

Simultaneous prediction of velocity and angle-dependent reflectivity in time domain FWI

Ziguang Su, Daniel Trad

Banff Park Lodge

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UNIVERSITY OF CALGARY

FACULTY OF SCIENCE

Department of Earth, Energy, and Environment



Common
image
gathers
(CIGs)

Angle-
dependent
CIGs and
reflectivity

CIGs
applied in
FWI



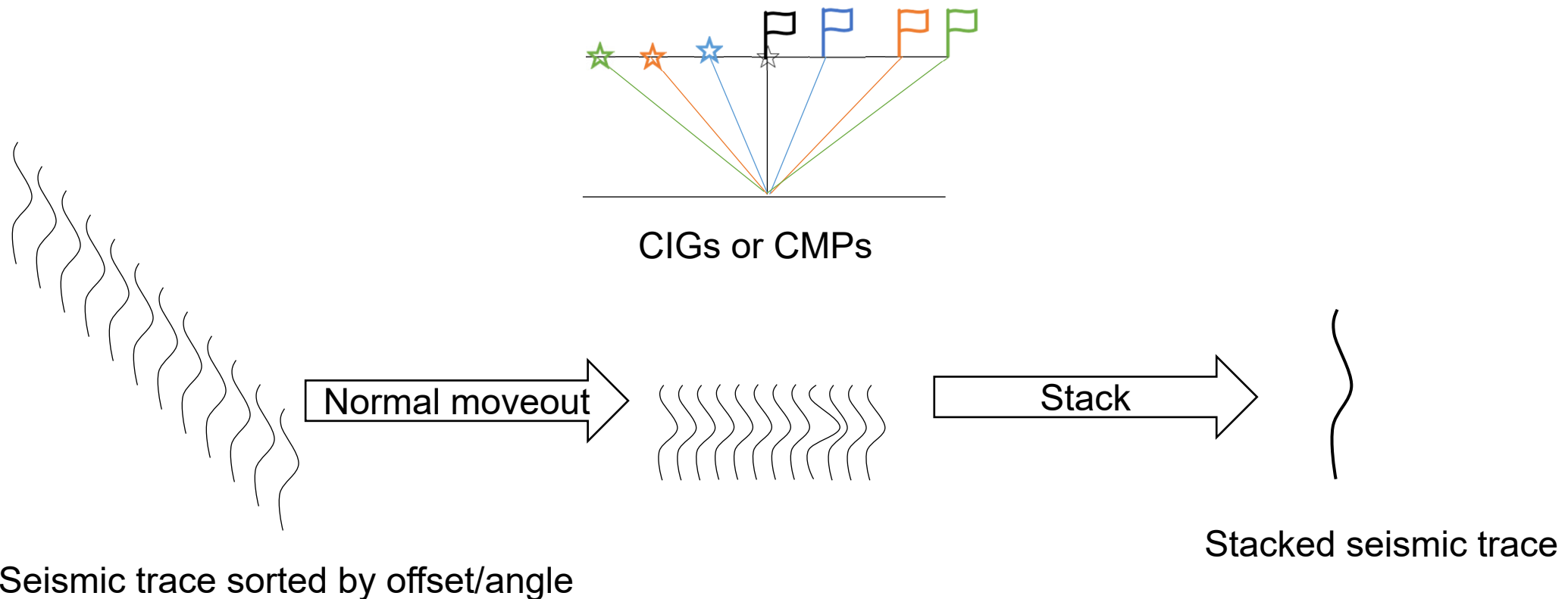
Why CIGs?

CIGs: a series of prestack migrated trace for subsurface attribute interpretation

Common midpoint gathers/CMPs are to stack data, CIGs are to migration.

When we stack CIGs, we lose some amplitude information.

If we want reflectivity as a function of offset/angle, we need to look into CIGs before stacking them.





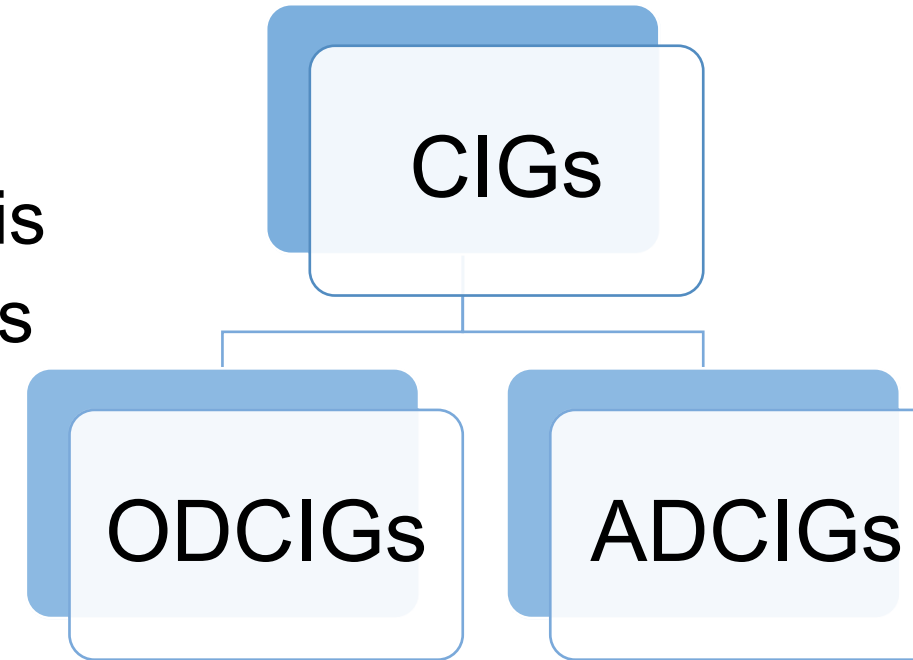
Why CIGs?

CIGs are primary data for:
amplitude variation with offset (AVO) analysis
amplitude variation with angle (AVA) analysis
migration velocity analysis

Types of CIGs:

offset domain common image gathers (**ODCIGs**) contain amplitude variation with offset /AVO information.

angle domain common image gathers (**ADCIGs**) contain amplitude variation with angle /AVA information.

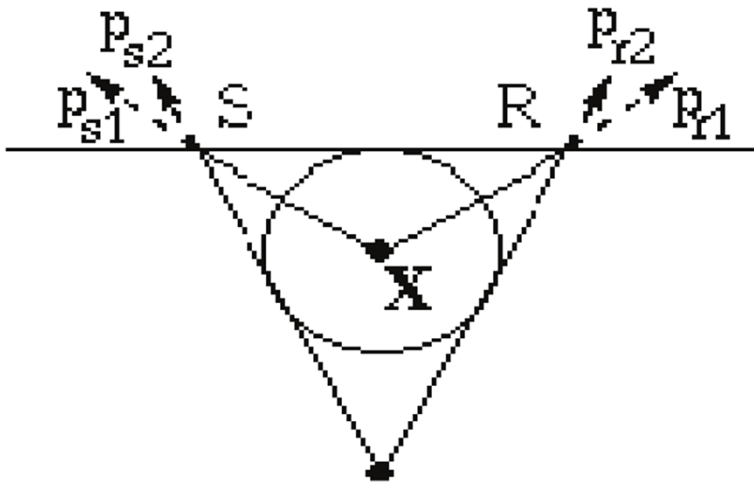




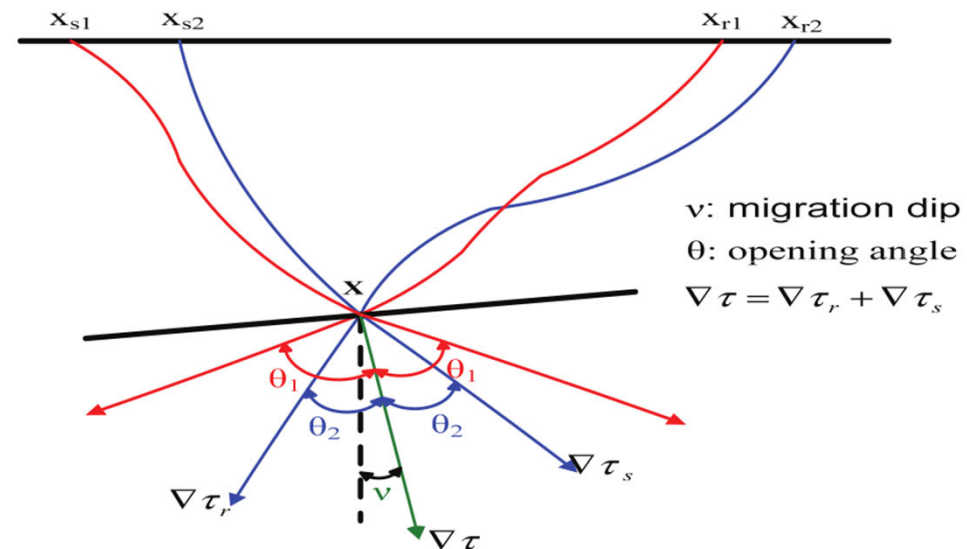
Why not ODCIGs? multipathing

ODCIGs can't handle multipathing for complex velocity model.

Multipath:



Same source-receiver wavefield location and traveltimes but different image point.

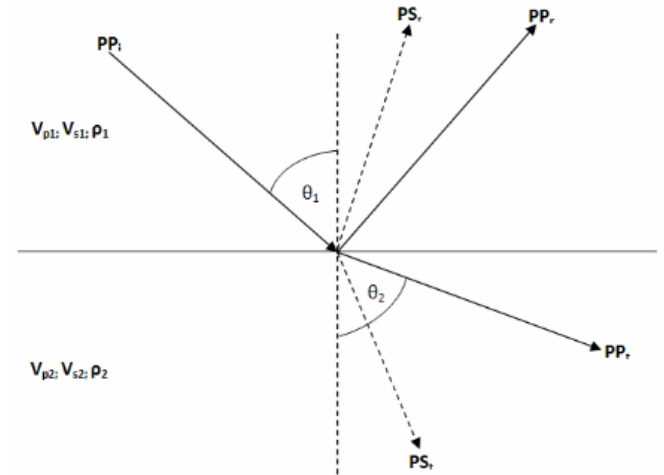


Same subsurface offset and image point but different source-receiver wavefield location .
They have different raypath and reflection angle.



Zoeppritz equations represent AVA reflectivity in isotropic **elastic** media.

$$\begin{bmatrix} R_P \\ R_S \\ T_P \\ T_S \end{bmatrix} = \begin{bmatrix} -\sin \theta_1 & -\cos \phi_1 & \sin \theta_2 & \cos \phi_2 \\ \cos \theta_1 & -\sin \phi_1 & \cos \theta_2 & -\sin \phi_2 \\ \sin 2\theta_1 & \frac{V_{P1}}{V_{S1}} \cos 2\phi_1 & \frac{\rho_2 V_{S2}^2 V_{P1}}{\rho_1 V_{S1}^2 V_{P2}} \sin 2\theta_2 & \frac{\rho_2 V_{S2} V_{P1}}{\rho_1 V_{S1}^2} \cos 2\phi_2 \\ -\cos 2\phi_1 & \frac{V_{S1}}{V_{P1}} \sin 2\phi_1 & \frac{\rho_2 V_{P2}}{\rho_1 V_{P1}} \cos 2\phi_2 & -\frac{\rho_2 V_{S2}}{\rho_1 V_{P1}} \sin 2\phi_2 \end{bmatrix}^{-1} \begin{bmatrix} \sin \theta_1 \\ \cos \theta_1 \\ \sin 2\theta_1 \\ \cos 2\phi_1 \end{bmatrix}$$

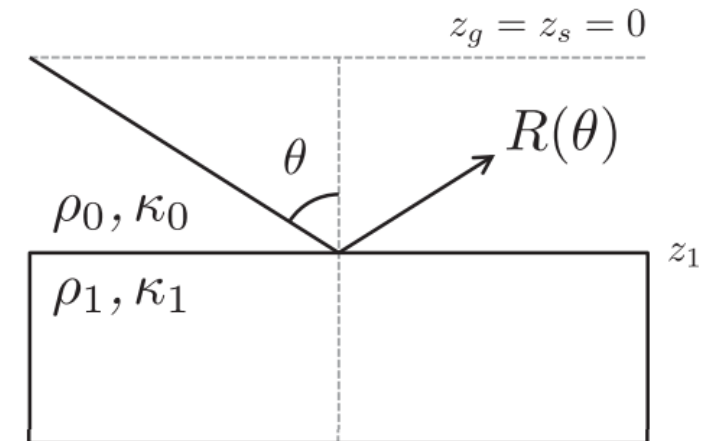


AVA response in isotropic **acoustic** media is :

$$R(\theta) = \frac{1 - \Omega(\theta)}{1 + \Omega(\theta)},$$

where

$$\Omega(\theta) = \left(\frac{\rho_0}{\rho_1} \right) \sqrt{\frac{\kappa_0}{\kappa_1} \frac{\rho_1}{\rho_0}} \left(\frac{1}{\cos \theta} \right) \sqrt{1 - \frac{\kappa_1}{\kappa_0} \frac{\rho_0}{\rho_1} \sin^2 \theta}.$$





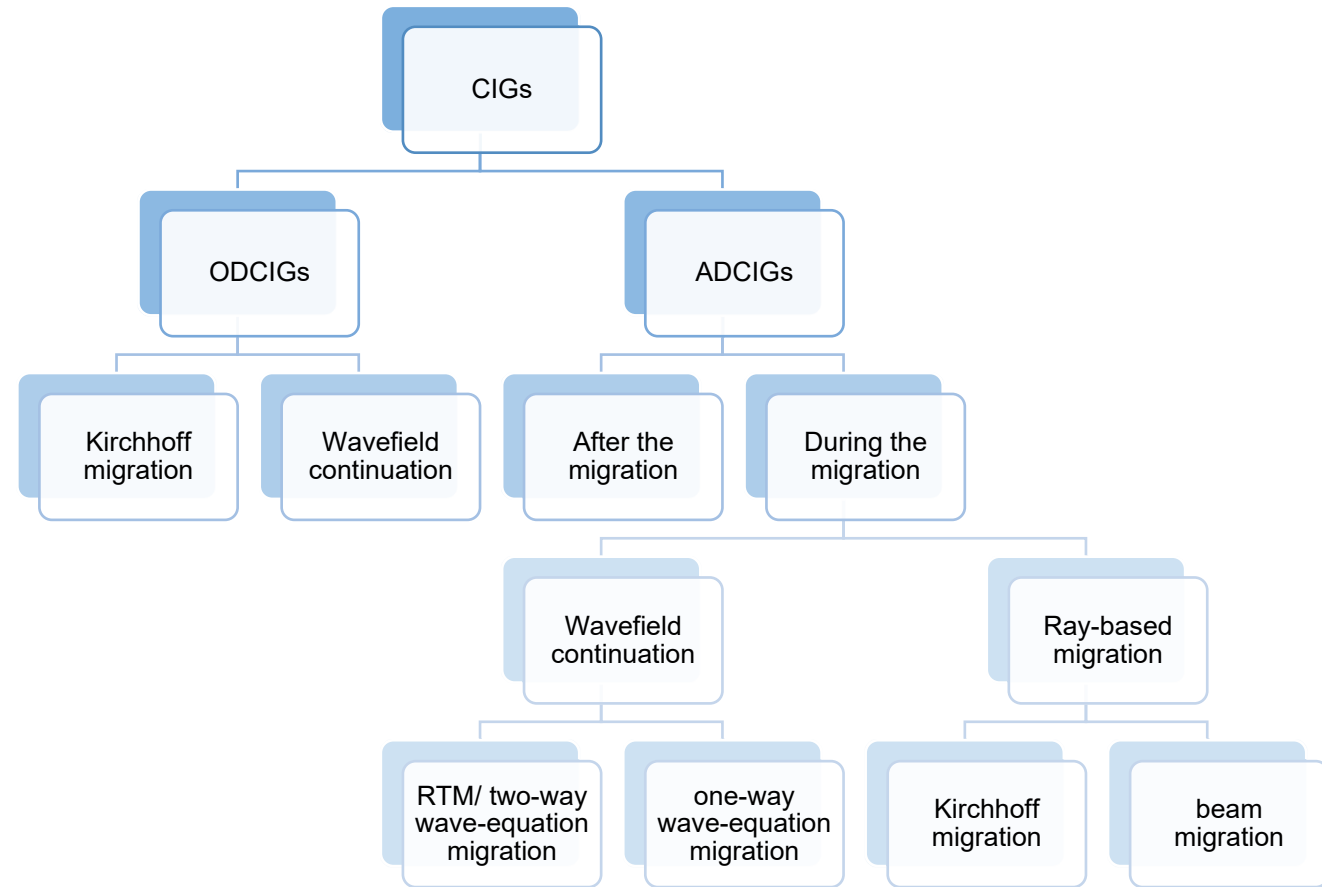
How to get CIGs and AVA information?

assumption & approximation

Kirchhoff depth migration:
high frequency
approximation

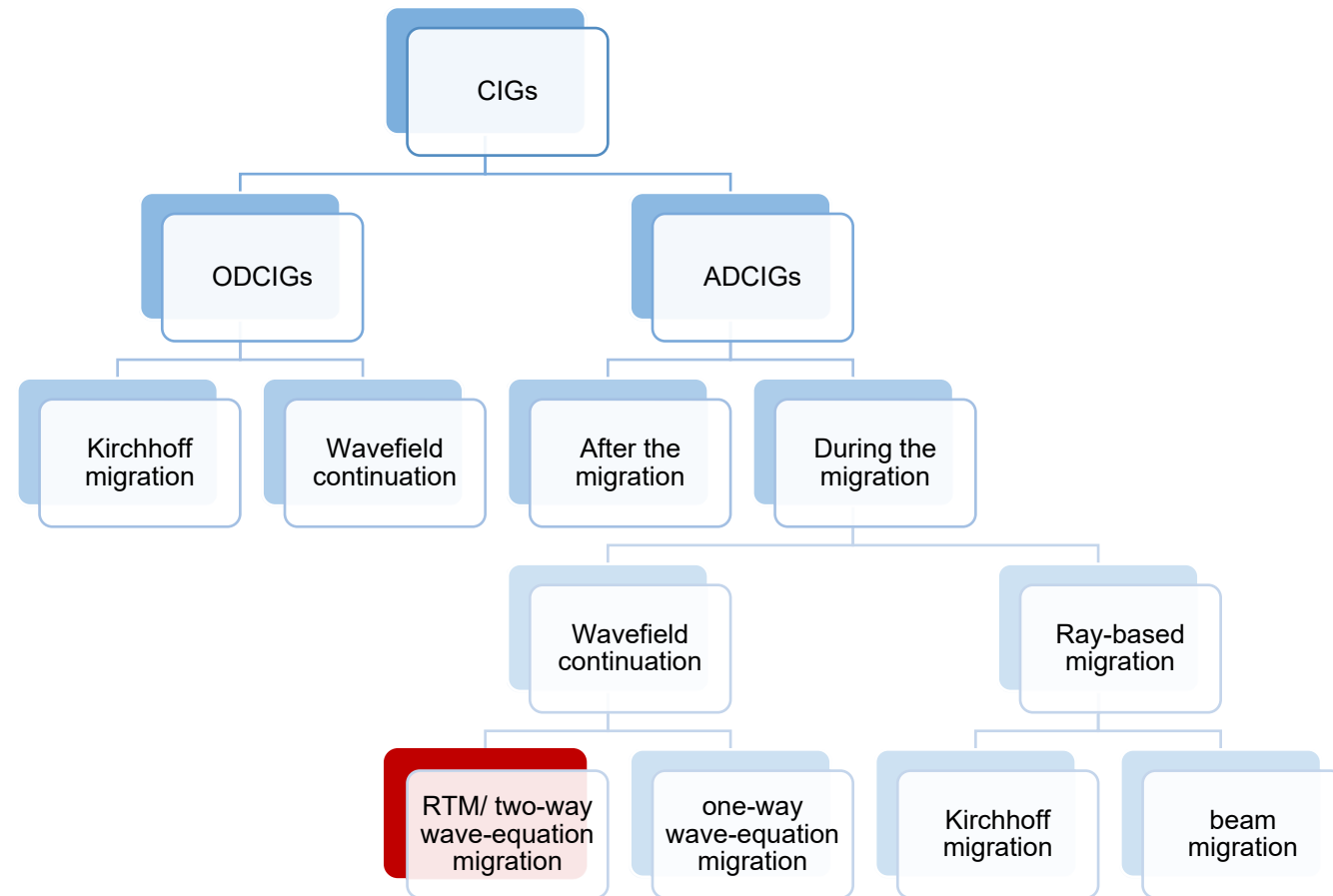
beam migration: Green's
function

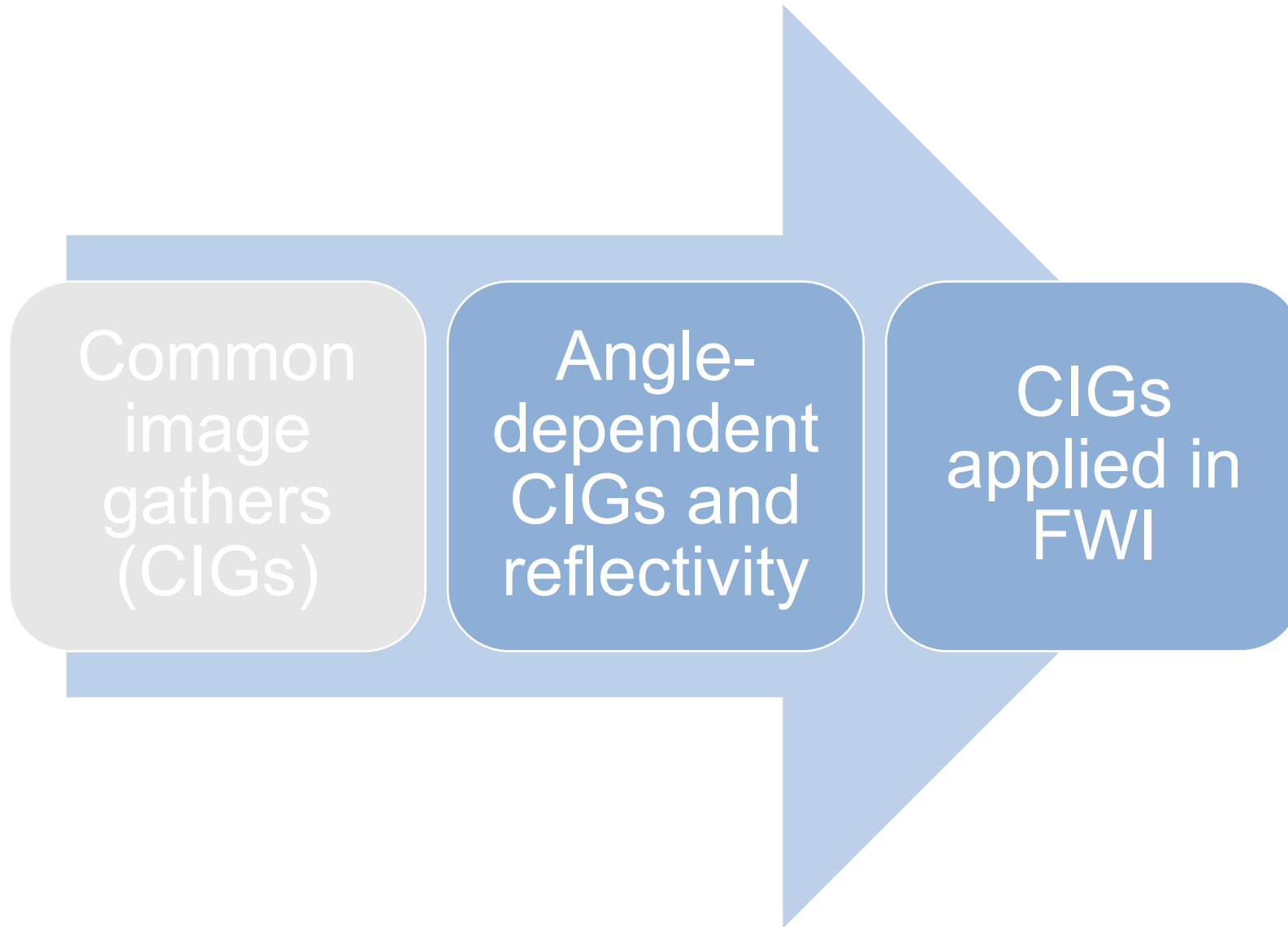
one-way wave-equation
migration: one way
approximation assumption



How to get CIGs and AVA information?

