

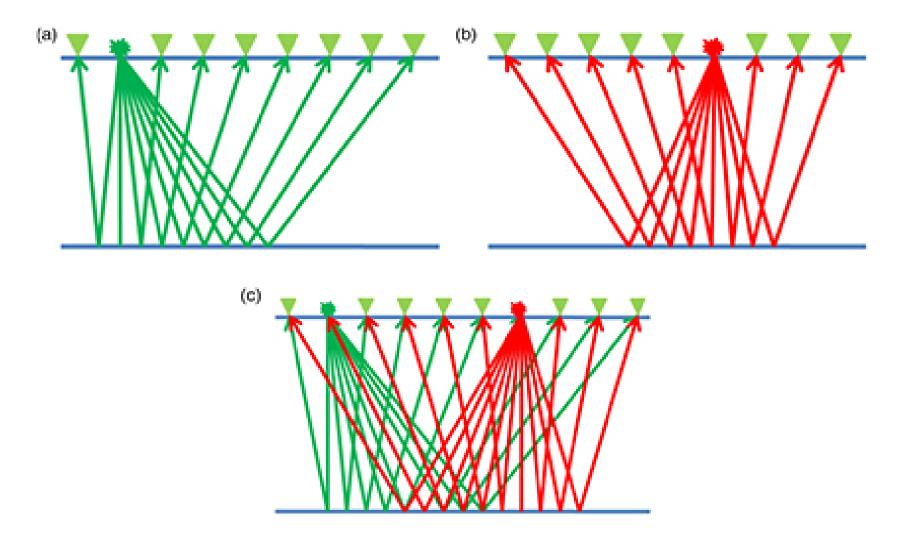
# Deblending in CMP domain using Radon operators

## Kai Zhuang, Daniel Trad, Amr Ibrahim

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## What is Blended data?



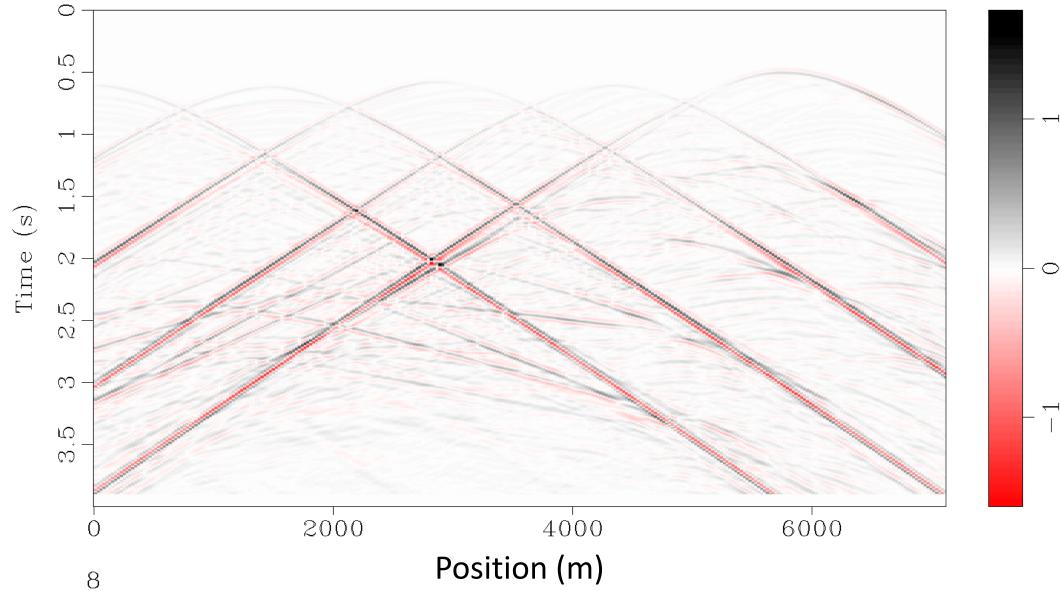
Journal of Geophysics and Engineering, Volume 12, Issue 2, April 2015, Pages 167–174, https://doi.org/10.1088/1742-2132/12/2/167

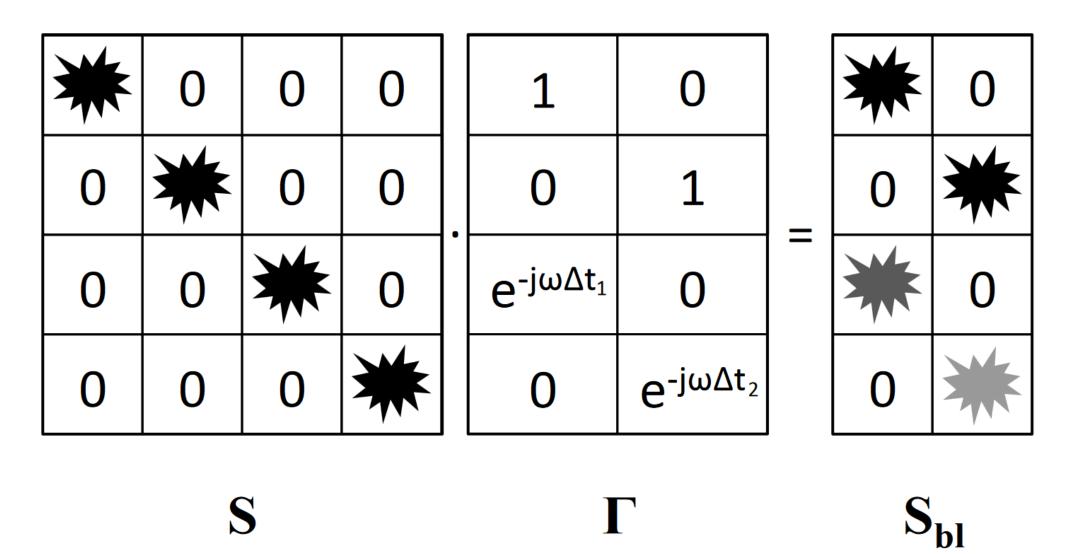
## Standard acquisition

Marmousi shot  $\circ$ Ю.  $\bigcirc$ 0.5  $\overline{}$ Ω (s) $\overline{}$  $\bigcirc$ Time  $\sim$  -Ω  $\sim$ LO  $\bigcirc$ က -Ω n, 4000 2000 6000  $\cap$ Position (m) 8

## Blended acquisition

**Blended Marmousi shot** 





Urruticoechea, C. R., 2015, Seismic blending and deblending of crossline sources: M.Sc. thesis, Delft University of Technology.



