

Common image gathers from blended data

Ziguang Su and Daniel Trad

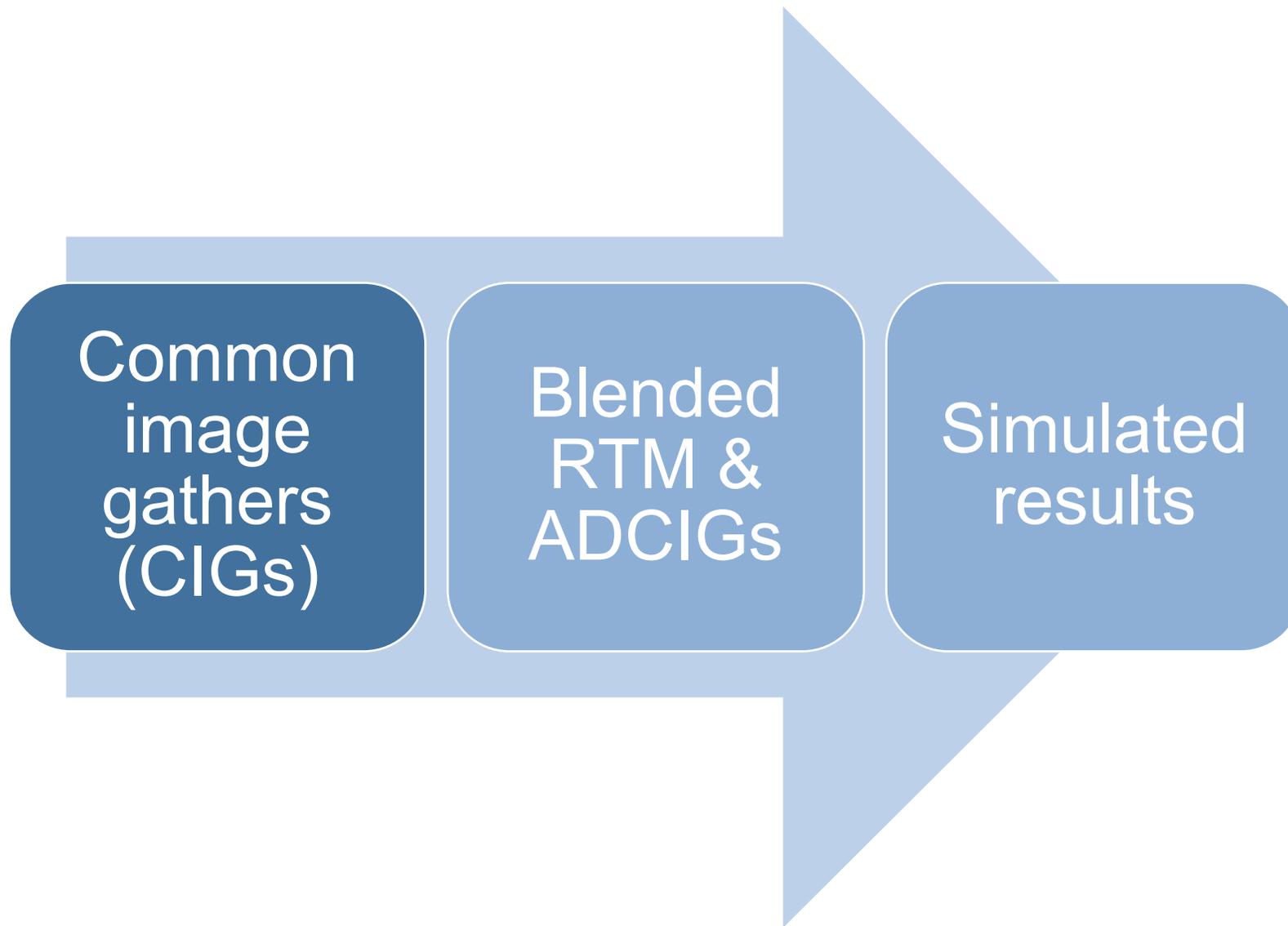
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Department of Geoscience





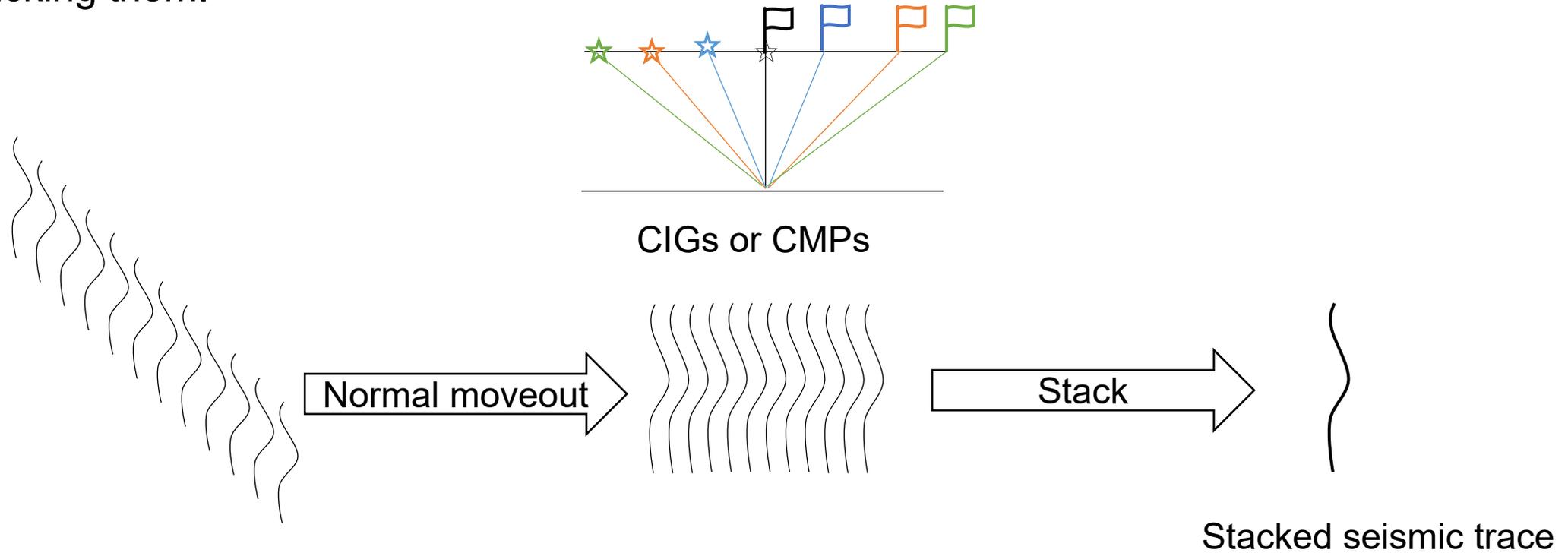
Why CIGs?

CIGs: a series of prestack migrated trace for subsurface attribute interpretation

Common midpoint gathers/CMPs are to stack data, CIGs are to migration.

When we stack CIGs, we lose some amplitude information.

If we want reflectivity as a function of offset/angle, we need to look into CIGs before stacking them.



Seismic trace sorted by offset/angle

Stacked seismic trace

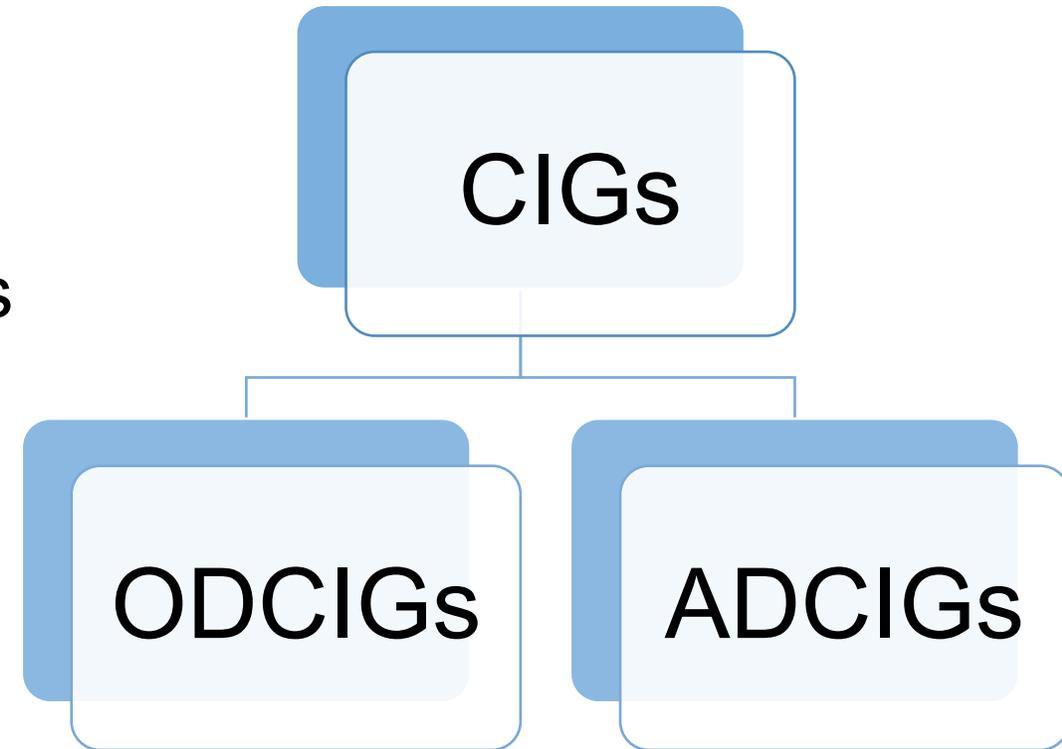


Why CIGs?

CIGs are primary data for:
amplitude-versus-offset (AVO) analysis
amplitude-versus-angle (AVA) analysis
migration velocity analysis

Types of CIGs:

offset domain common image gathers (ODCIGs)
angle domain common image gathers (ADCIGs)



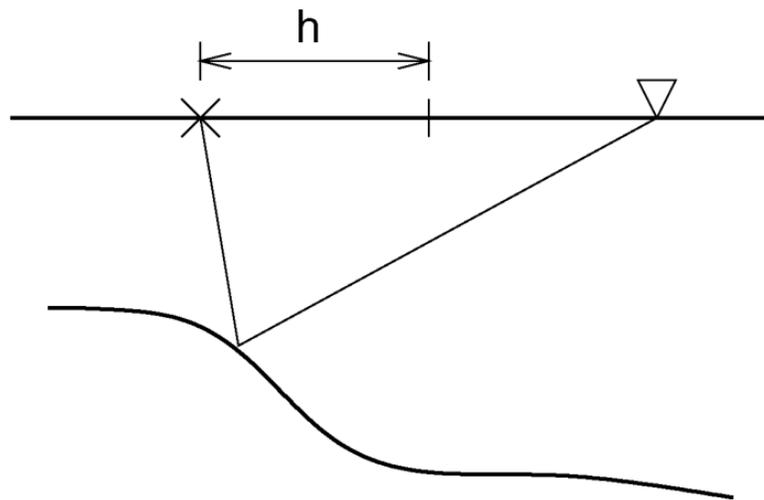


ODCIGs

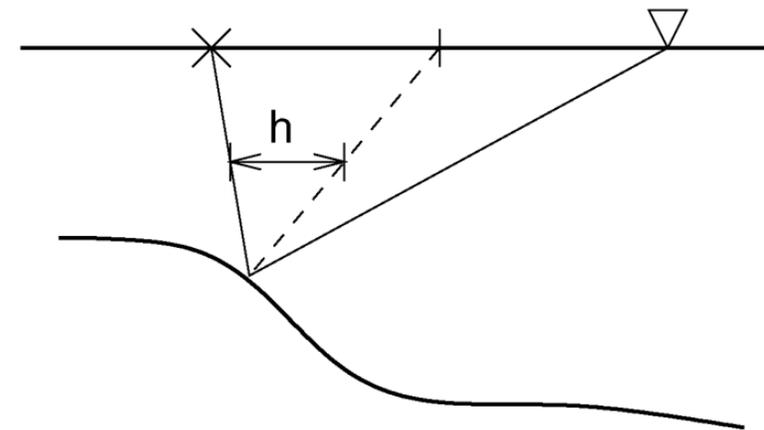
Definition of offset extended to subsurface.

distance between source and receiver on the surface ->

distance between source wavefield and receiver wavefield in the subsurface



(a) Before migration



(b) During migration



Why not ODCIGs? multipathing

ODCIGs can't handle multipathing for complex velocity model.