Because the Reverse time migration/**RTM** / two-way wave-equation migration is based on the direct solutions of the wave equation, it requires fewer assumptions and approximations than others. Itself naturally carries the correct propagation amplitude.







Migration with velocity and reflectivity simultaneously

Media type	Acoustic media	Angle-dependent reflectivity ?	Elastic media
Wavefield	P		Stress and velocity
Model property	Vp		Vp, Vs, Density

$$\nabla^2 P - \frac{1}{v^2} \frac{\partial^2 P}{\partial t^2} = f(t)$$

$$\begin{aligned} \frac{\partial \sigma_{xx}}{\partial t} &= (\lambda + 2\mu) \frac{\partial v_x}{\partial x} + \lambda \frac{\partial v_z}{\partial z}, \\ \frac{\partial \sigma_{zz}}{\partial t} &= (\lambda + 2\mu) \frac{\partial v_z}{\partial z} + \lambda \frac{\partial v_x}{\partial x}, \\ \frac{\partial \sigma_{xz}}{\partial t} &= \mu \left(\frac{\partial v_z}{\partial x} + \frac{\partial v_x}{\partial z} \right), \end{aligned}$$

$$\begin{aligned} \frac{\partial v_x}{\partial t} &= \frac{1}{\rho} \left(\frac{\partial \sigma_{xx}}{\partial x} + \frac{\partial \sigma_{xz}}{\partial z} \right), \\ \frac{\partial v_z}{\partial t} &= \frac{1}{\rho} \left(\frac{\partial \sigma_{zz}}{\partial z} + \frac{\partial \sigma_{xz}}{\partial x} \right), \end{aligned}$$



Migration with velocity and reflectivity simultaneously

Media type	Acoustic media	Angle-dependent reflectivity ? Impedance= Velocity x density	Elastic media
Wavefield	P		Stress and velocity
Model property	Vp		Vp, Vs, Density

$$\nabla^2 P - \frac{1}{v^2} \frac{\partial^2 P}{\partial t^2} = f(t)$$

$$\nabla \left(\frac{1}{\rho} \nabla P' \right) - \frac{1}{c^2 \rho} \frac{\partial}{\partial t} \frac{\partial P'}{\partial t} = 0$$

$$\begin{aligned} \frac{\partial \sigma_{xx}}{\partial t} &= (\lambda + 2\mu) \frac{\partial v_x}{\partial x} + \lambda \frac{\partial v_z}{\partial z}, \\ \frac{\partial \sigma_{zz}}{\partial t} &= (\lambda + 2\mu) \frac{\partial v_z}{\partial z} + \lambda \frac{\partial v_x}{\partial x}, \\ \frac{\partial \sigma_{xz}}{\partial t} &= \mu \left(\frac{\partial v_z}{\partial x} + \frac{\partial v_x}{\partial z} \right), \end{aligned}$$

$$\frac{\partial^2 P}{\partial t^2} - V^2 \rho \nabla \cdot \left(\frac{1}{\rho} \nabla P \right) = S$$

$$\begin{aligned} \frac{\partial v_x}{\partial t} &= \frac{1}{\rho} \left(\frac{\partial \sigma_{xx}}{\partial x} + \frac{\partial \sigma_{xz}}{\partial z} \right), \\ \frac{\partial v_z}{\partial t} &= \frac{1}{\rho} \left(\frac{\partial \sigma_{zz}}{\partial z} + \frac{\partial \sigma_{xz}}{\partial x} \right), \end{aligned}$$



Migration with velocity and reflectivity simultaneously

Media type	Acoustic media	Acoustic with density media	Elastic media
Wavefield	P	P, V _x , V _z	Stress and velocity
Model property	V _p	V _p , density	V _p , V _s , Density

$$\nabla^2 P - \frac{1}{c^2} \frac{\partial^2}{\partial t^2} P = 0$$

$$\nabla \left(\frac{1}{\rho} \nabla P' \right) - \frac{1}{c^2 \rho} \frac{\partial}{\partial t} \frac{\partial P'}{\partial t} = 0$$

$$\begin{cases} P = \frac{\partial P'}{\partial t} \\ \vec{V} = \frac{1}{\rho} \nabla P' \end{cases}$$

$$\begin{cases} \frac{\partial P}{\partial t} = -\rho c^2 \nabla \cdot \vec{V} \\ \frac{\partial \vec{V}}{\partial t} = -\frac{1}{\rho} \nabla P \end{cases}$$

$$Z = \rho V, \quad R = \frac{1}{2} \frac{\nabla Z}{Z} = -\frac{1}{2} Z \nabla \left(\frac{1}{Z} \right)$$



Migration with velocity and reflectivity simultaneously

Media type	Acoustic media	Acoustic with reflectivity media	Elastic media
Wavefield	P	P, Vx, Vz	Stress and velocity
Model property	Vp	Vp, density	Vp, Vs, Density

$$\nabla^2 P - \frac{1}{c^2} \frac{\partial^2}{\partial t^2} P = 0$$

$$\frac{\partial^2 P}{\partial t^2} - V^2 \rho \nabla \cdot \left(\frac{1}{\rho} \nabla P \right) = S$$

$$\frac{\partial^2 P}{\partial t^2} - V Z \nabla \cdot \left(\frac{V}{Z} \nabla P \right) = S$$

$$Z = \rho V$$

$$\frac{\partial^2 P}{\partial t^2} - \left[V^2 \nabla^2 P + V \nabla V \cdot \nabla P + V^2 Z \nabla \left(\frac{1}{Z} \right) \cdot \nabla P \right] = S$$

$$R = \frac{1}{2} \frac{\nabla Z}{Z} = -\frac{1}{2} Z \nabla \left(\frac{1}{Z} \right)$$

$$\frac{\partial^2 P}{\partial t^2} - \{ V^2 \nabla^2 P + V \nabla V \cdot \nabla P - 2 V^2 (R \cdot \nabla P) \} = S$$

Whitmore, N. D., et al. "Seismic modeling with vector reflectivity." *SEG International Exposition and Annual Meeting*. SEG, 2020.



How to get ADCIGs from RTM / two-way wave-equation migration

The ADCIGs IC adds the angle dimension to the output.

Angle calculated from wave propagation direction.

$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$



$$R(\vec{x}, \theta) = \int p_B(\vec{x}, \theta; t) p_F^{-1}(\vec{x}, \theta; t) dt$$

$$\cos 2\theta = \frac{\mathbf{S}_{source} \mathbf{S}_{receivers}}{|\mathbf{S}_{source}| |\mathbf{S}_{receivers}|}$$

$$\theta = \frac{1}{2} \arccos \frac{\mathbf{S}_{source} \mathbf{S}_{receivers}}{|\mathbf{S}_{source}| |\mathbf{S}_{receivers}|}$$



How to get wave propagation direction?

Media type	Acoustic media	Acoustic with reflectivity media	Elastic media
Wavefield	P	P, V _x , V _z	Stress and velocity
Model property	V _p	V _p , density	V _p , V _s , Density
Polarization direction	∇P		V _x , V _z
Poynting vector	$-\nabla P \frac{dP}{dt}$		$S = \tau_{jk} v_k$



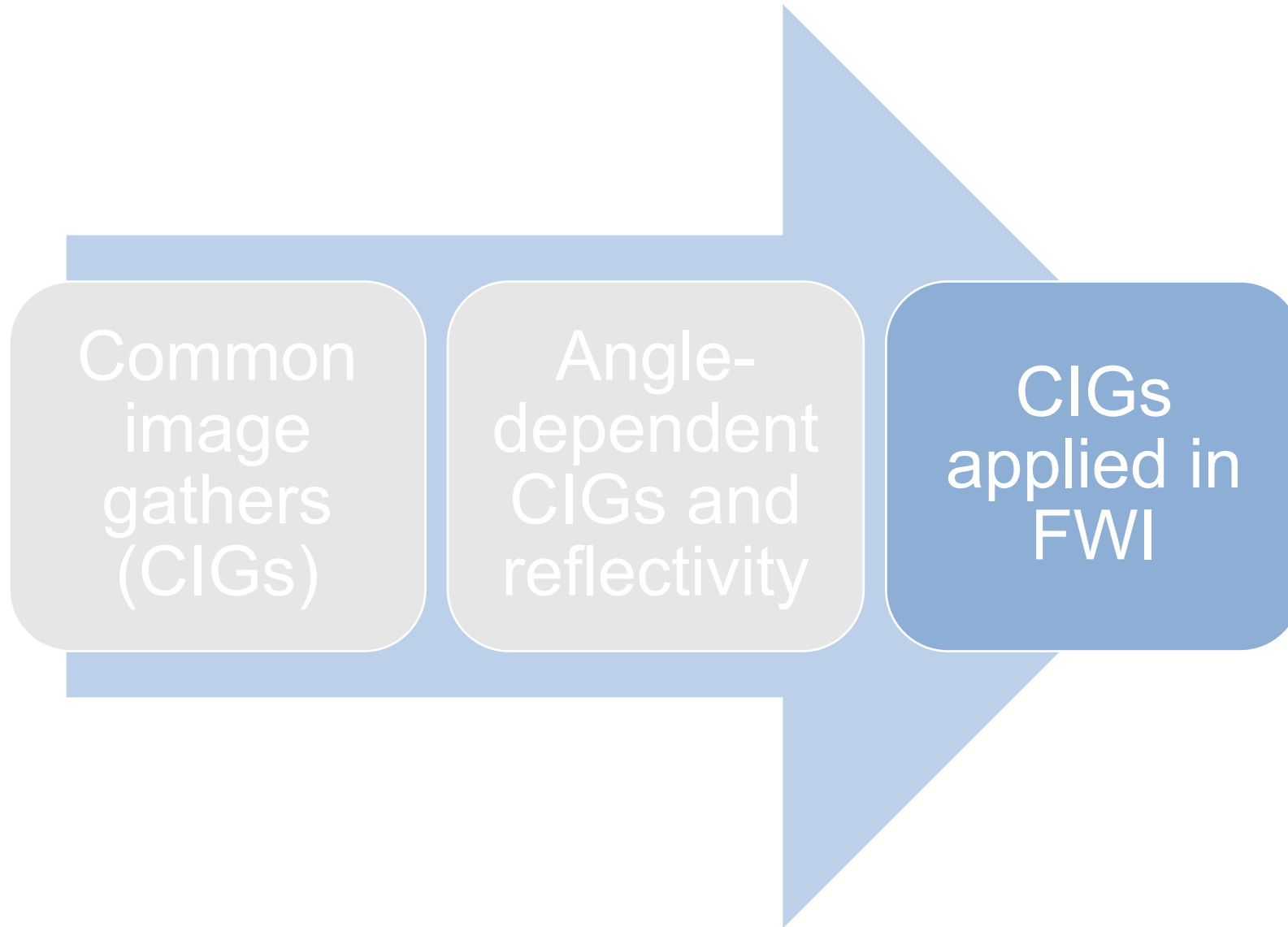
How to get wave propagation direction?

Media type	Acoustic media	Acoustic with reflectivity media	Elastic media
Wavefield	P	P, V _x , V _z	Stress and velocity
Model property	V _p	V _p , density	V _p , V _s , Density
Polarization direction	∇P	Direction: V _x , V _z	V _x , V _z
Poynting vector	$-\nabla P \frac{dP}{dt} P$	Amplitude: P	$S = \tau_{jk} v_k$



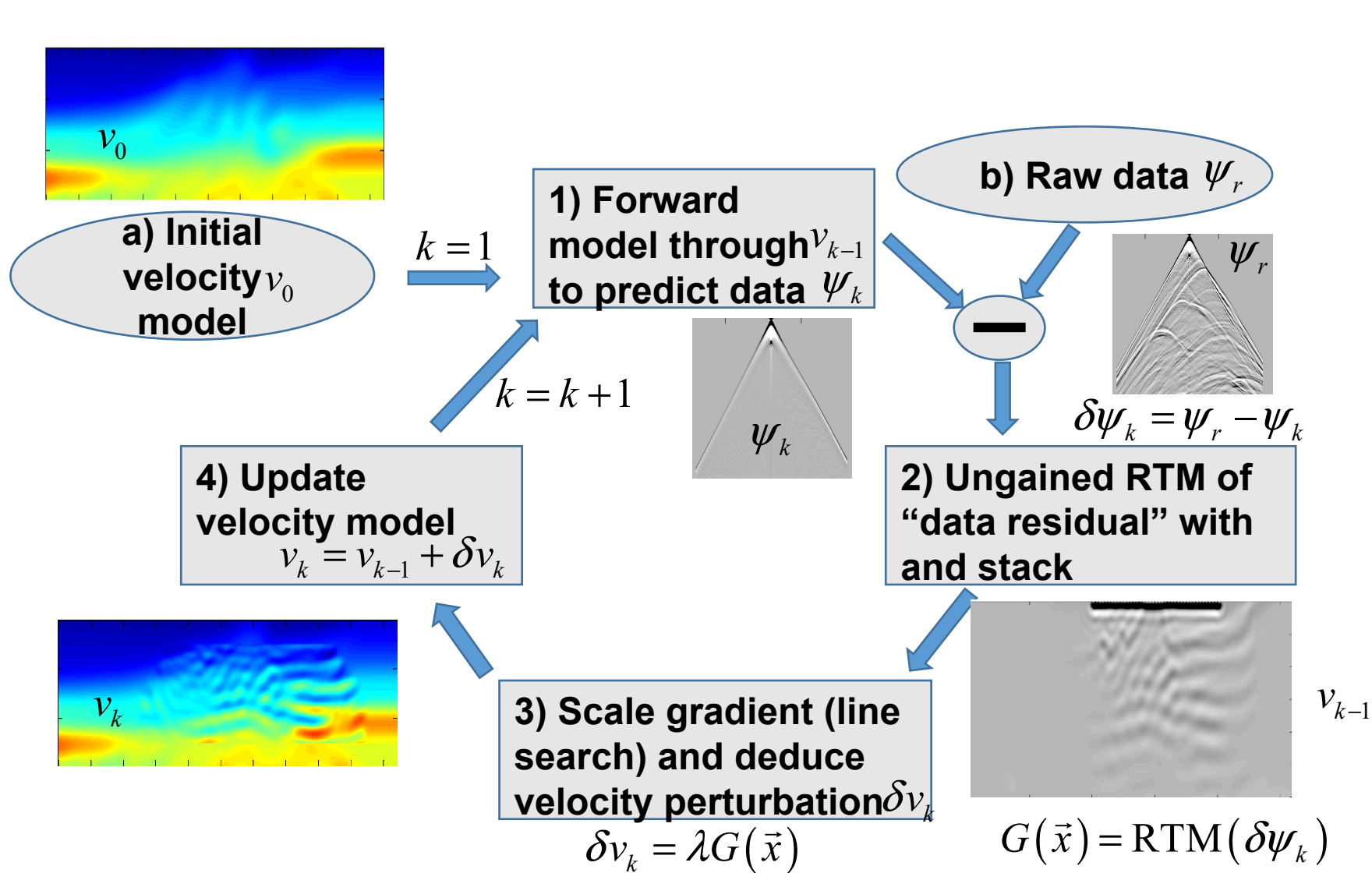
How to get wave propagation direction?

Media type	Acoustic media	Acoustic with reflectivity media	Elastic media
Wavefield	P	P, Vx, Vz	Stress and velocity
Model property	Vp	Vp, density	Vp, Vs, Density
Polarization direction	∇P	Direction: Vx, Vz	Vx, Vz
Poynting vector	$-\nabla P \frac{dP}{dt}$	Amplitude: P	$S = \tau_{jk} v_k$





Full Waveform Inversion Basics (Inversion)

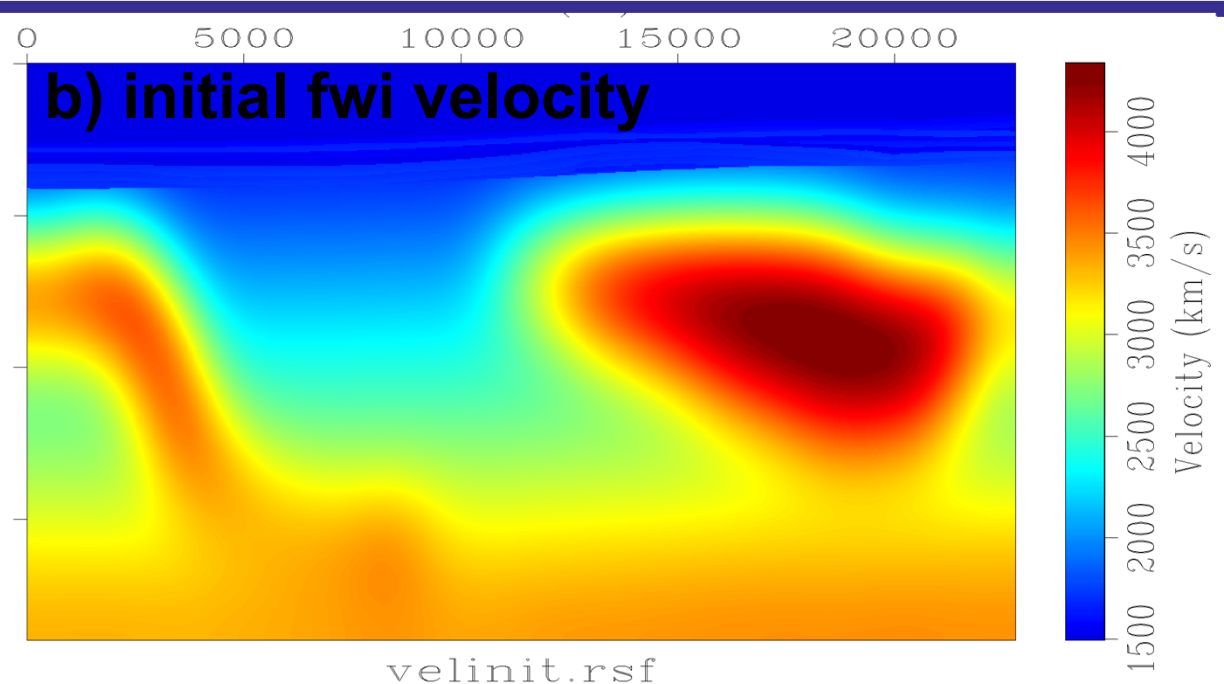
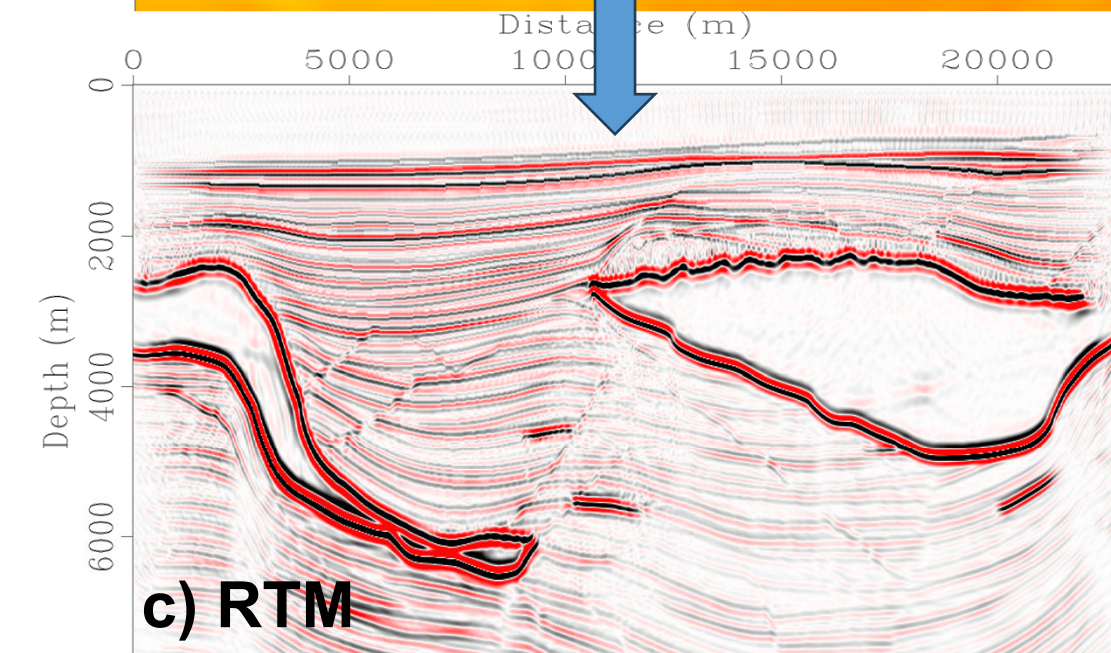
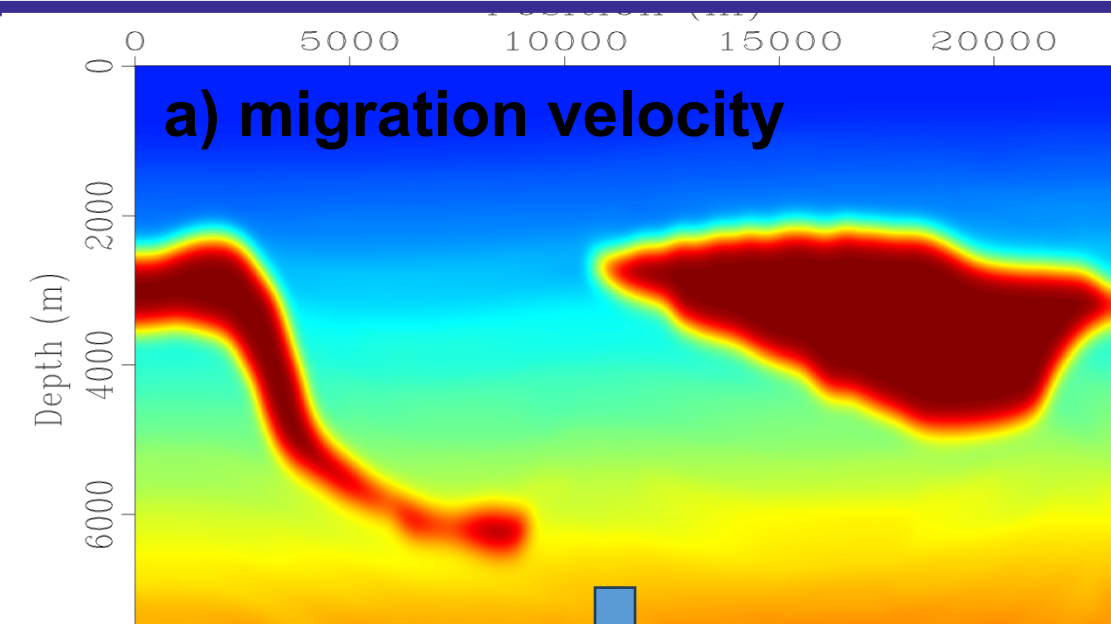


