

Implicit neural representation FWI

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Department of Geoscience



- Coordinate-based multilayer perceptron (MLP)
- Implicit neural representation FWI (No initial models)
- Numerical tests
- Conclusions and future study

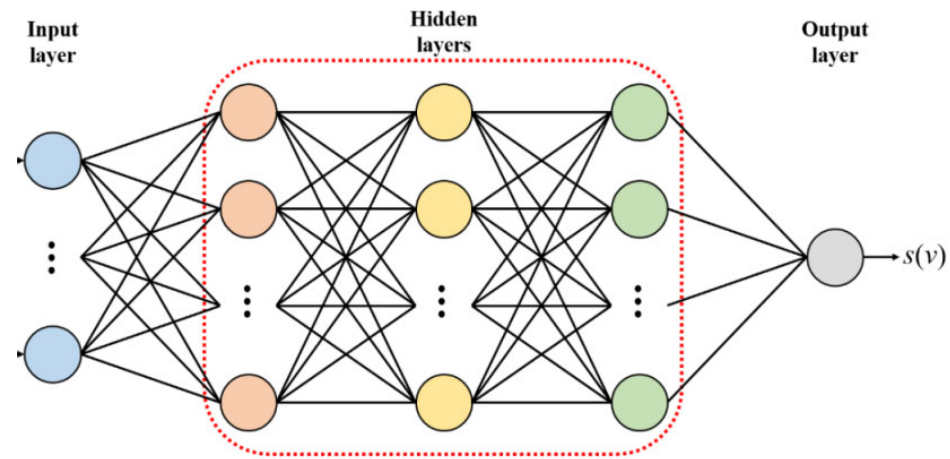


Part one: Coordinate-based Multilayer perceptron (MLP)

Part one: Coordinate-based MLP

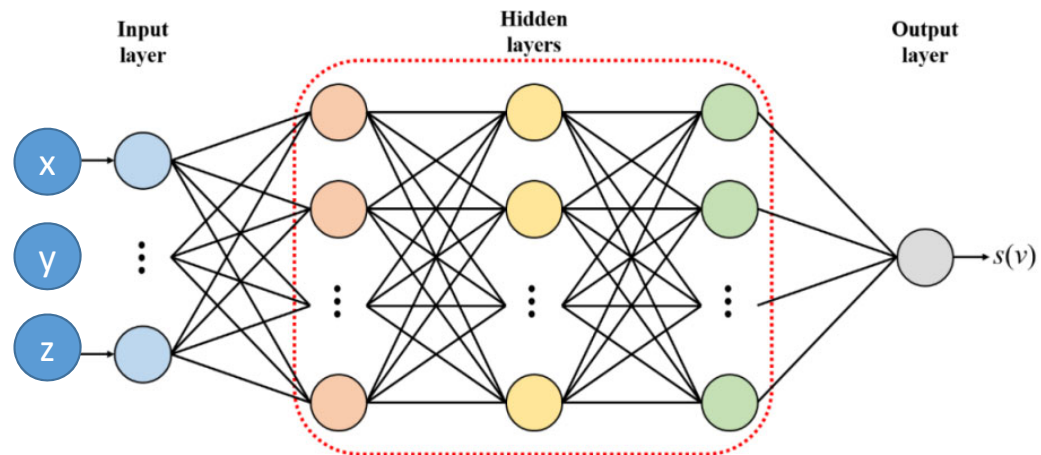
Multilayer perceptron (MLP)

Inputs for the network are images, and signals.



Coordinate-based MLP

Inputs are coordinates Information.



Part one: Coordinate-based MLP

Why MLP \longrightarrow Good ability of recovering low frequency information

Tanick et al. 2020:


$$\partial_t e_i = -e_i \lambda_i;$$



$$e_i = e^{-\lambda_i t} + C$$

$e_i \longrightarrow i^{th}$ components of training loss

$\lambda_i \longrightarrow i^{th}$ eigenvalue NTK

 Determined by the
activation function

the i^{th} components of the training loss will
decay exponentially with the rate of λ_i .

