



Acquisition and analysis of 3C land streamer data

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Outline



The land streamer idea
Geophysics Field school data 2007
CREWES land streamer
Future work and conclusions

The land streamer idea: **CREWES** Is this the last geophone you will ever plant?

"A land streamer is an array of geophones designed to be towed along the ground"





Land Streamer equipment



Receivers





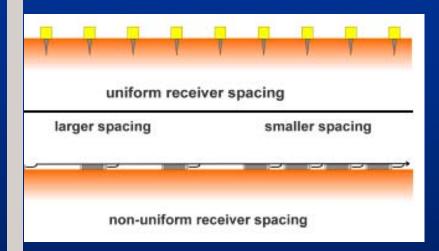


Sources



Advantages

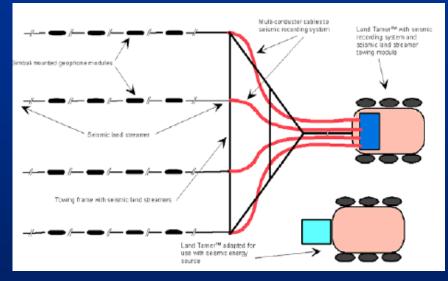
Acquisition geometries



Variable receiver spacing for reflection and refraction survey

acquisition (Modified from Nitsche, F. O., Delouis, B. and Green, A.G.(Institute of Geophysics, ETH Zürich))

Montana Tech and PFM Manufacturing 3D land streamer design





Advantages

Field effort and recording time

	Traditional approach		Towed land streamer	
Seismic source	Crew size	Recording time (hours)	Crew size	Recording time (hours)
Sledgehammer	5	23	3	10.5
Pipegun	6	43	4	30.5

Example taken from Van der Veen et al (2001)

All terrain tool
No special instrumentation is needed
2D and 3D

Land Streamer pioneers



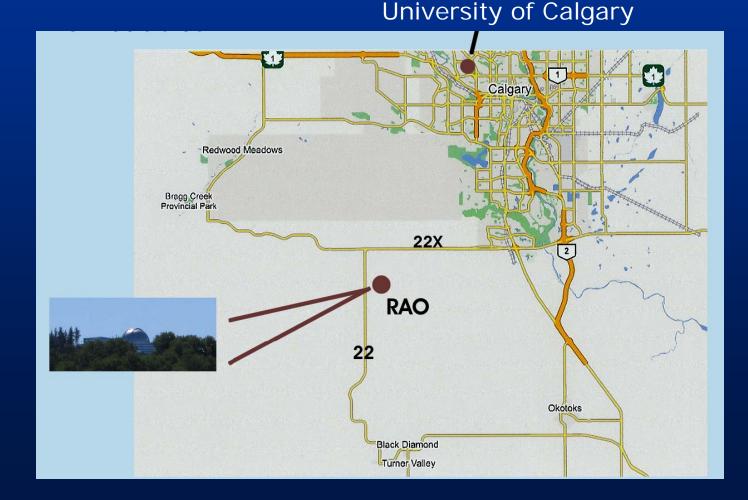
Several innovators have been exploring the use of land streamers:

- Alan Green, ETH Switzerland
- Carsten Ploug, COWI, Denmark
- Andre Pugin, Illinois Geological Survey
- Rick Miller, Kansas Geological Survey
- Jorgen Ringgaard, Ramboll, Denmark
- John Clark, Bay Geophysical, Traverse City Michigan
- Mats Svensson, Tyréns Infrakonsult AB, Sweden
- Marvin Speece, Curtis Link, Pat Miller and Jack
 Kruppenbach, Montana Tech and PFM Manufacturing



Location of the area of study

Acquired at the Rothney Astrophysical Observatory (RAO), located near Priddis (Alberta), about 30km southwest of the Calgary city center.







