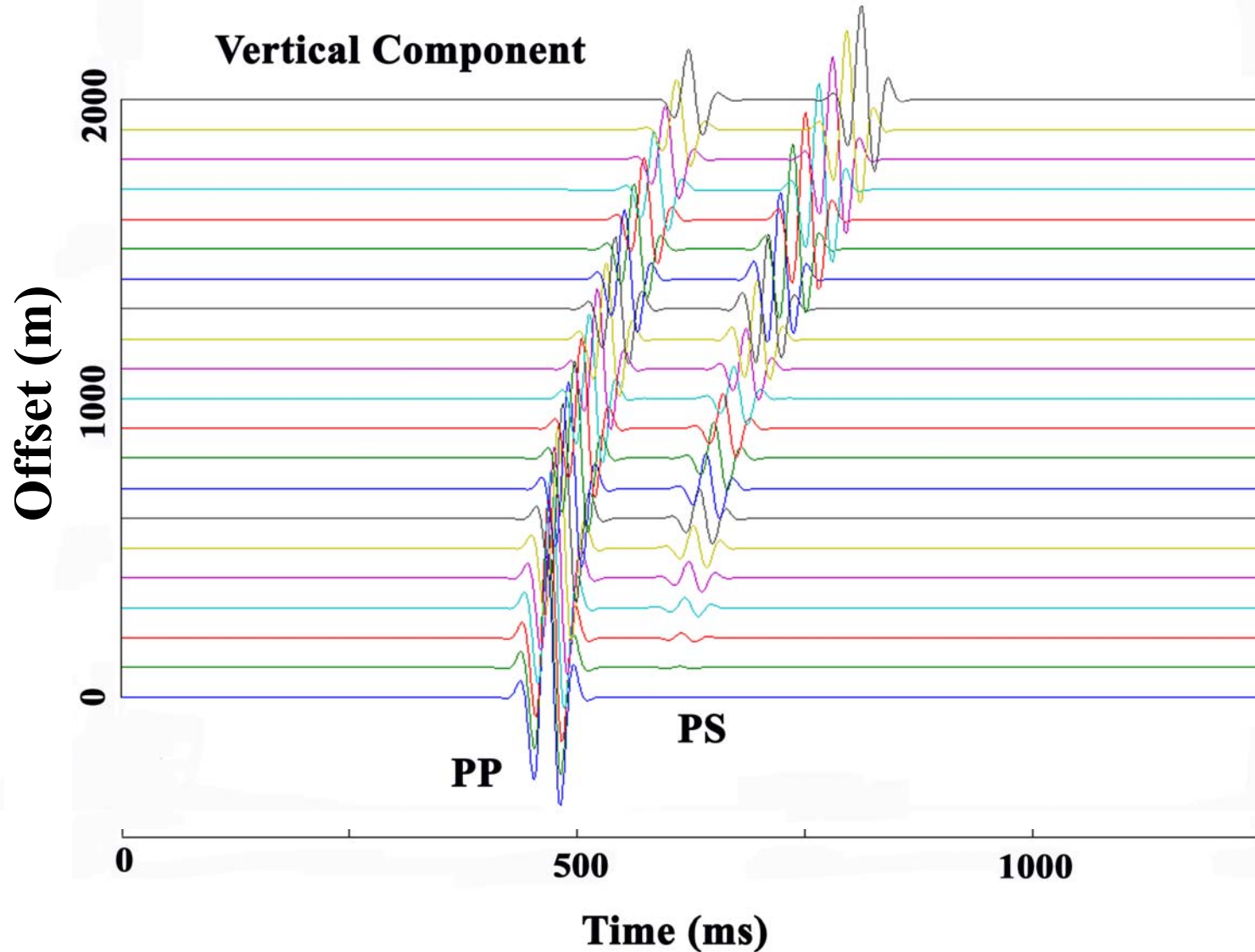


**Gabor Wavelet:  $f(t) = \sin(2\pi f_0 t) \exp[-(2\pi f_0 t/\gamma)^2]$**