Multipath:

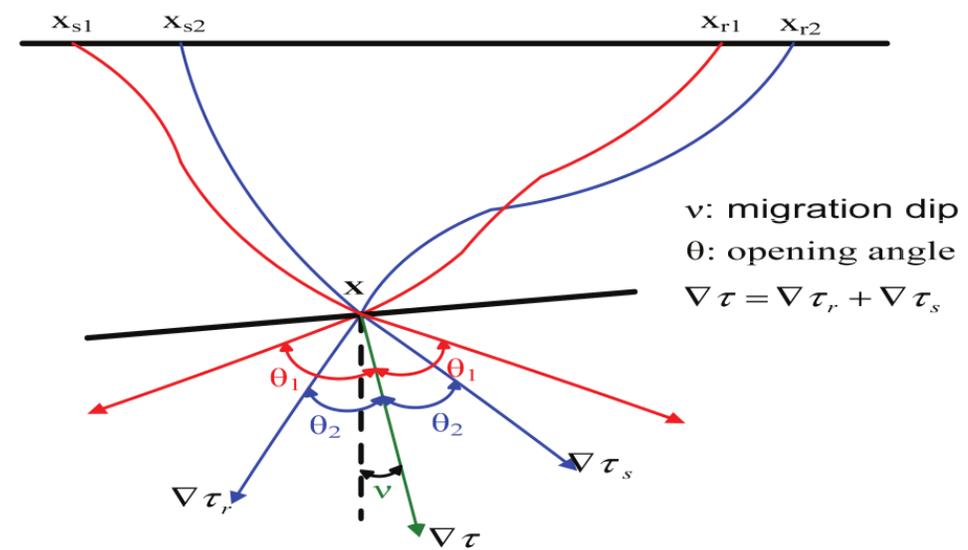
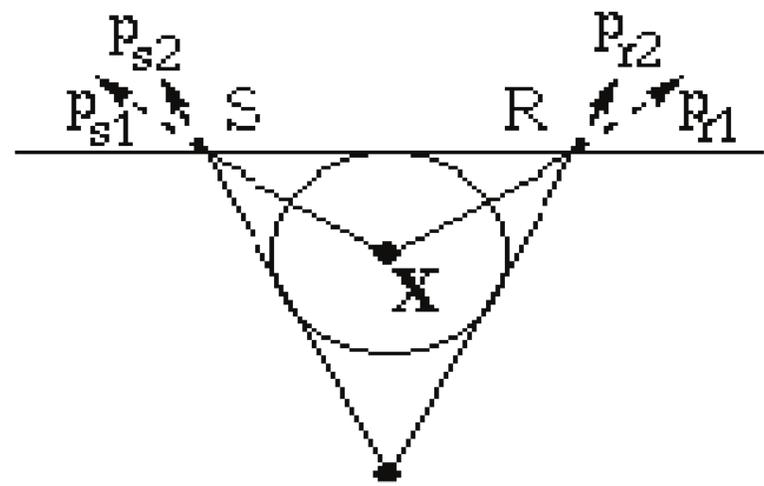
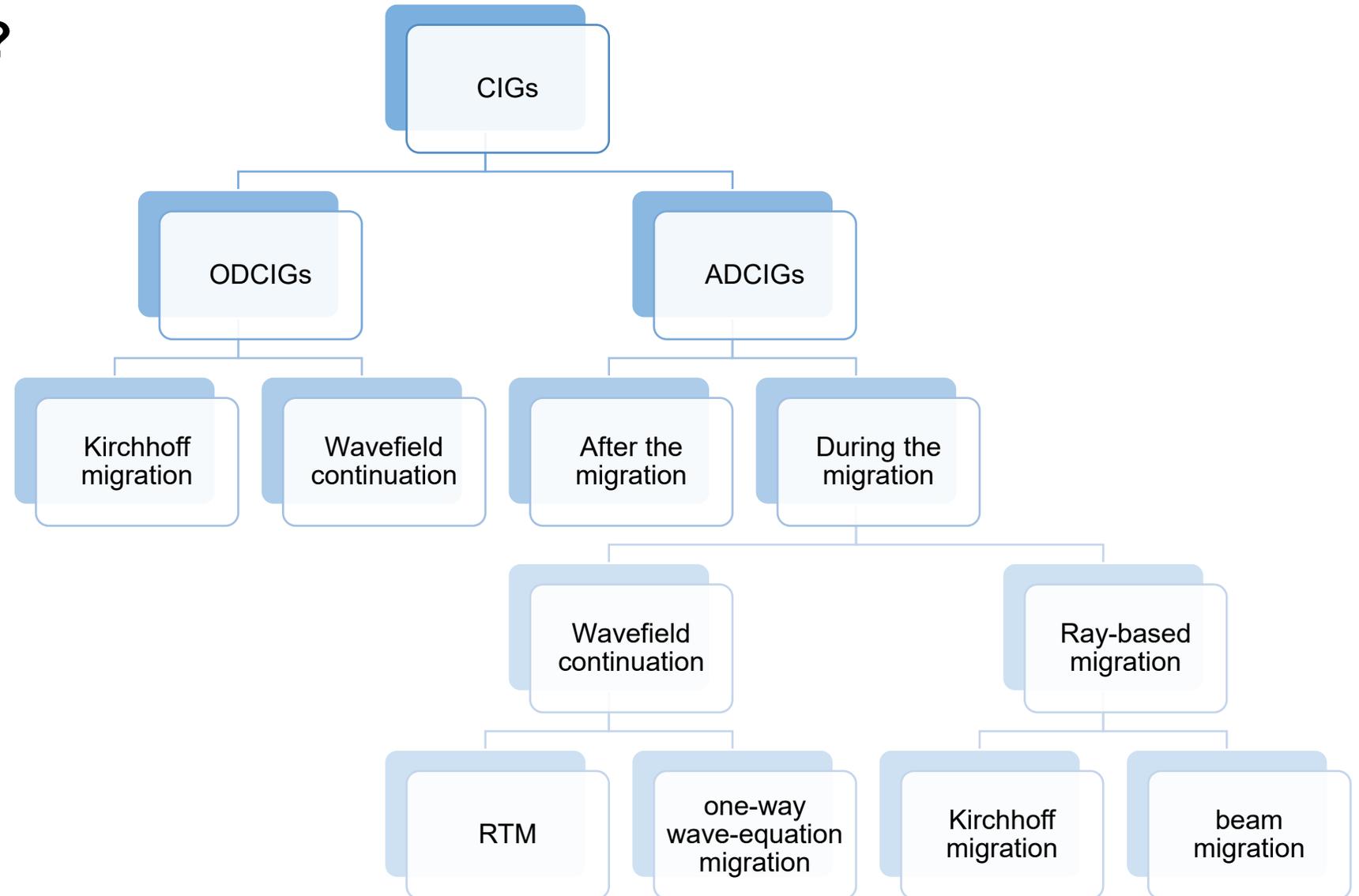


FIG. 3. A dipping reflector with two sets of specular rays that have the same offset but different opening angles at depth.

- Same source-receiver wavefield location and travelttime but different image point.
- Same subsurface offset and image point but different source-receiver wavefield location .
- They have different raypath and reflection angle.



How to get CIGs?





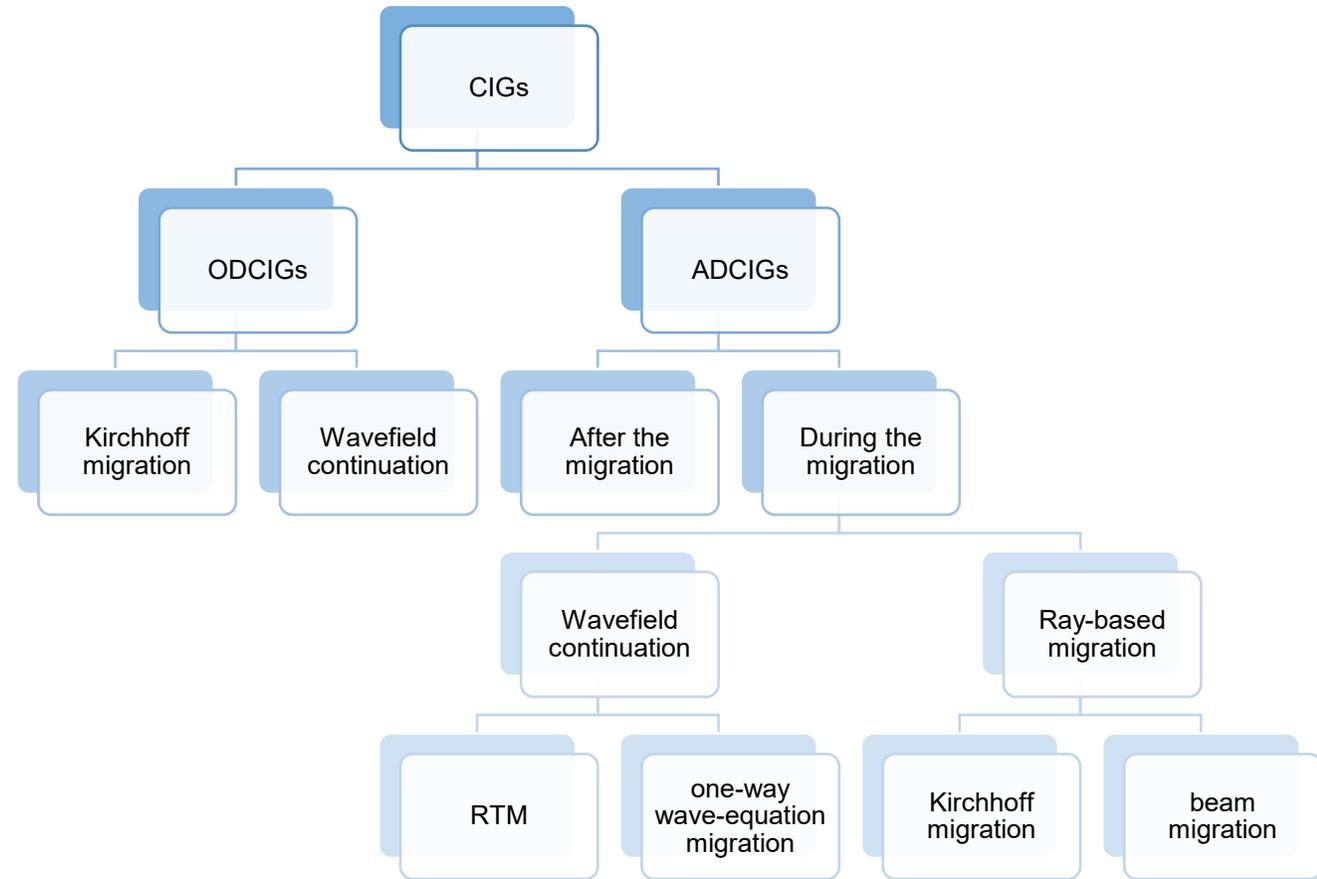
How to get CIGs?