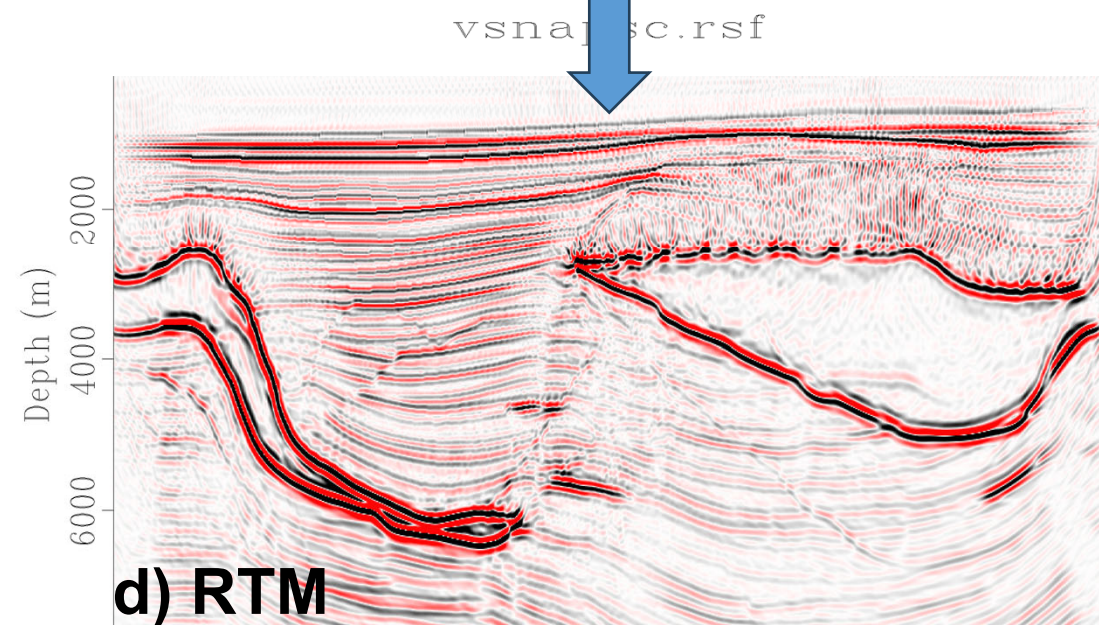
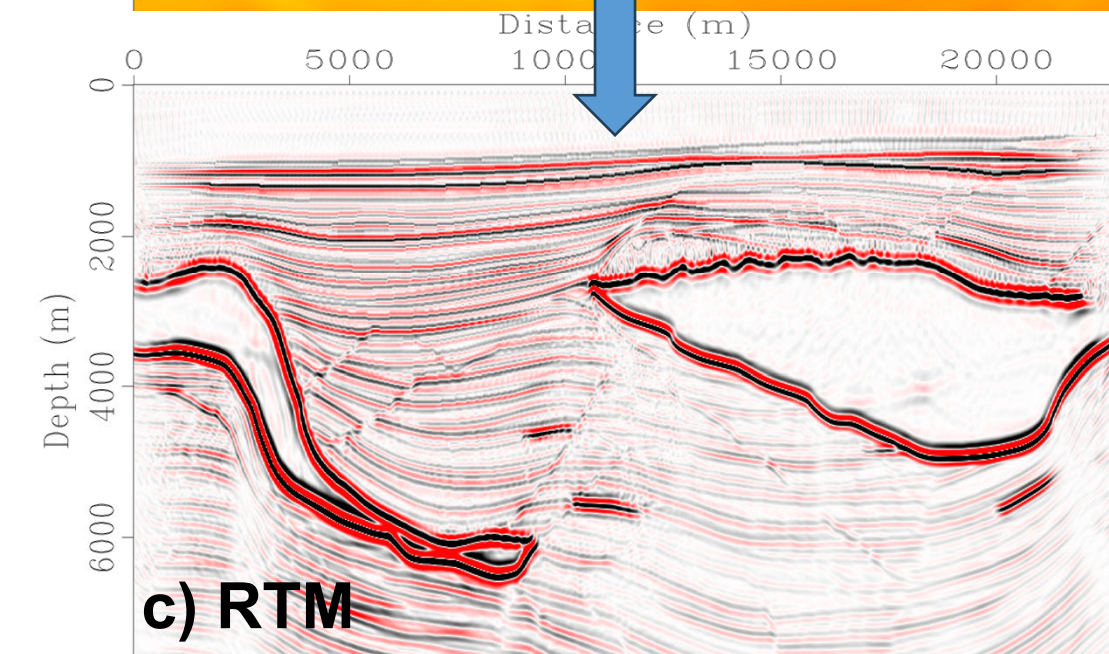
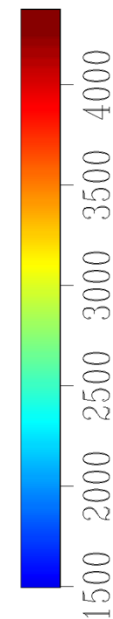
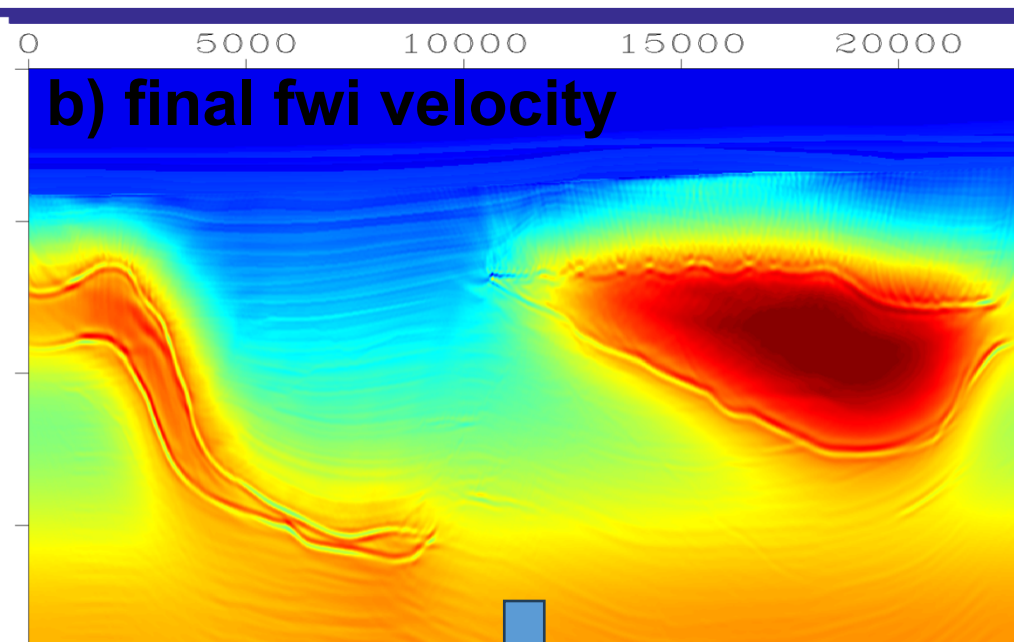
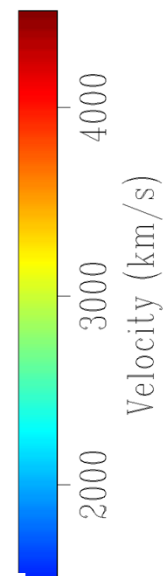
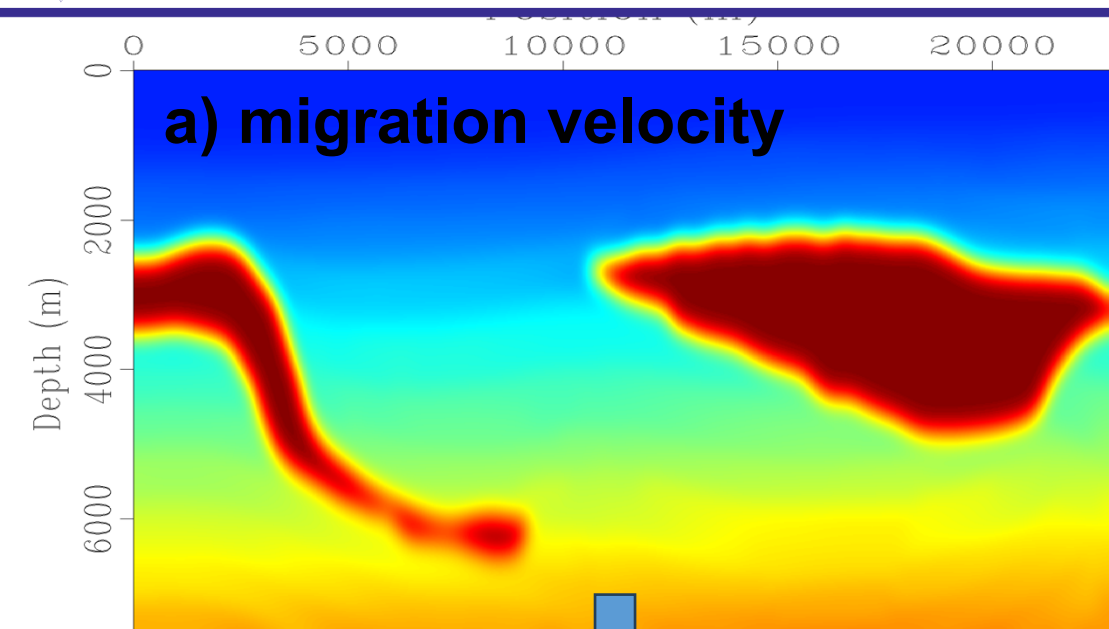
$$J = \|d_{\text{predicted}} - d_{\text{acquired}}\|^2$$

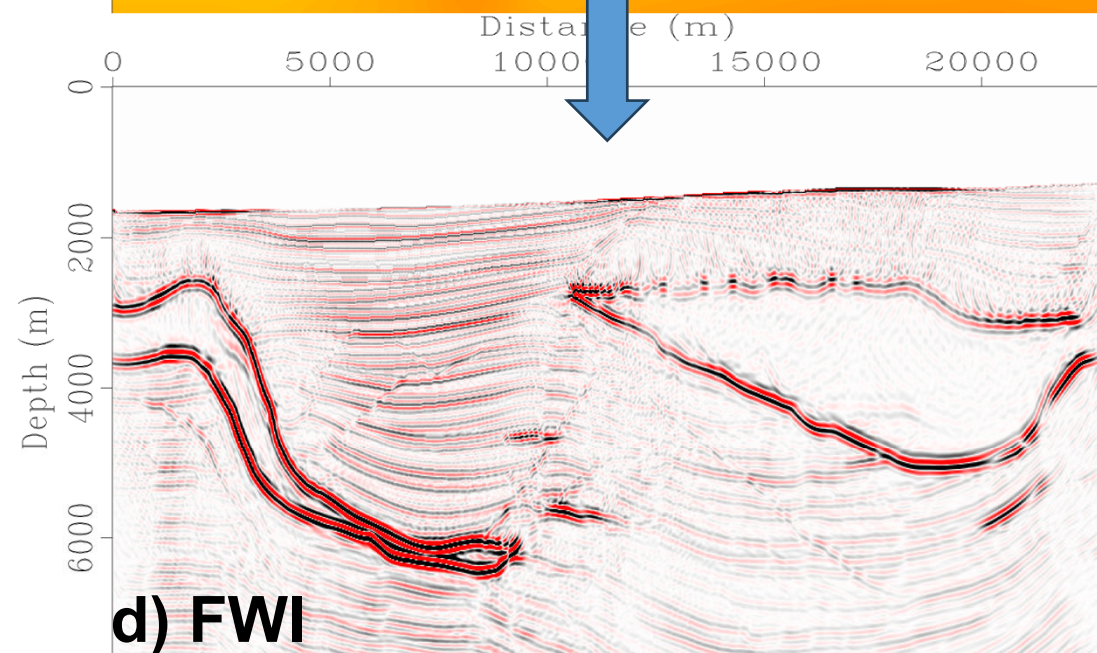
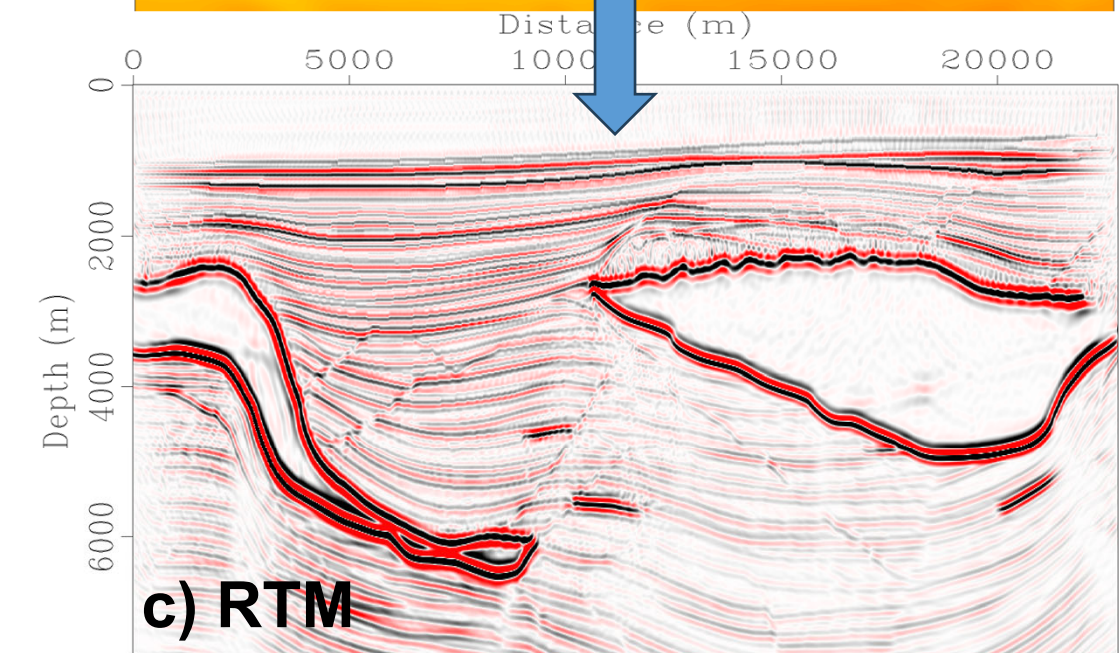
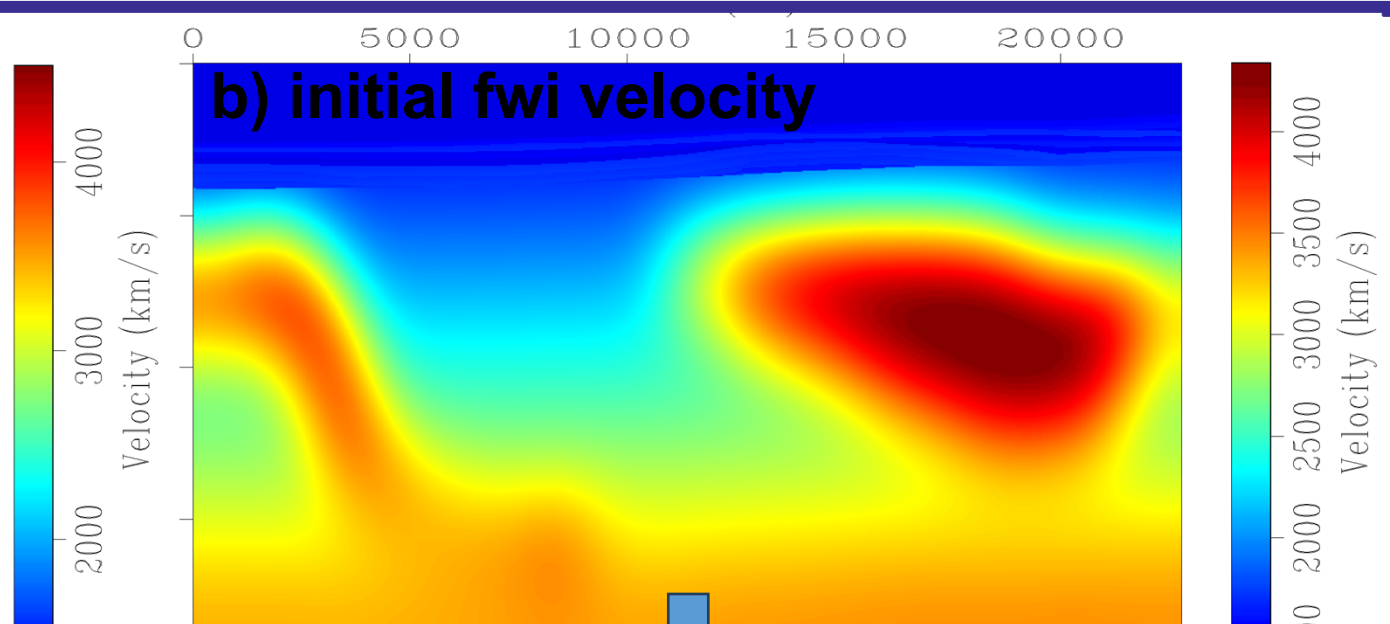
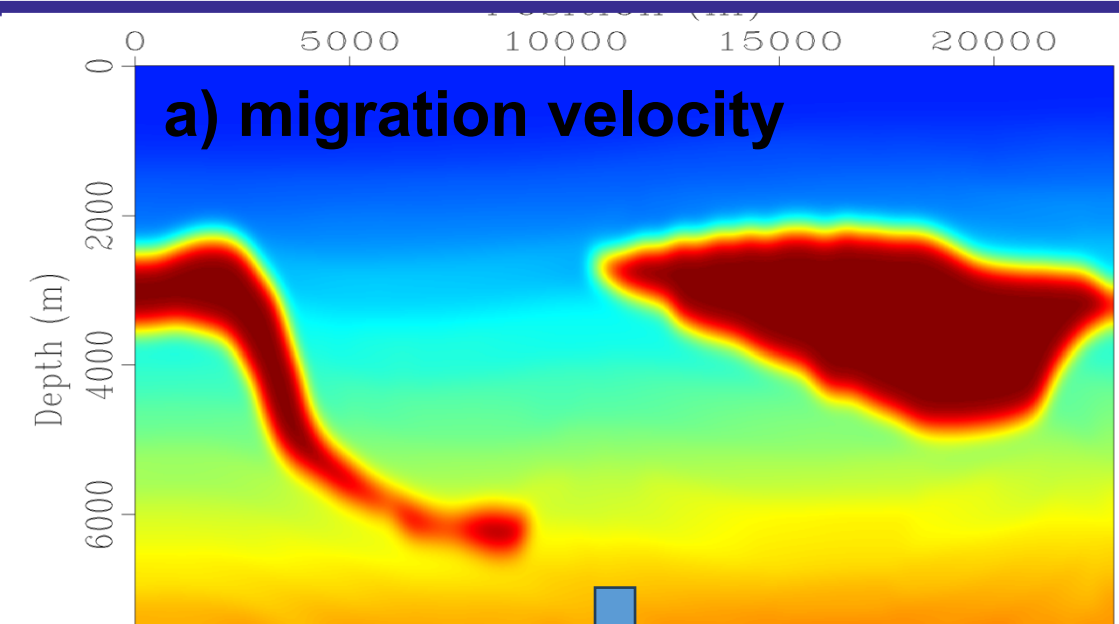
$$d_{\text{predicted}} = \mathbf{L}(\mathbf{v}_{\text{iter}})$$

$$\mathbf{v}_{\text{iter}} = \mathbf{v}_{\text{iter}-1} + \alpha \Delta \mathbf{v}$$

$$\Delta v = \text{RTM}(\text{Residuals})$$







rtmf.rsrf

fwirtmc.rsrf



Pseudo code for time domain FWI

```
For iter=1:niter
    For is=1:ns
        For it=1:nt
            Dcal=stepforward(S,v, wavelet)
            Δd= Dcal -Dobs
        end
        For it=nt:1
            G+= stepforward(G,v, Δd)
            Δm= ∇2S × G
        end
    end
End
grad= Δm
cg=-grad+β*cgold
α=line search(v)
v=v+ α*cg
end
```

D_{obs} : Observed data from v_{true}

S: shot wavefield

G: receiver wavefield from Δd

Δm : gradient update, reflectivity

Δm= ∇²S × G

Velocity(x,z)=FWI(D_{obs})

Yang, Pengliang, Jinghuai Gao, and Baoli Wang. "A graphics processing unit implementation of time-domain full-waveform inversion." *Geophysics* 80.3 (2015): F31-F39.



FWI:

$$\text{Velocity}(x,z) = \text{FWI}(D_{\text{obs}})$$

$$\Delta m = \nabla^2 S \times G$$

Angle domain FWI:

$$[\text{Velocity}(x,z), \text{Reflectivity}(x,z,\theta)] = \text{FWI}(D_{\text{obs}})$$

$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$



$$R(\vec{x}, \theta) = \int p_B(\vec{x}, \theta; t) p_F^{-1}(\vec{x}, \theta; t) dt$$

Jin, Hu, George A. McMechan, and Huimin Guan. "Comparison of methods for extracting ADCIGs from RTM." *Geophysics* 79.3 (2014): S89-S103.



FWI:

$$\text{Velocity}(x,z) = \text{FWI}(D_{\text{obs}})$$

$$\Delta m = \nabla^2 S \times G$$

Angle domain FWI:

$$[\text{Velocity}(x,z), \text{Reflectivity}(x,z,\theta)] = \text{FWI}(D_{\text{obs}})$$

$$\Delta m(x,z,\theta) = \text{Angle domain image condition}(\nabla^2 S, G);$$

$$\text{Angle domain image condition}(\nabla^2 S_p, S_{vx}, S_{vz}, G_p, G_{vx}, G_{vz});$$

**Acoustic with
reflectivity media**

P, V_x , V_z

Velocity, density

Direction: V_x , V_z

Amplitude: P

Jin, Hu, George A. McMechan, and Huimin Guan. "Comparison of methods for extracting ADCIGs from RTM." *Geophysics* 79.3 (2014): S89-S103.