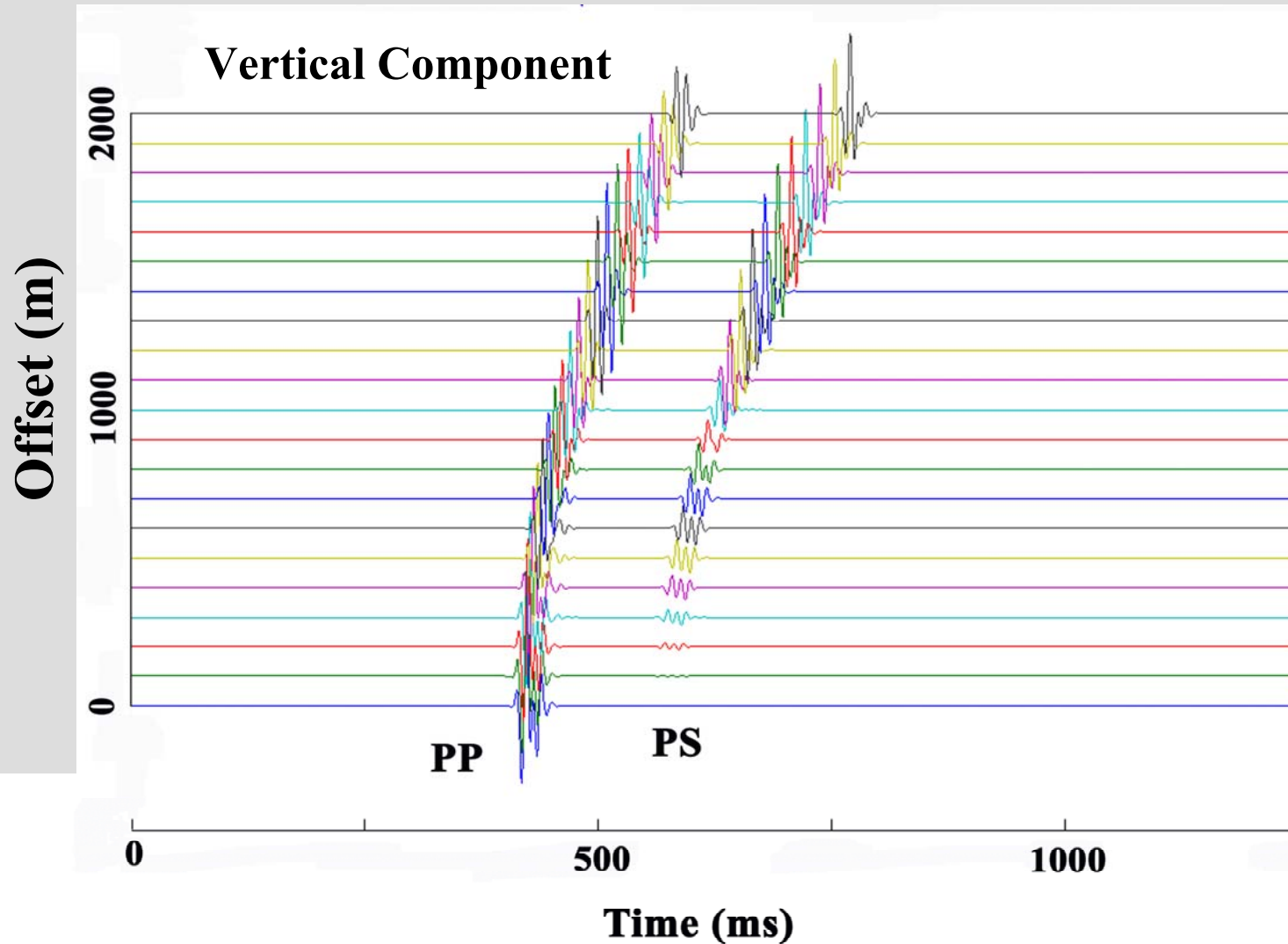
**$F(\omega) = \text{FFT}[f(t)]: F(\omega) \neq 0 \approx ( 0 < f_0 < 2f_0 )$**



