

Time-lapse FWI using simultaneous sources

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- Motivation
- Subsampling the shots
- Amplitude-encoding FWI
- Results for acoustic time-lapse FWI
- Results for elastic time-lapse FWI
- Conclusions







The objective function is given by (Yang et al. 2014)

$$E(\mathbf{m}) = \frac{1}{2} \|\mathbf{p}_{cal} - \mathbf{p}_{obs}\|^2 = \frac{1}{2} \sum_{r=1}^{ng} \sum_{s=1}^{ns} \int_0^{t_{max}} dt |p_{cal}(\mathbf{x}_r, t; \mathbf{x}_s) - p_{obs}(\mathbf{x}_r, t; \mathbf{x}_s)|^2$$
(1)

- Shot subsampling: choose a small number of shots (Díaz and Guitton, 2011; Ha and Shin, 2013).
- Source-encoding: encode all individual shots into supershots (Krebs et al., 2009, Liu et al., 2021).

Subsampling the shots

Subsampling schemes

- No introduced crosstalk noise.
- Limited data reduction.

2

1

з

teration number

5

32



cyclic

random

Shot index

5

6

Fig 1. The black dots indicate the shots (adopted from Ha and Shin, 2013).

↔ Amplitude-encoding FWI

In amplitude-encoding FWI, all individual shot gathers are blended into super-shots by

$$p^{\rm sup} = \mathbf{B}p \tag{2}$$

The encoding matrix is defined as:

$$\mathbf{B} = \begin{bmatrix} b^{1,1} & b^{2,1} & b^{N_{ig},1} \\ b^{1,2} & b^{2,2} & b^{N_{sig},2} \\ \vdots & \vdots & \vdots & \vdots \\ b^{1,N_{sup}} & b^{2,N_{sup}} & b^{N_{sig}\cdot N_{sup}} \end{bmatrix}_{Nsup \times Nsig}$$
(3)

where *Nsup* is the number of the super-shots and *Nsig* is the number of the individual shots (*Nsup < Nsig*).

Redefined *I*-2 norm objective function in encoding FWI :

$$E(\mathbf{m}) = \frac{1}{2} \|\mathbf{B}p_{cal} - \mathbf{B}p_{obs}\|^2 = \frac{1}{2} (p_{cal} - p_{obs}) \mathbf{B}^T \mathbf{B} (p_{cal} - p_{obs})$$

crosstalk matrix (4)

The sine basis is defined as (Tsitsas et al., 2010) :

$$\mathbf{b}_{m,n} = \sqrt{\frac{2}{n_{\text{sig}}}} \sin\left(\frac{\left(m + \frac{1}{2}\right)\left(n + \frac{1}{2}\right)\pi}{n_{\text{sig}}}\right)$$

(5)

Contract Amplitude-encoding FWI

Encoding and crosstalk matrices



7 super-shots 70 super-shots



- Use all data information
- Introduce crosstalk noise

Encode subsampled shots

- Reduce data dimension
- Reduce crosstalk terms

Time-lapse inversion

Time-lapse strategy



Flowchart of parallel strategy (PRS)

Constic time-lapse FWI



Baseline model

Time-lapse model

Initial model



- Subsample every 4 shots
- Use 58 shot gathers to compose 10 super-shots
- Re-subsample cyclically every a few iteration.

Encoding and crosstalk matrices





all shots

subsampled shots

Constic time-lapse FWI

Inversion result for baseline model



Inverted baseline model

1300 m

2700 m

Constic time-lapse FWI

Inversion result for time-lapse model



Baseline

Monitor

Time-lapse

Elastic Marmousi II model

Ns: 204 sources Multi-scale: 1 Hz to 20 Hz









x (m)



²⁰⁰⁰ x (m)

2500 3000

3500

4000

1500

0

500

1000

1500

500

x (m)

- Encoding and crosstalk matrices
- Sup-Shot Index c) d) 20 40 60 Shot Index 120 120 140 140 200 150 Shot Index Shot Index subsampled shots all shots

- 204 shot gathers
- subsample every 3 shots
- compose 40 super-shots

Inversion results for baseline model





Vs

Vp

Vertical profiles for baseline model







Inversion results for time-lapse model











True

Initial

Time-lapse

Common-model strategy (CMS) (Hicks et al., 2016)



Flowchart of common-model strategy (CMS)

Vs

Comparison of time-lapse strategy











100

50

80

60

40

20



PRS



- We presented cyclic subsampled data-based amplitude-encoding timelapse FWI in the time domain.
- We have applied this scheme to both acoustic and elastic time-lapse FWI, synthetic examples show that using this scheme can make the inversion process efficient with minimum sacrifices in the inversion results.
- We applied common-model strategy to elastic time-lapse FWI and obtain time-lapse models with better mitigated artifacts.



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