Pseudo code for angle domain FWI

```
For iter=1:niter
```

```
  For is=1:ns
```

```
    For it=1:nt
```

```
      Dcal=stepforward(S,v,  
      wavelet)
```

```
      Δd= Dcal -Dobs
```

```
    end
```

```
    For it=nt:1
```

```
      G+= stepforward(G,v, Δd)
```

```
      Δm (x,z,θ) = ADCIG(∇2S,G)
```

```
    end
```

```
End
```

```
For i θ =1:n θ
```

```
  grad= Δm(i θ) % read from Δm
```

```
  cg(i θ)=-grad+β × cgold(i θ)
```

```
  α=line search(v)
```

```
  v=v+ α × cg
```

```
end
```

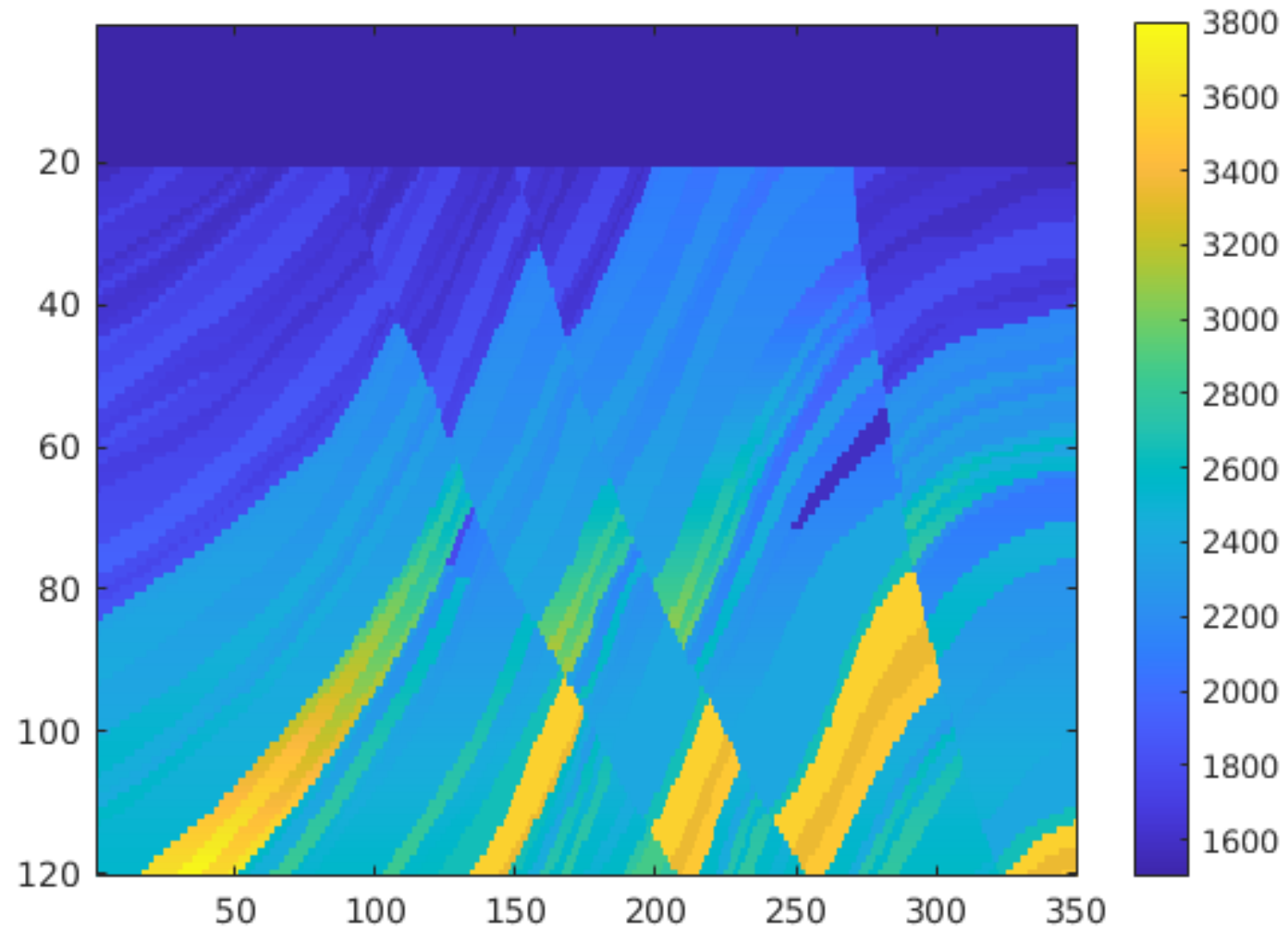
```
end
```

Sequential FWI, update model with small angle gradient first, use the updated model for large angle.