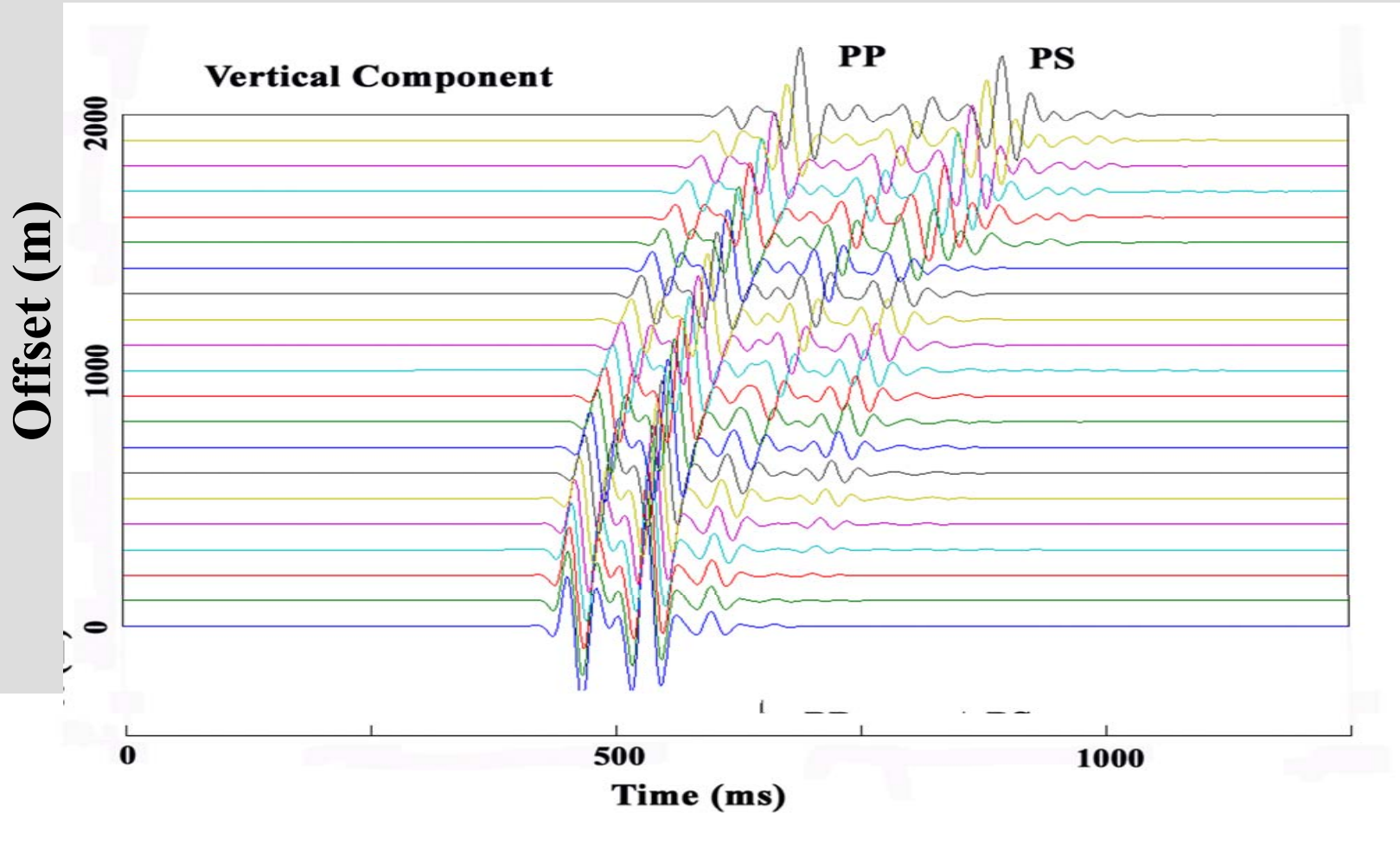
# PP and PS Reflections From High Velocity Layer: 30Hz