3C geophones
Top and base metallic plates
Anti-rotation wing
Tow webbing







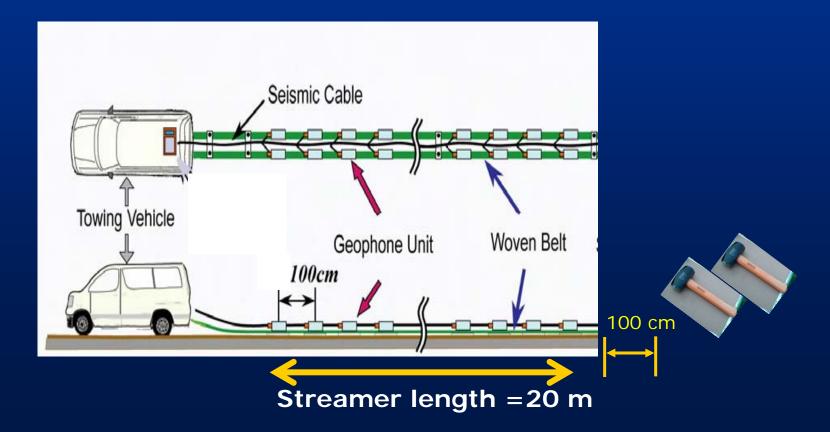






 Single streamer: 20 3C geophones every 1m, sources every 5 m

38 shots, 211 stations -Total streamer length = 210 m





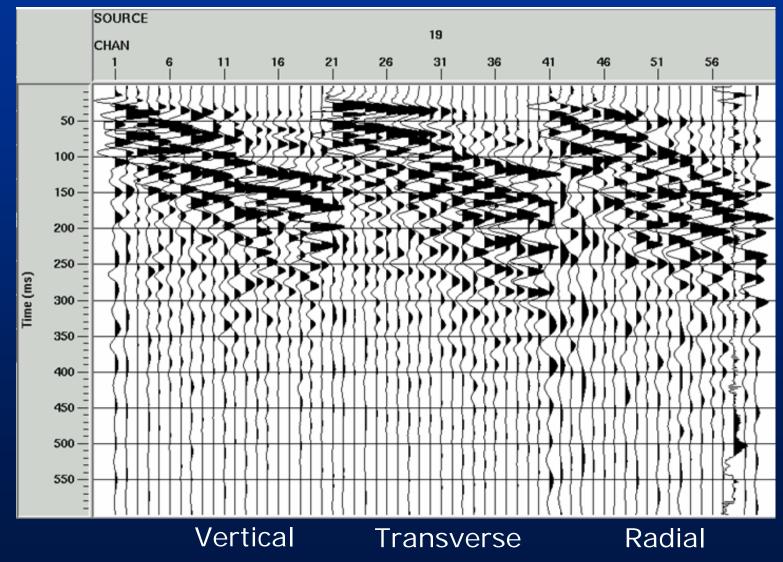


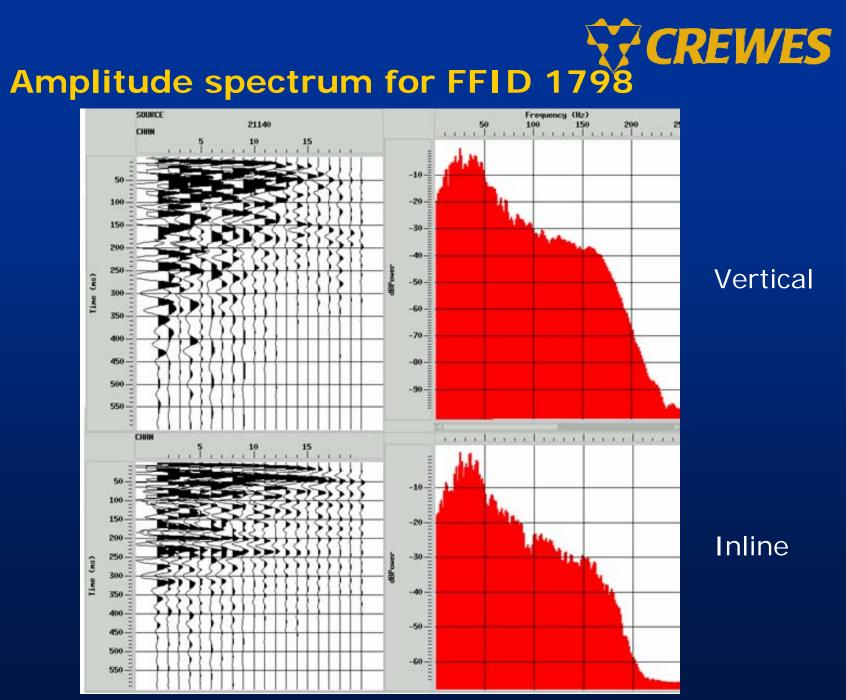




Land Streamer data examples **CREWES**

Raw 3-C shots

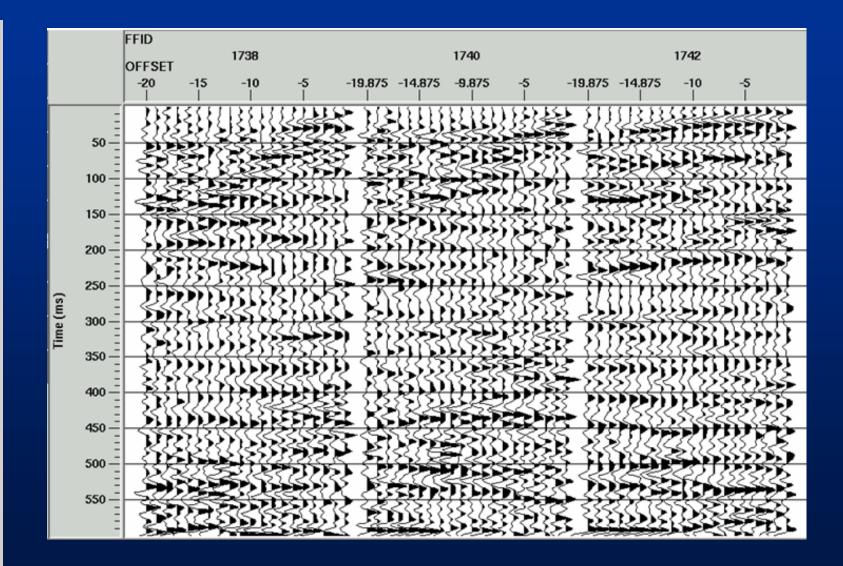




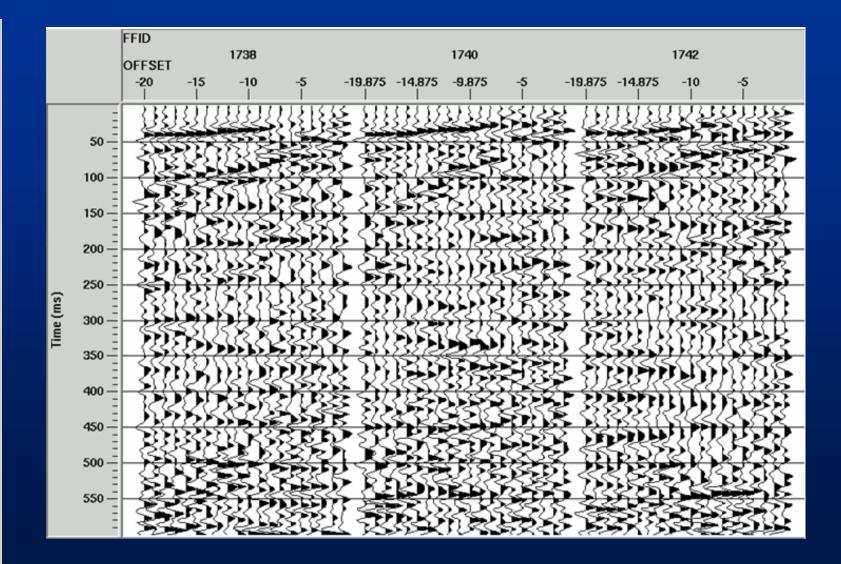
Vertical