Different stepsize for each angle

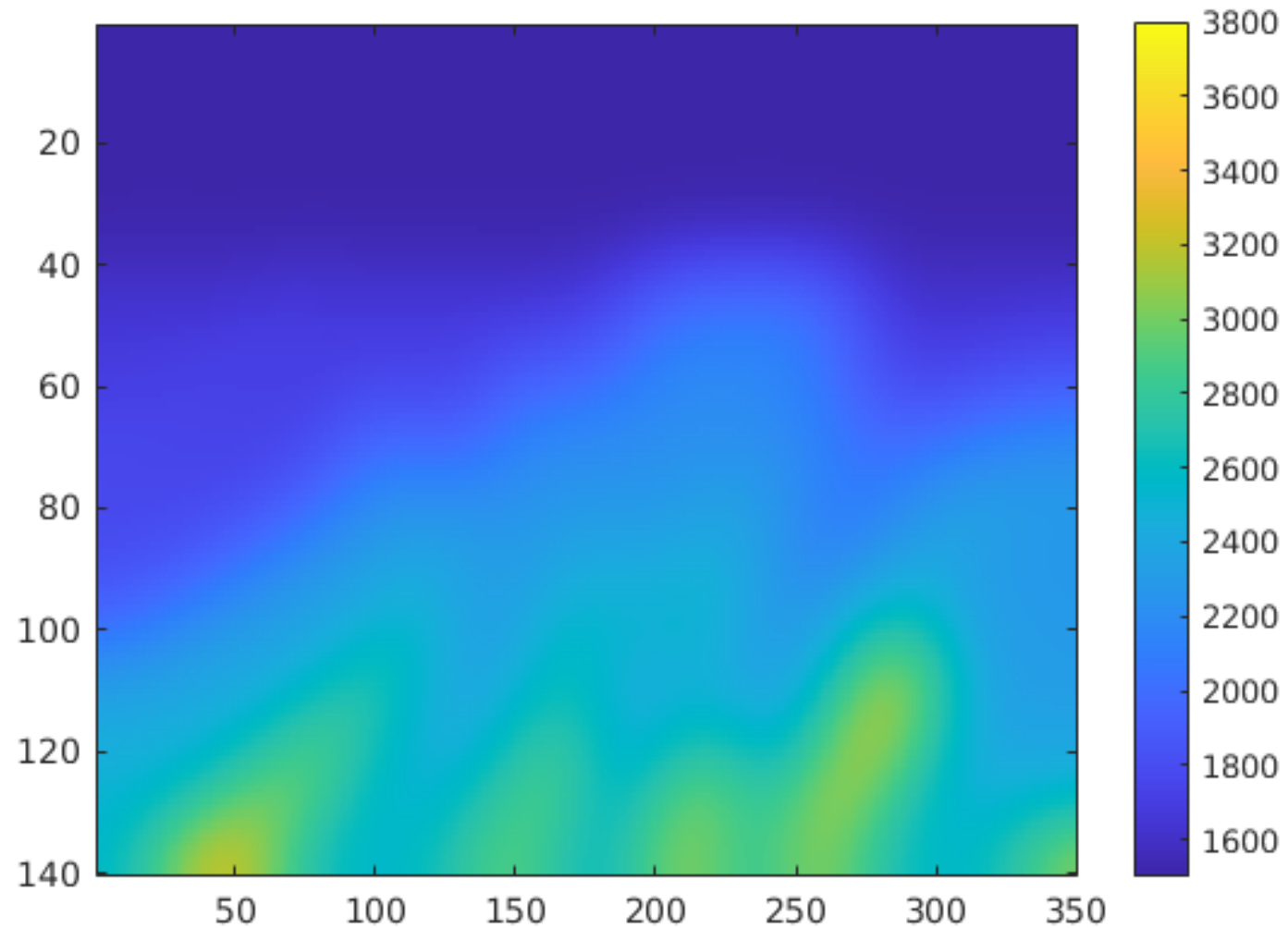


True velocity model



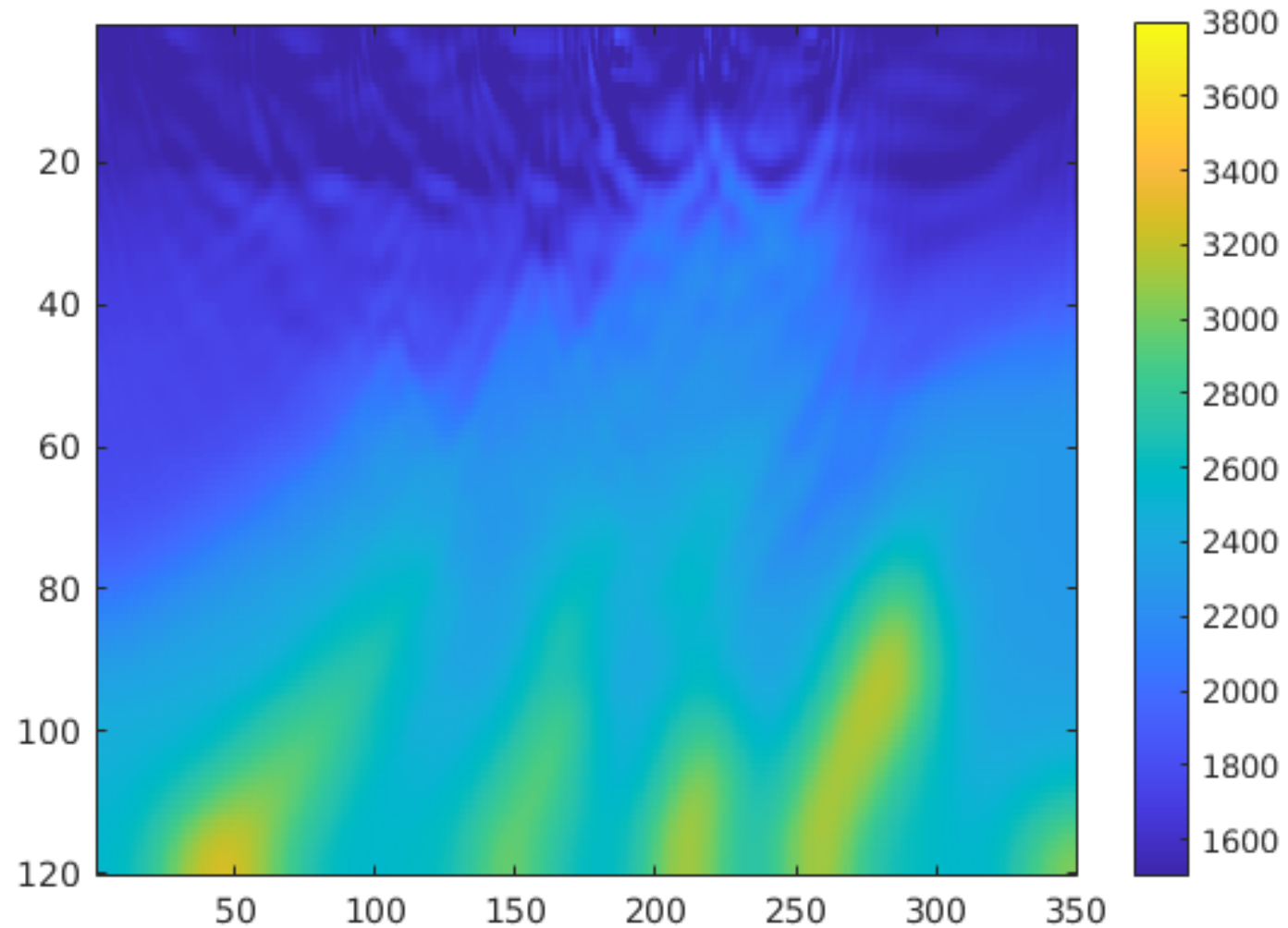


Initial velocity model



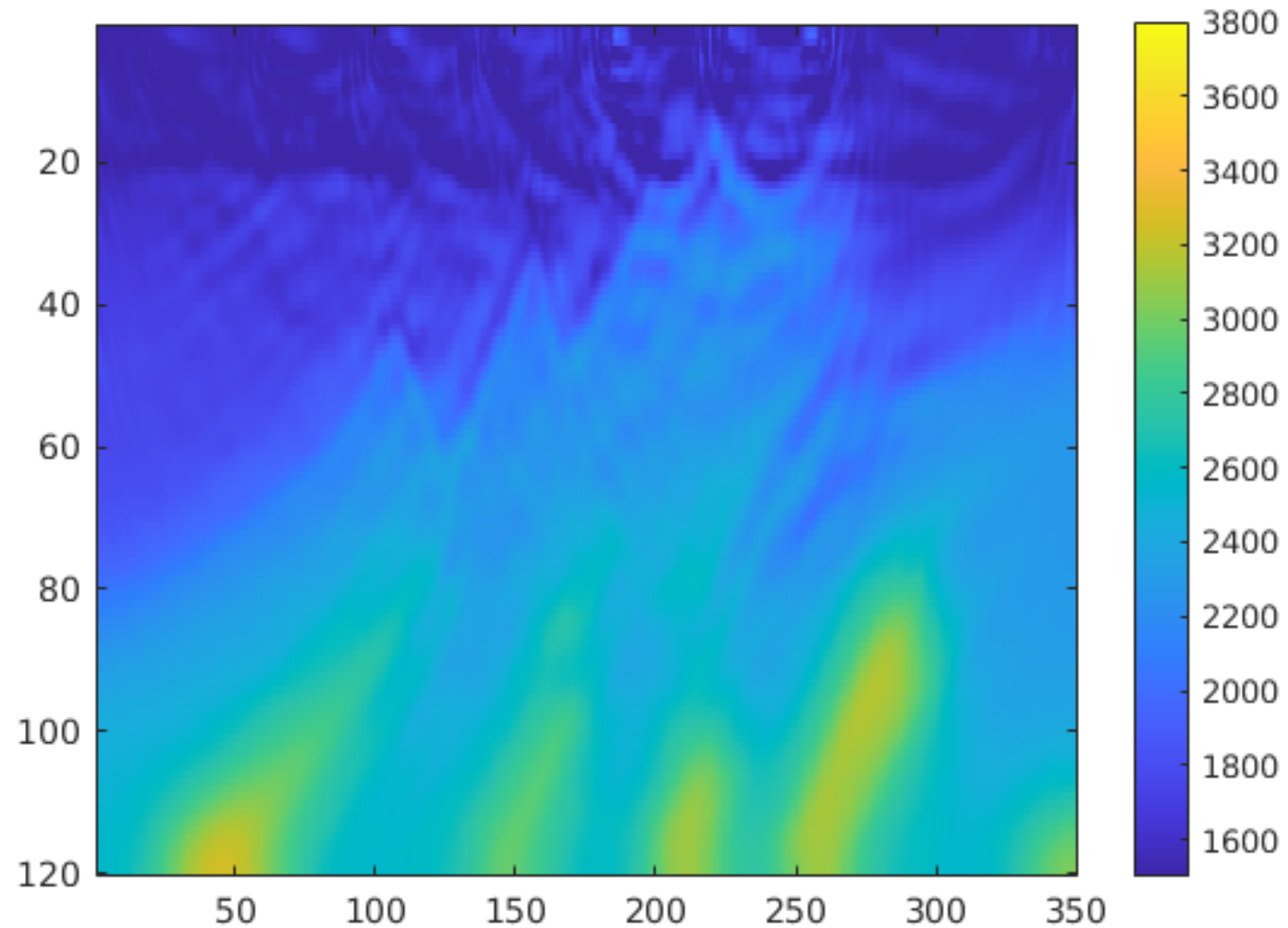


Updated velocity model, iteration 10





Updated velocity model, iteration 20

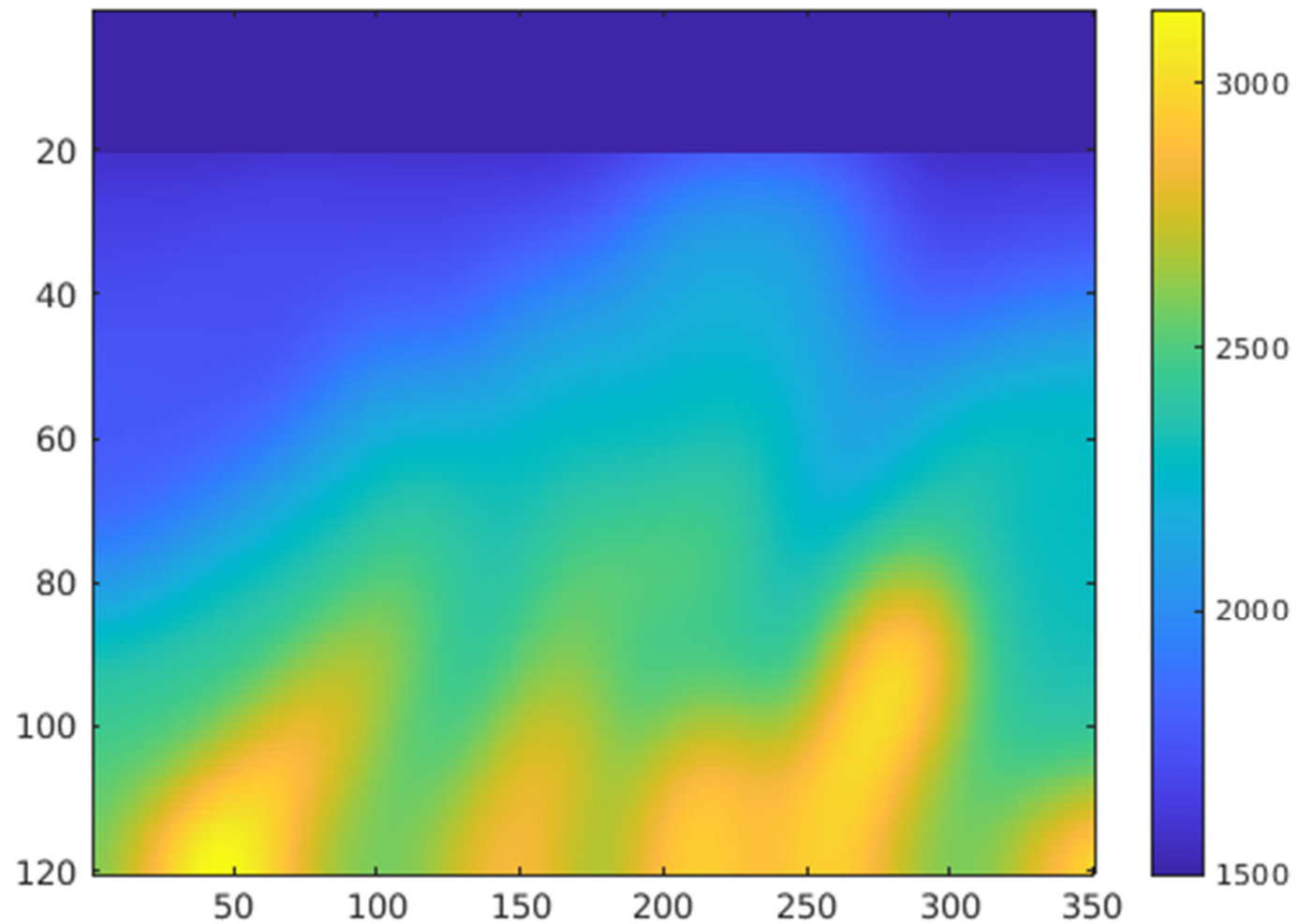




Angle domain FWI

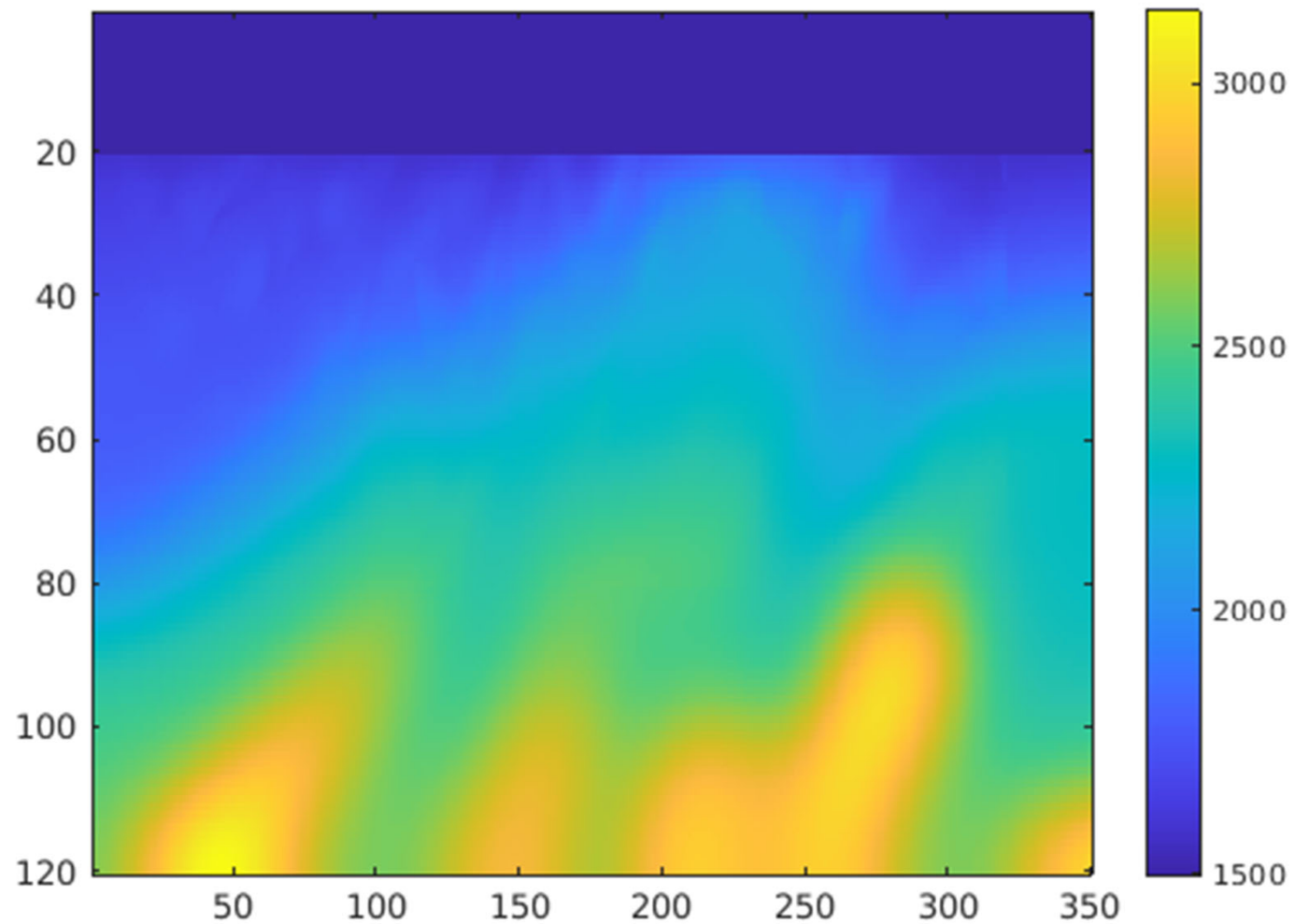


Initial velocity model



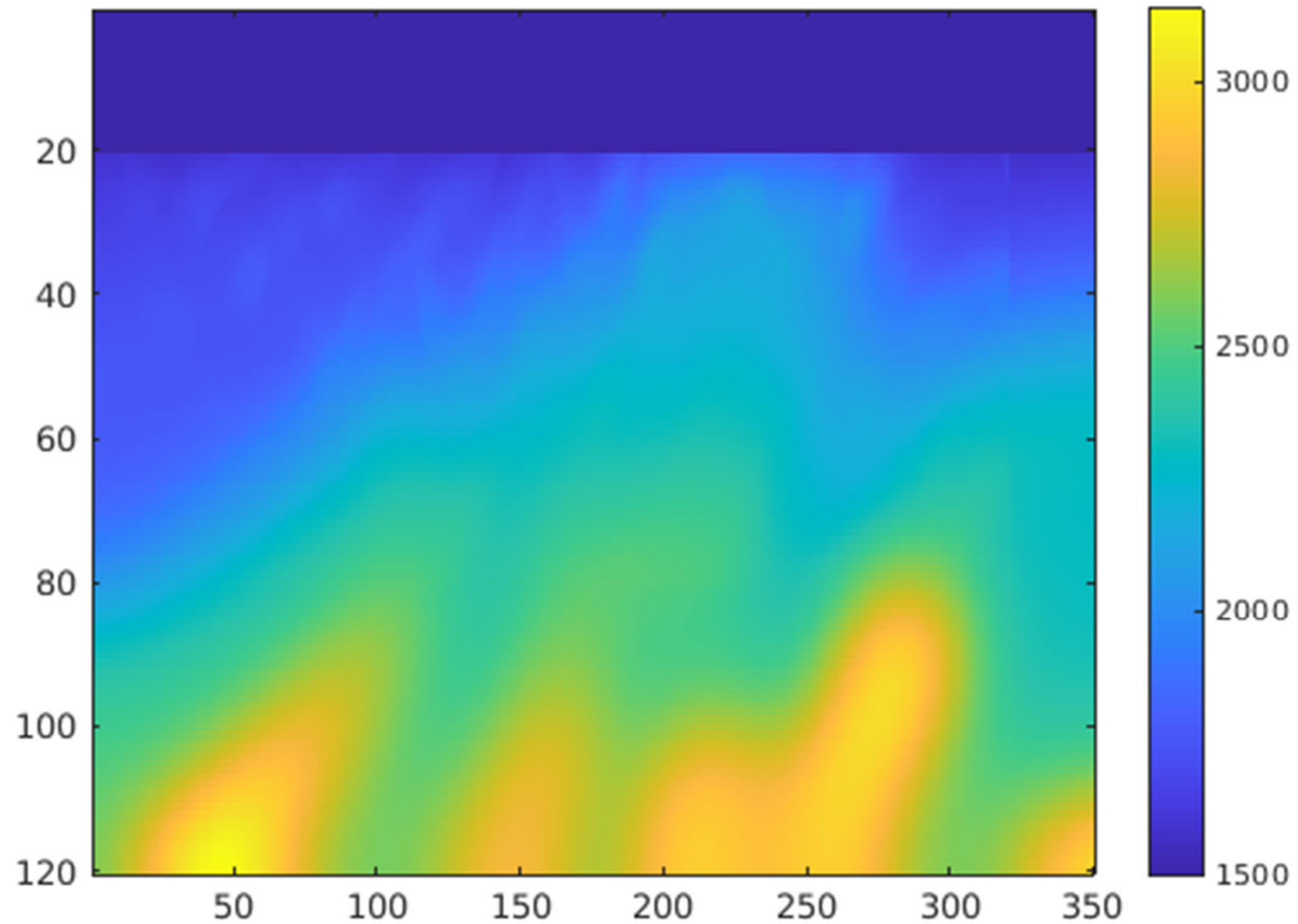


Updated vel model, 0-30 degree, iter 1



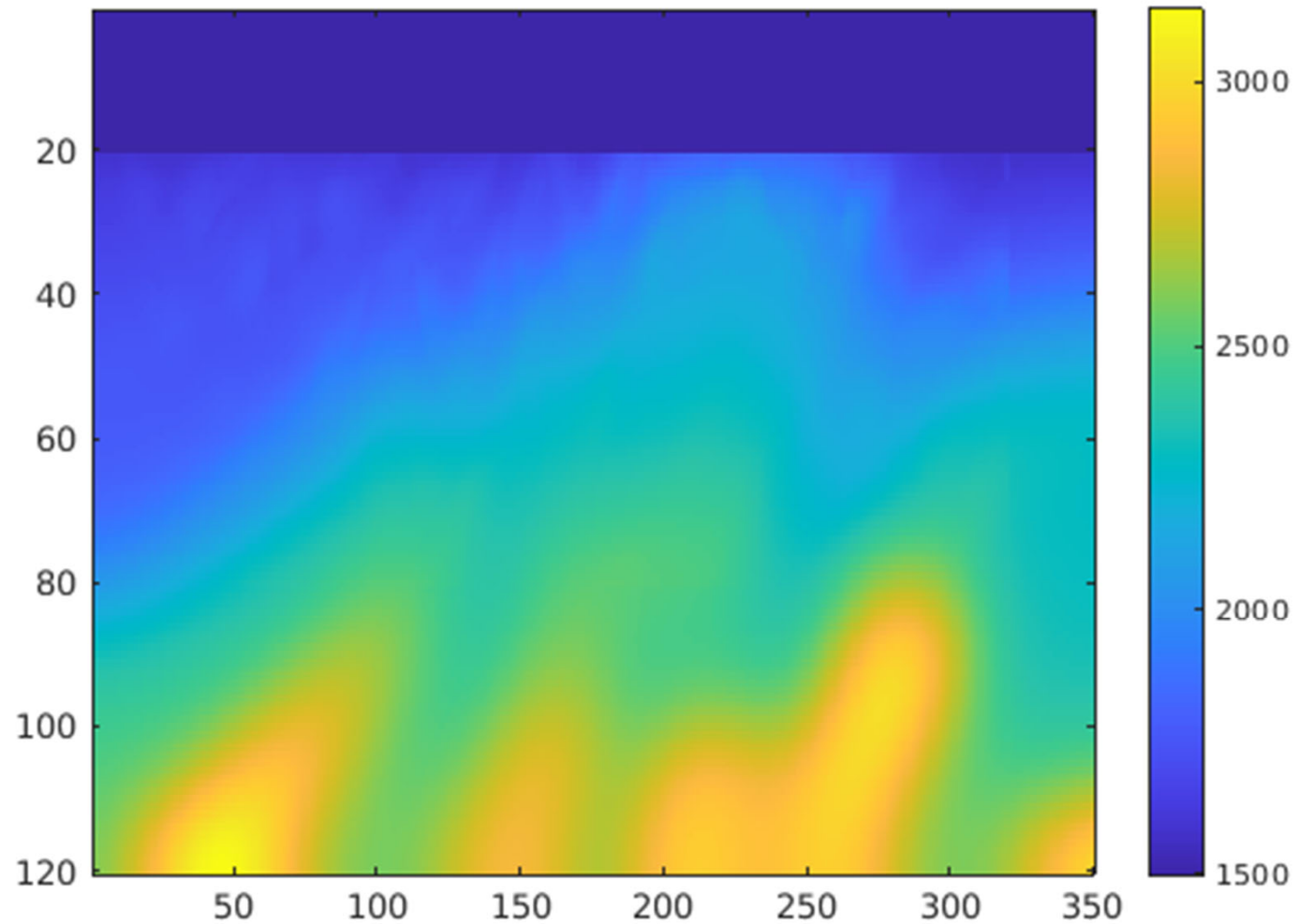


Updated vel model, 30-60 degree, iter 1



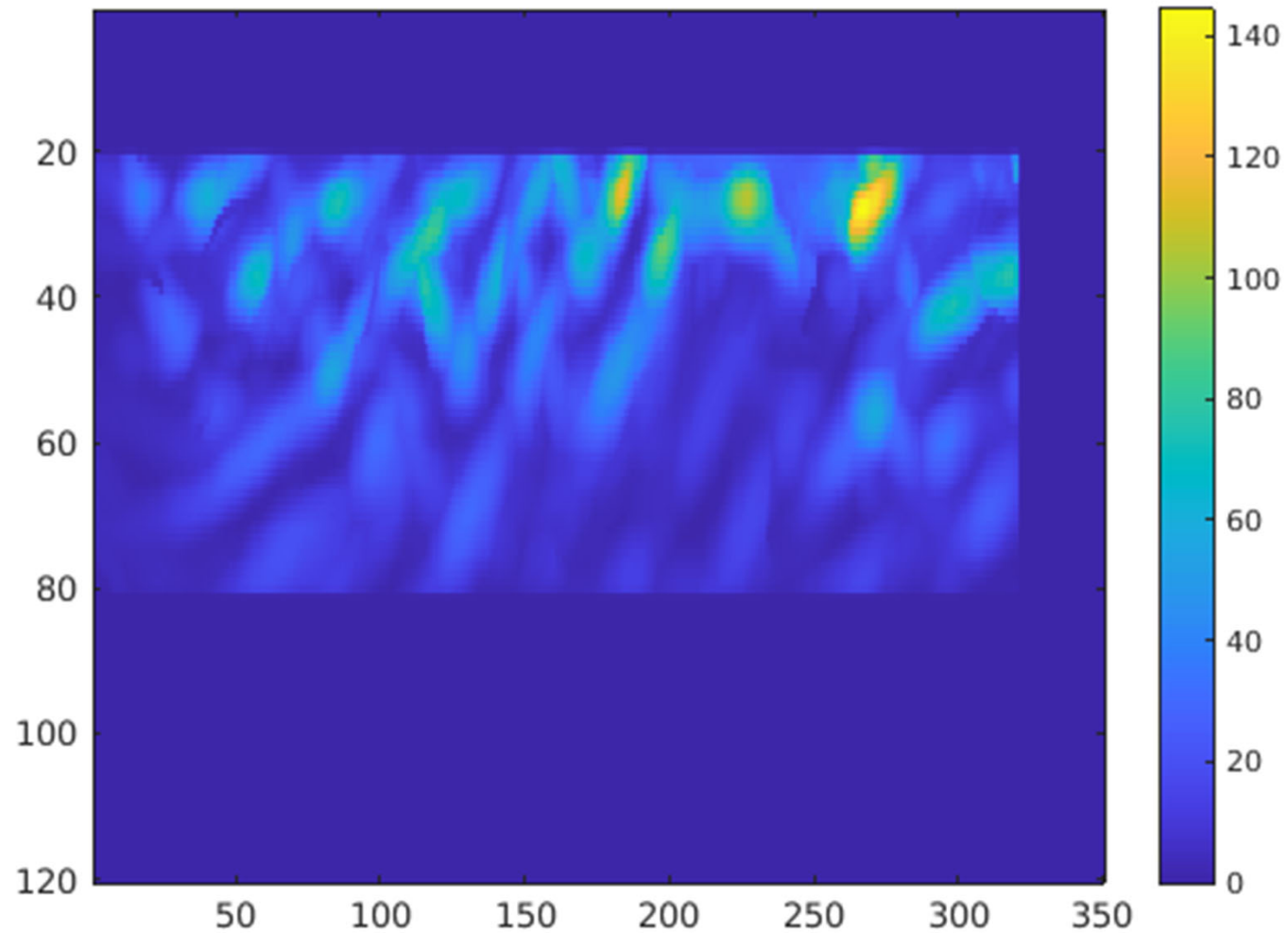


Updated vel model, 60-90 degree, iter 1



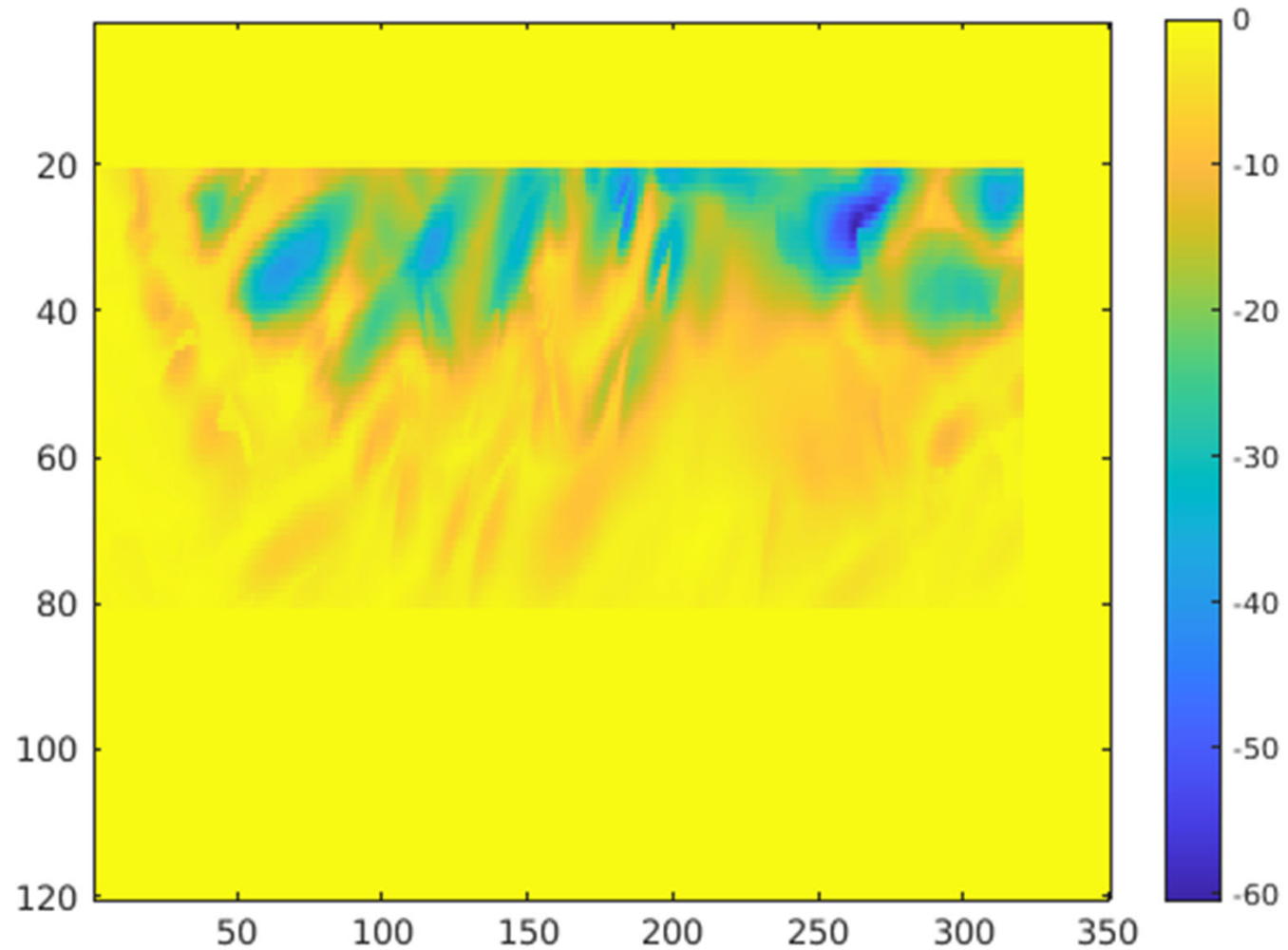


Gradient 0-30 degree, iter 1



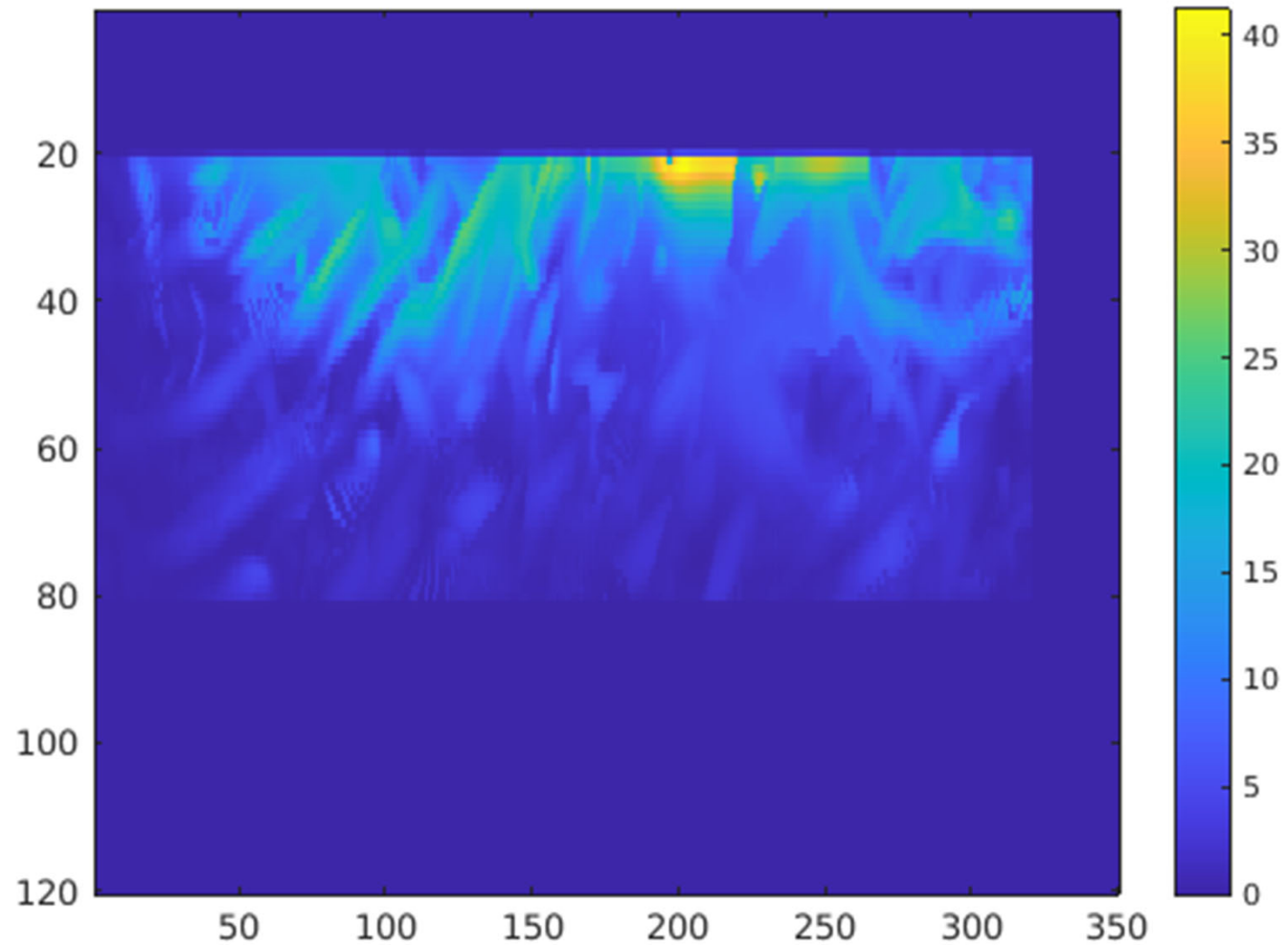