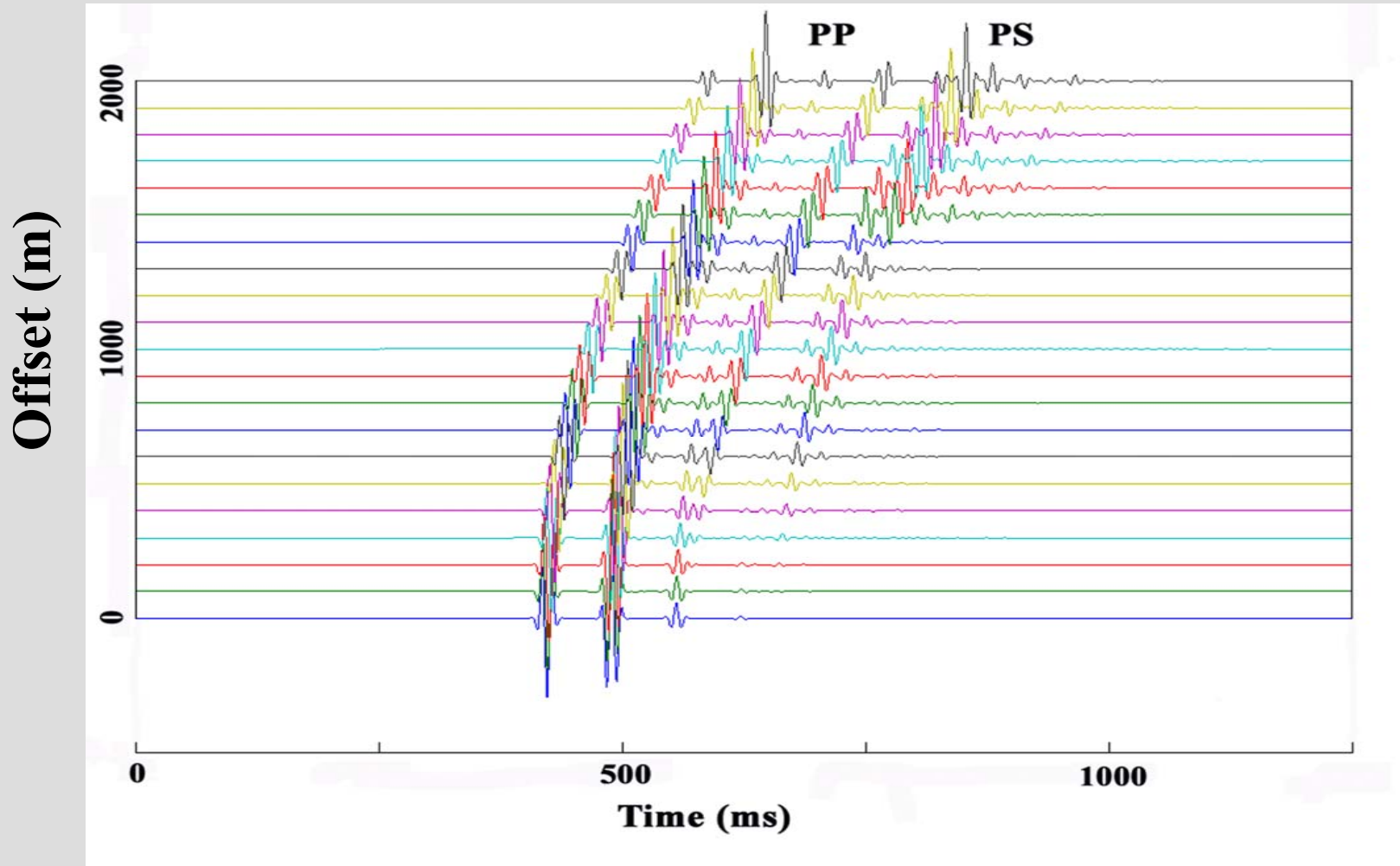
# PP and PS Reflections From High Velocity Layer: 90Hz