assumption & approximation

Kirchhoff depth migration:
high frequency
approximation

beam migration: Green's
function

one-way wave-equation
migration: one way
approximation assumption

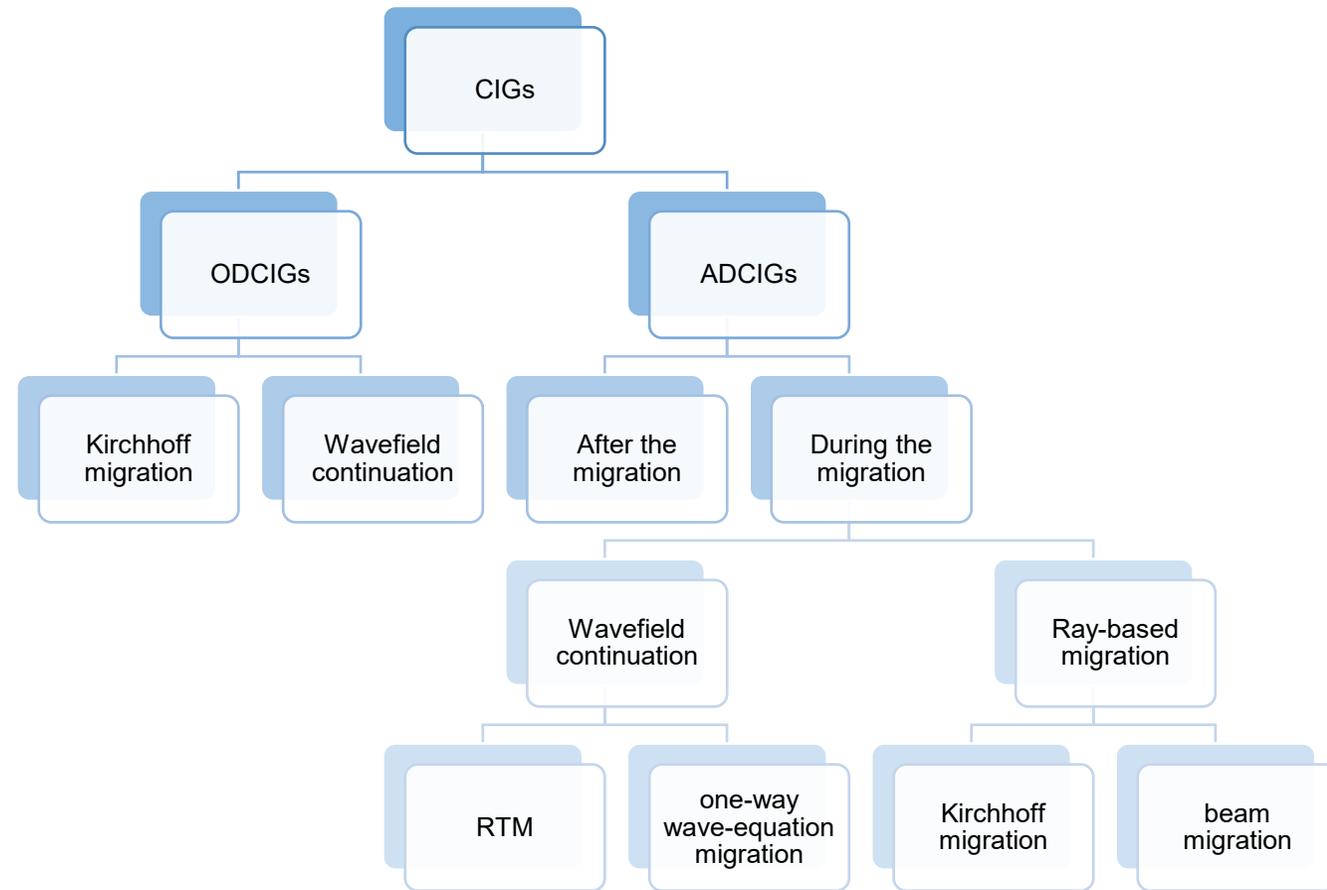


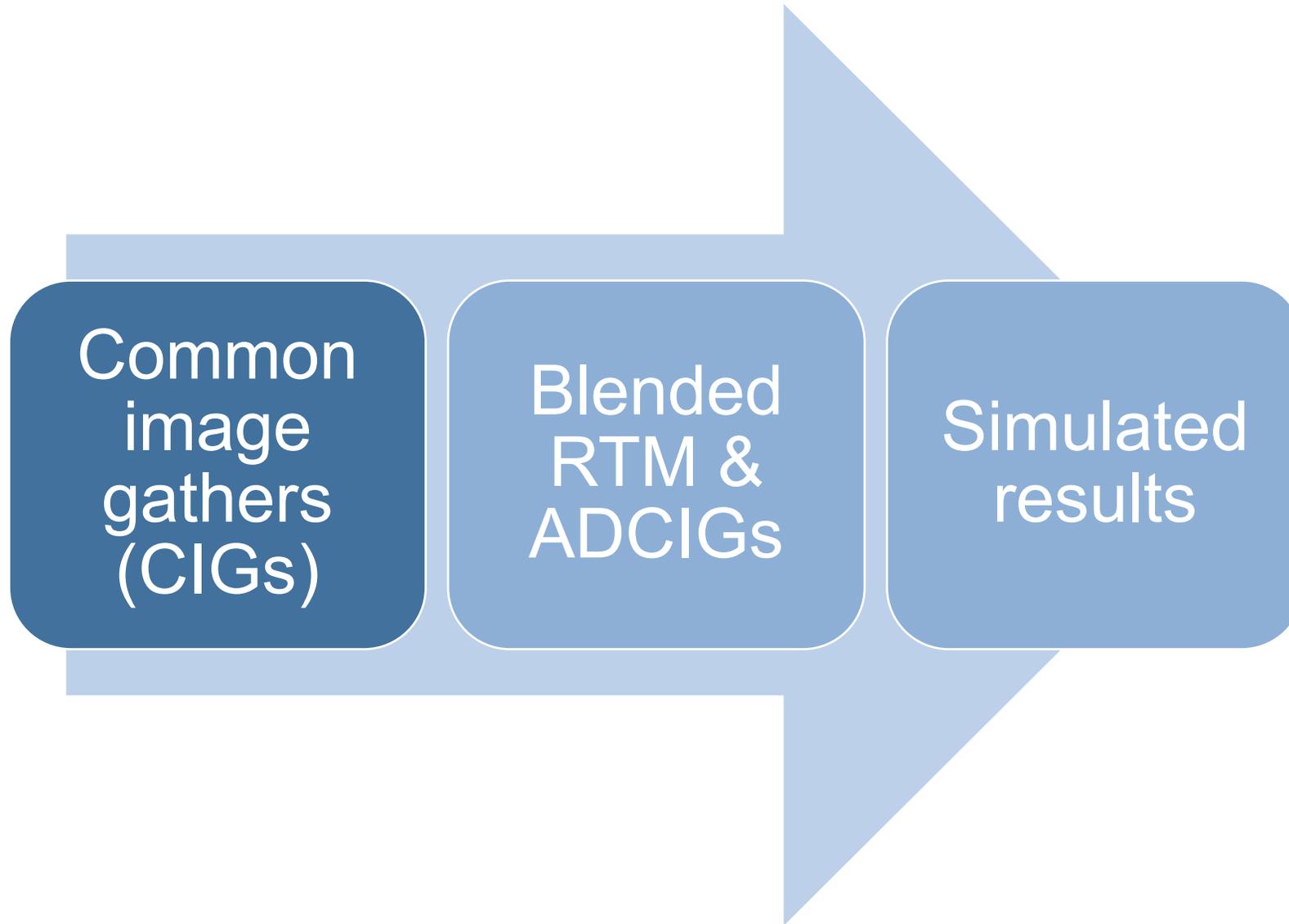


How to get CIGs?

Because the Reverse time migration/RTM is based on the direct solutions of the wave equation, it requires less assumption and approximation.

Itself naturally carries the correct propagation amplitude.







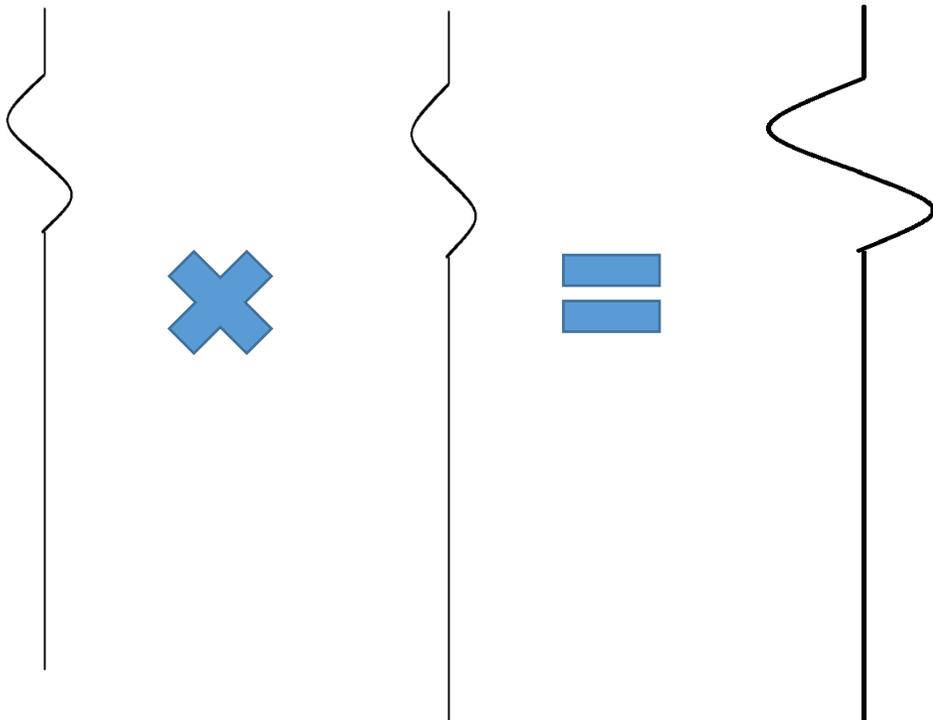
How to solve RTM?

The image condition/IC in conventional RTM is the cross-correlation in the image point containing all reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



$$\text{image}(x,z) = \sum_{\text{time}} S(x,z,t)R(x,z,t),$$



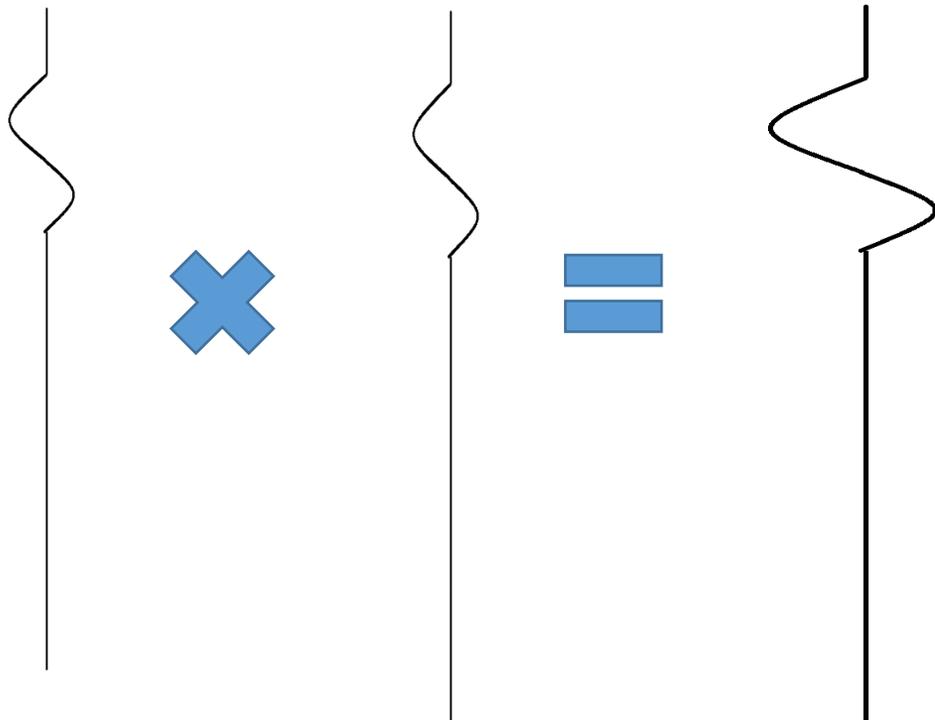
The deconvolution IC can be obtained by normalizing the square of the source illumination strength.

It contains all reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$

$$\text{image}(x, z) = \frac{\sum_{\text{time}} S(x, z, t) R(x, z, t)}{\sum_{\text{time}} S^2(x, z, t)},$$



Blended RTM & ADCIGs

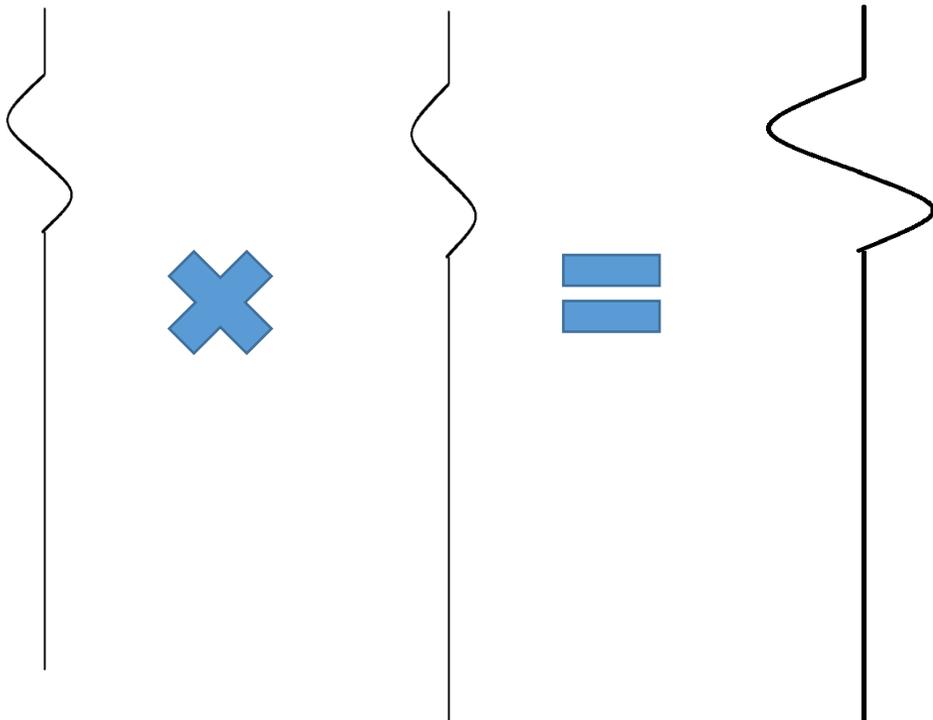
The ADCIG IC adds the angle dimension to the output