Gradient 30-60 degree, iter 1



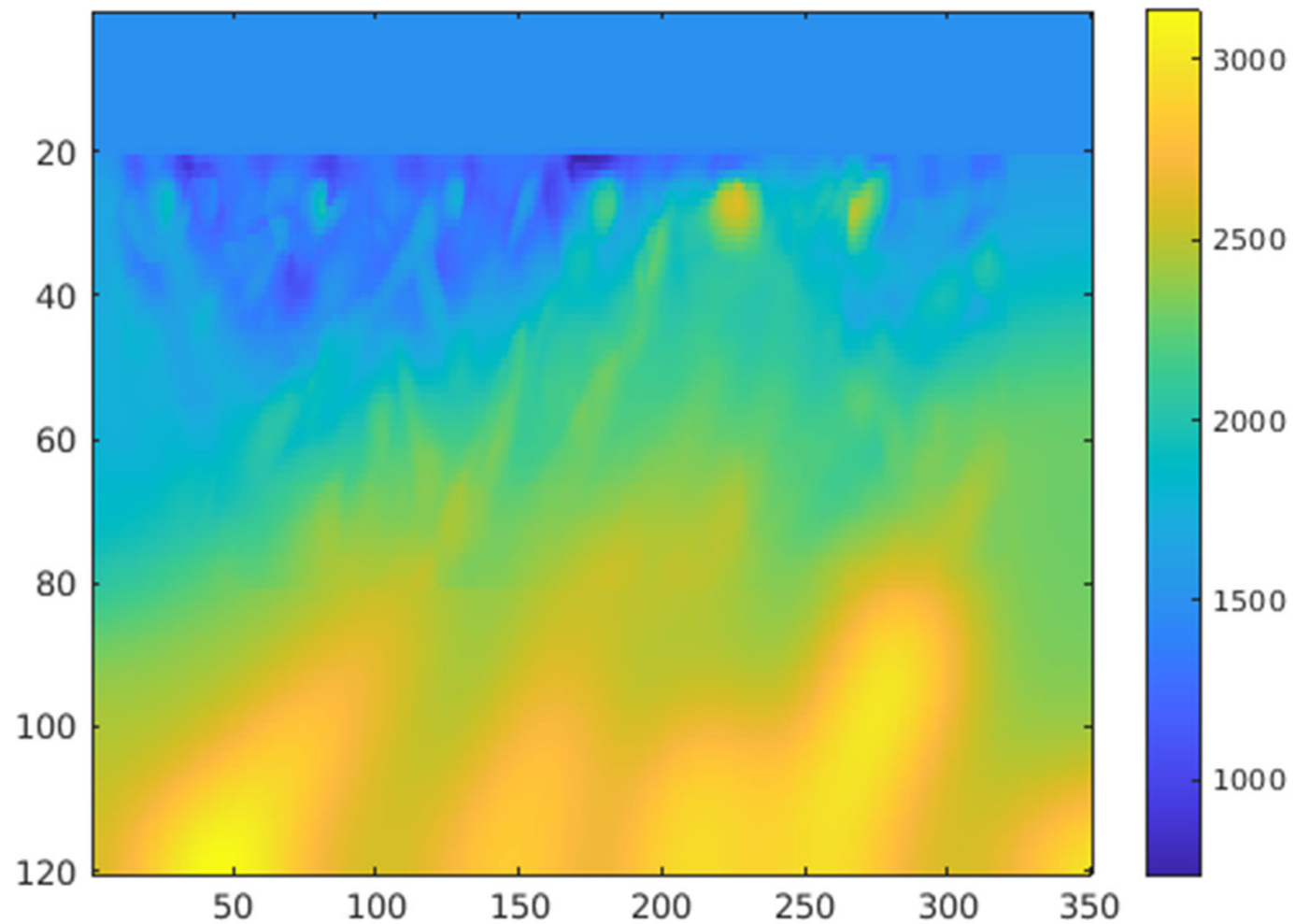


Gradient 60-90 degree, iter 1



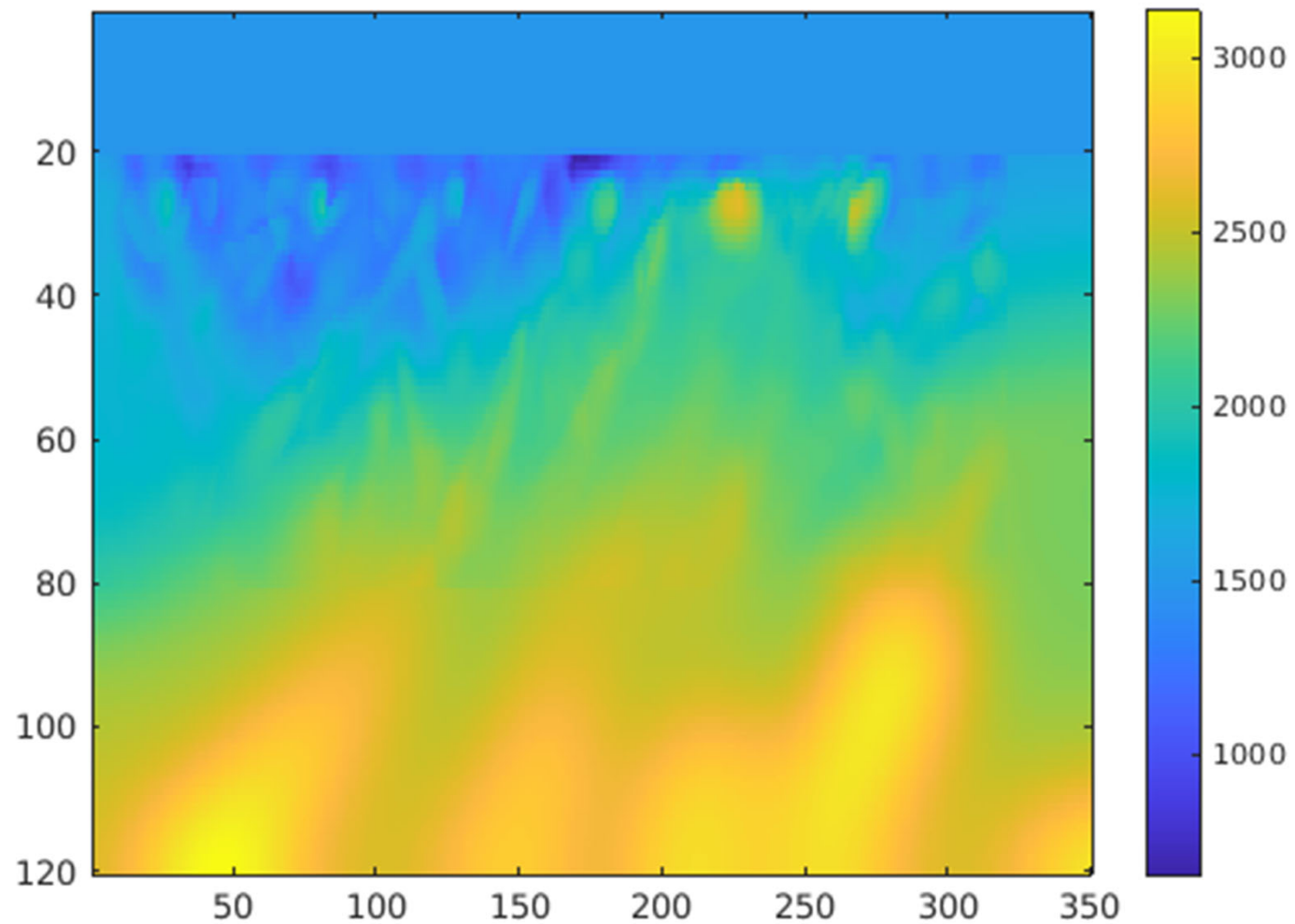


Updated vel model, 0-30 degree, iter 9



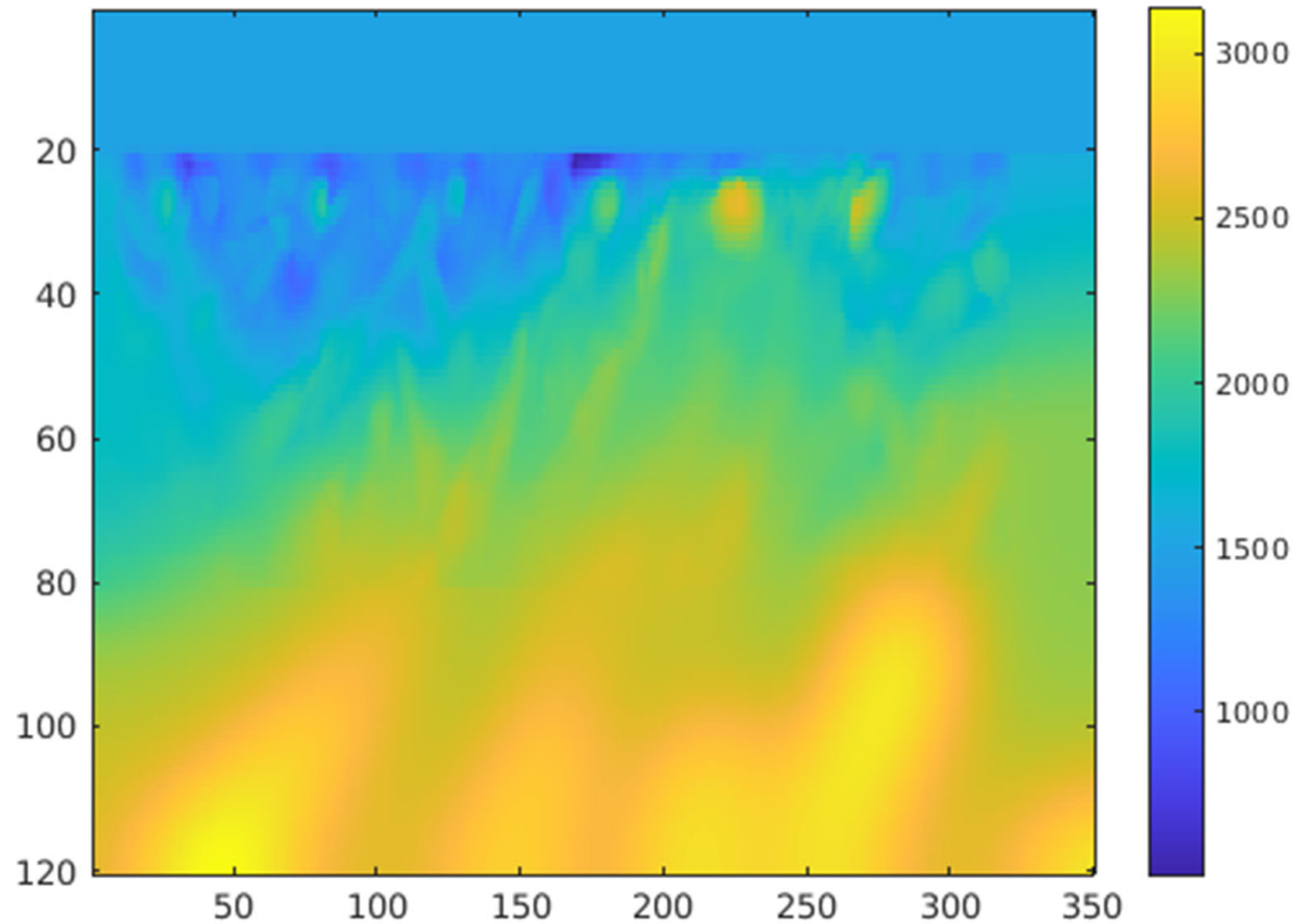


Updated vel model, 30-60 degree, iter 9



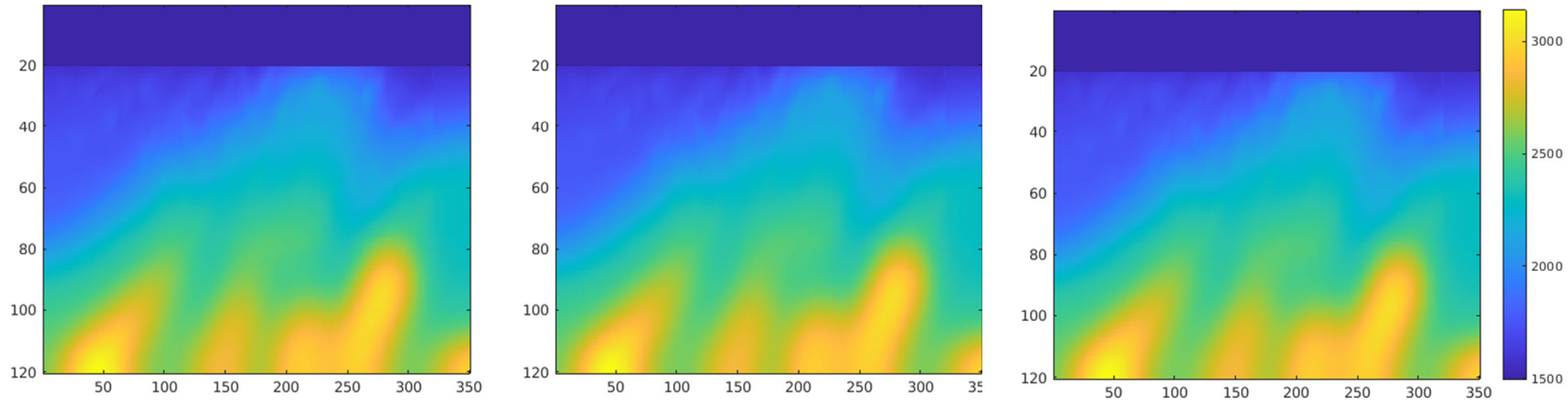


Updated vel model, 60-90 degree, iter 9



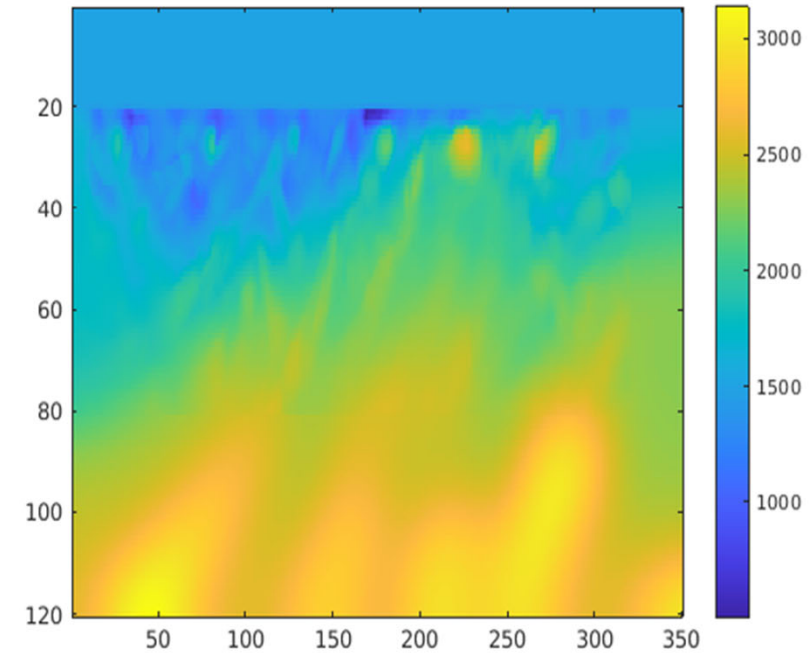
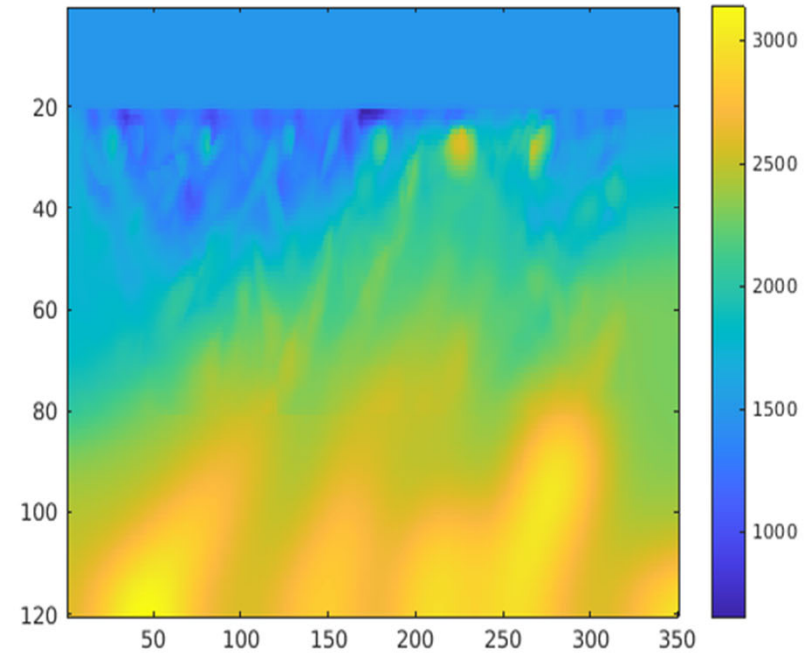
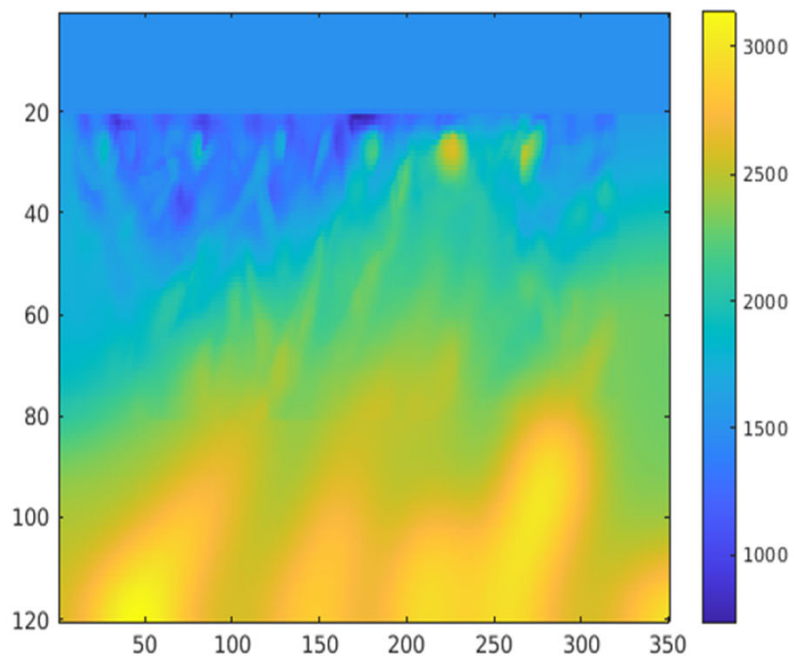


Updated vel model in 0-30, 30-60, 60-90 degree, iter 1





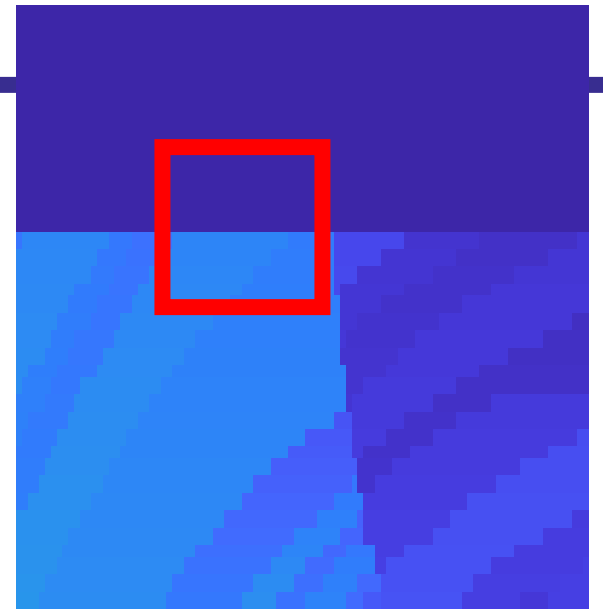
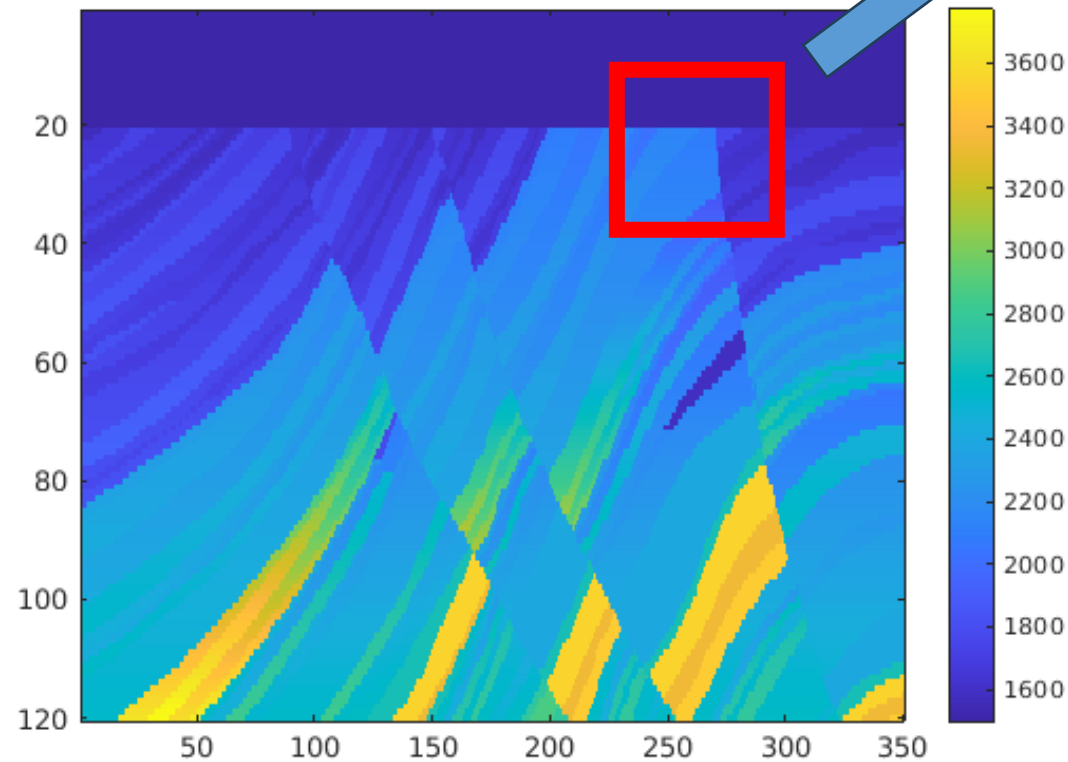
Updated vel model in 0-30, 30-60, 60-90 degree, iter 9





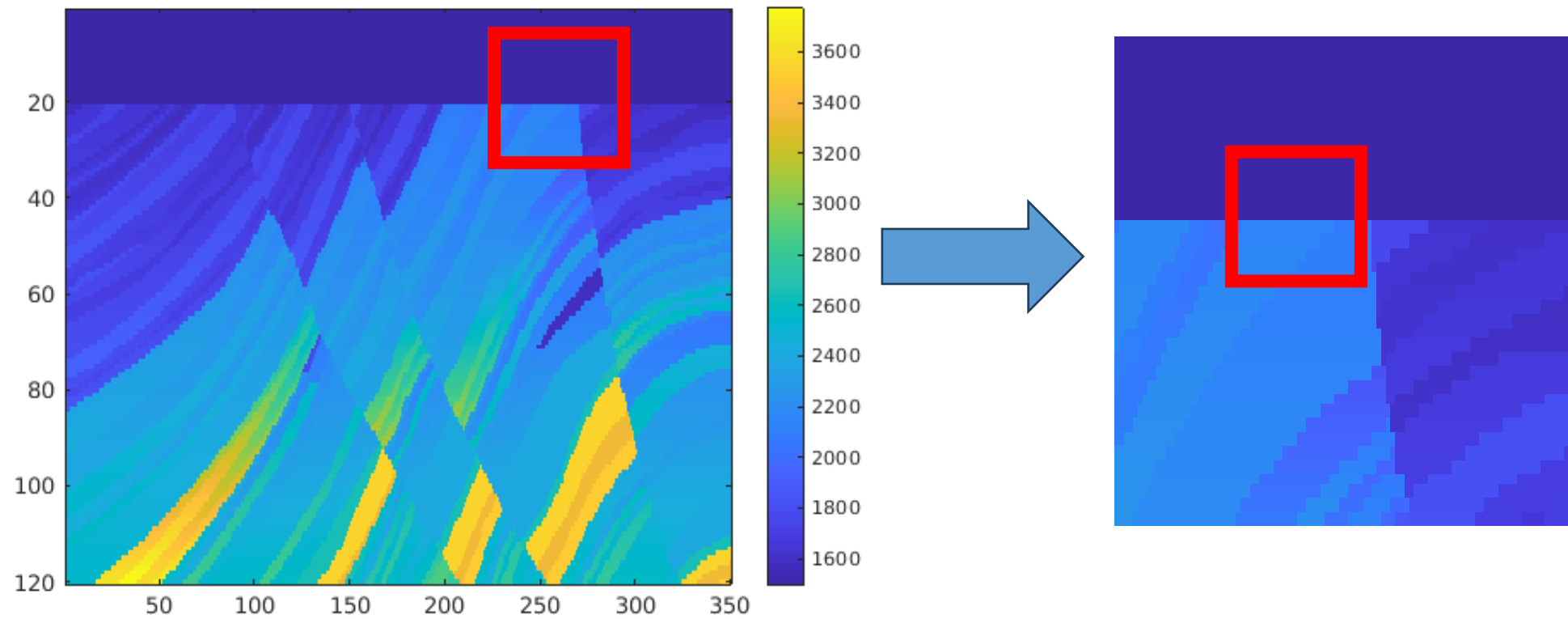
True velocity model, 130*350 points

Vel1=1500; vel2=2000;