# PP and PS Reflections From Low Velocity Layer: 30 Hz

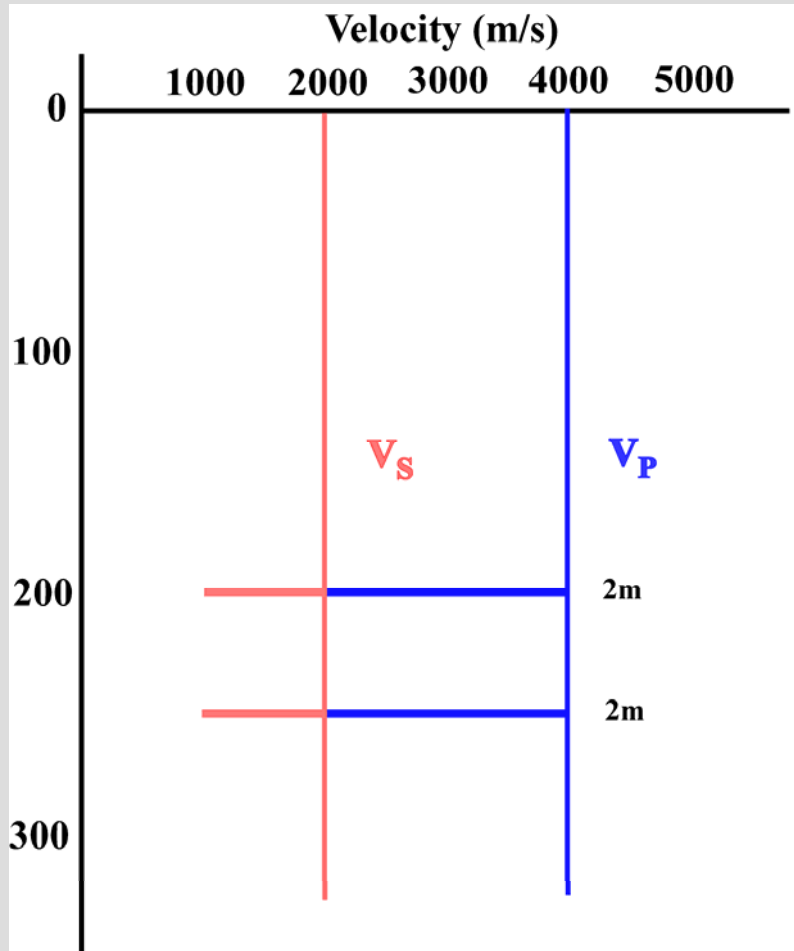


# PP and PS Reflections From Low Velocity Layer: 90 Hz



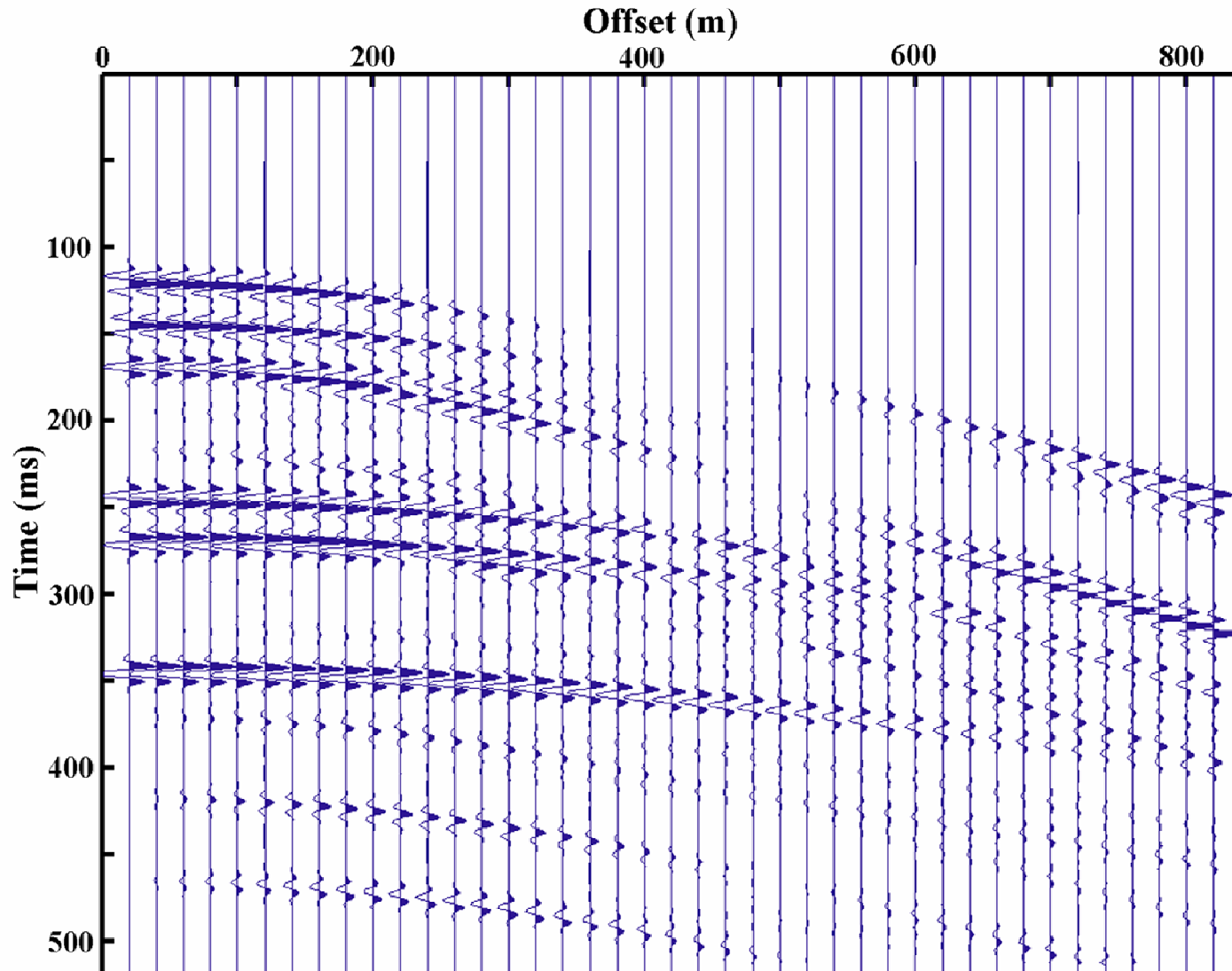


# Coal Seam Model (Muller)

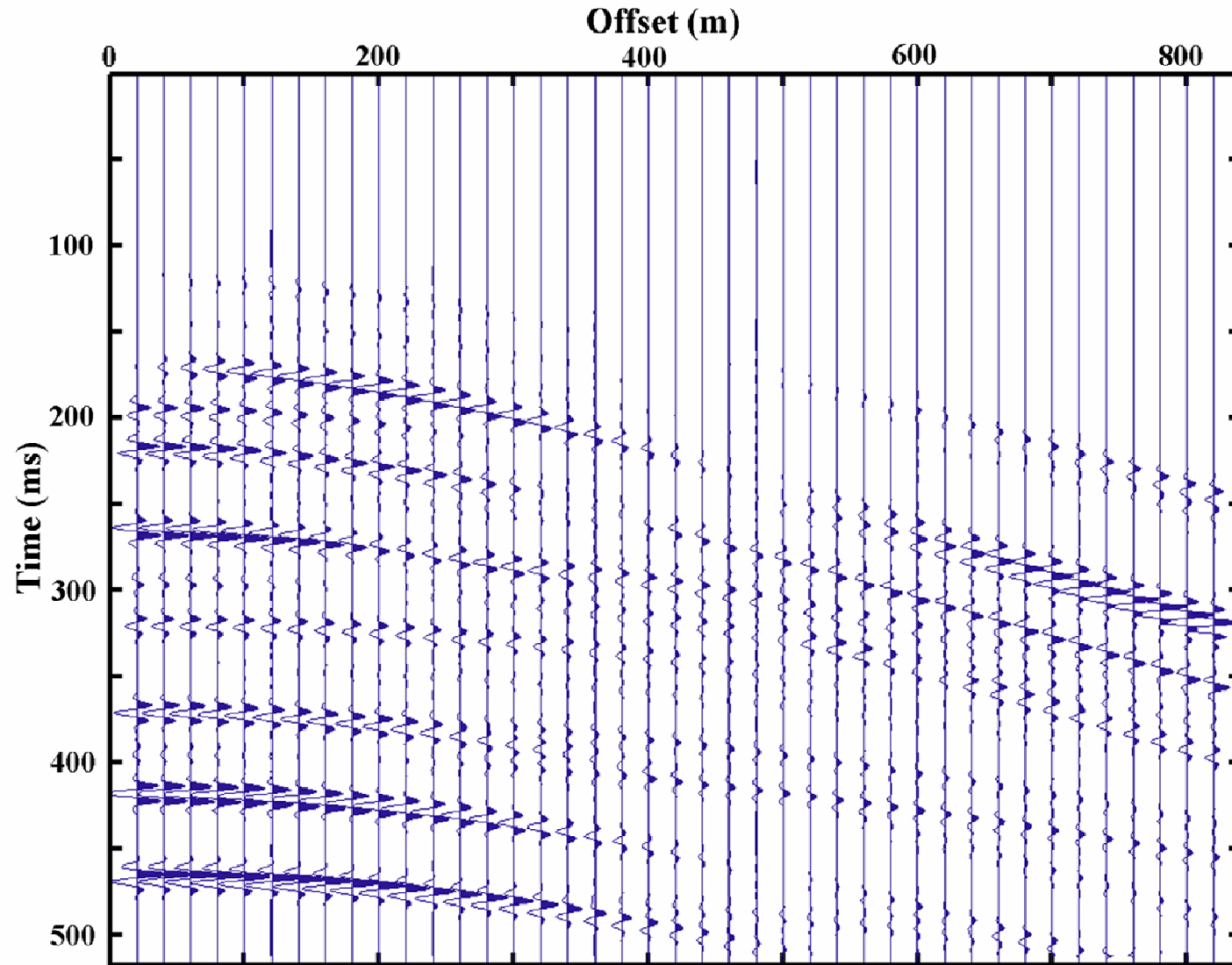


**Synthetic traces that follow for this model contain primaries, multiples and rays with a maximum of up to 3 mode conversions**

# Vertical Component of Displacement



# Horizontal Component of Displacement



# Summary

- **Modification of the reflectivity method by introducing thin layered zones between thick layers allows for the inclusion of numerous layers where ray theory may be invalid.**
- **R & T coefficients replaced by matrix based frequency dependent analogies.**

- **The thick layers introduce geometrical spreading and approximate arrival times allow for arrival identification of wave trains related to a thin bed.**
- **Applications in coal bed sequences (CBM) has being investigated. (San Juan Basin)**
- **Ancillary software for the modeling of tuning effects.**
- **Applications to other structures where the pay zone(s) are *thin*. (Cold Production)**
- **Possible use in Time Lapse problems.**

# **Acknowledgements**

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