It contains the given reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

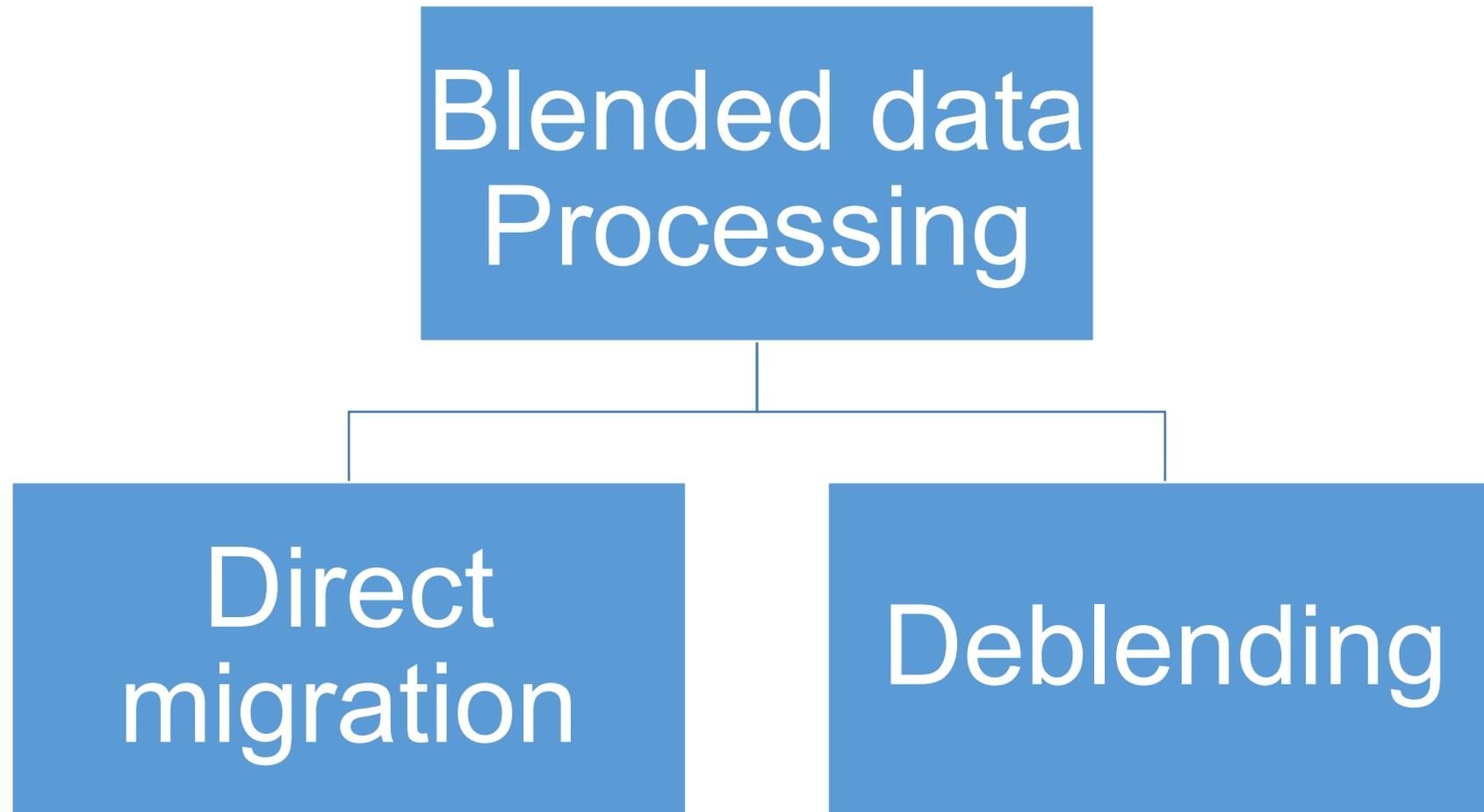
Receiver wavefield unblend

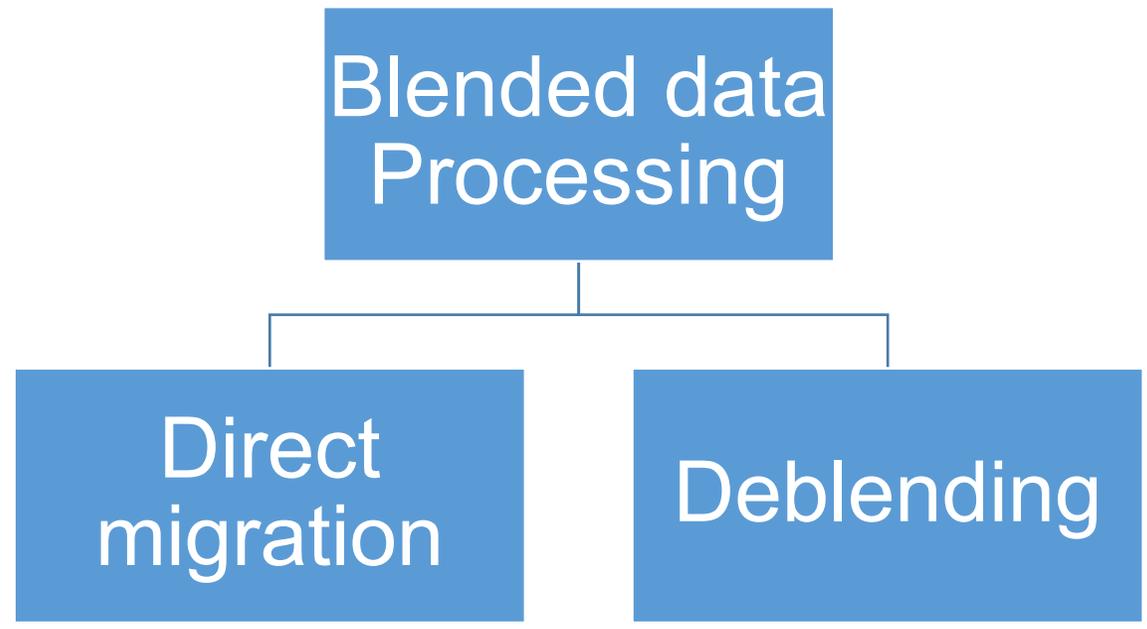


$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$



$$R(\vec{x}, \theta) = \int p_B(\vec{x}, \theta; t) p_F^{-1}(\vec{x}, \theta; t) dt$$







Blended data Processing restrictions

Direct migration:

Requires velocity model accuracy

Deblending:

difficult when shot spacing is close and many shots are blended
for complex models containing many scatter points
may rely on random source timings and positions



Hypotheses

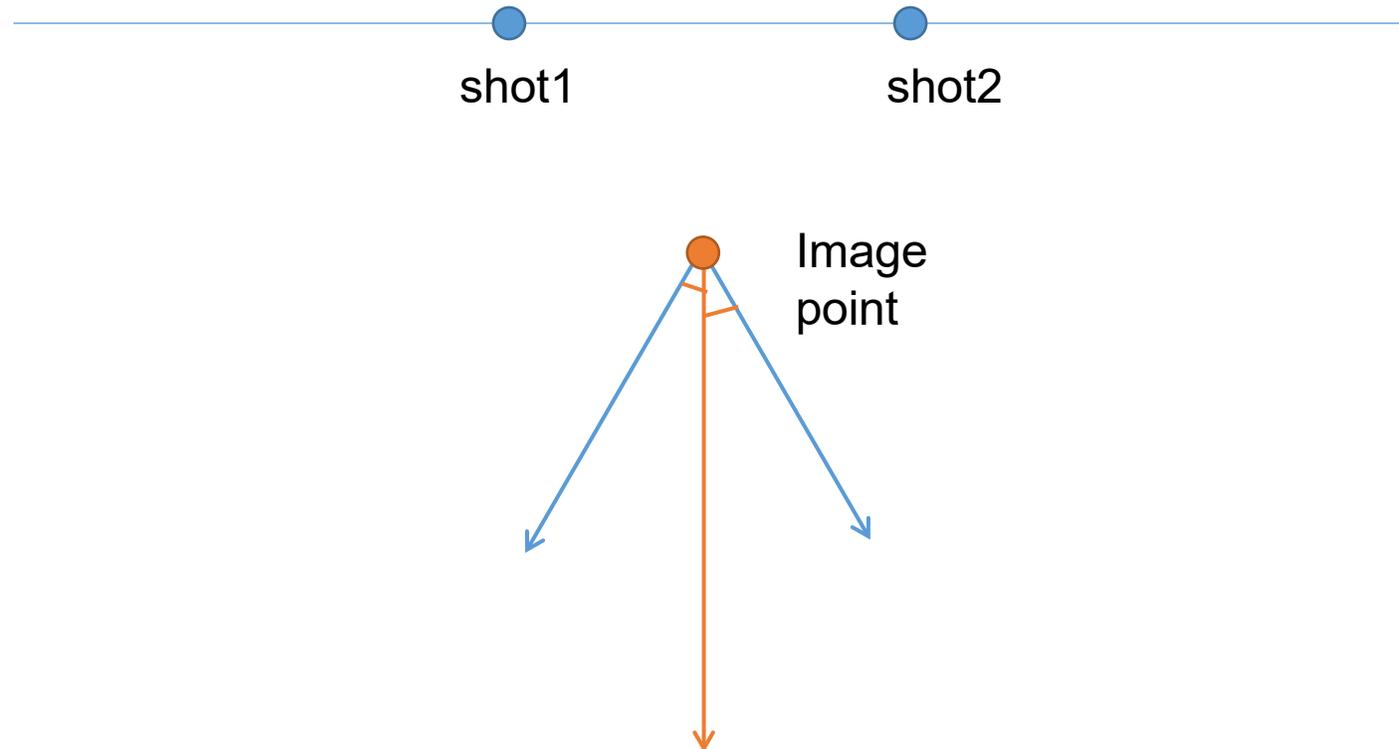
1. The earth's response can generally be approximated as linear
2. There is only one wave direction per image point per image time. (Vyas et al., 2011)



Blended acquisition in RTM

If simultaneous arrival

If energy from different sources arrive at the same time.
The addition of the vectors applied.





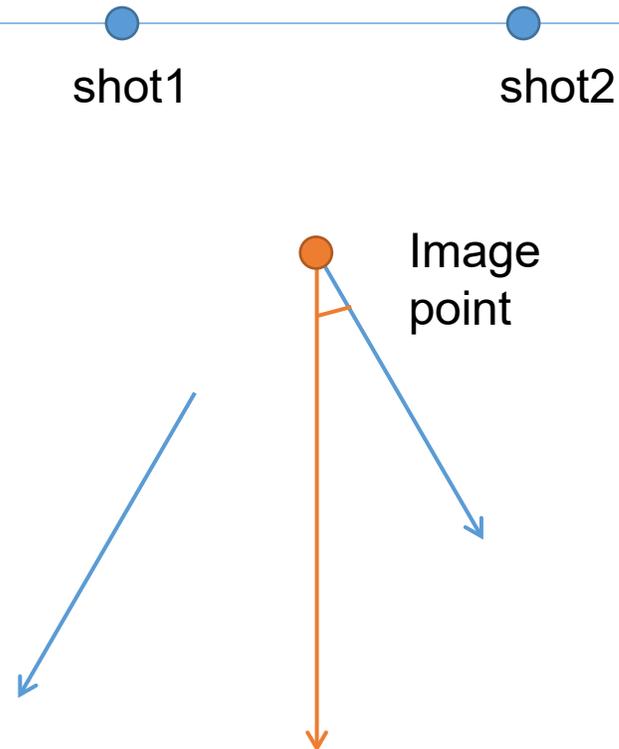
Blended acquisition in RTM

If sequential arrival

If energy from different sources arrive at different time. The cross-correlation of RTM IC will become risky.

Crosstalk from other sources will add noise.

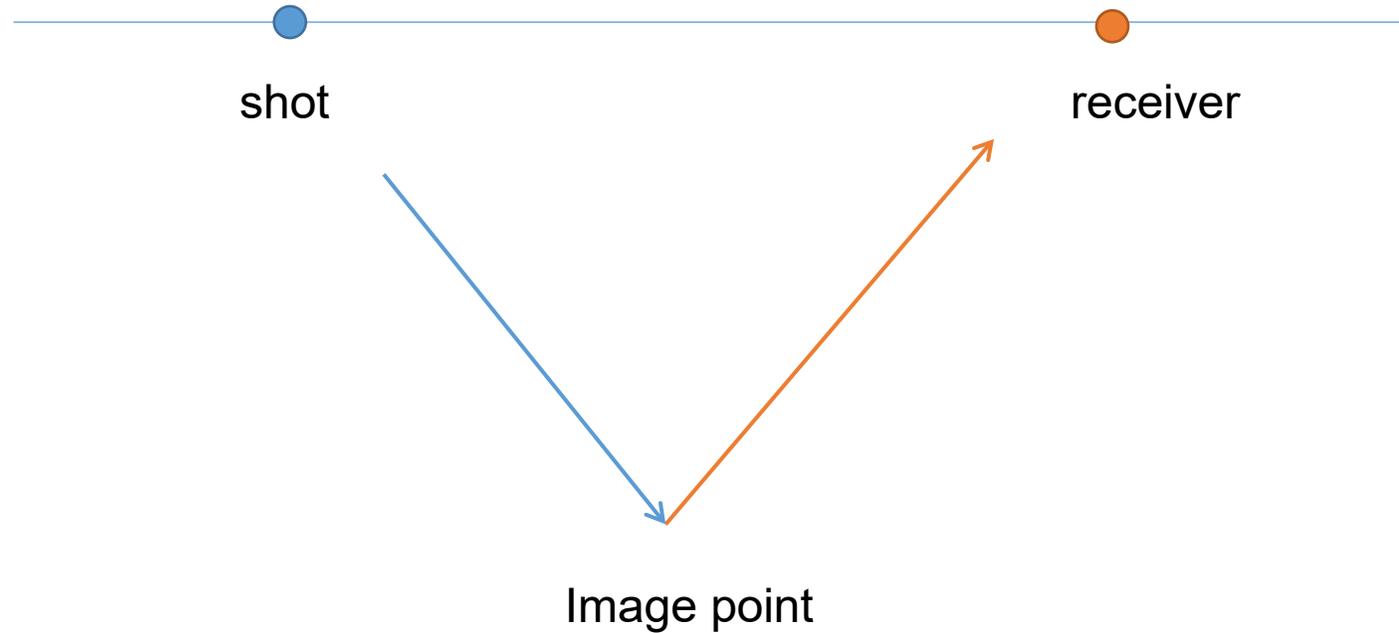
How to attenuate that? Discuss at each reflection angle in ADCIGs