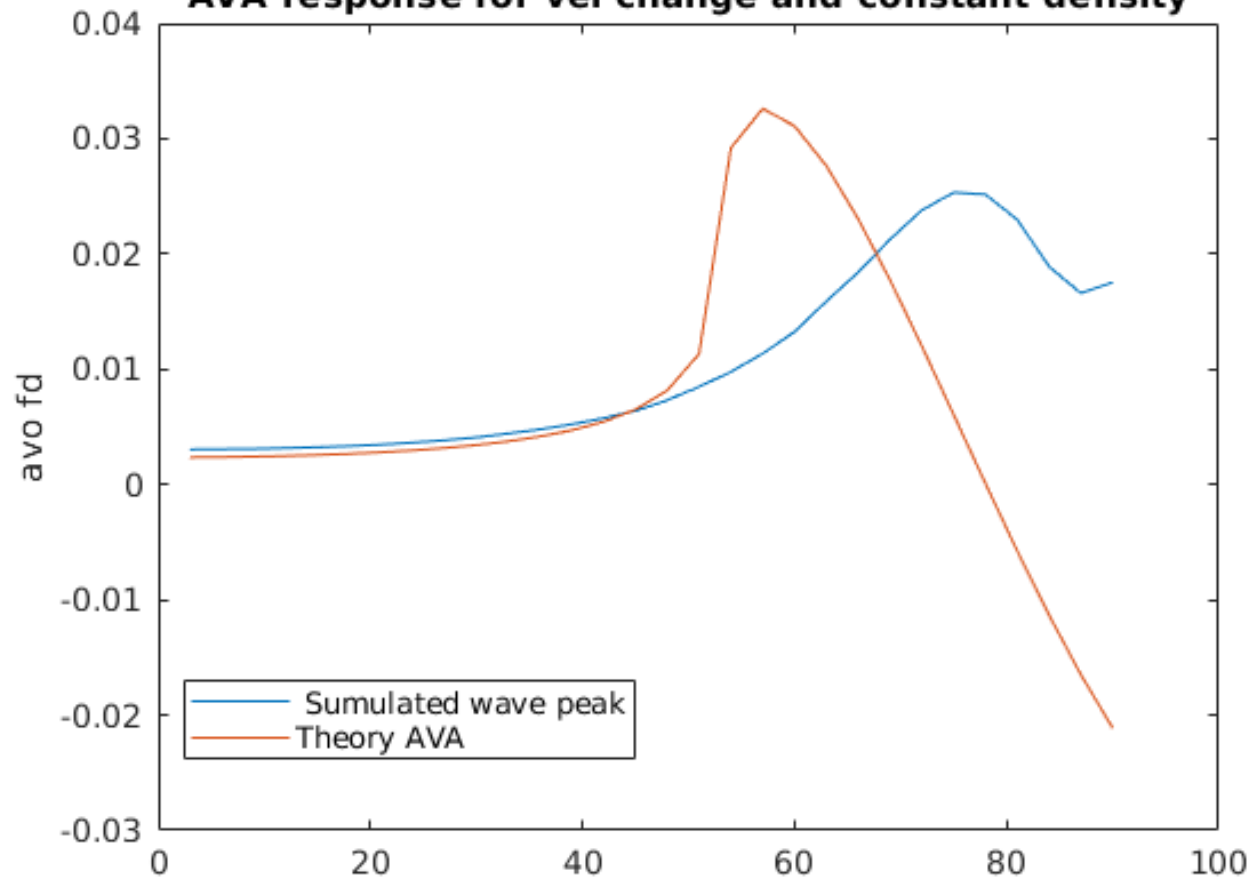
Angle domain FWI



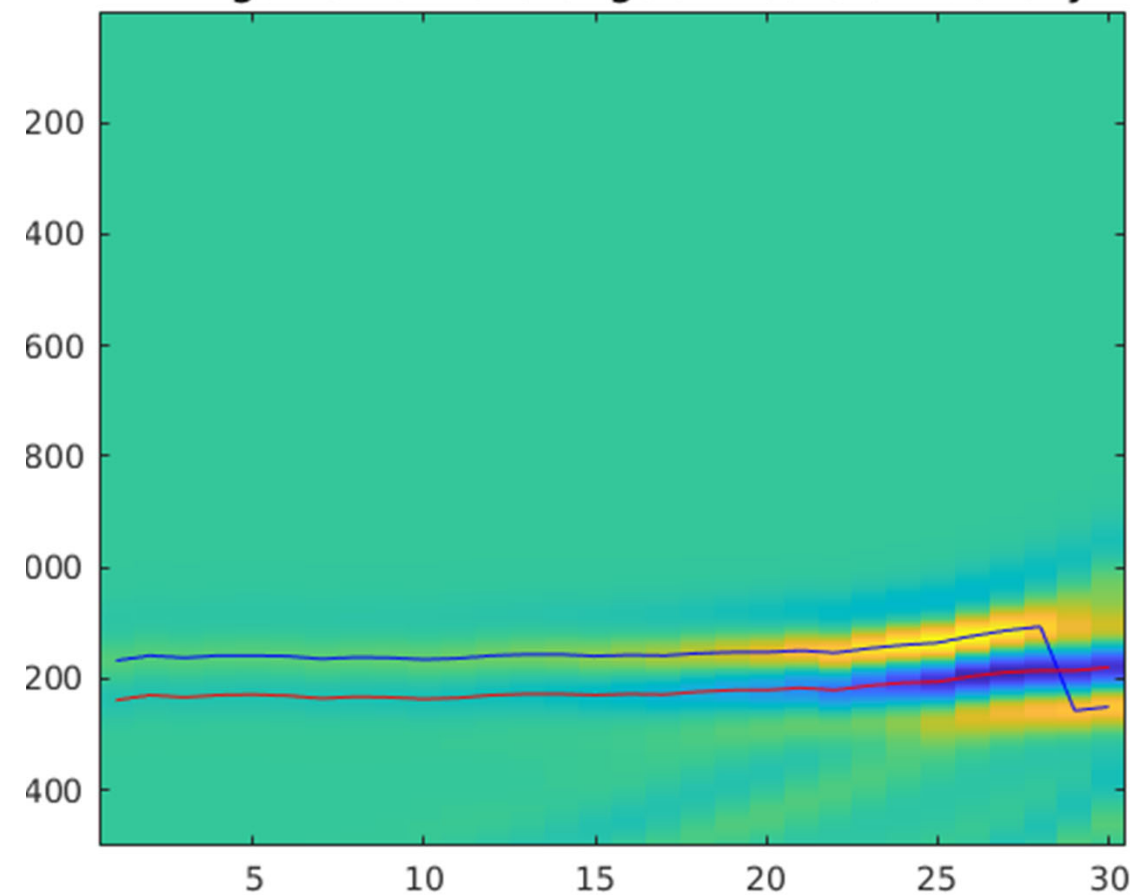


Angle domain FWI

AVA response for vel change and constant density

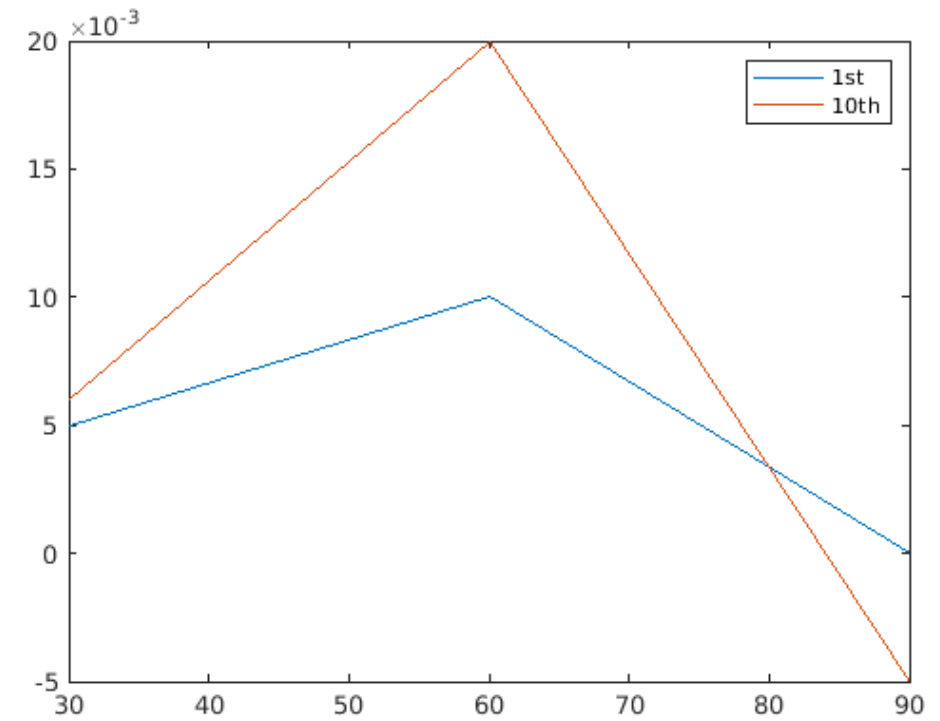
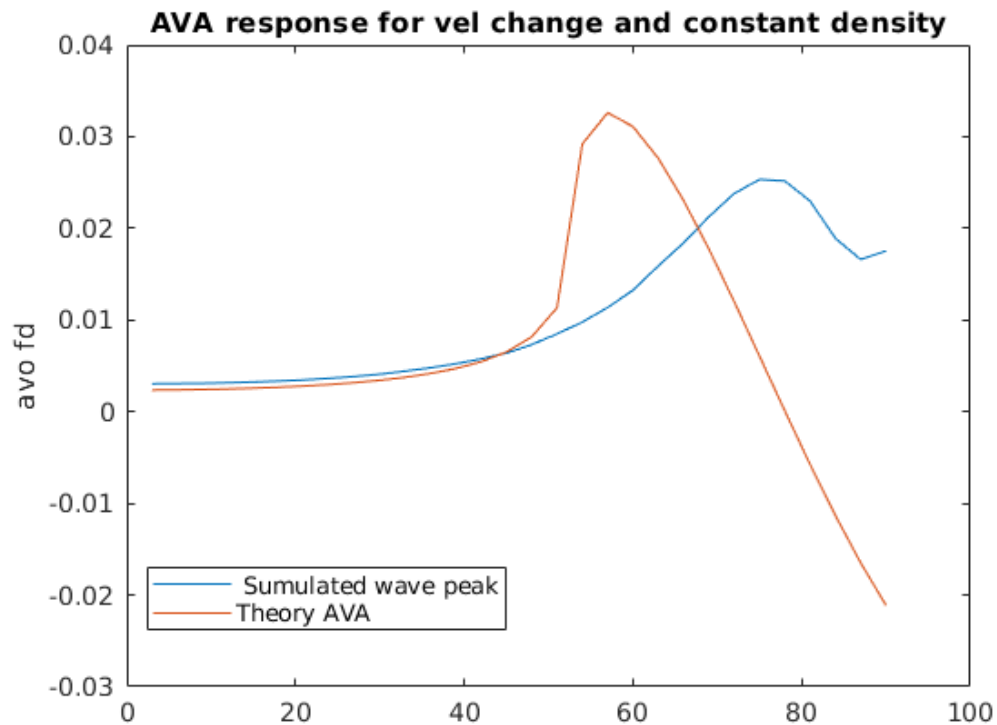


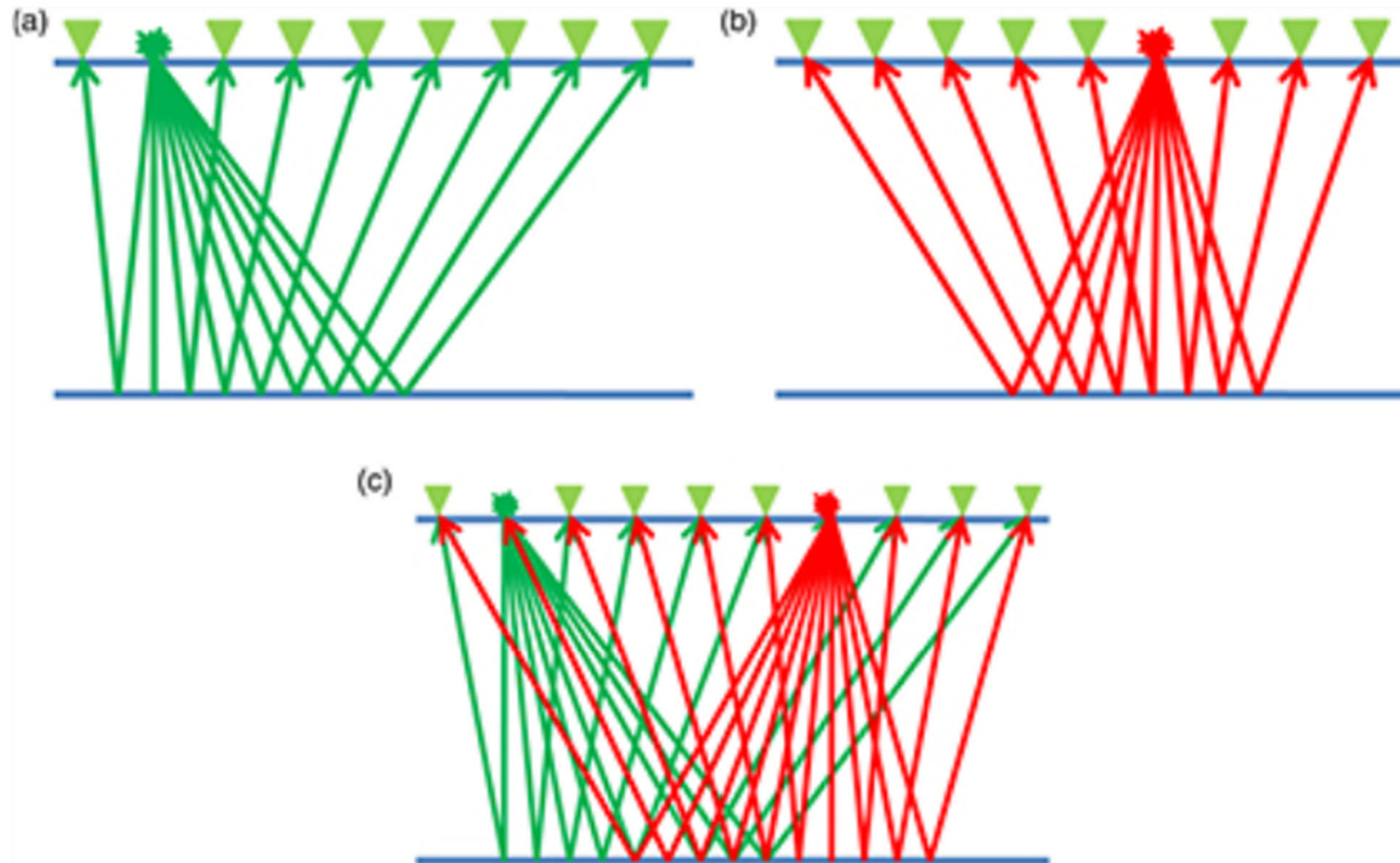
AVA gather for vel change and constant density





AVA response from FWI in 0-30, 30-60, and 60-90 degree







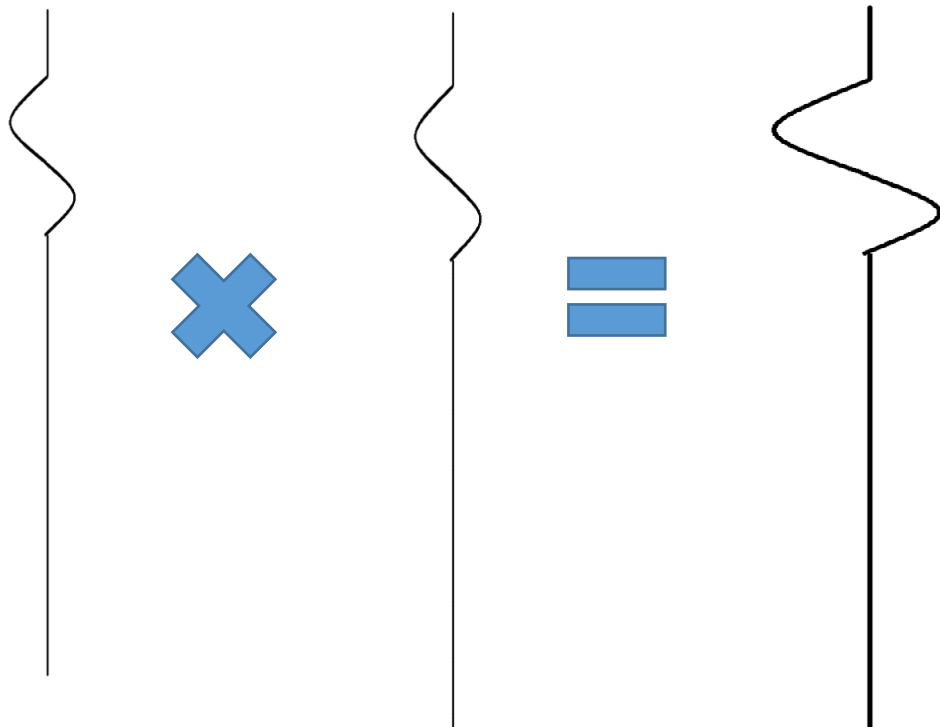
How to solve RTM?

The image condition/IC in conventional RTM is the cross-correlation in the image point containing all reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



$$\text{image}(x,z) = \sum_{\text{time}} S(x,z,t)R(x,z,t),$$



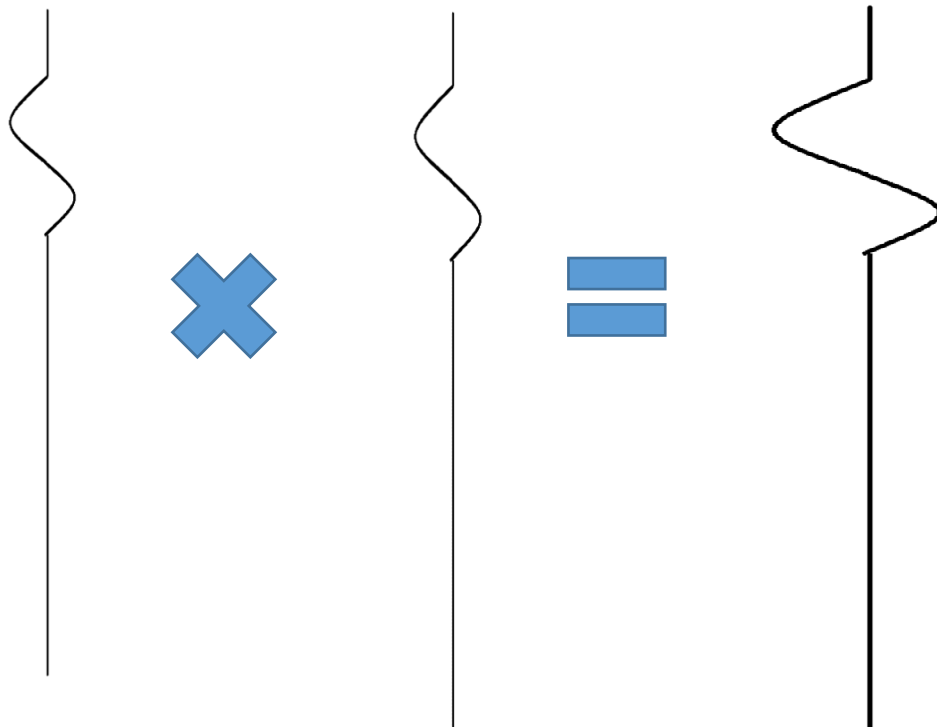
The deconvolution IC can be obtained by normalizing the square of the source illumination strength.

It contains all reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$

$$\text{image}(x, z) = \frac{\sum_{\text{time}} S(x, z, t) R(x, z, t)}{\sum_{\text{time}} S^2(x, z, t)},$$



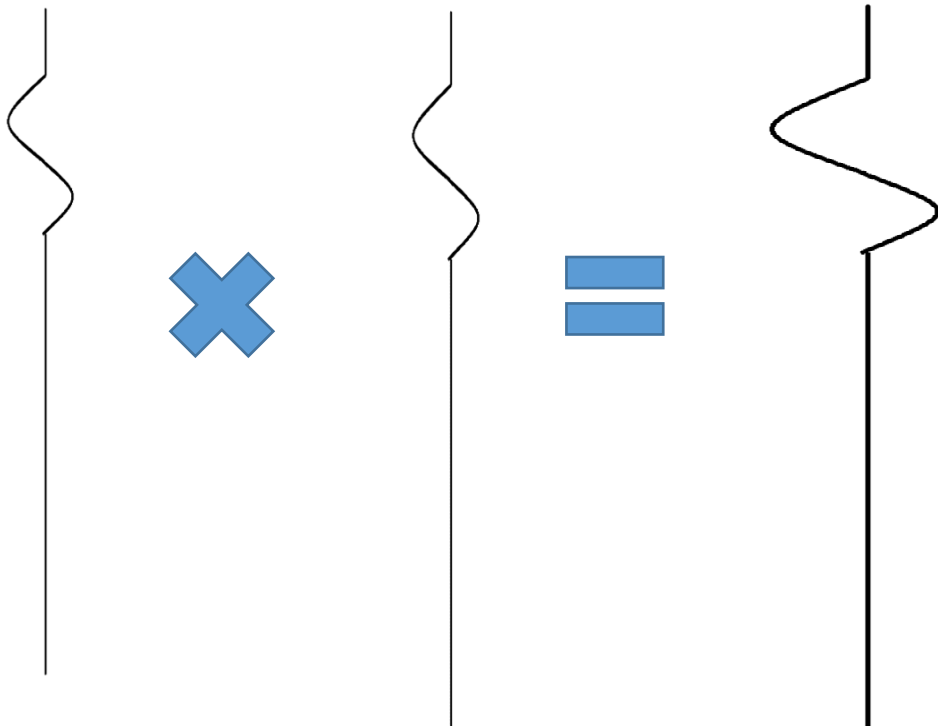
The ADCIG IC adds the angle dimension to the output

It contains the given reflection angles for unblended acquisition.

Source wavefield unblend

Cross-correlation unblend

Receiver wavefield unblend



$$R(\vec{x}) = \int p_B(\vec{x}; t) p_F^{-1}(\vec{x}; t) dt$$



$$R(\vec{x}, \theta) = \int p_B(\vec{x}, \theta; t) p_F^{-1}(\vec{x}, \theta; t) dt$$



Blended acquisition in ADCIG

For a given reflection angle at an image point, reflectivity coefficient $\text{refl}(\theta)$ is constant, reflection amplitude R is proportional to the incident amplitude S .

$$R = \text{refl}(\theta) \times S$$

For a given reflection angle at an image point, that reflection may happens more than once, especially in blended data.