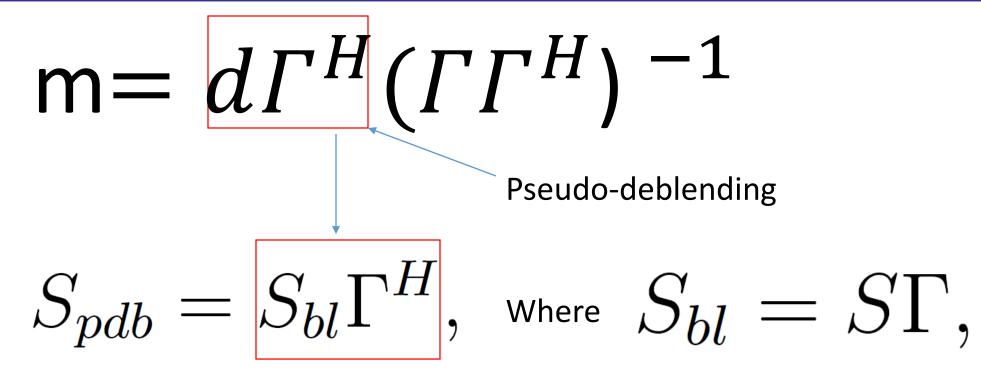
Forward model of Blending:

## $d = m \Gamma$

Because the blending matrix  $\Gamma$  is underdetermined the direct inverse cannot be assessed

$$\mathbf{m} = d\Gamma^H (\Gamma \Gamma^H)^{-1}$$

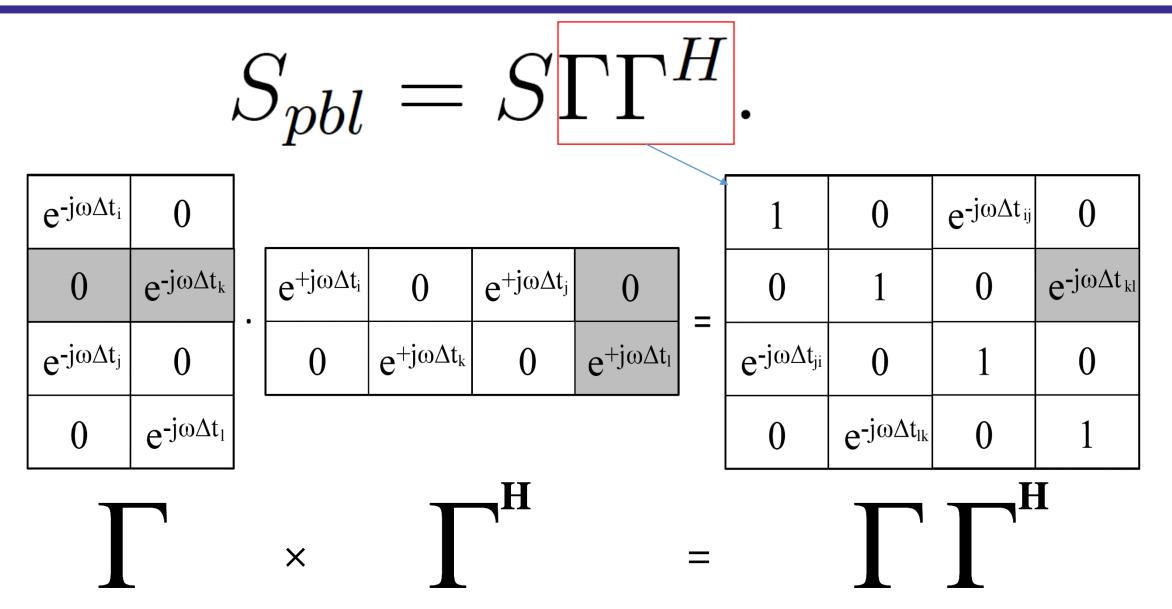
## Effects of Pseudo Deblending



Therefore Pseudo deblending can be considered an operation on the pre-blended dataset:

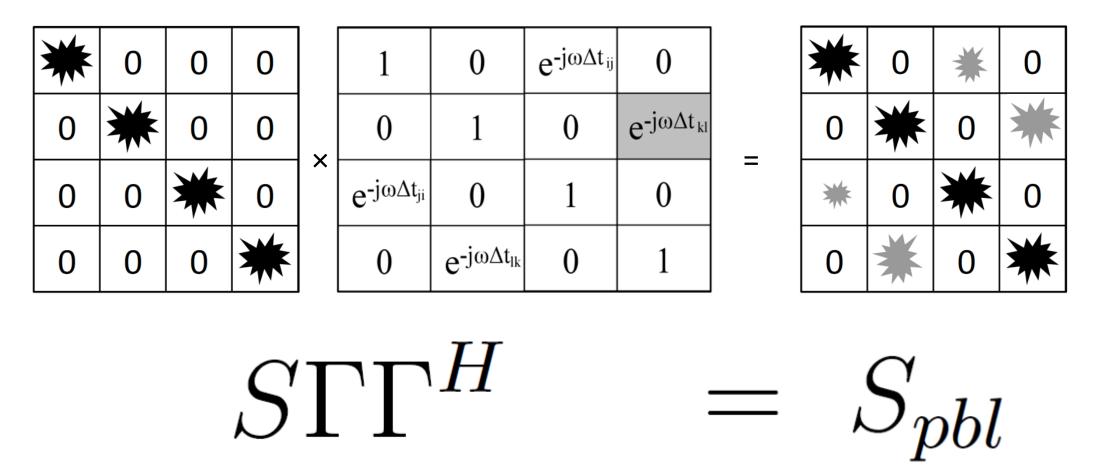
$$S_{pbl} = S\Gamma\Gamma^H.$$

## Effect of Pseudo Deblending



Urruticoechea, C. R., 2015, Seismic blending and deblending of crossline sources: M.Sc. thesis, Delft University of Technology.



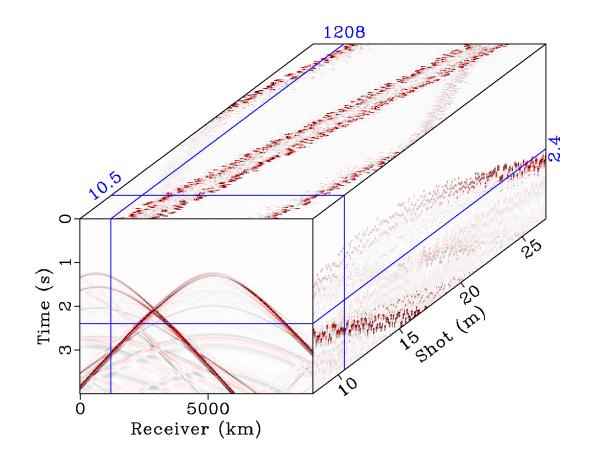


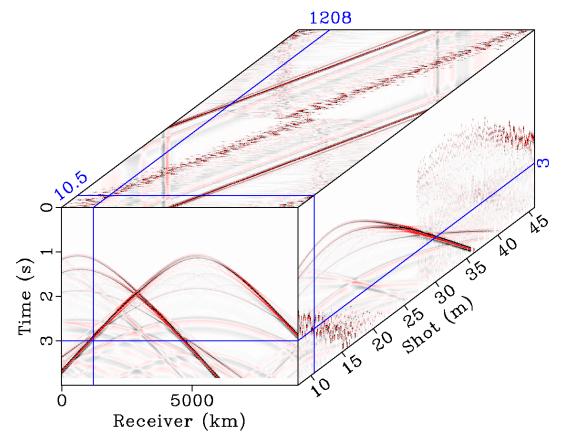
Urruticoechea, C. R., 2015, Seismic blending and deblending of crossline sources: M.Sc. thesis, Delft University of Technology.

