

# Getting it right: source-receiver offsets in the radial trace transform

David C. Henley\*  
dhenley@ucalgary.ca

## Introduction

The *radial trace (RT) transform* is a simple *re-mapping* operation introduced many years ago by **Jon Claerbout** to facilitate computations in wave-equation migration algorithms. It can also be used in *other applications*, including the *attenuation of coherent, source-generated noise*. We introduced our own RT transform in 1999, designed to process only **2D data**. To simplify the inverse RT transform, and to introduce some diagnostic options, we implemented an *approximation* for restoring *source-receiver offset* values to the X/T trace ensemble. This did **not** require retaining a full set of X/T trace header values during the forward transform. Our shortcut was to place minimum and maximum offset values in unused RT trace headers, using these values to *linearly interpolate* the offsets to trace headers during the inverse.

This approximation is quite accurate, **as long as the data are strictly 2D**; but for any trace ensembles for which the *source position* is **not collinear** with the *receiver line*, source-receiver offset values are hyperbolically distributed, and the linear approximation is not appropriate.

Our RT filtering module, *radfilt*, is not affected, since all RT operations are *internal* to the module. The X/T input ensemble, with its full trace headers, is always present to provide correct offset values for inversion.

Our RT forward/inverse transform module, *radtran*, however, writes out *RT trace ensembles* to an *external* file, thus losing the input X/T trace headers for RT inversion. Hence, inaccurate, linearly interpolated offset values lead to data value mis-mapping during RT inversion.

We have repaired this problem by adding an option in which the inverse RT transform opens the *database* prepared for the current data set and retrieves the appropriate header values prior to the actual RT inversion.

We illustrate this modified *radtran* module here, and review the original diagnostic displays still available in the algorithm.