λ_i large

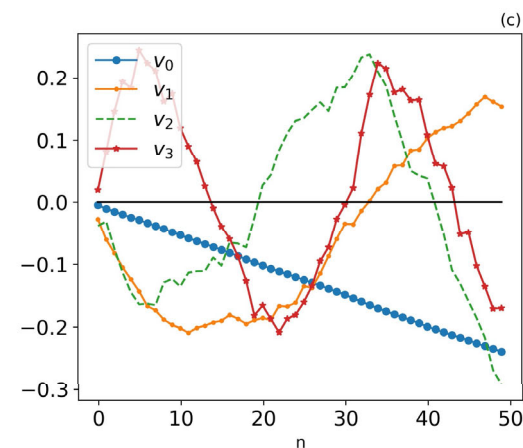
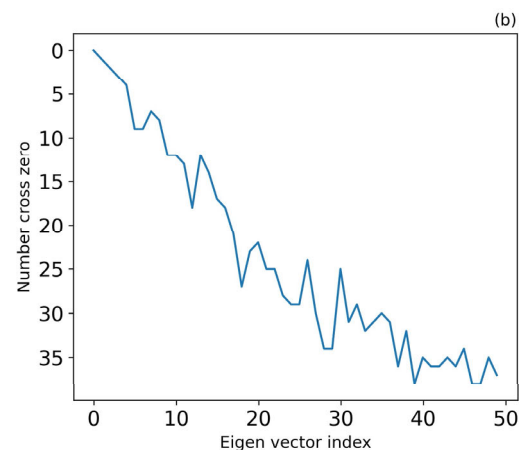
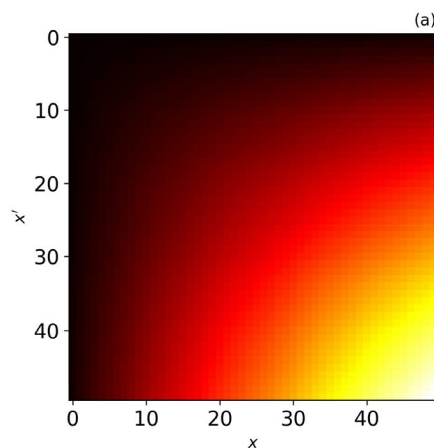


Eigenvector for low frequencies

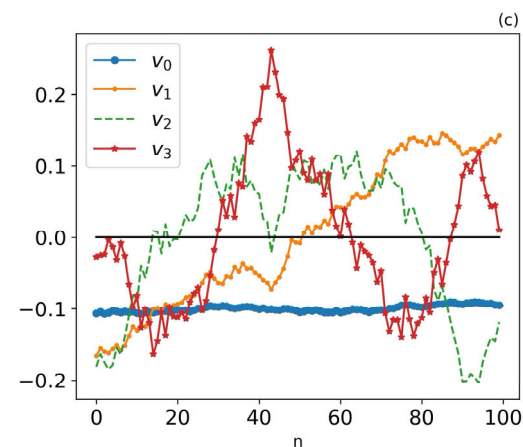
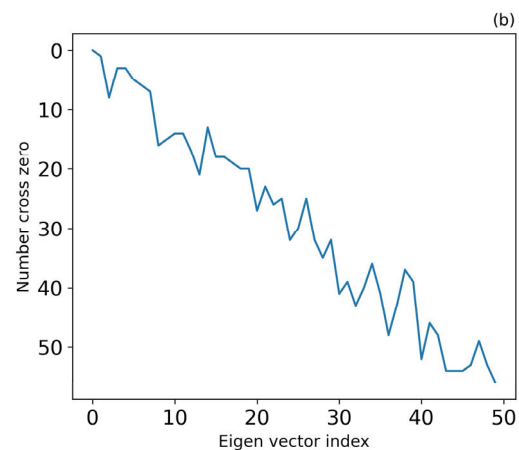
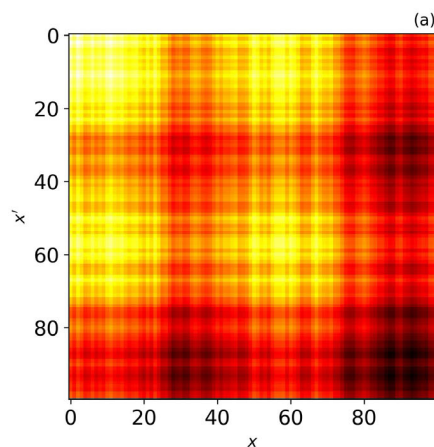
**Low frequency
components in MLP
loss function are
first learned.**

Part one: Coordinate-based MLP

Large eigenvalue components correspond to eigenvectors representing low frequency information



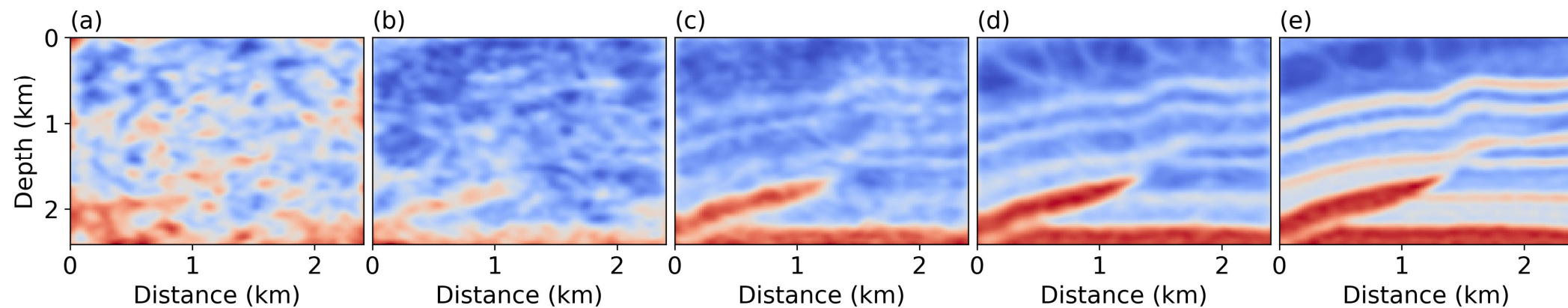
NTK analysis of the Relu activation function