Inline

Vertical component filtered shots CREWES

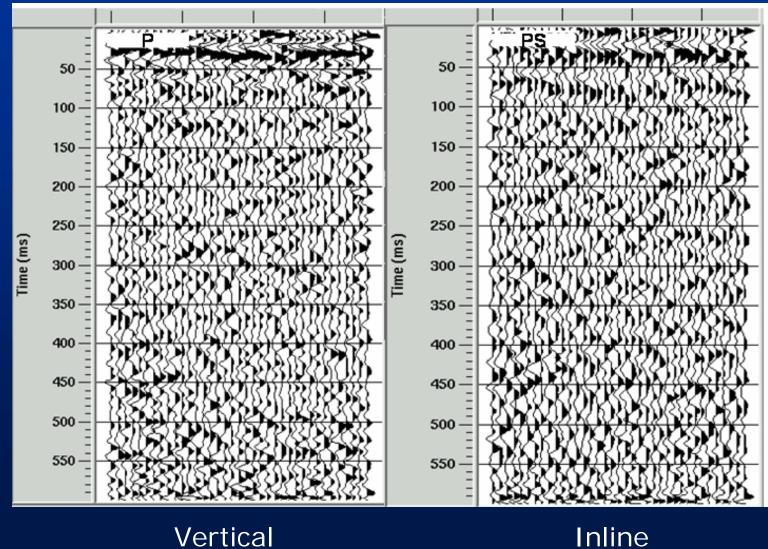


Inline component filtered shots CREWES



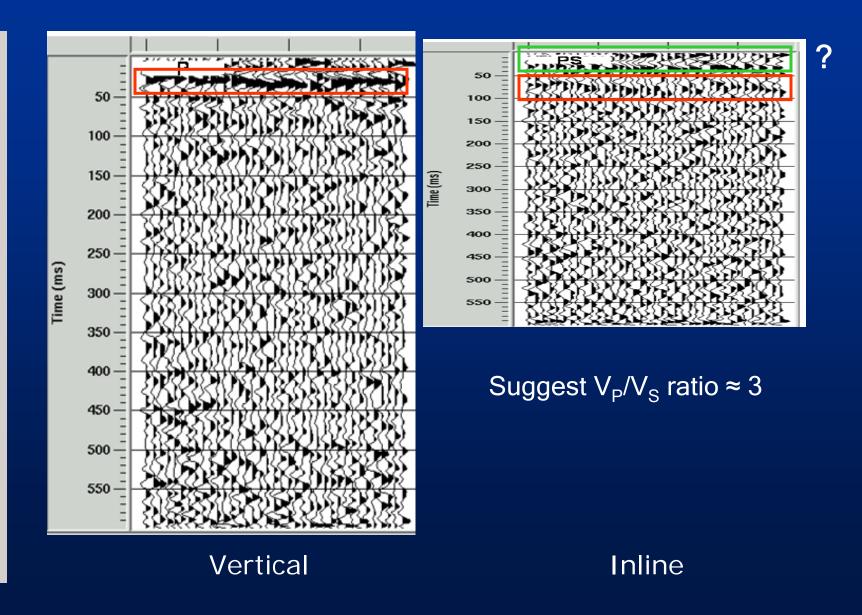


Filtered stack sections



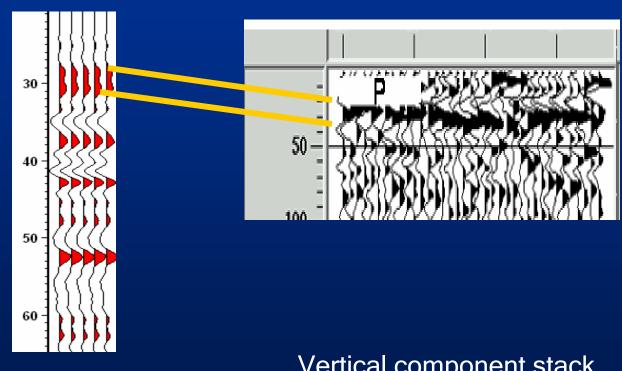
Vertical

Comparison P-PS stack sections CREWES





VSP vs. land streamer data



VSP corridor stack

Vertical component stack Section (1st 100 ms)

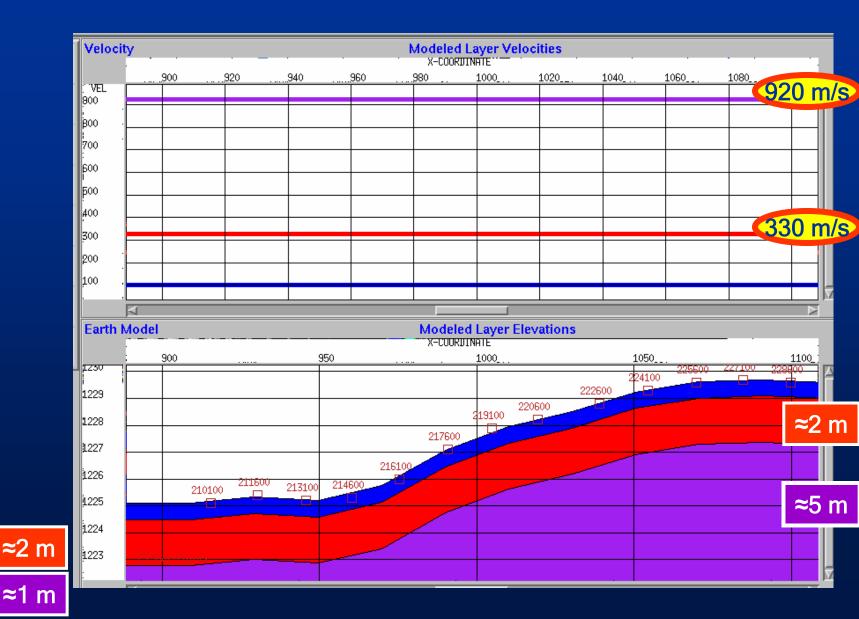


Refraction modelling





Refraction modelling





Conclusions and future work

- Strong reflection observed around 30 ms, corroborated with VSP corridor stack
- V_P/V_S ratio of 3 for this area
- 2 layer refraction model with velocities of around 300 m/s and 900 m/s
- Used of vibroseis as seismic source
- Variable geophone spacing
- Acquire conventional 3C data to compare land streamer data
- Find an area with an specific problem to solve to test land streamer

Acknowledgments

- Robert R. Stewart
- David Henley

Kevin Hall