## Blending and the importance of time dithering

## **Blended** Data

## Pseudo Deblended Data

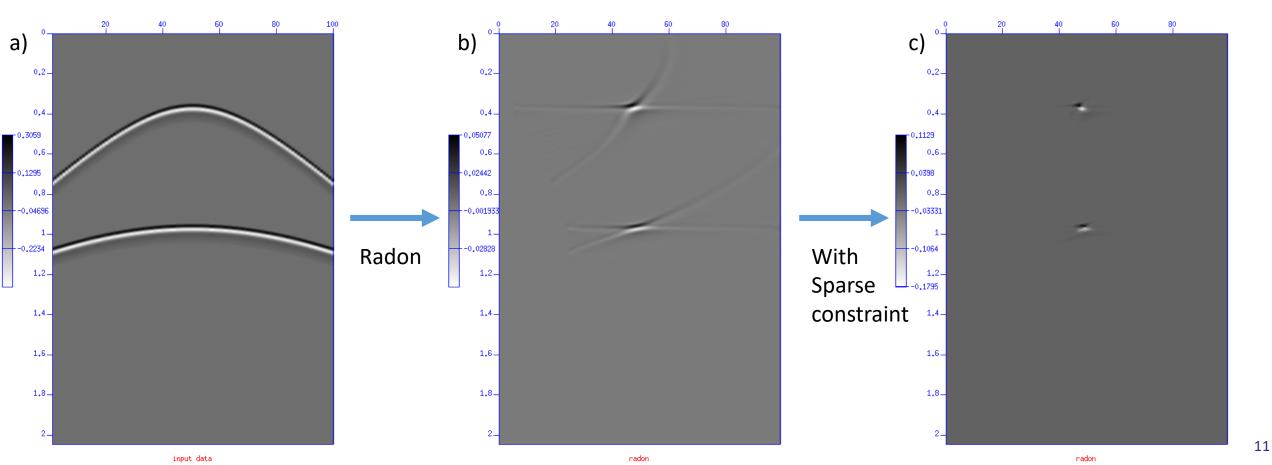




## Sparse Hyperbolic Radon Transform

$$u(p,\tau) = \int_{h_1}^{h_2} d(h,t) = \sqrt{\tau^2 + p^2 h^2}) dh$$

where u(p,t) is the radon space data, p is the slowness, t is the two way travel time, <u>h1</u> is the upper offset limit, <u>h2</u> the lower offset limit, and d is the data space to be transformed. The slowness p is then defined as the inverse of velocity 1/V.