Blended acquisition in ADCIGs

For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

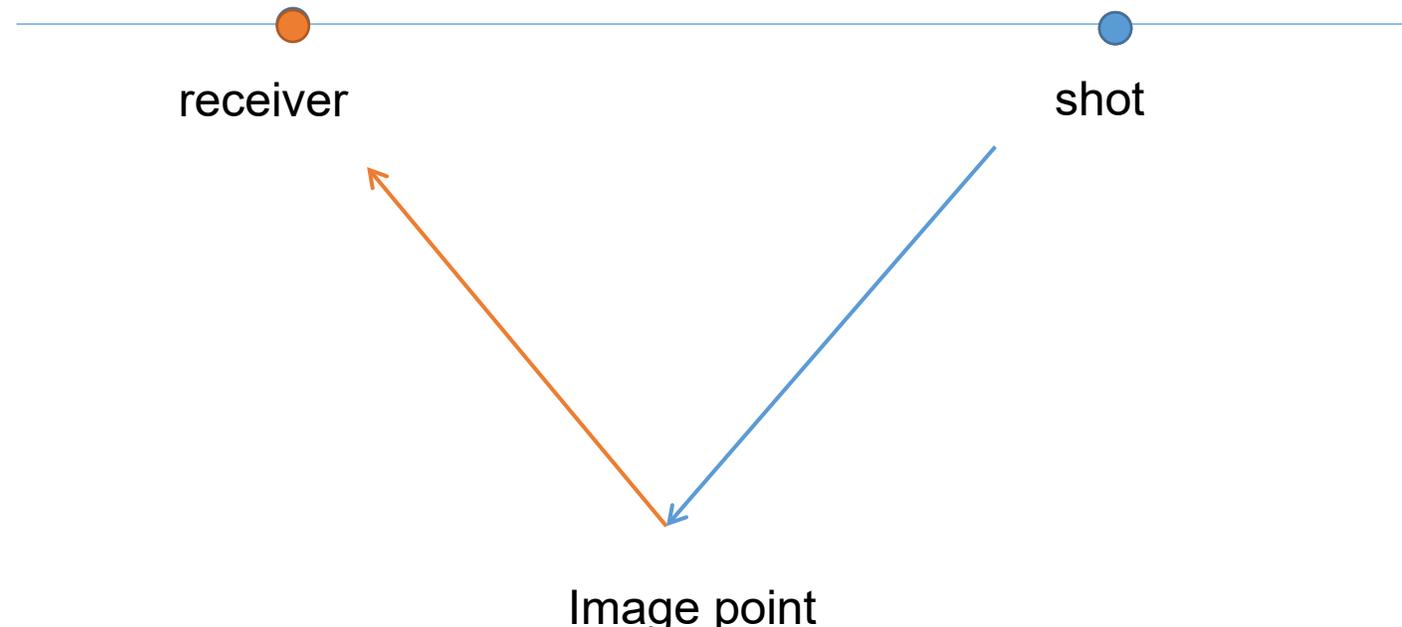




Blended acquisition in ADCIGs

For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

For a given reflection angle at an image point, that reflection may happen more than once, so there will be multiple IC values.

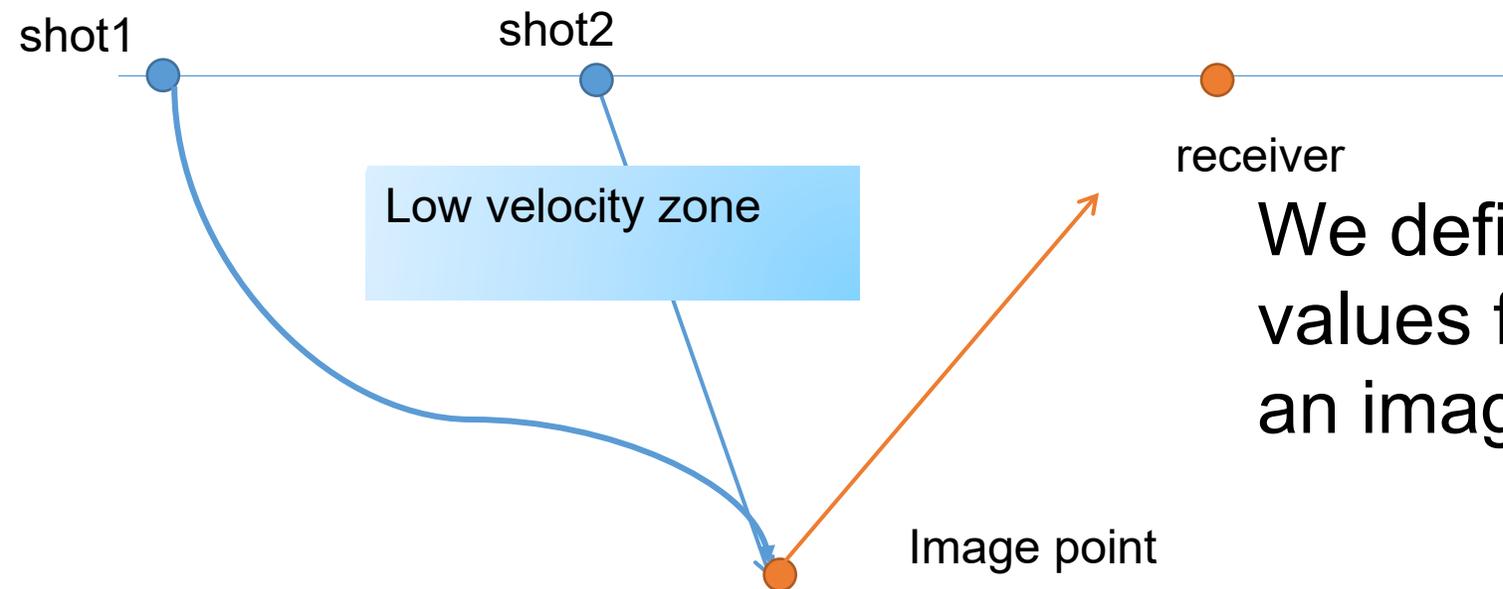




Blended acquisition in ADCIGs

For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

For a given reflection angle at an image point, that reflection may happen more than once, so there will be multiple IC values, especially in blended data.



We define the quantity of the IC values for a given reflection angle at an image point “subsurface fold”



Blended acquisition in ADCIG

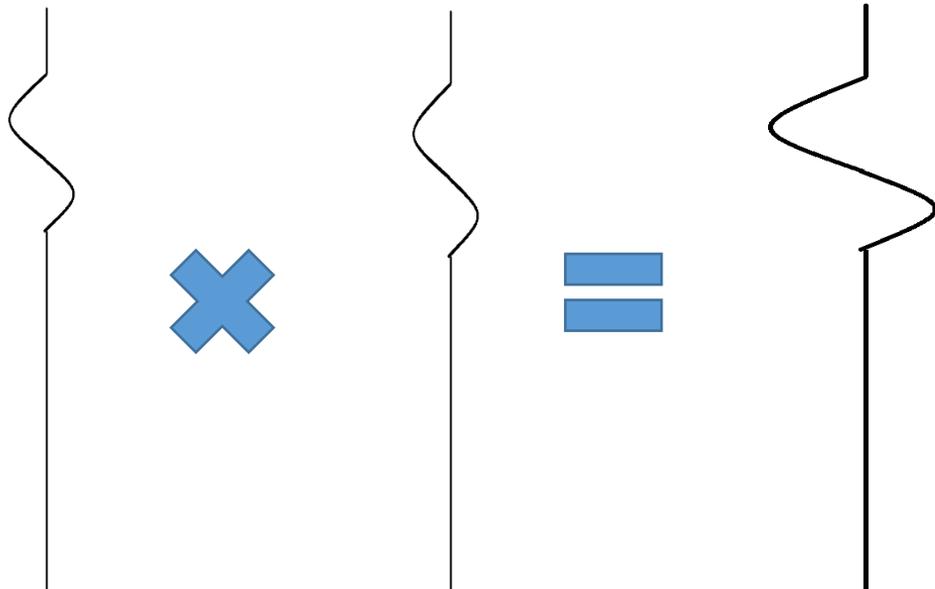
For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

For a given reflection angle at an image point, that reflection may happen more than once, especially in blended data.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



Conventional cross-correlation IC is the sum of all IC values. Its output amplitude will be affected by subsurface fold.

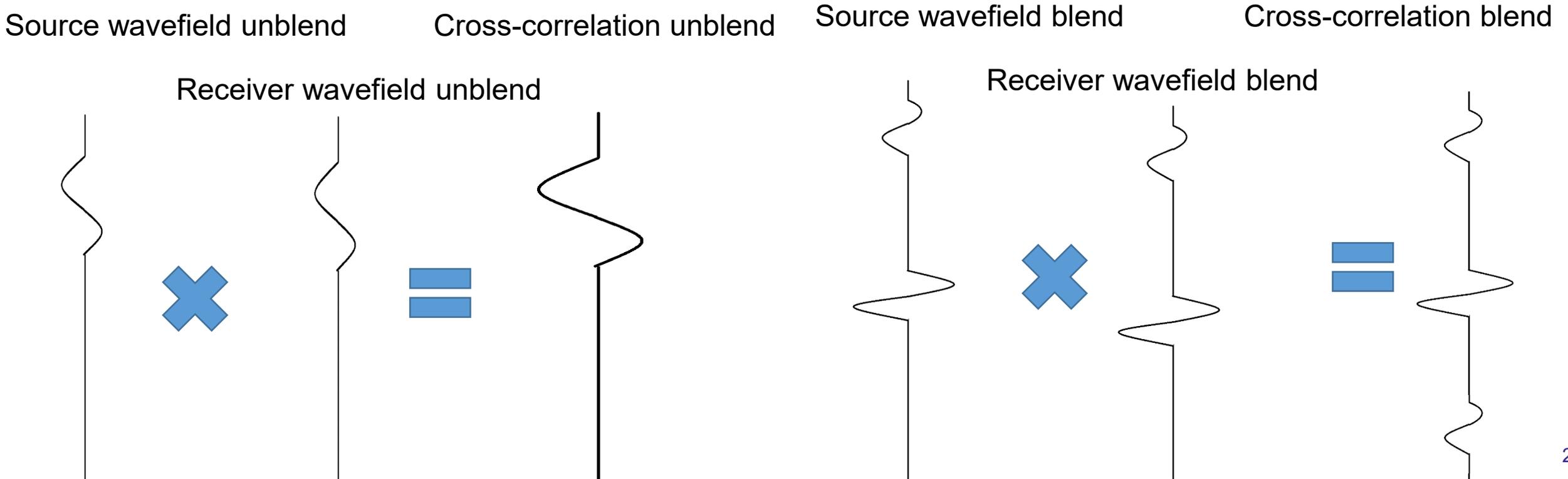


Blended acquisition in ADCIG

Subsurface Fold included in the IC:

$$R(x, \theta) \rightarrow R(x, \theta, \text{subsurface fold})$$

cross correlation always indicates the right source and receiver signal pair.





Blended acquisition in ADCIG

For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

Wrong source-receiver pairs cause crosstalk, yet the maximum value in the cross-correlation always indicates the right source and receiver signal pair.

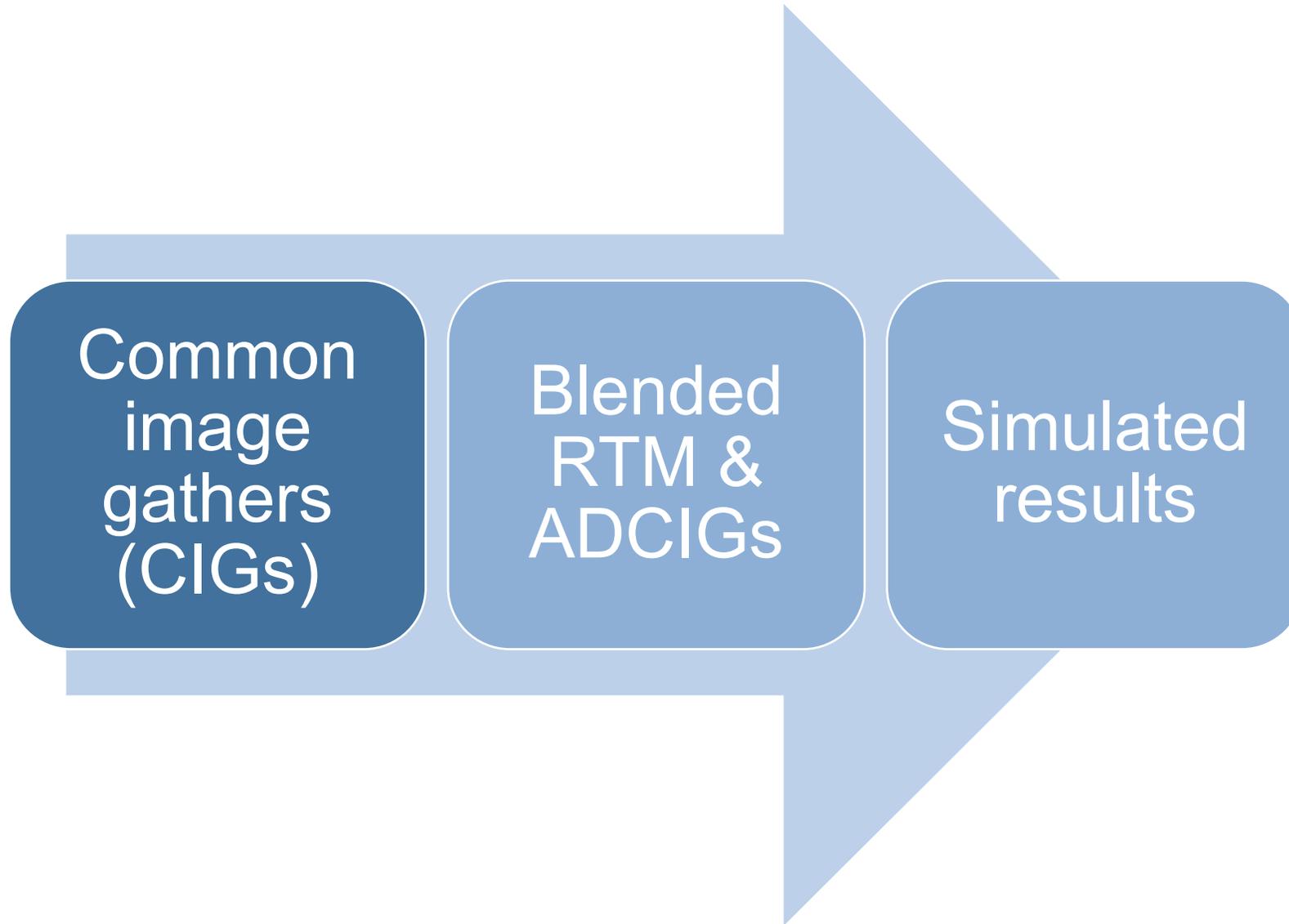
_Subsurface Fold included in the IC:

$R(x, \theta) \rightarrow R(x, \theta, \text{subsurface fold})$

In simulation, we not only included highest amplitude in IC

$R(x, \theta, \text{subsurface fold})$, but also add a mean function of the a range of R .