## The old algorithm

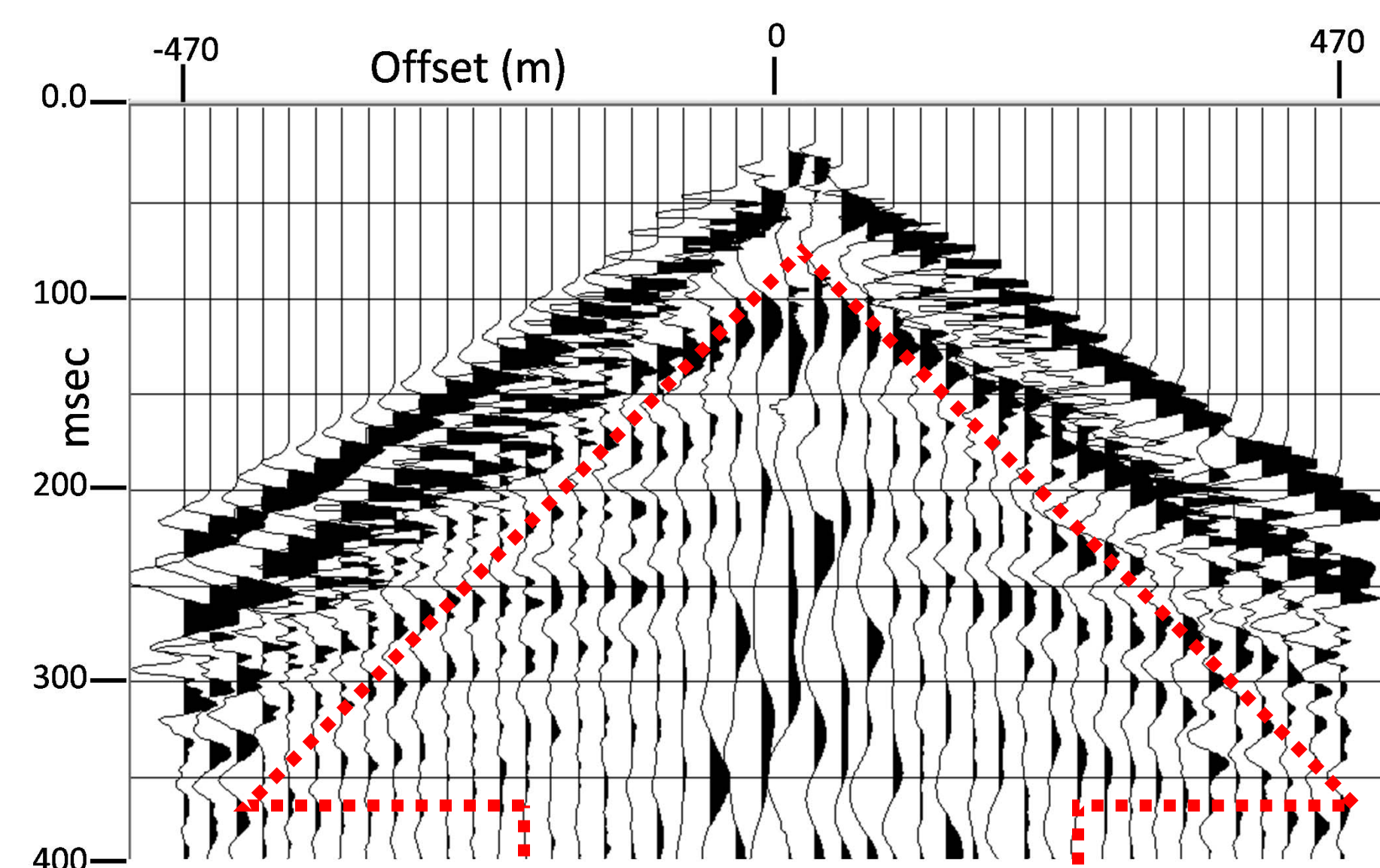


FIG. 1. Close-up of original 2D X/T source ensemble, collinear source.

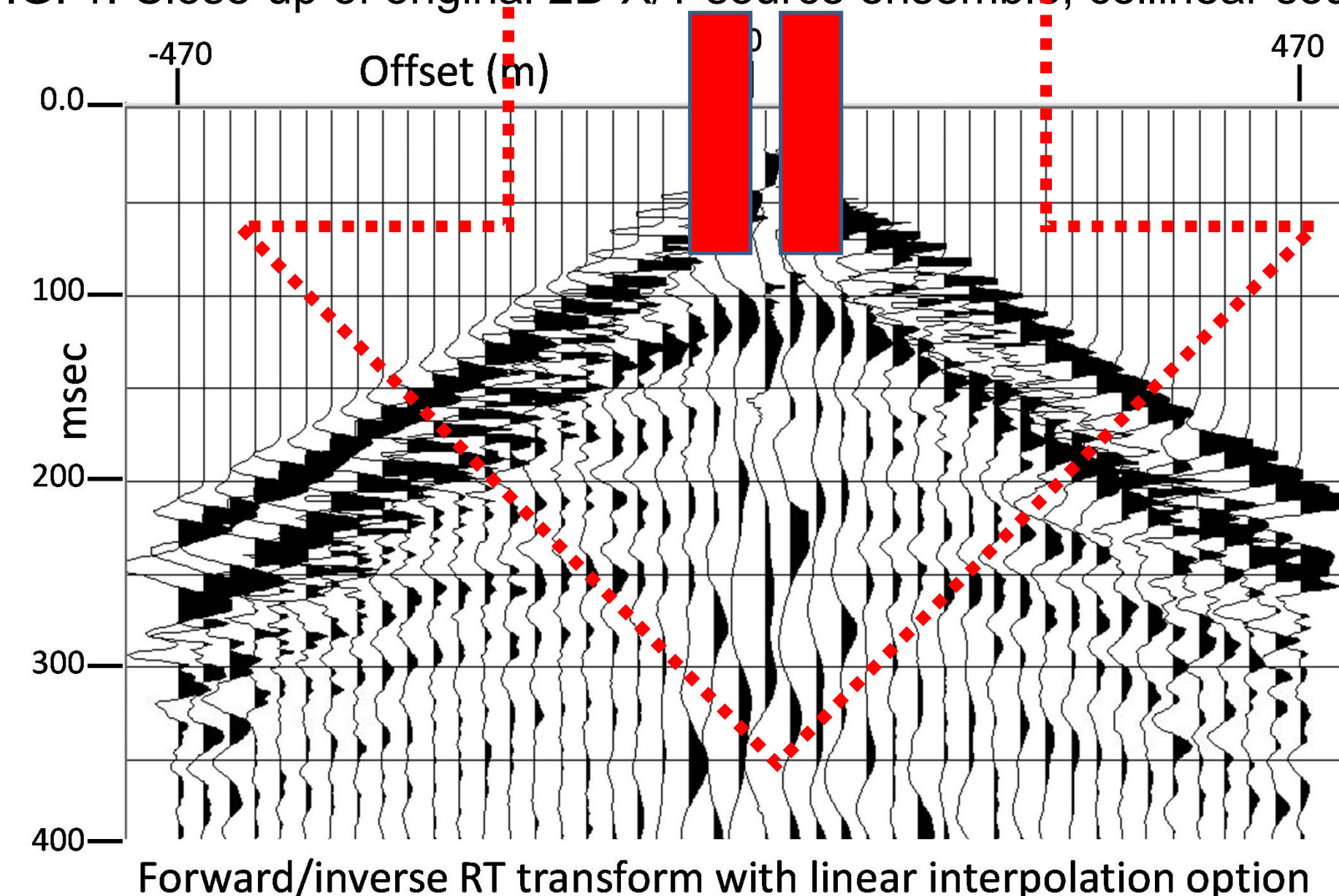


FIG. 2. 2D source ensemble after forward/inverse RT transform with linear offset interpolation (collinear source position).