Denoising vs Inversion

## Radon Denoising

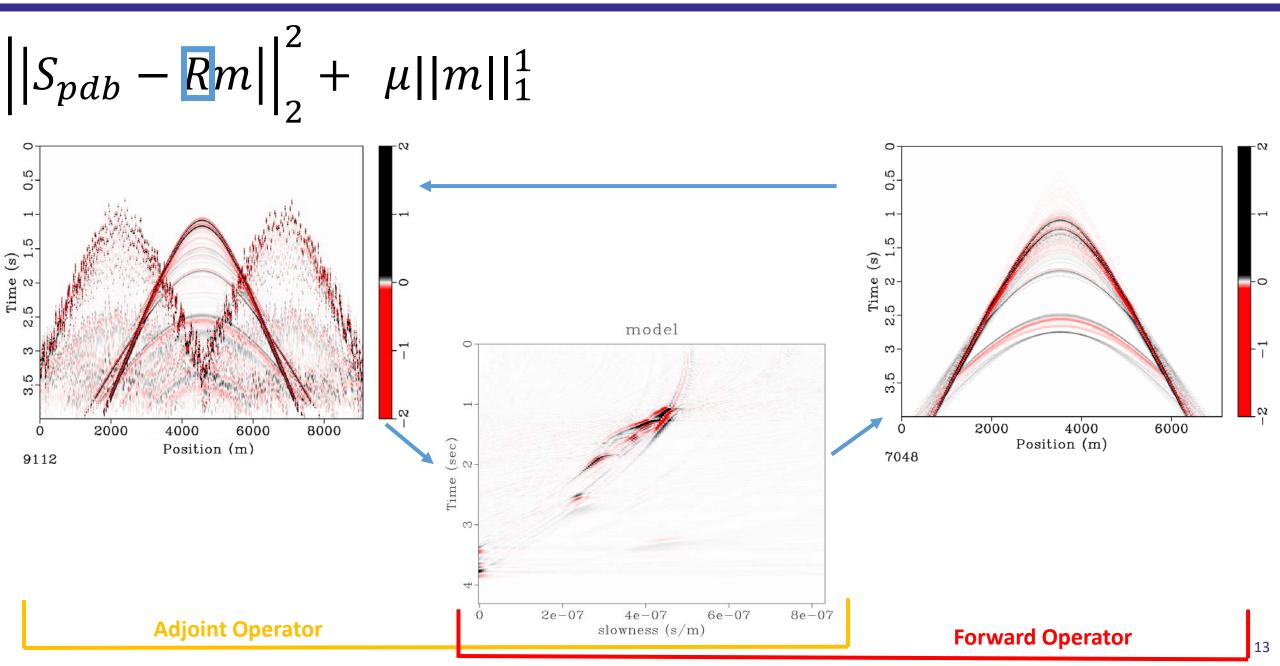
$$S_{pdb} = S_{bl} \Gamma^{H}$$

$$\left| S_{pdb} - Rm \right|_{2}^{2} + \mu ||m||_{1}^{1}$$

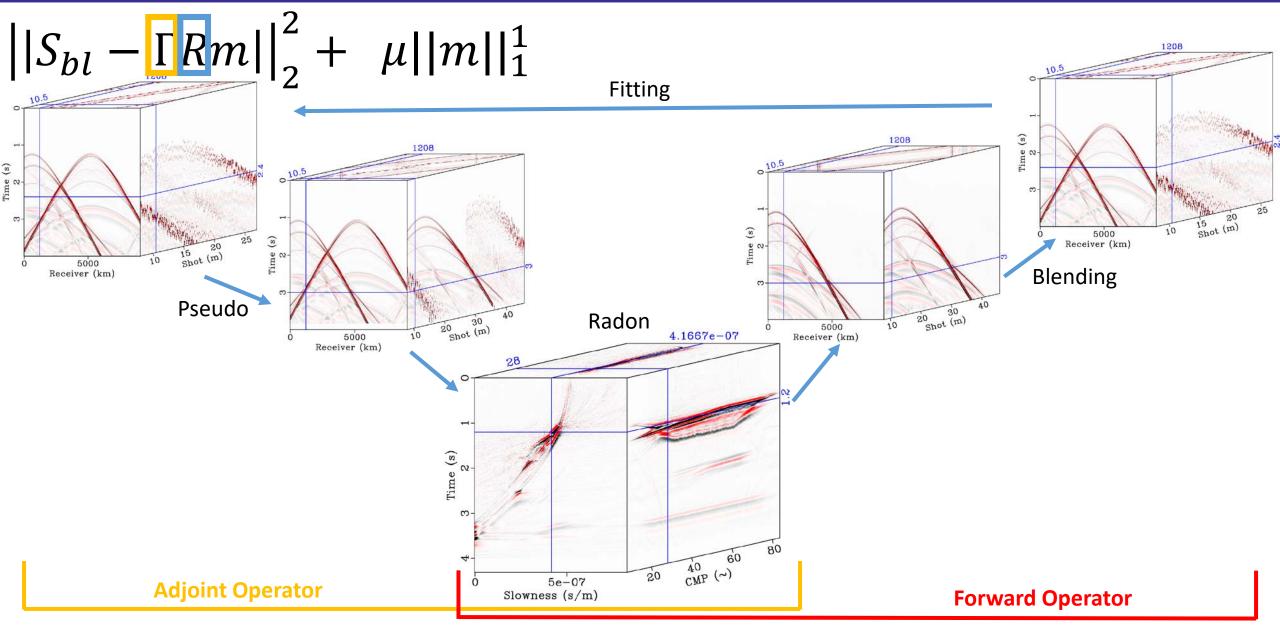
**Radon Inversion** 

$$\left| S_{bl} - \Gamma R m \right|_{2}^{2} + \mu \left| |m| \right|_{1}^{2}$$

## Denoising – sparse radon transform



Sparse Inversion





#### Events are centered

Dipping and complex geometries are centered for the most part with no shifted apexes

#### Radon operator

Relatively simpler, just hyperbolic instead of apex shifted Reduces computational time

3D data is normally sorted into CMP bins for processing



#### Traces per CMP not consistent

Traces per CMP varies based on location within survey Very few traces at the edges