$S_1, S_2, S_3 \dots S_i$

$R_1, R_2, R_3 \dots R_j$



Blended acquisition in ADCIG

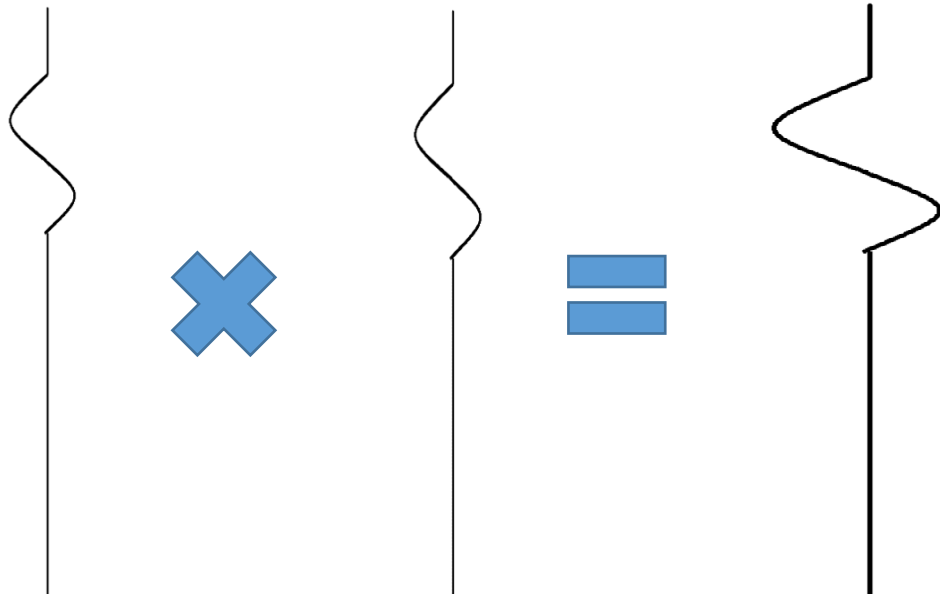
For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

For a given reflection angle at an image point, that reflection may happen more than once, especially in blended data.

Source wavefield R

Cross-correlation M

Receiver wavefield R



Conventional cross-correlation IC is the sum of all IC values. Its output amplitude will be affected by subsurface fold/illumination.



Blended acquisition in ADCIG

For a given reflection angle at an image point, reflectivity coefficient $\text{refl}(\theta)$ is constant, reflection amplitude R is proportional to the incident amplitude S .

$$R = \text{refl}(\theta) \times S$$

For a given reflection angle at an image point, that reflection may happens more than once, especially in blended data.

$S_1, S_2, S_3 \dots S_i$

$R_1, R_2, R_3 \dots R_j$

The largest amplitude in R correspond to largest amplitude in S



Blended acquisition in ADCIG

The largest amplitude in R correspond to largest amplitude in S
Cross-correlation of unmatched source and receiver amplitude will cause crosstalk.

$$M = S_i \times R_j \quad \begin{array}{l} i \neq j \text{ crosstalk} \\ i = j \text{ target} \end{array}$$

$$M \leq S_{\max} \times R_{\max}$$

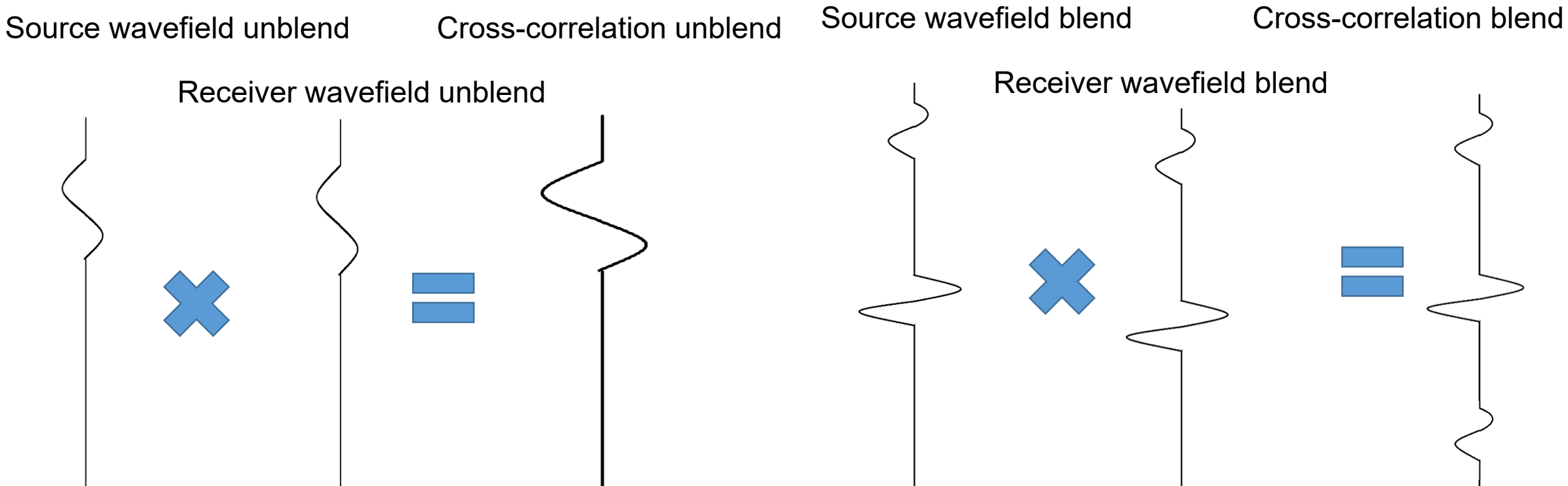
$$M_{\max} = S_{\max} \times R_{\max}$$



Blended acquisition in ADCIG

For a given reflection angle at an image point, reflection amplitude is proportional to the incident amplitude.

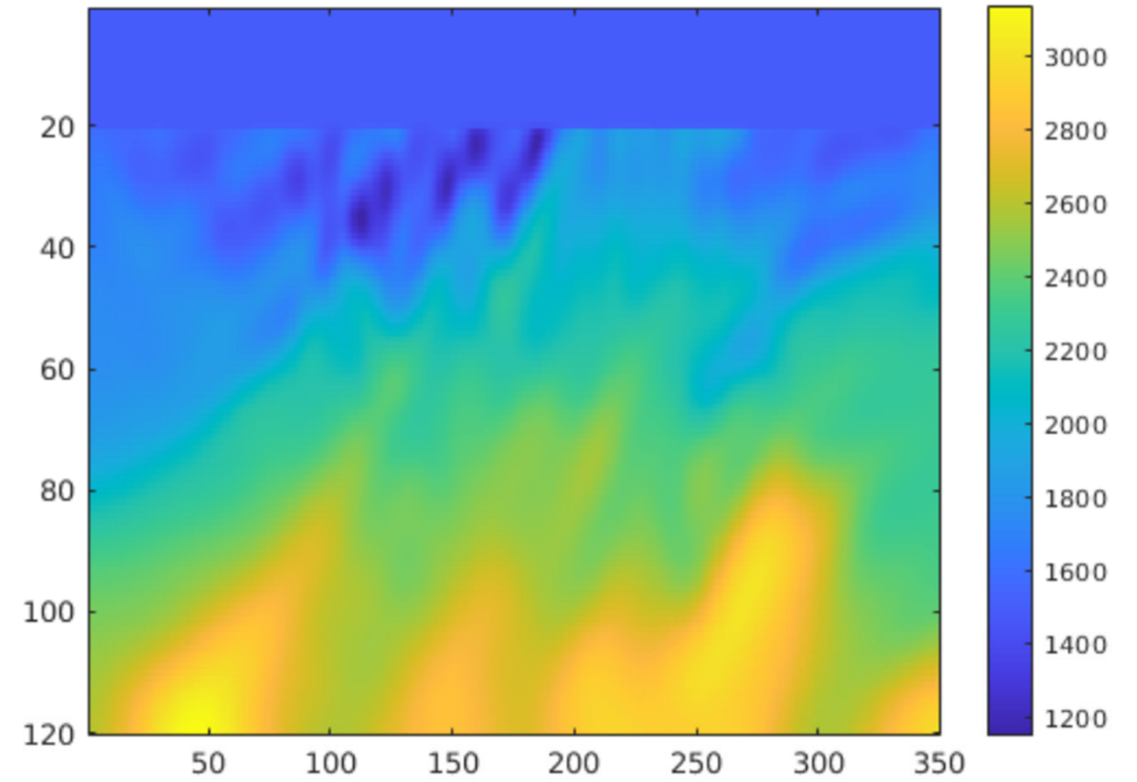
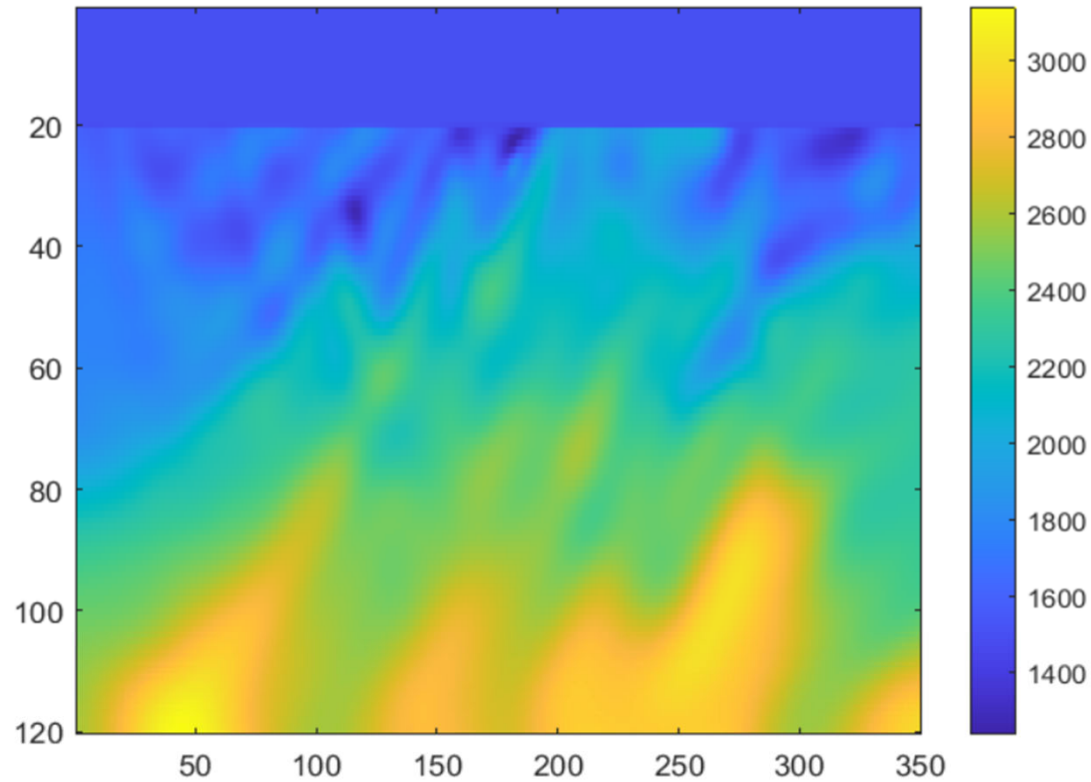
Wrong source-receiver pairs cause crosstalk, yet the maximum value in the cross-correlation always indicates the right source and receiver signal pair.





FWI from blended and unblended data

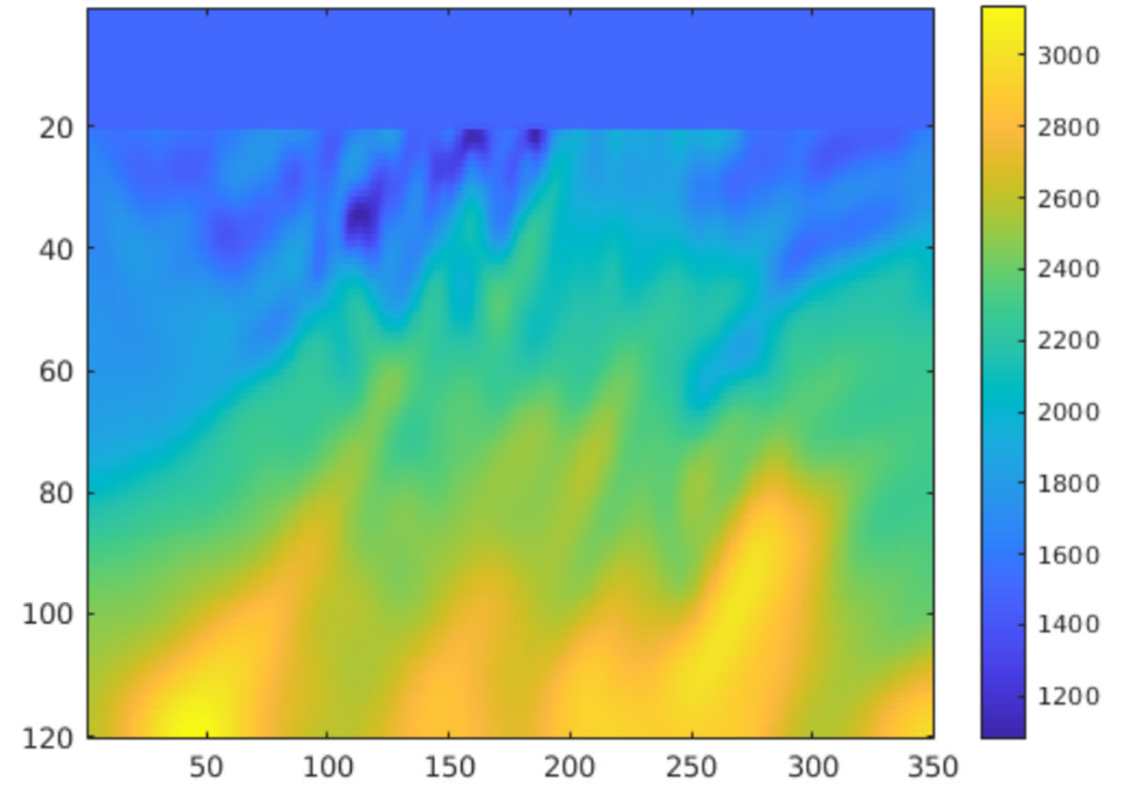
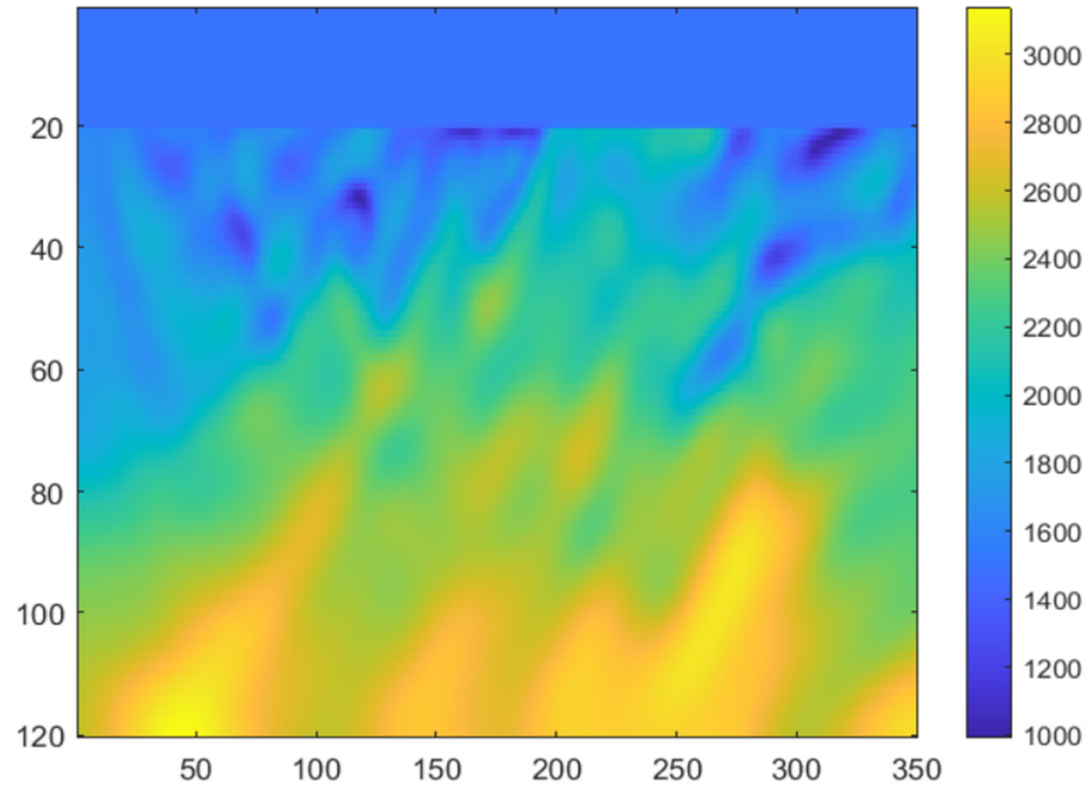
Updated velocity model, iteration 10





FWI from blended and unblended data

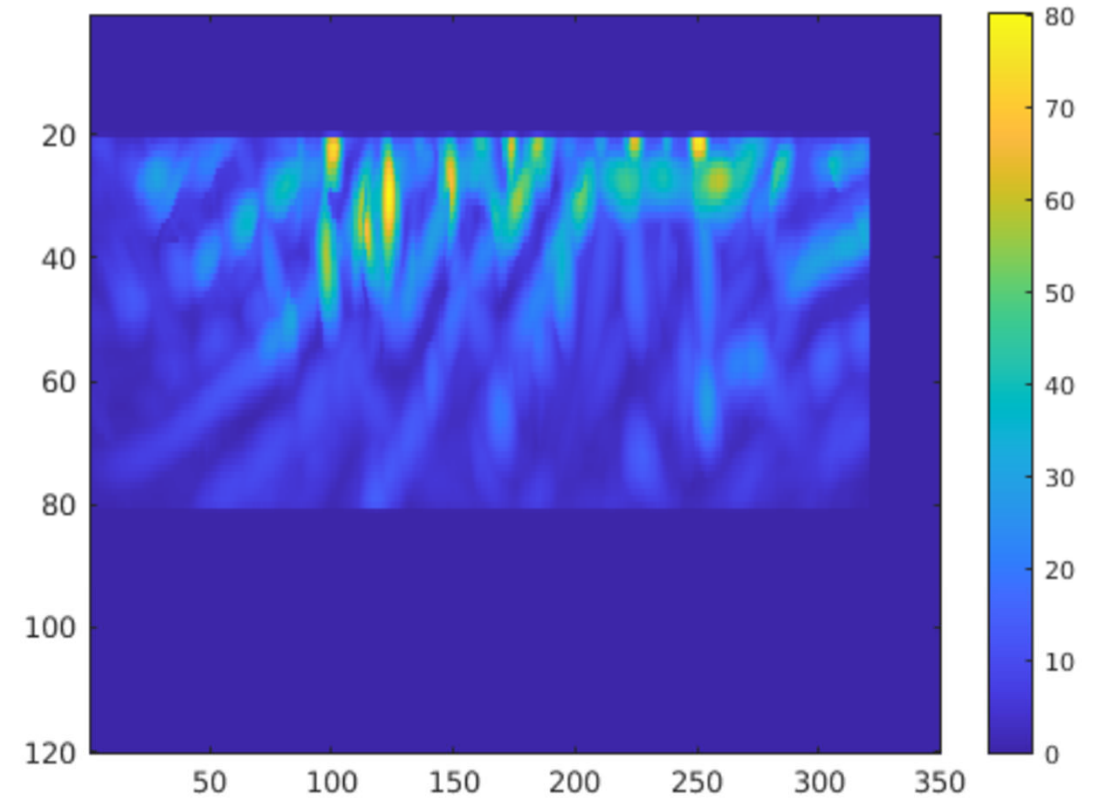
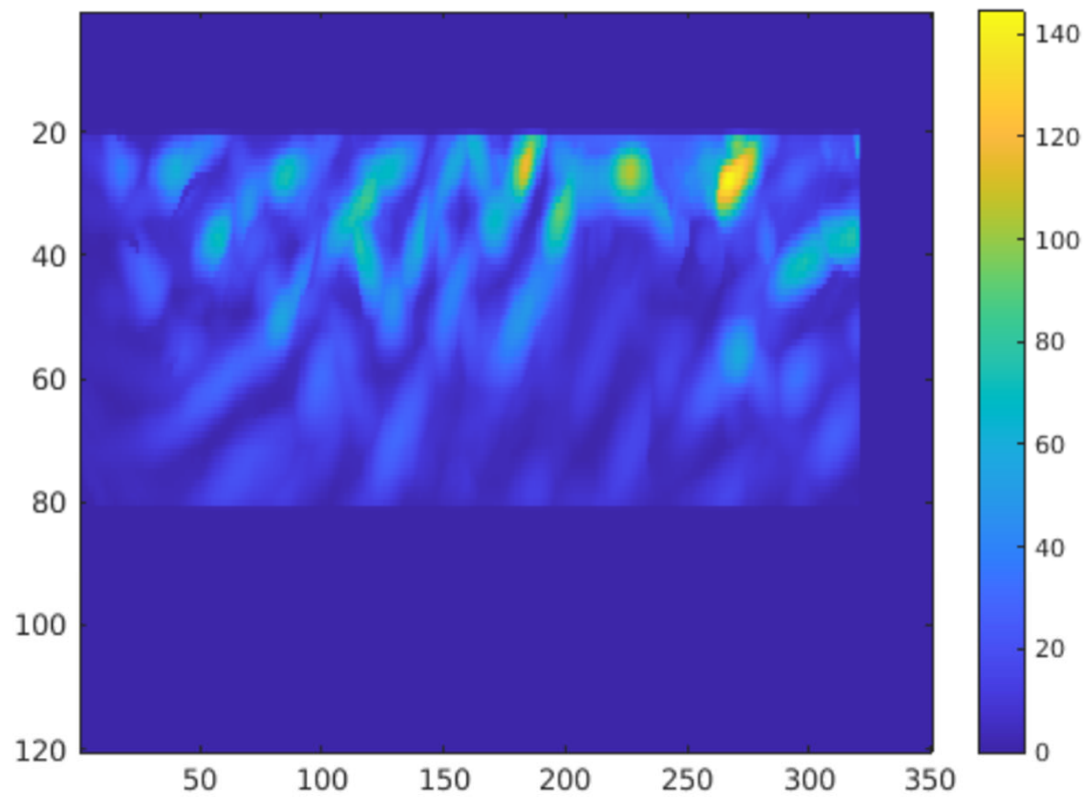
Updated velocity model, iteration 20





FWI from blended and unblended data

Gradient 0-30 degree, iter 1





Extract amplitude variation with angle /AVA information from ADCIGs

RTM / two-way wave-equation migration used for ADCIGs extraction.

Wave-equation migration with velocity and reflectivity updated simultaneously in acoustic media with density

Simultaneous prediction of velocity and angle-dependent reflectivity in time domain FWI for blended data



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3D for AVAz

Extend to elastic media.