NTK analysis of the sin activation function

Part one: Coordinate-based (MLP)

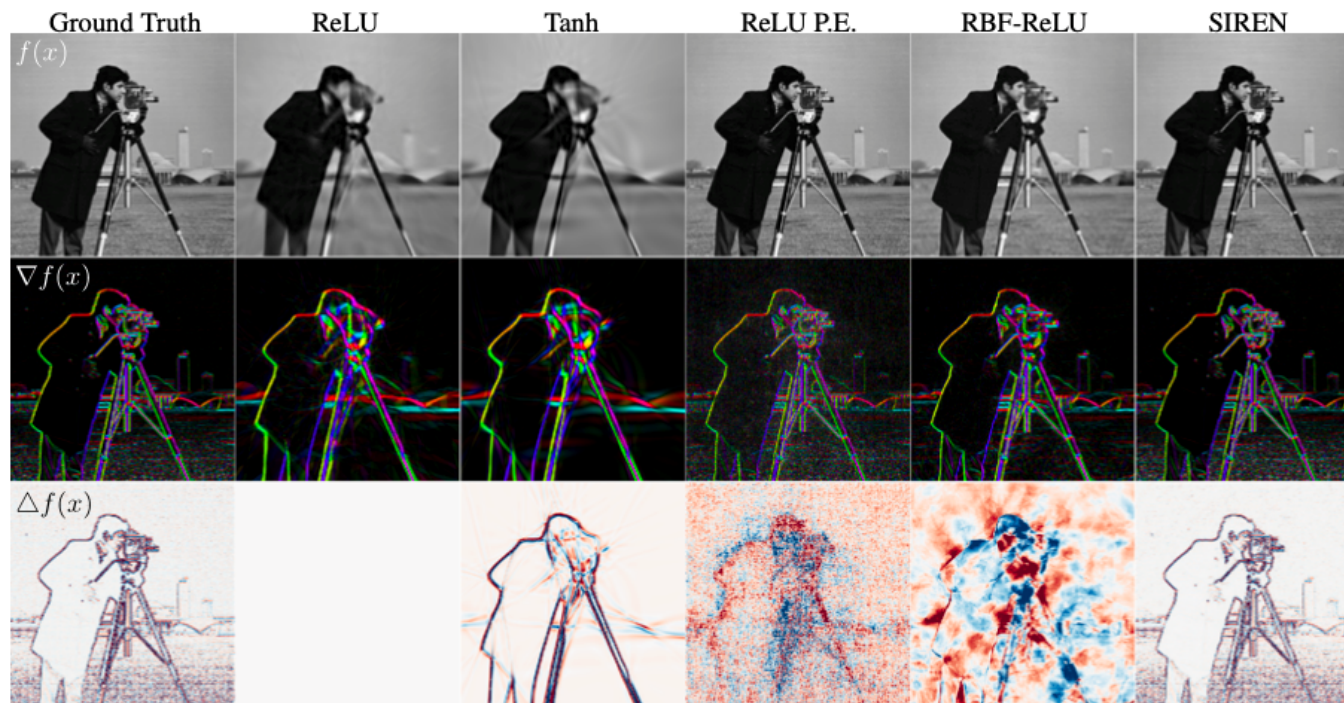
Low frequency components in MLP loss function are first learned.



Training a MLP with sin activation layer to represent a single image.
From left to right are the training prediction.
(a) 10 epoch, (b) 40 epoch, (c) 80 epoch, (d) 120 epoch, (e) 200 epoch.

Part one: Coordinate-based MLP

The activation functions in MLP.



Sitzmann V, et al Implicit neural representations with periodic activation functions[J]. Advances in Neural Information Processing Systems, 2020, 33.

Comparison of different activation functions in neural network architectures fitting the representation of an image