Also, outliers are filtered out based on the prior info of the velocity.





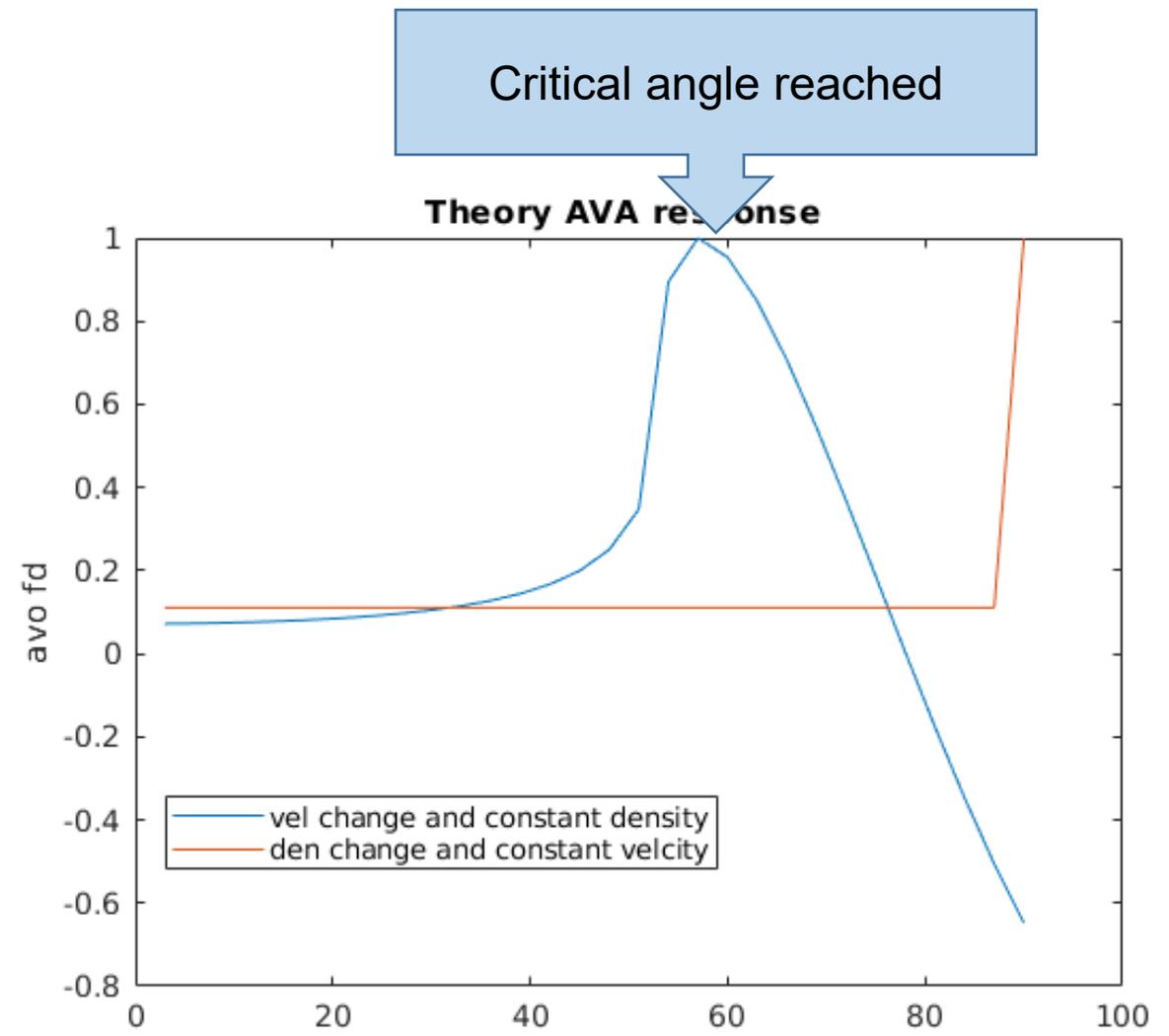
AVA response in Elastic SH wave media / acoustic with density

$$\left\{ \begin{array}{l} \frac{\partial P}{\partial t} = -\rho c^2 \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} \right) \\ \frac{\partial v_x}{\partial t} = -\frac{1}{\rho} \frac{\partial P}{\partial x} \\ \frac{\partial v_z}{\partial t} = -\frac{1}{\rho} \frac{\partial P}{\partial z} \end{array} \right. \quad R(\theta) = \frac{1 - \Omega(\theta)}{1 + \Omega(\theta)},$$
$$\Omega(\theta) = \left(\frac{\rho_0}{\rho_1} \right) \sqrt{\frac{\kappa_0}{\kappa_1} \frac{\rho_1}{\rho_0}} \left(\frac{1}{\cos \theta} \right) \sqrt{1 - \frac{\kappa_1}{\kappa_0} \frac{\rho_0}{\rho_1} \sin^2 \theta}.$$

Innanen, Kristopher A. "Seismic AVO and the inverse Hessian in precritical reflection full waveform inversion." *Geophysical Journal International* 199.2 (2014): 717-734.

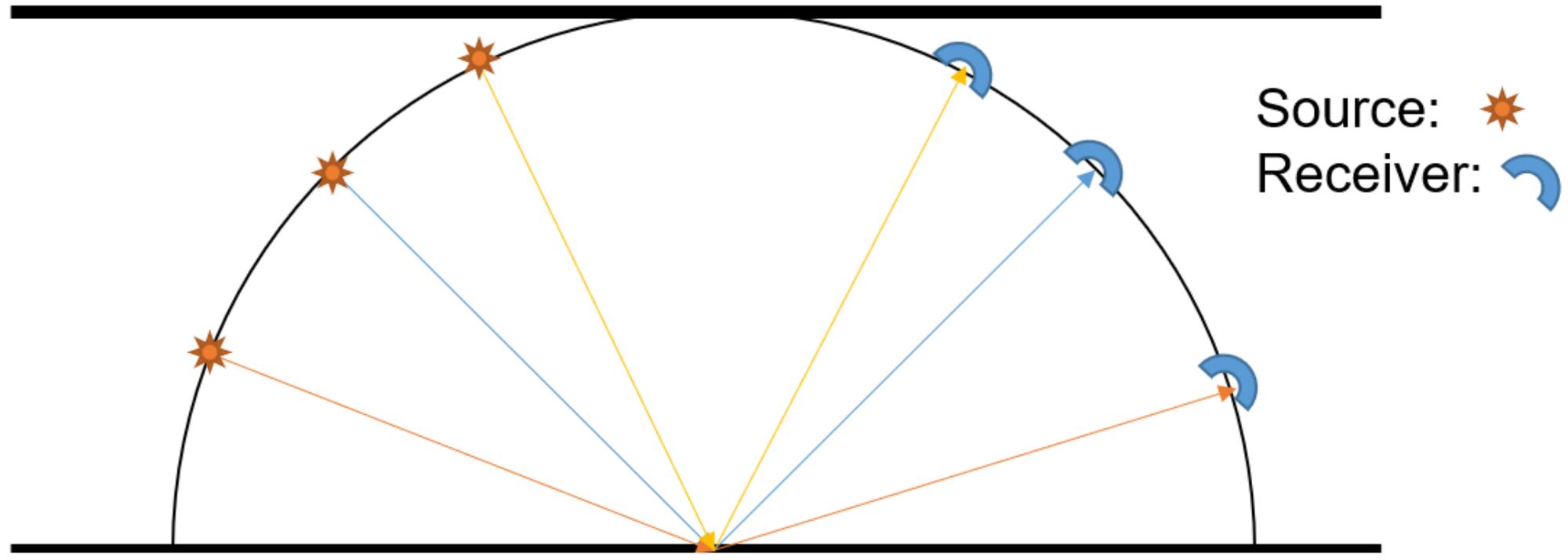


AVA response in Elastic SH wave media / acoustic media with density



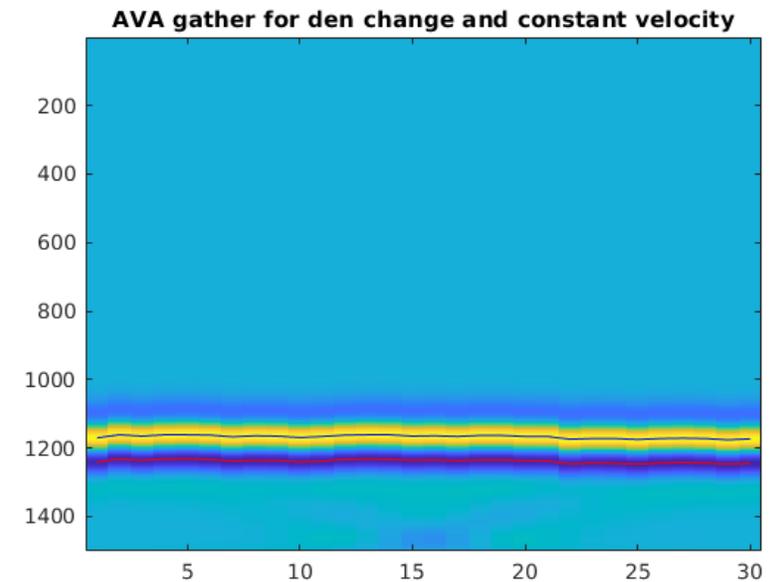
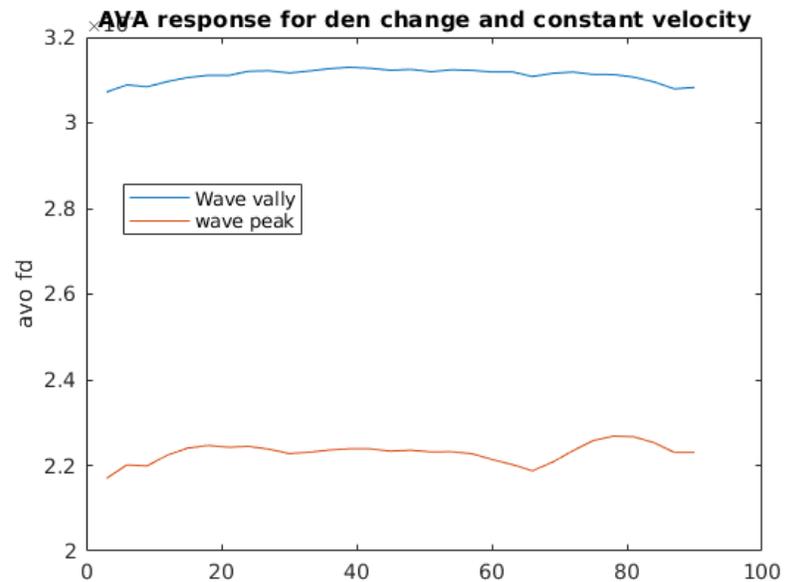
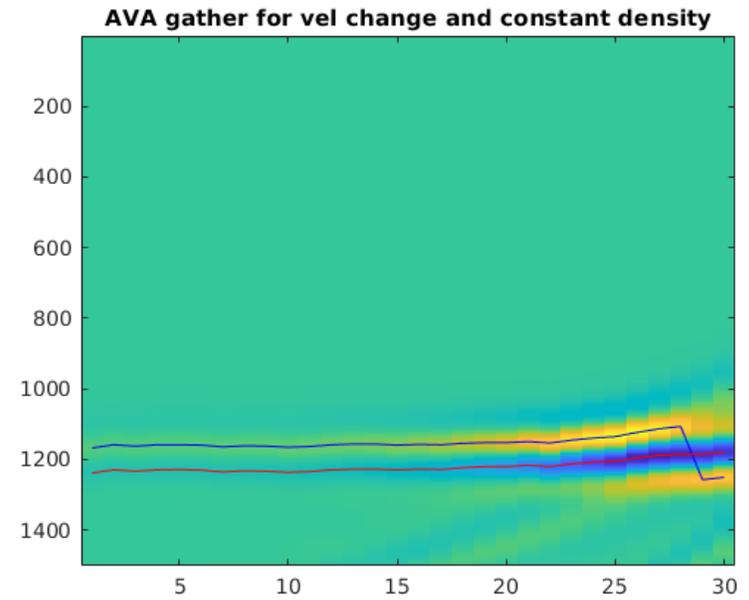
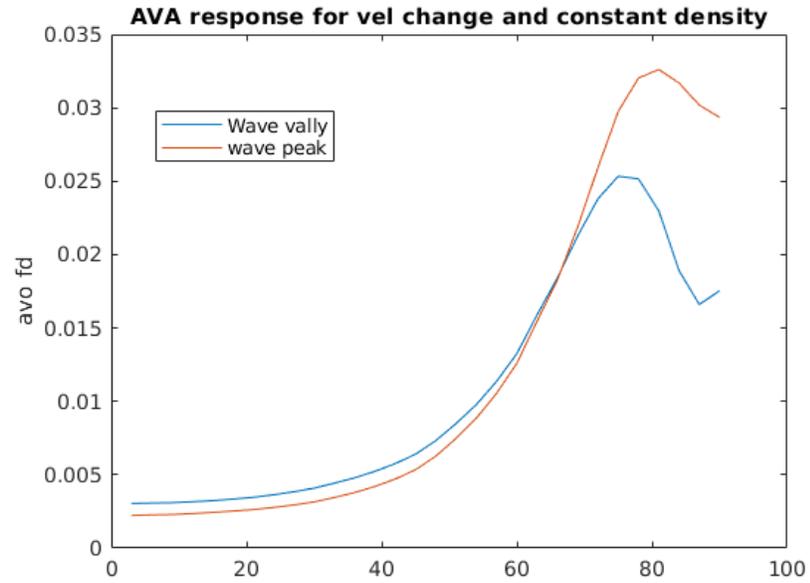