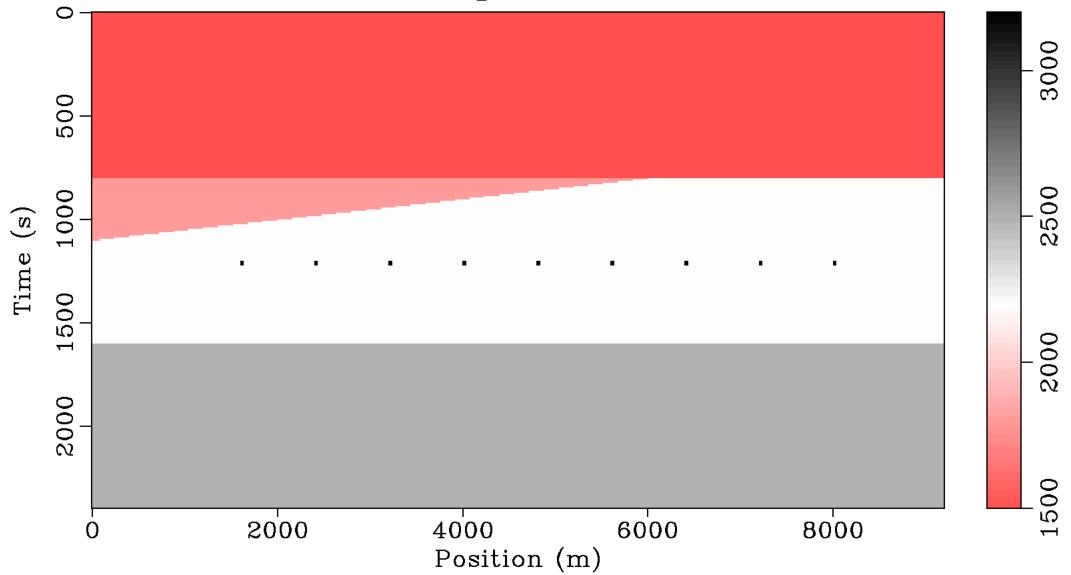
Aliasing

CMP domain has worse sampling interval compared to receiver/domain

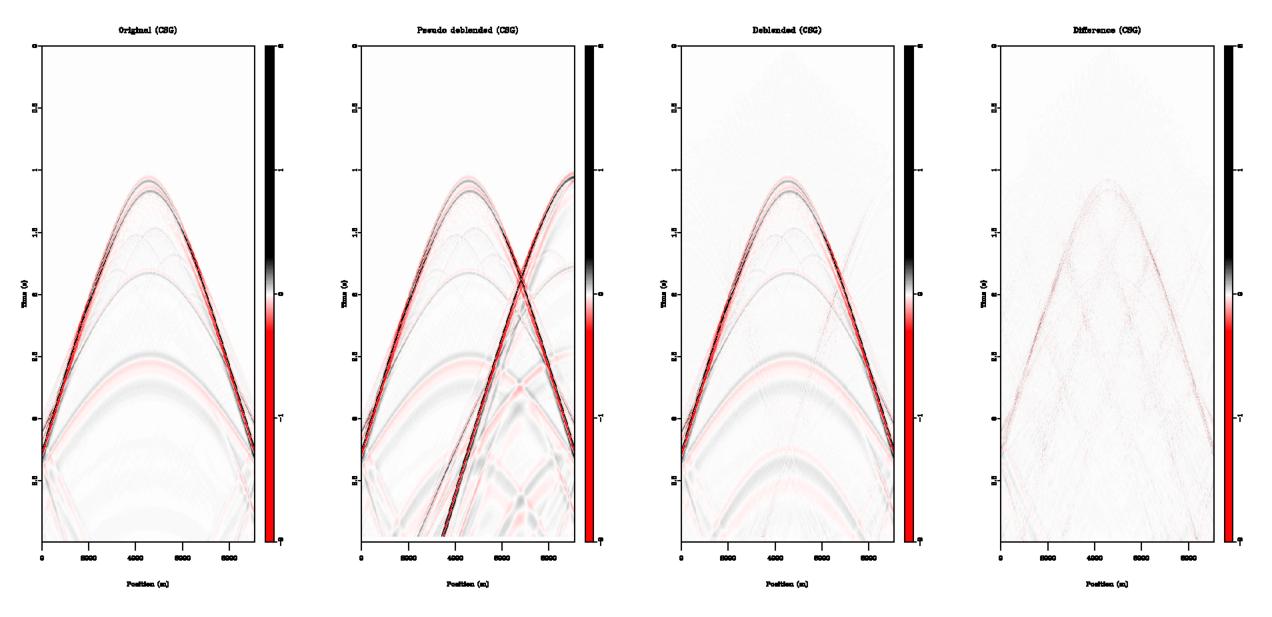
High likelihood events will be aliased

## Results – Wedge Model

Wedge model