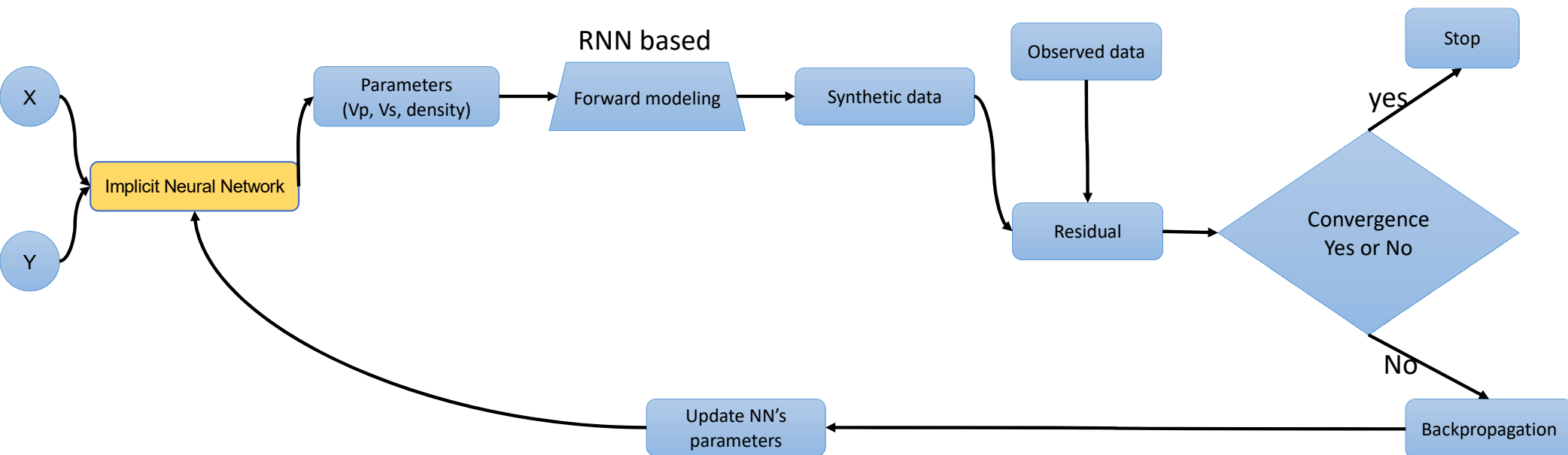


Part Two: Implicit neural Representation FWI: a FWI without the using of initial model



Part TWO: Implicit neural representation FWI

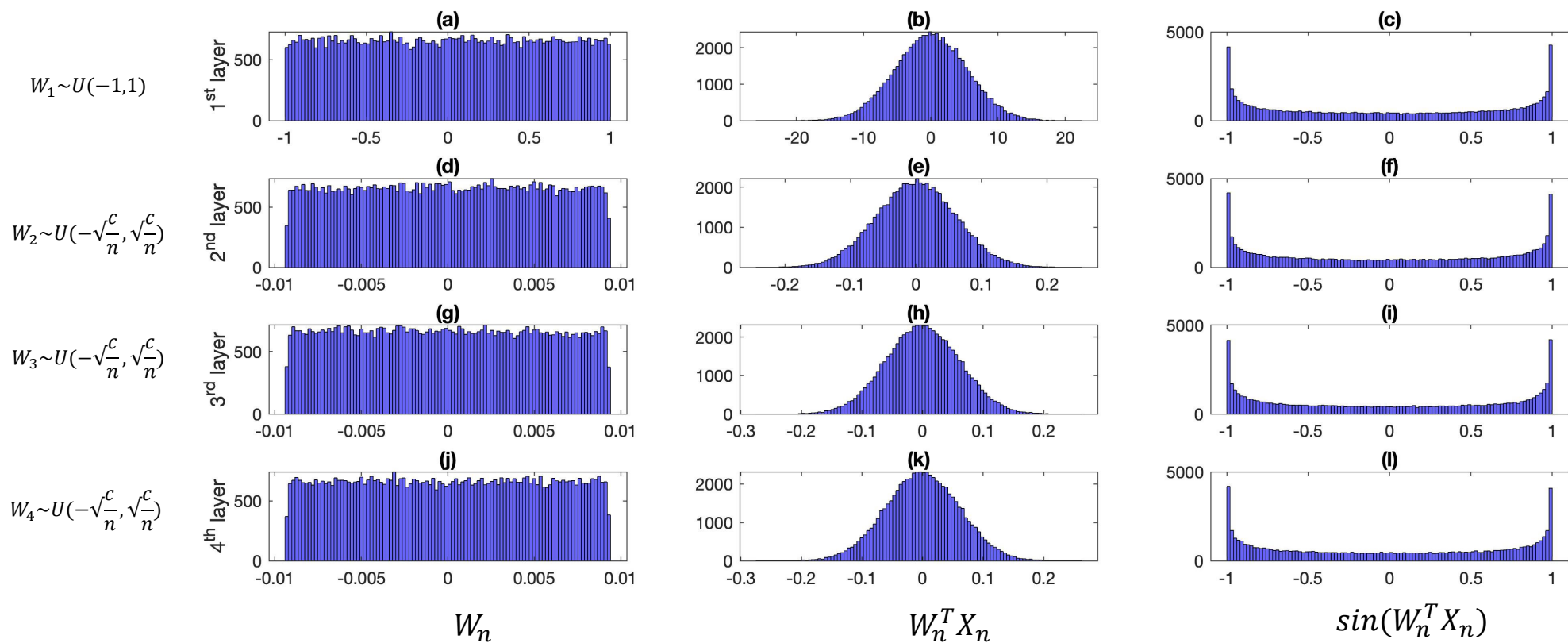
The basic structure of IFWI.