AVA response in Elastic SH wave media / acoustic with density from Finite-difference



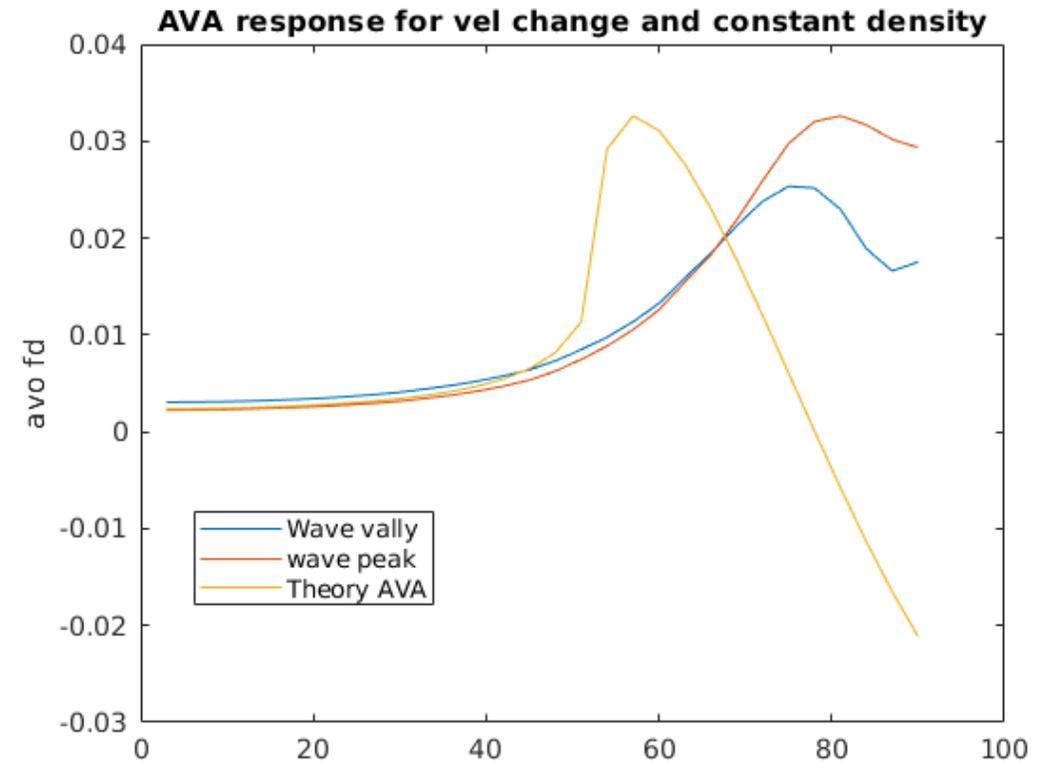
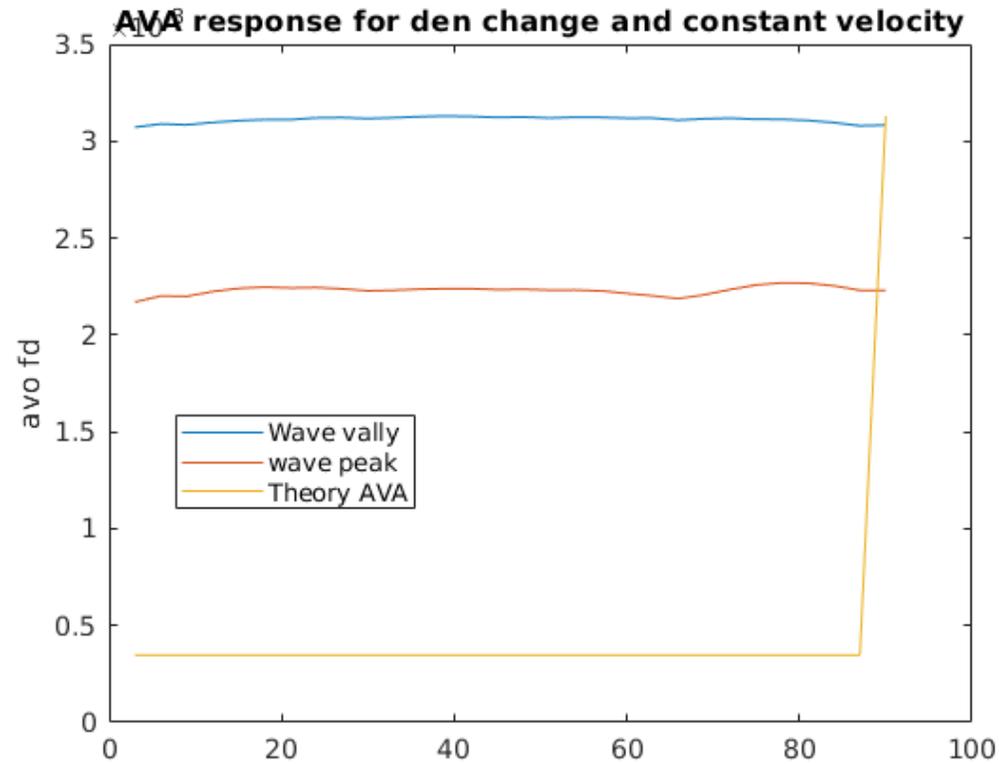


AVA response from Finite-difference Unblended



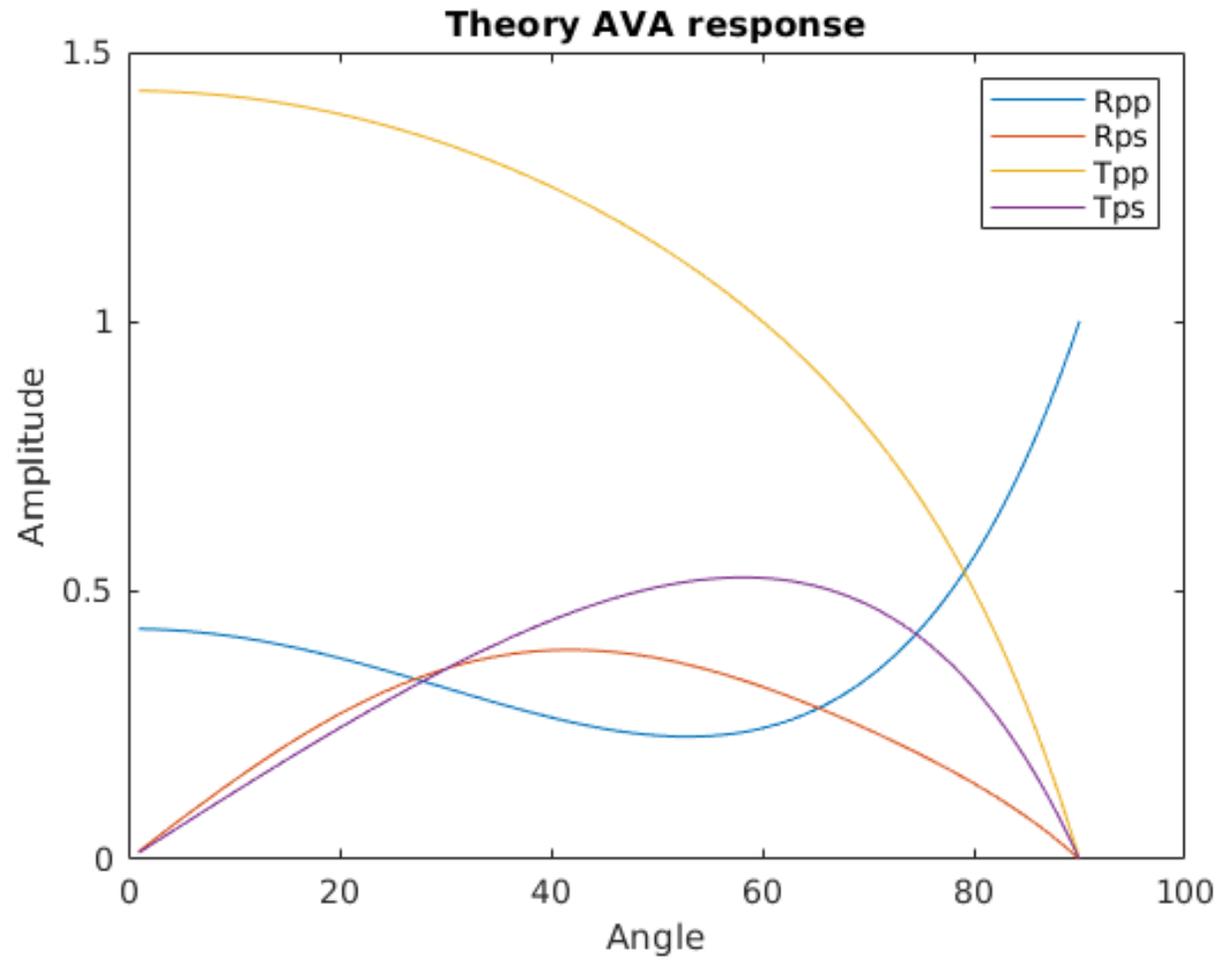


AVA response from Finite-difference Unblended





AVA response in Elastic P-SV wave media



Zoeppritz Equation in a 2-layered model



Decoupled elastic wave equation to separate P/S wave
Amplitude preserved compared with the Helmholtz decomposition

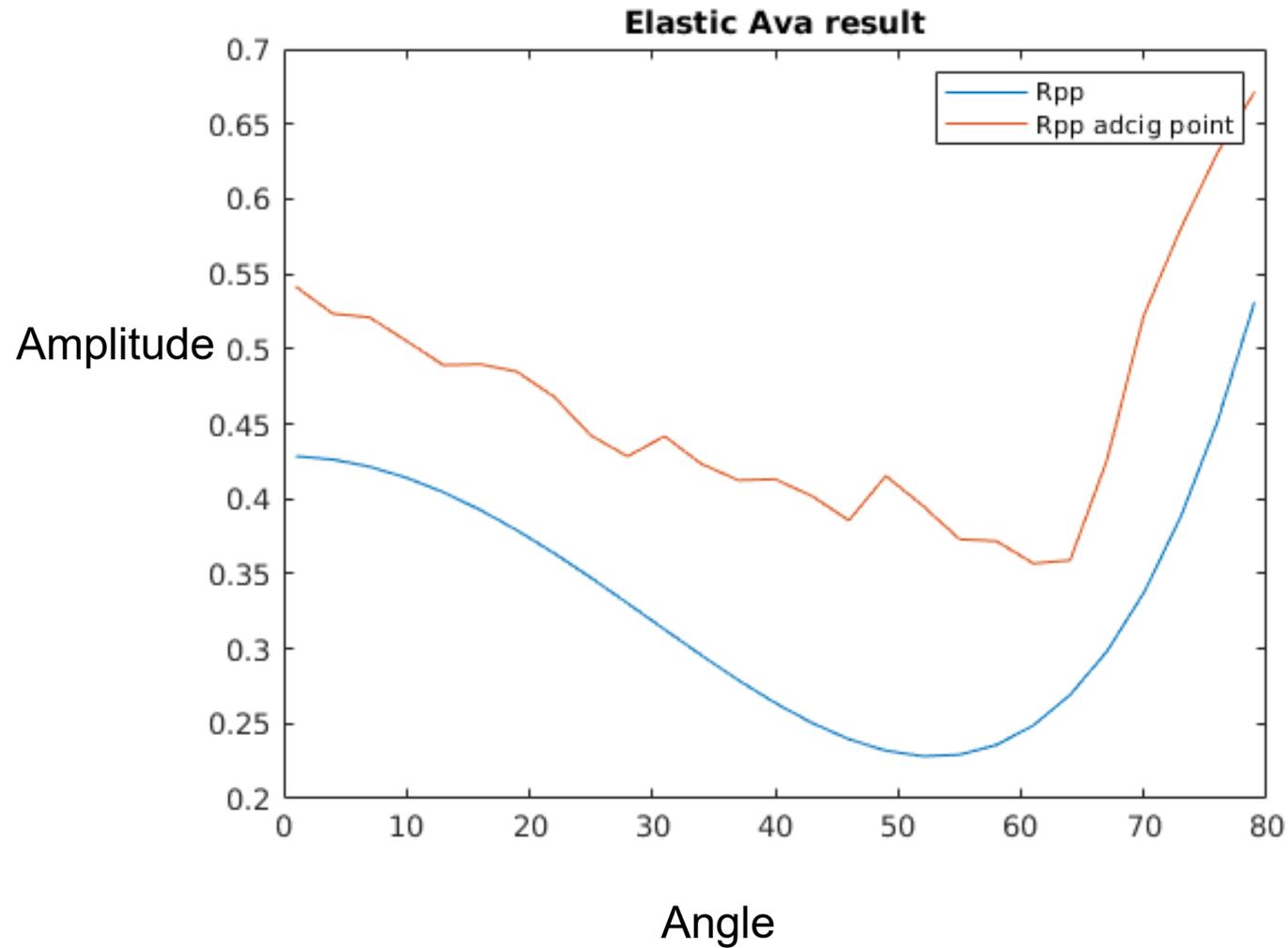
$$v_x = v_x^P + v_x^S, v_z = v_z^P + v_z^S, \quad (39)$$