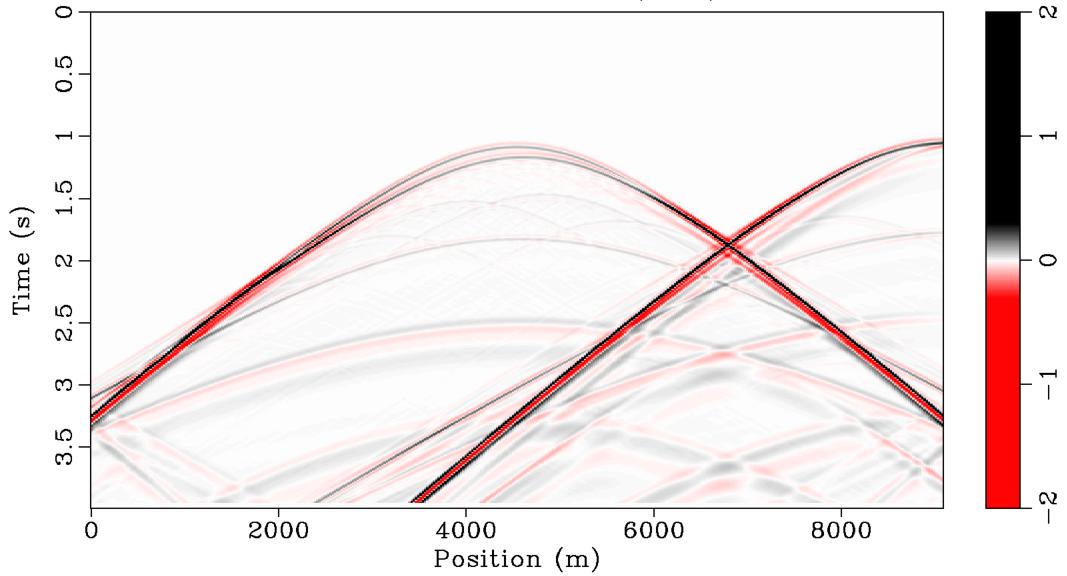


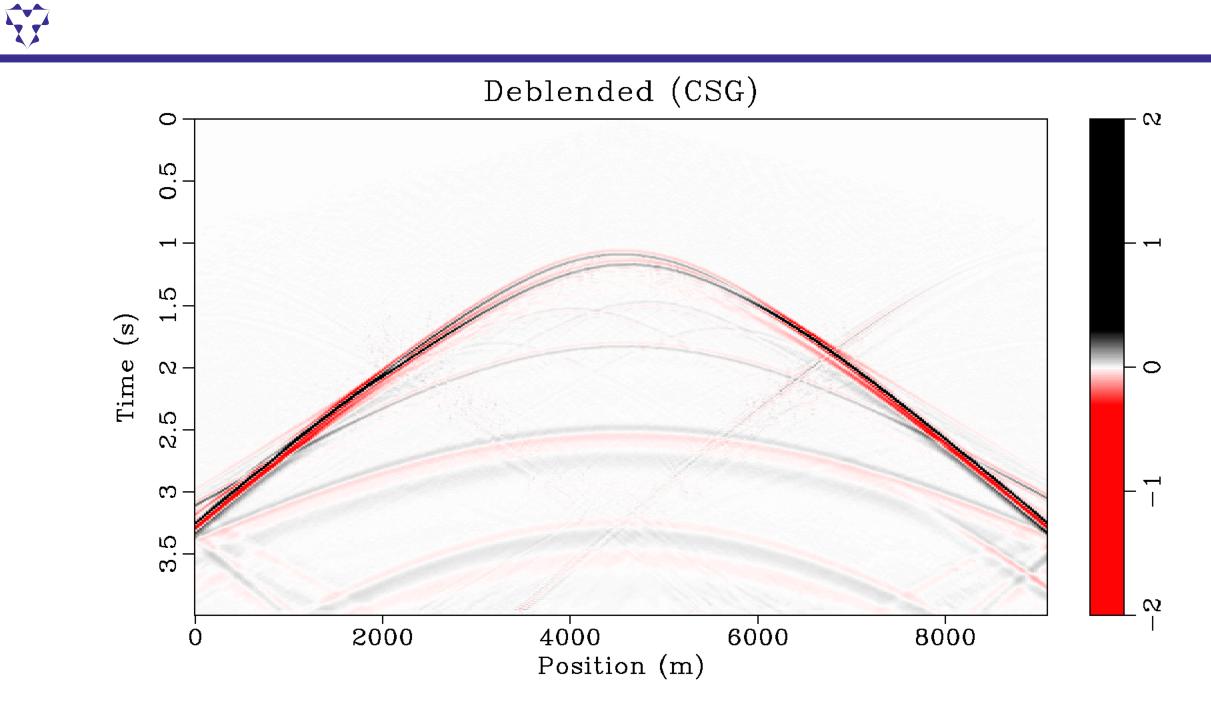
## Results – Wedge Model





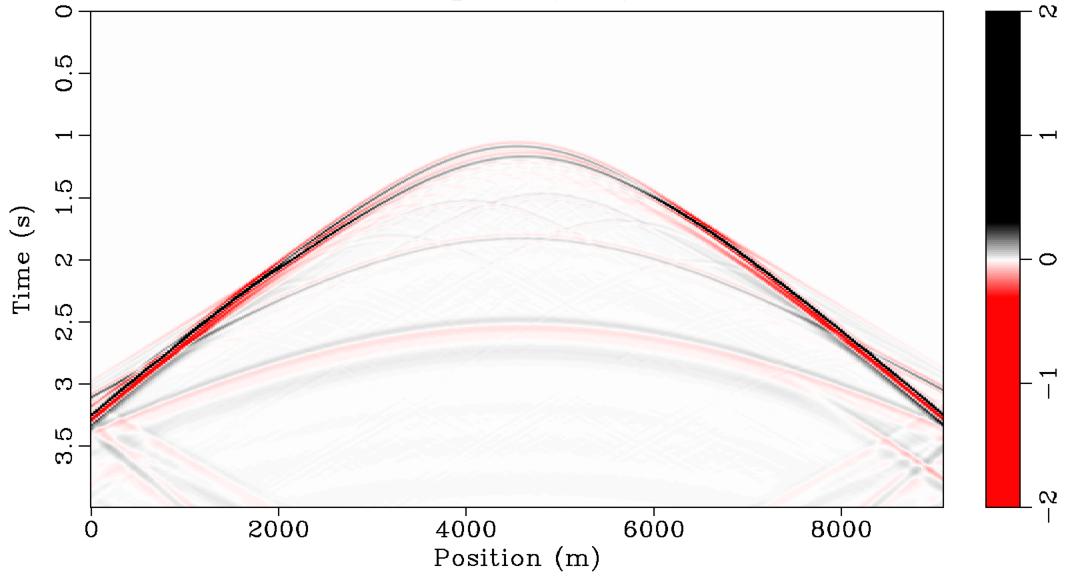
Pseudo deblended (CSG)





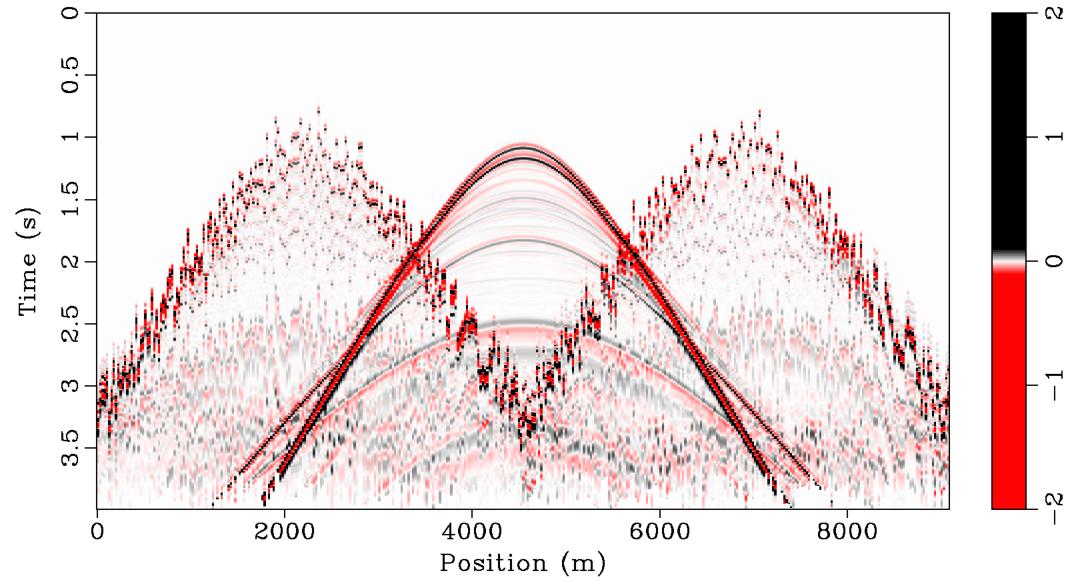


Original (CSG)