Part TWO: Implicit neural Representation FWI

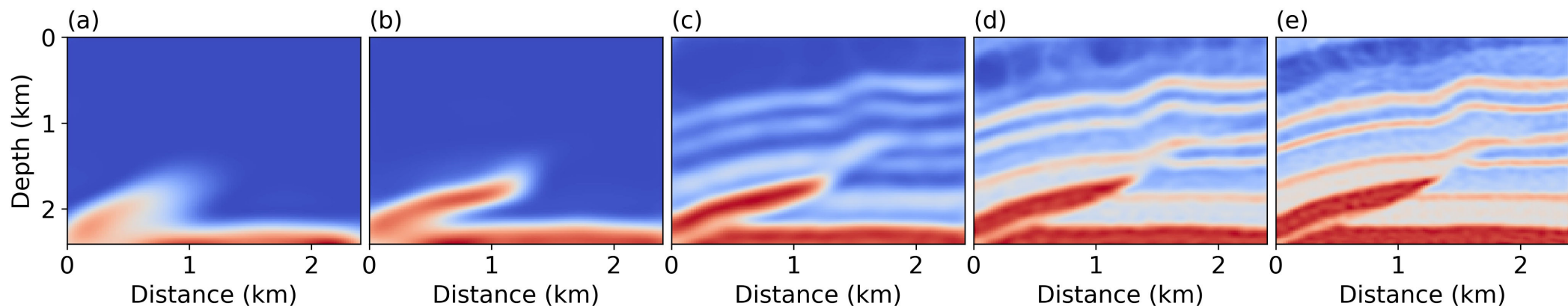
Initialization the weights in network





Part TWO: Implicit neural Representation FWI

Proof of how initialization weights influence the prediction results



The prediction result training a network to generate a velocity model with different c value with a four layer coordinate based MLP. (a) $c=1$, (b) $c=3$, (c) $c=9$, (d) $c=15$, (e) $c=20$. With a broader range of weights are generated, more detail of the image can be resolved.



Part Three:

Part Three: Numerical tests

Part Three: Numerical tests

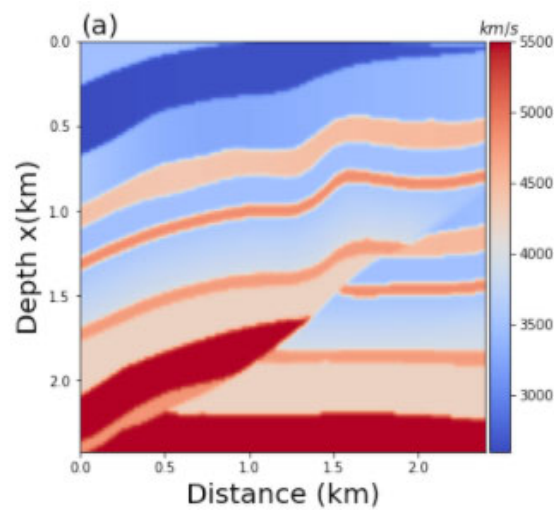
Model size: $n_z=n_x=125$ Grid length: $dz=dx=20\text{m}$

Maximum receiving time: 2.6s $\Delta t=0.002\text{s}$

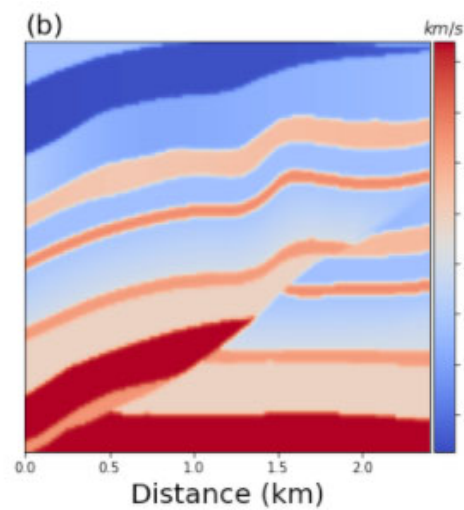
Wavelet: Ricker's wavelet (10 Hz main frequency)