$$\begin{aligned} \rho \frac{\partial v_x^P}{\partial t} &= \frac{\partial \tau_{xx}^P}{\partial x}, \quad \rho \frac{\partial v_z^P}{\partial t} = \frac{\partial \tau_{zz}^P}{\partial z}, \\ \frac{\partial \tau_{xx}^P}{\partial t} &= (\lambda + 2\mu) \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} \right), \quad \frac{\partial \tau_{zz}^P}{\partial t} = (\lambda + 2\mu) \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} \right), \end{aligned} \quad (40)$$

$$\begin{aligned} \rho \frac{\partial v_x^S}{\partial t} &= \frac{\partial \tau_{xx}^S}{\partial x} + \frac{\partial \tau_{xz}^S}{\partial z}, \quad \rho \frac{\partial v_z^S}{\partial t} = \frac{\partial \tau_{xz}^S}{\partial x} + \frac{\partial \tau_{zz}^S}{\partial z}, \\ \frac{\partial \tau_{xx}^S}{\partial t} &= -2\mu \frac{\partial v_z}{\partial z}, \quad \frac{\partial \tau_{zz}^S}{\partial t} = -2\mu \frac{\partial v_x}{\partial x}, \quad \frac{\partial \tau_{xz}^S}{\partial t} = \mu \left(\frac{\partial v_z}{\partial x} + \frac{\partial v_x}{\partial z} \right), \end{aligned}$$



AVA response R_{pp} from Zoeppritz and ADCIGs for unblended data

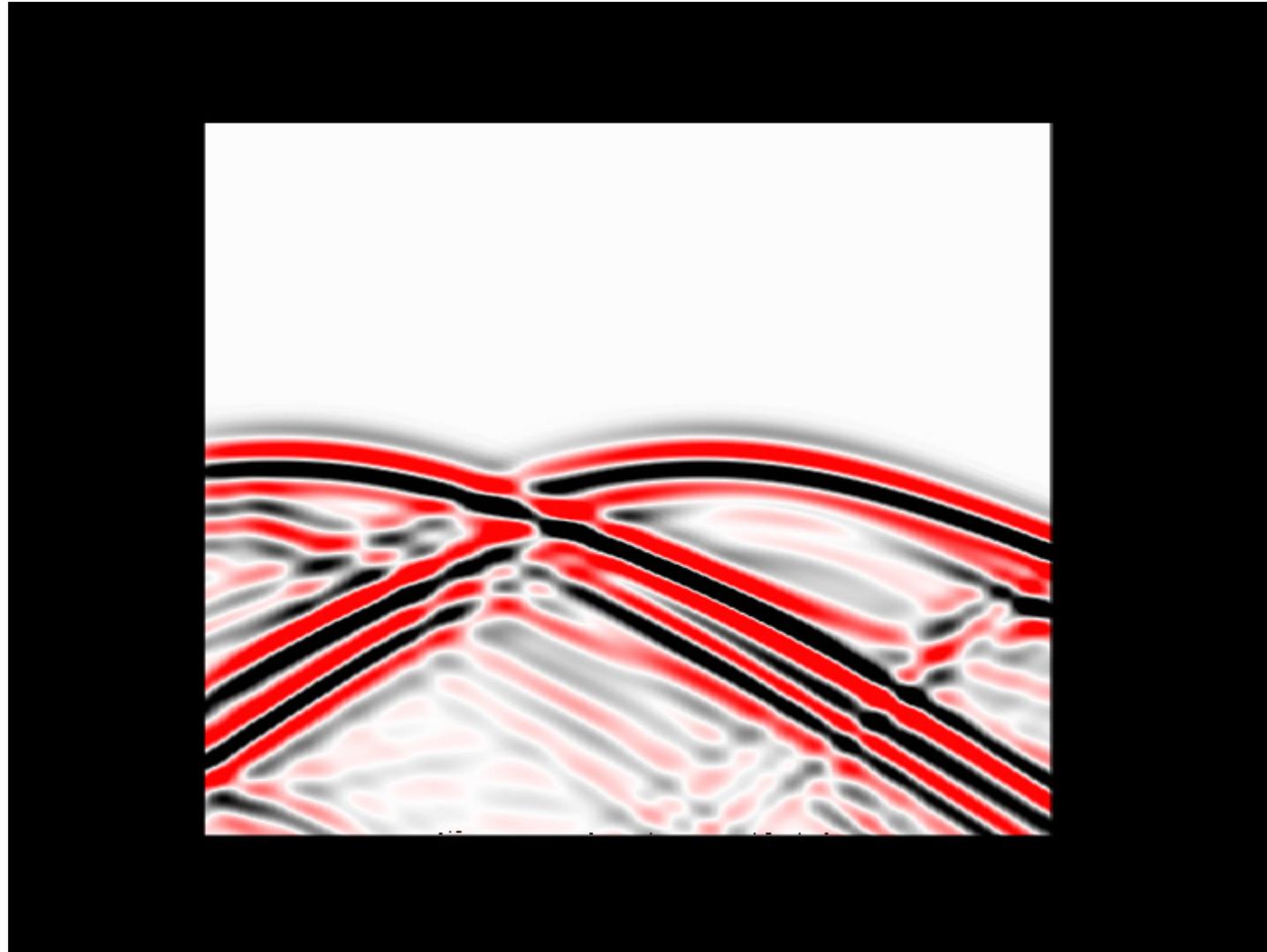




Results

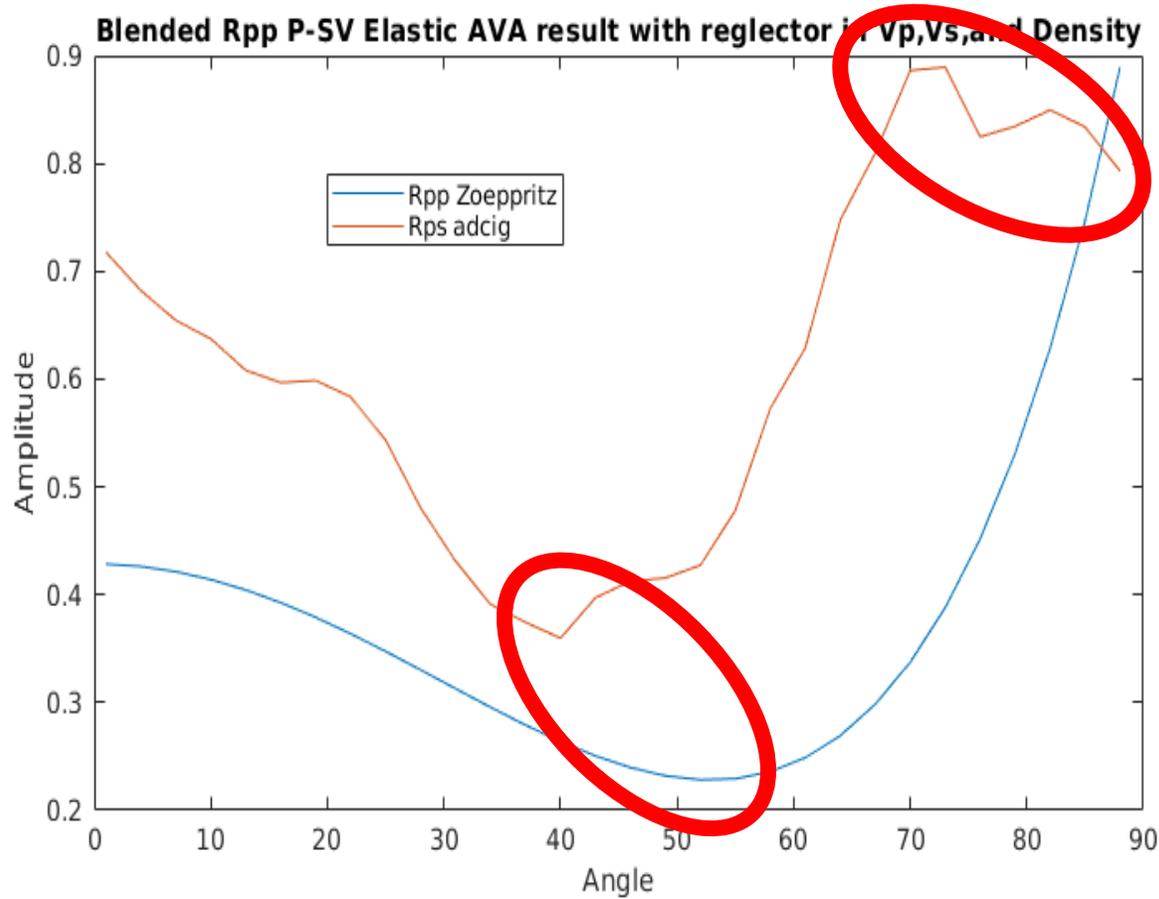
Blended data

Horizontal component of P wave in blended shot gather, V_{px}

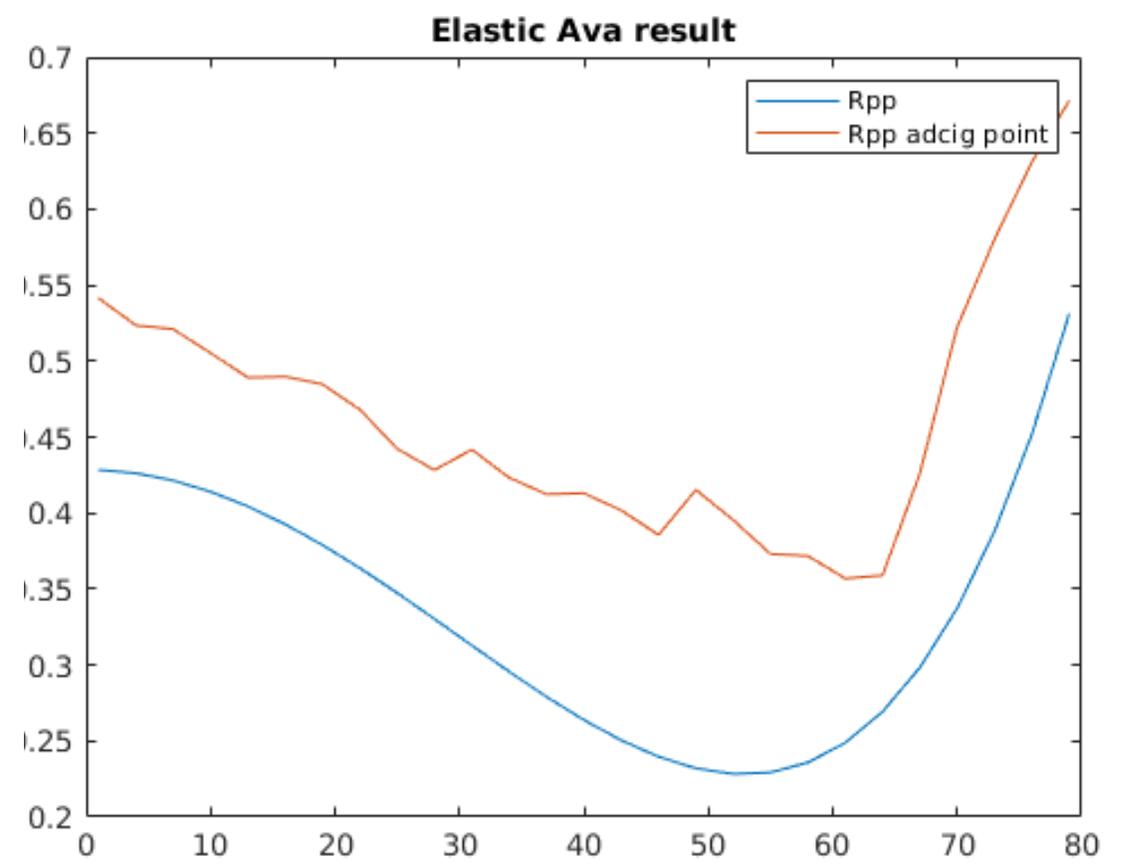




AVA response Rpp from Zoeppritz and ADCIGs for blended data



Blended



Unblended



Extract ADCIGs from RTM

subsurface fold: the fold in subsurface imaging

Add subsurface fold into ADCIGs RTM IC

Test AVA response with the Zoeppritz equations and simulating forward modelling in a layered model for elastic SH media

Test AVA response with the Zoeppritz equations and ADCIGs for elastic P-SV media in unblended and blended data:

ADCIG extraction method could be effective for blended acquisition



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Questions?