shots

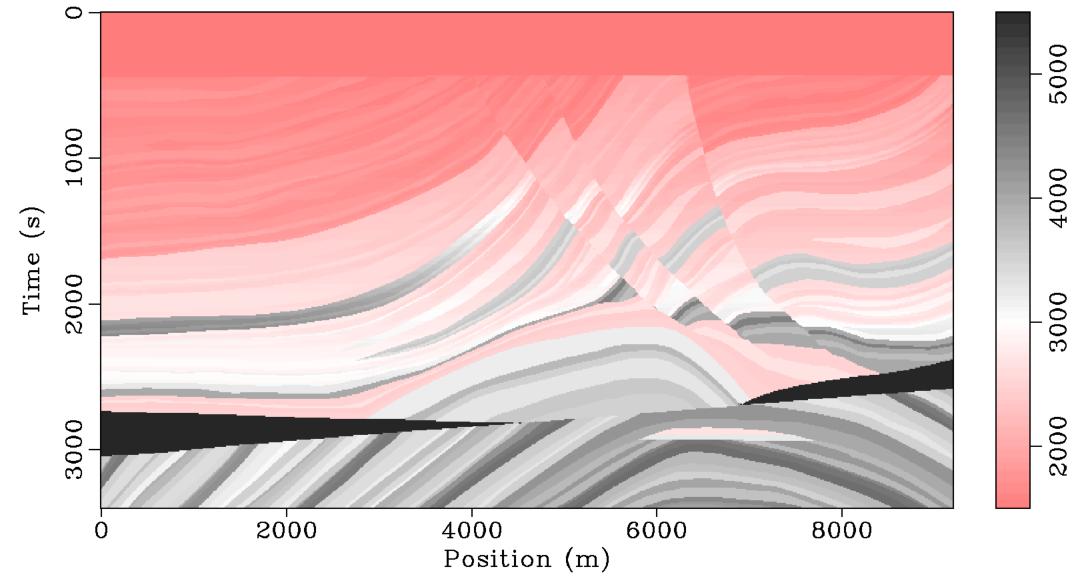




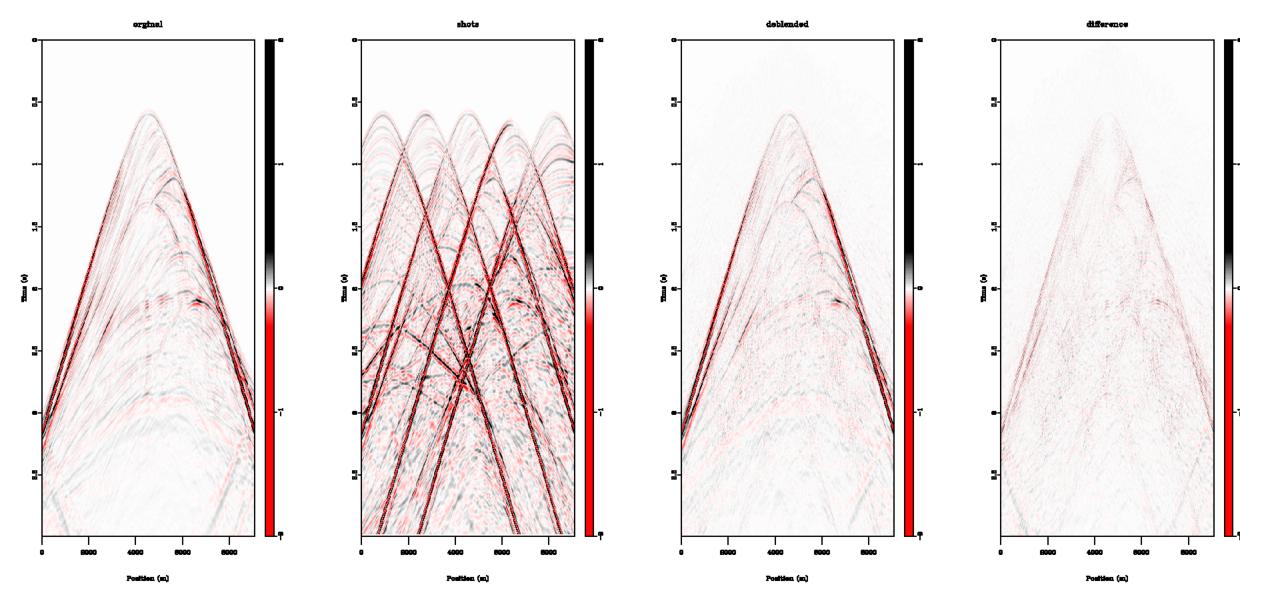
#### deblended 2 0 0.5 ß Time (s) ----**№** – - 0 က <u></u> က · 3.5 2 4000 6000 8000 2000 0 Position (m)

## Results - Marmousi

MarmousiExtended

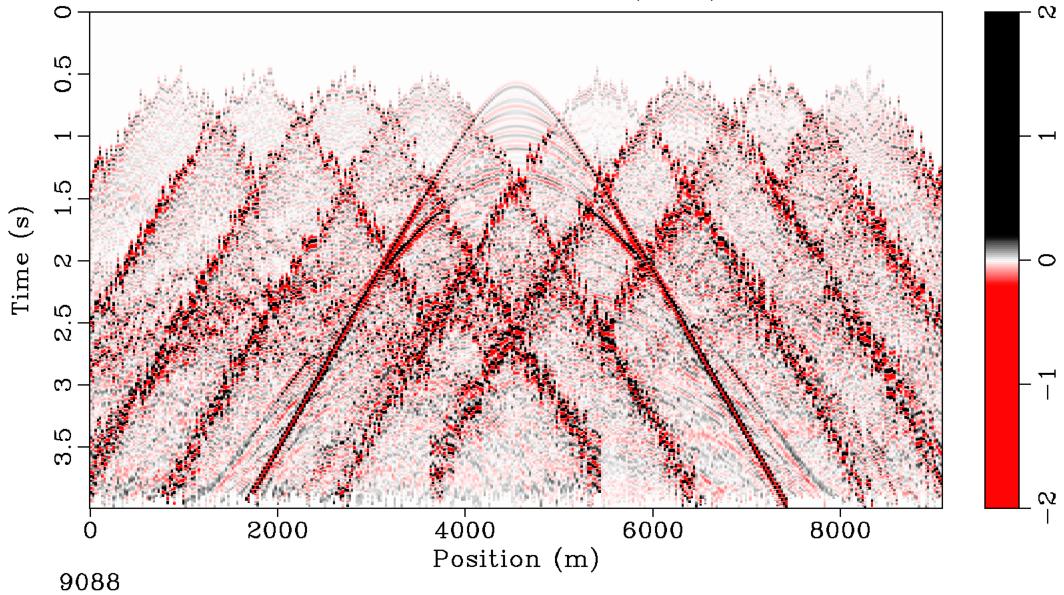


## Results - Marmousi





Pseudo deblended (CMP)