Maximum iteration time: 2000

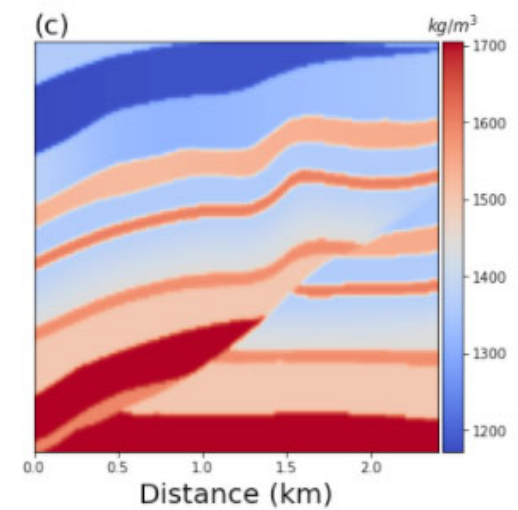
GPU Device: Nvidia V100



True Vp

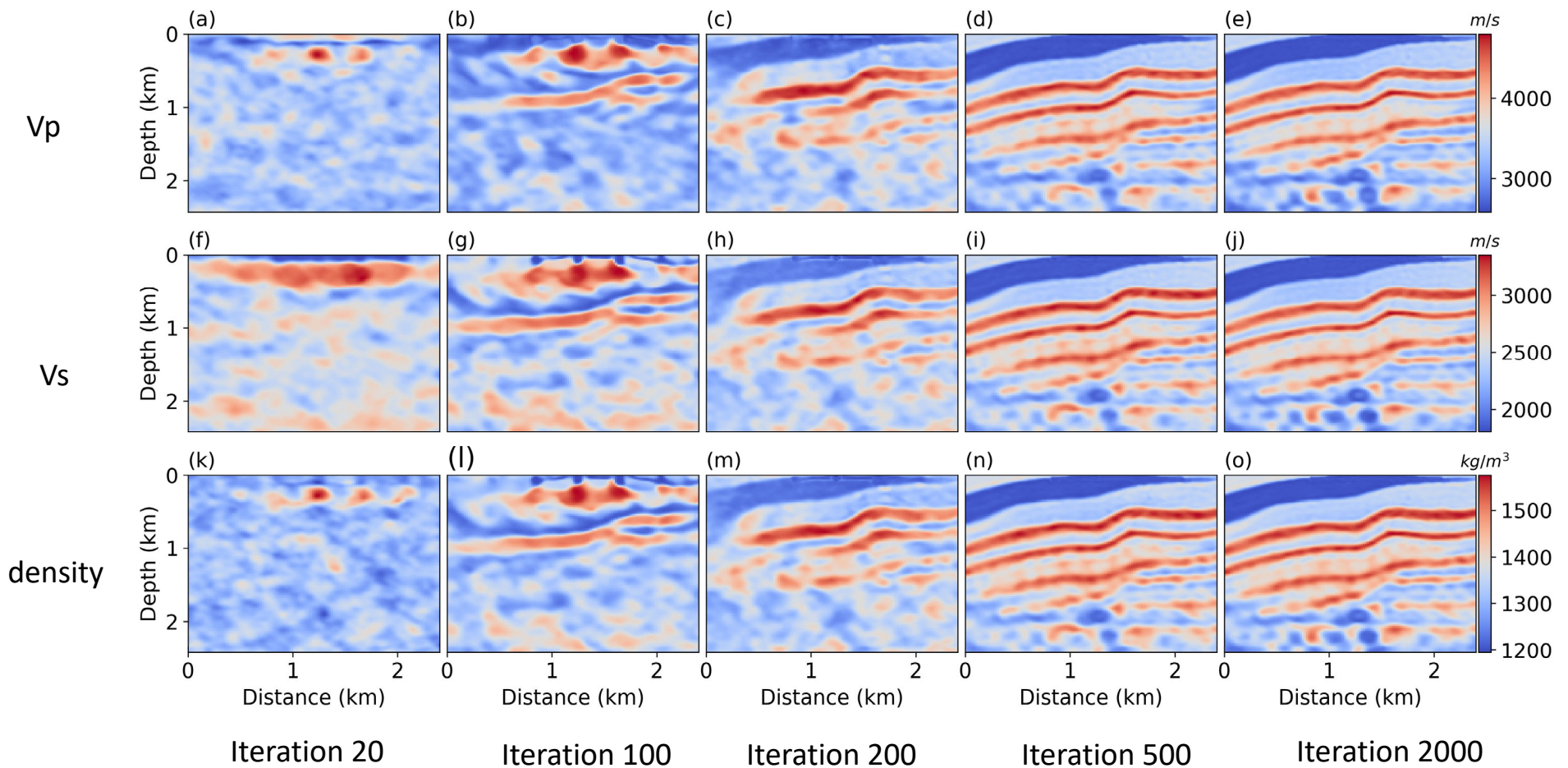


True Vs

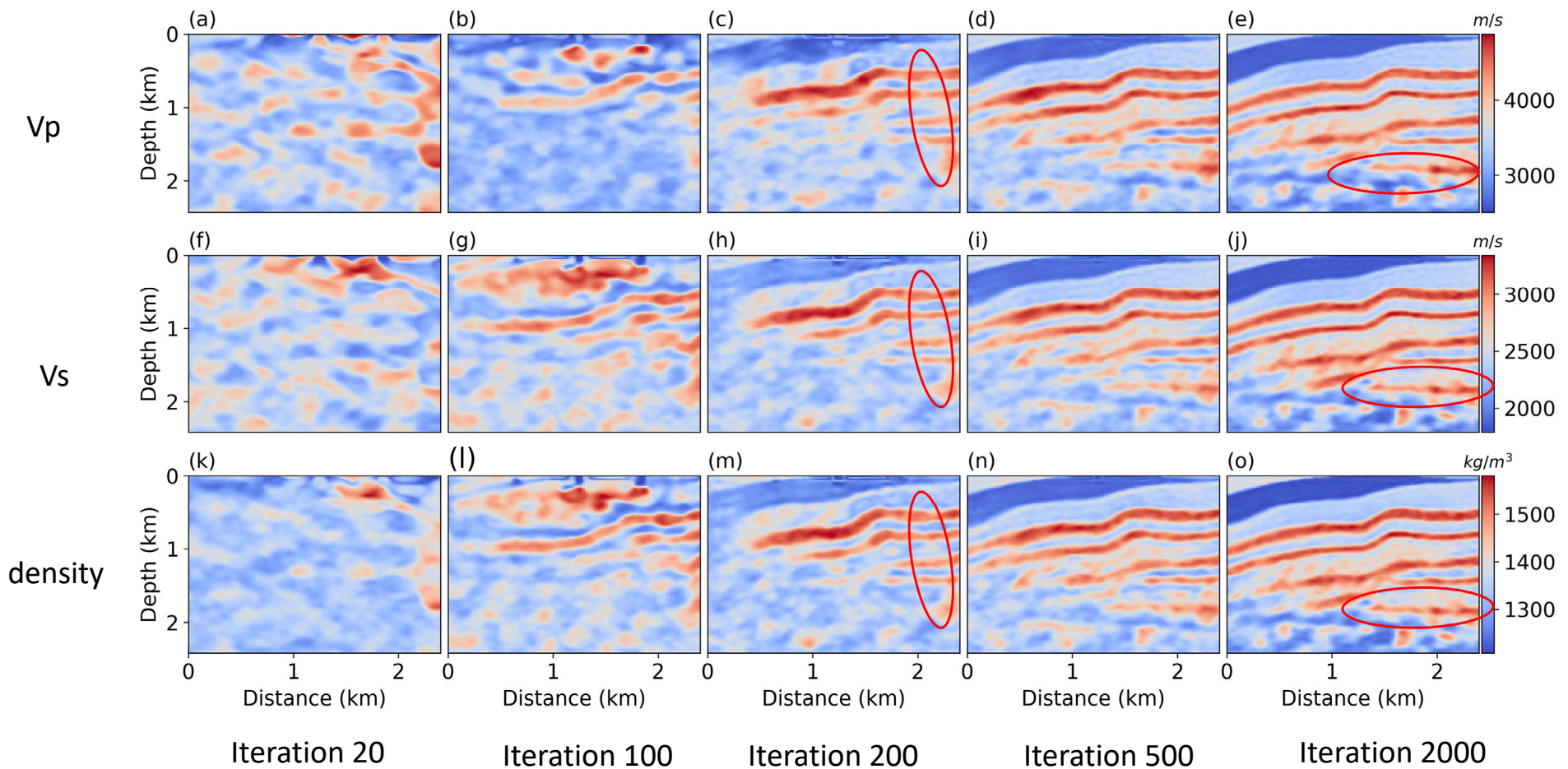


True Density

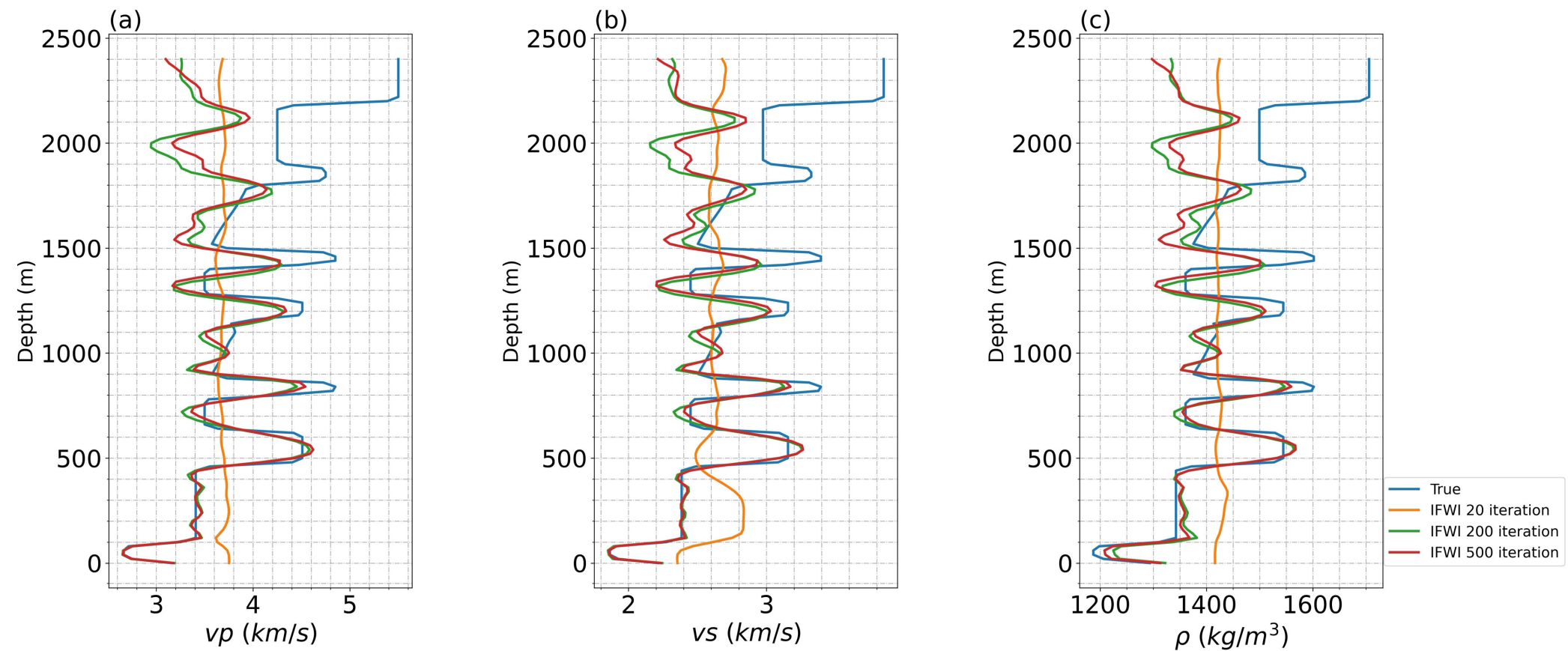
Part Three: Numerical tests



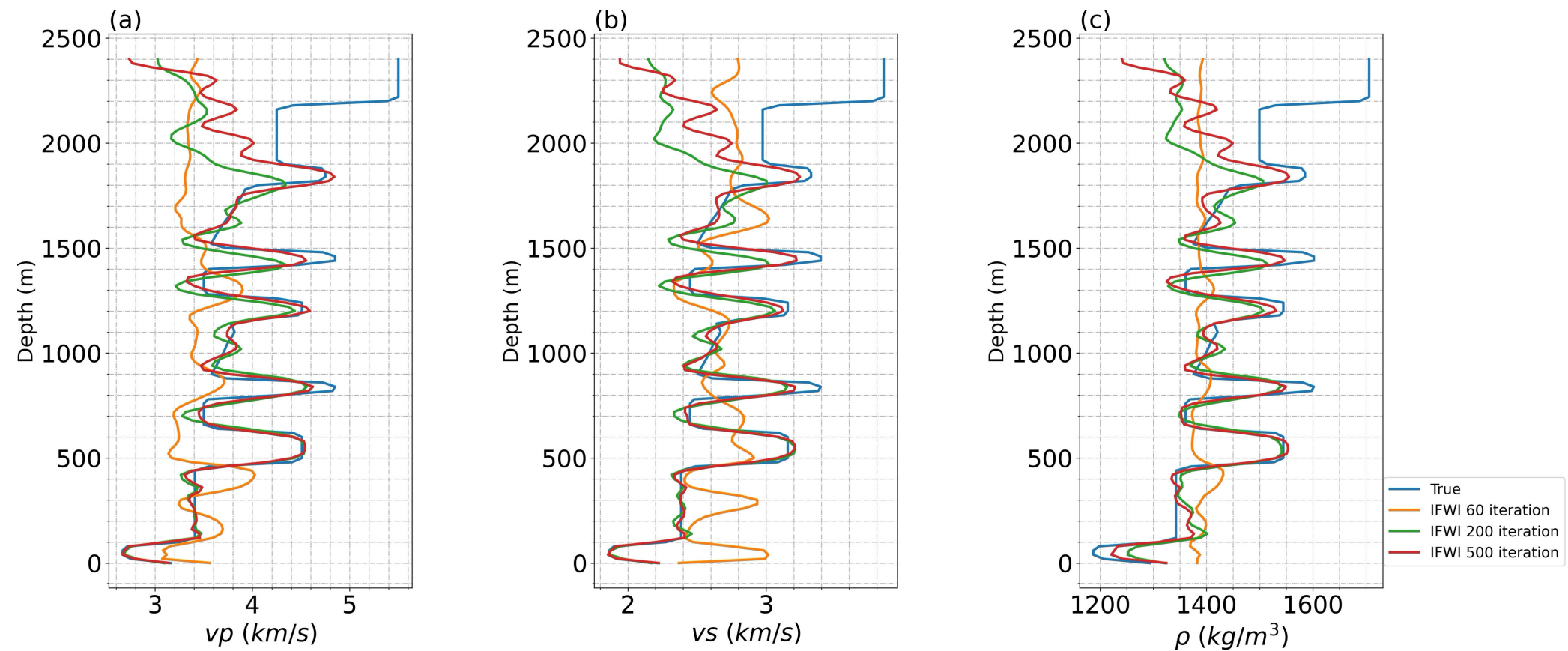
Part Three: Numerical tests



Part Three: Numerical tests



Part Three: Numerical tests





Conclusions

- (1) We discussed why MLP has good ability of recovering the low frequency components in objective function.
- (2) We use the combination of the coordinates based MLP and RNN FWI to perform elastic FWI without the initial models, and the results predicted with IFWI is promising.

Problems and improvements

- (1) Depend heavily on acquisition system to light up the whole simulation area.
- (2) Convergence time is longer compared with conventional FWI.



Thanks

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