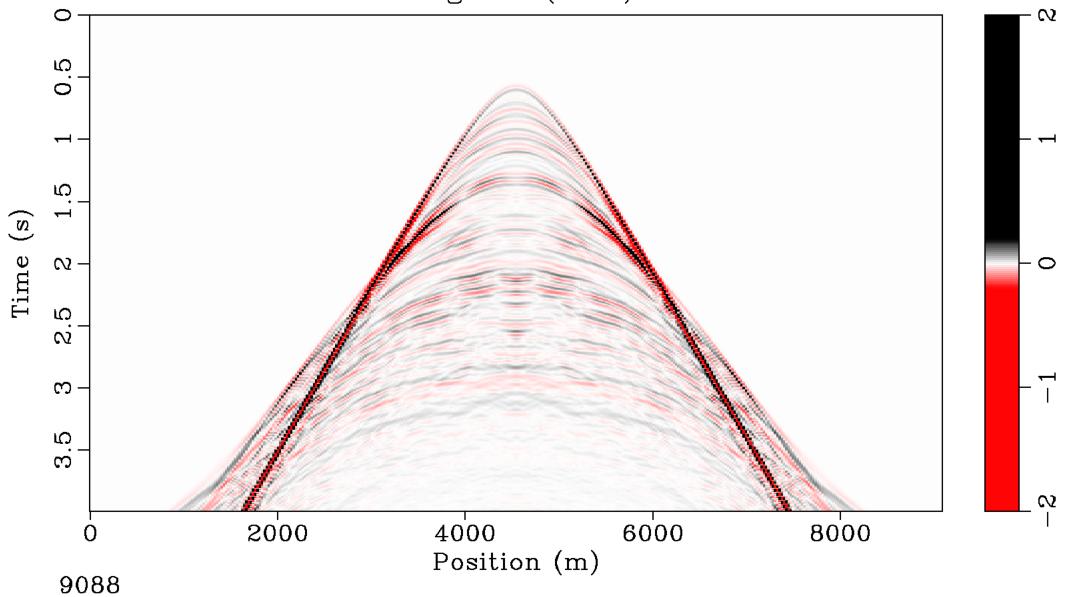


#### Deblended (CMP) 2 0 0.5 ß (s)Time സ -- 0 2.5 က -3.5 N 4000 8000 60'00 2000 0 Position (m)

9088

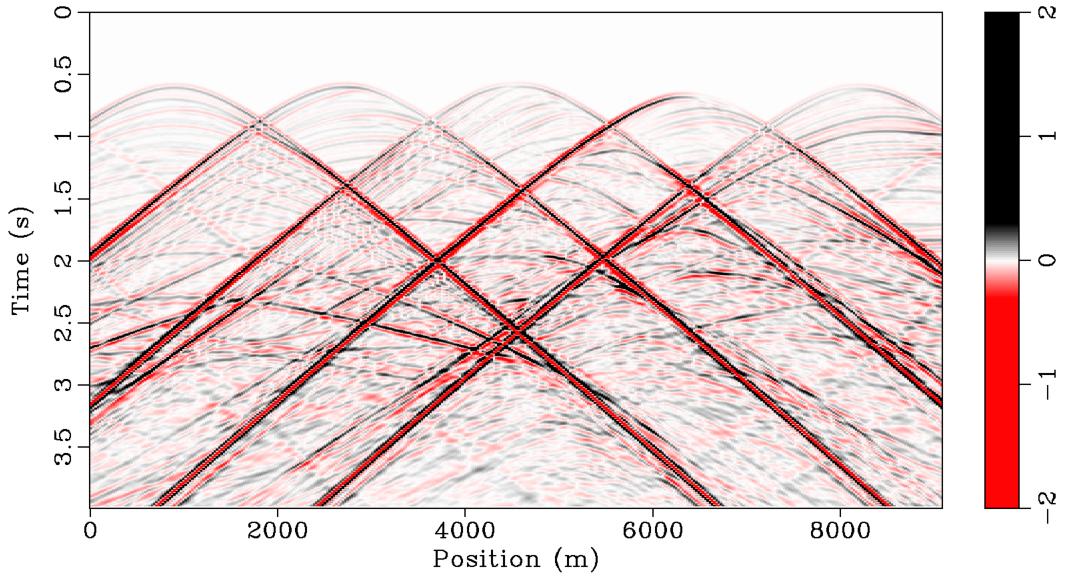


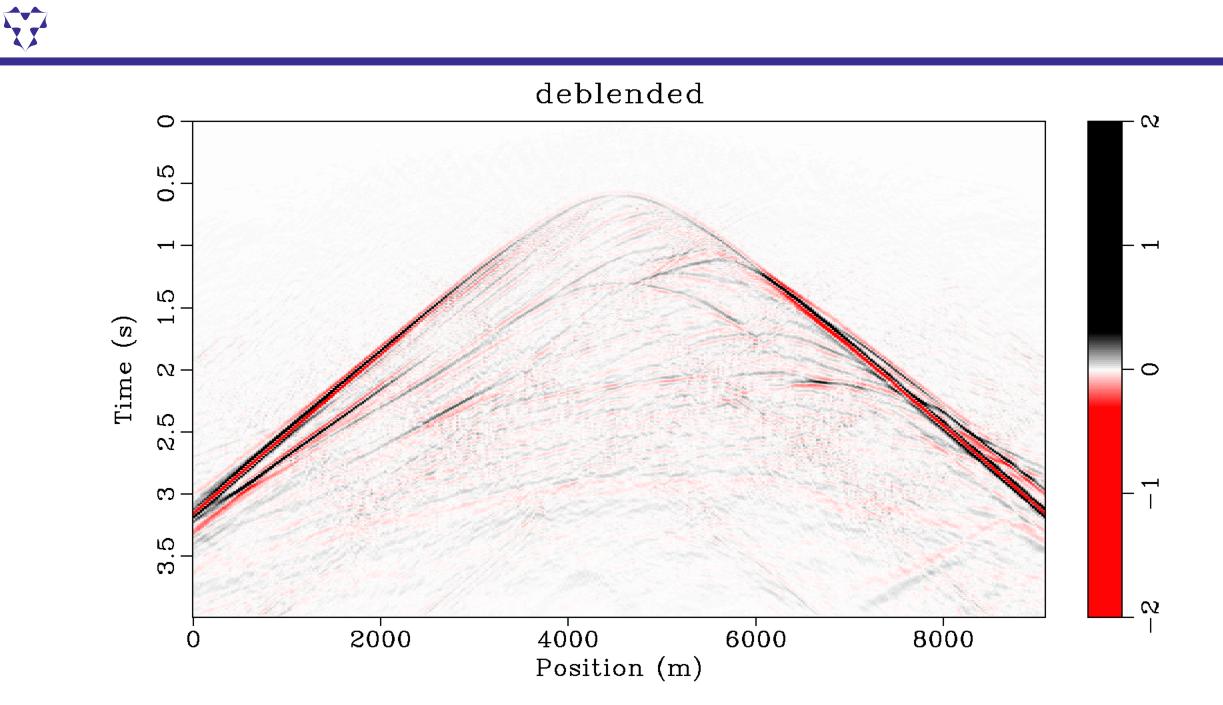
Original (CMP)





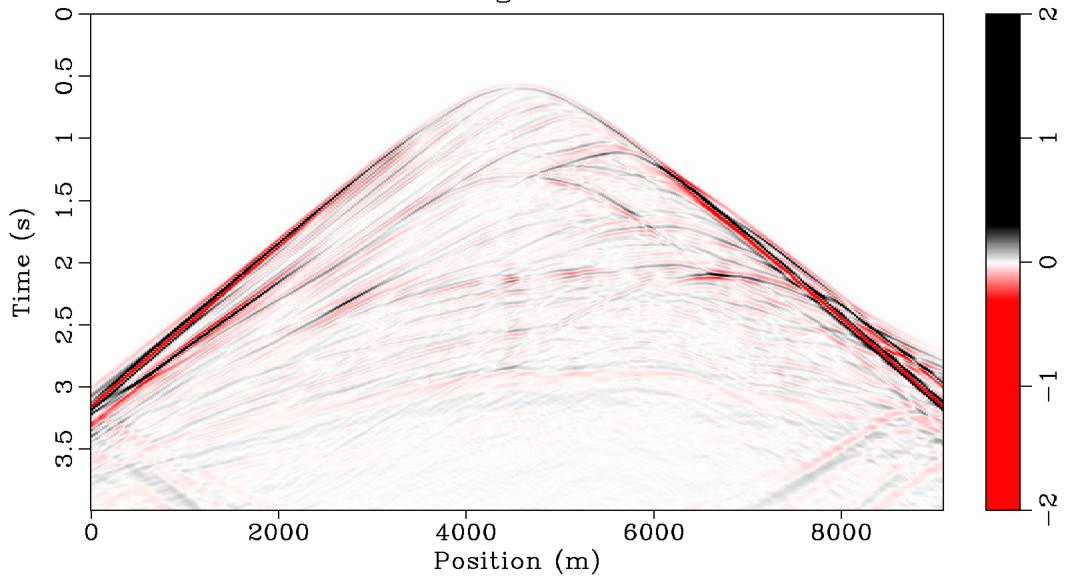
#### shots







orginal





### Extend Radon deblending to 3D applications First need to find best high efficiency operator outlined below

#### Hybrid Radon transform

Using a hybrid linear-hyperbolic radon to map ground roll and direct arrivals as well as reflections for separation

#### Local windowing using linear radon

To deal with amplitude issues with diffractions using local instead of global helps preserve low amplitude events