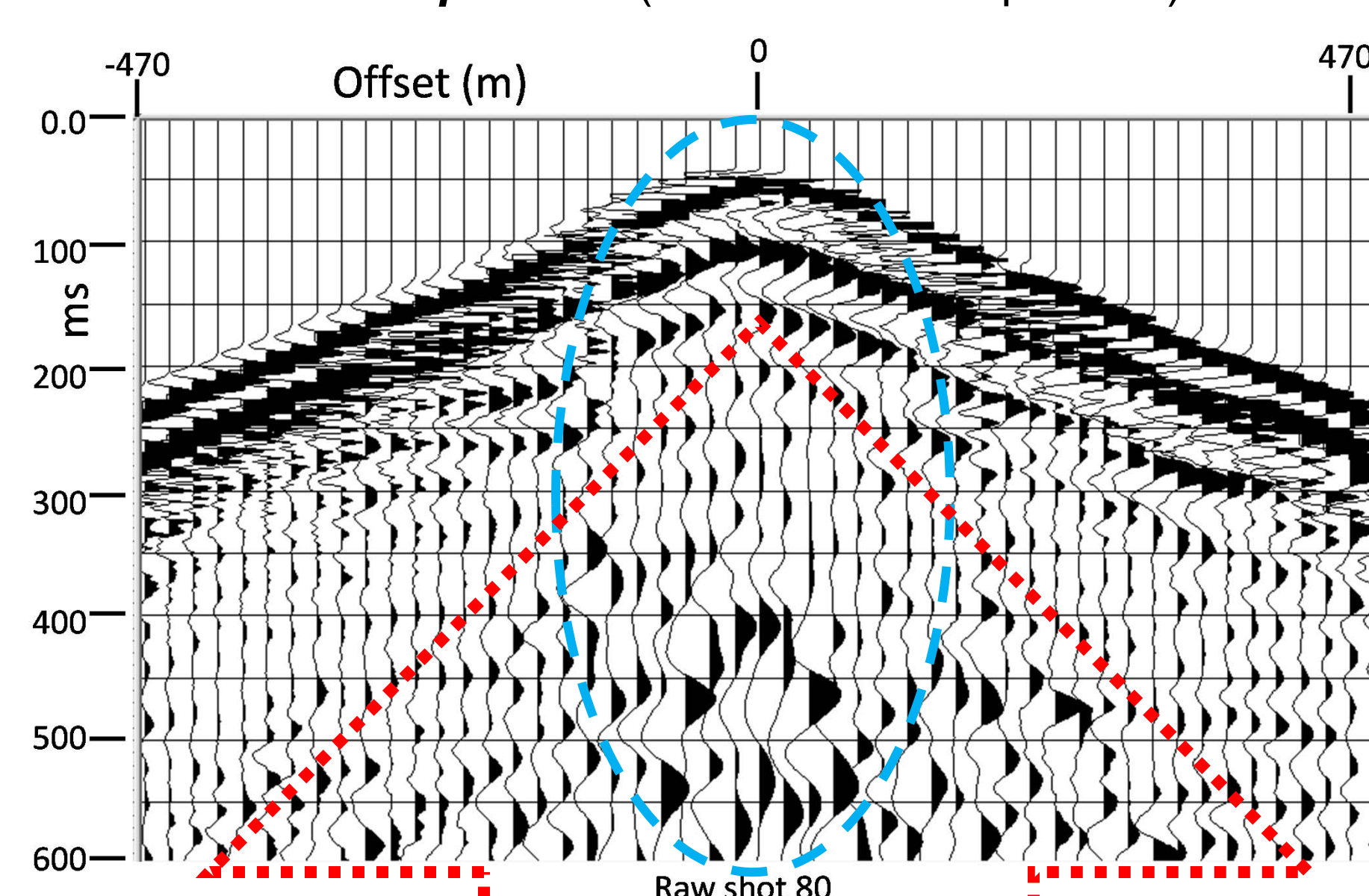


FIG. 3. Source ensemble with source position displaced by three stations laterally to the line—these data are not strictly 2D.

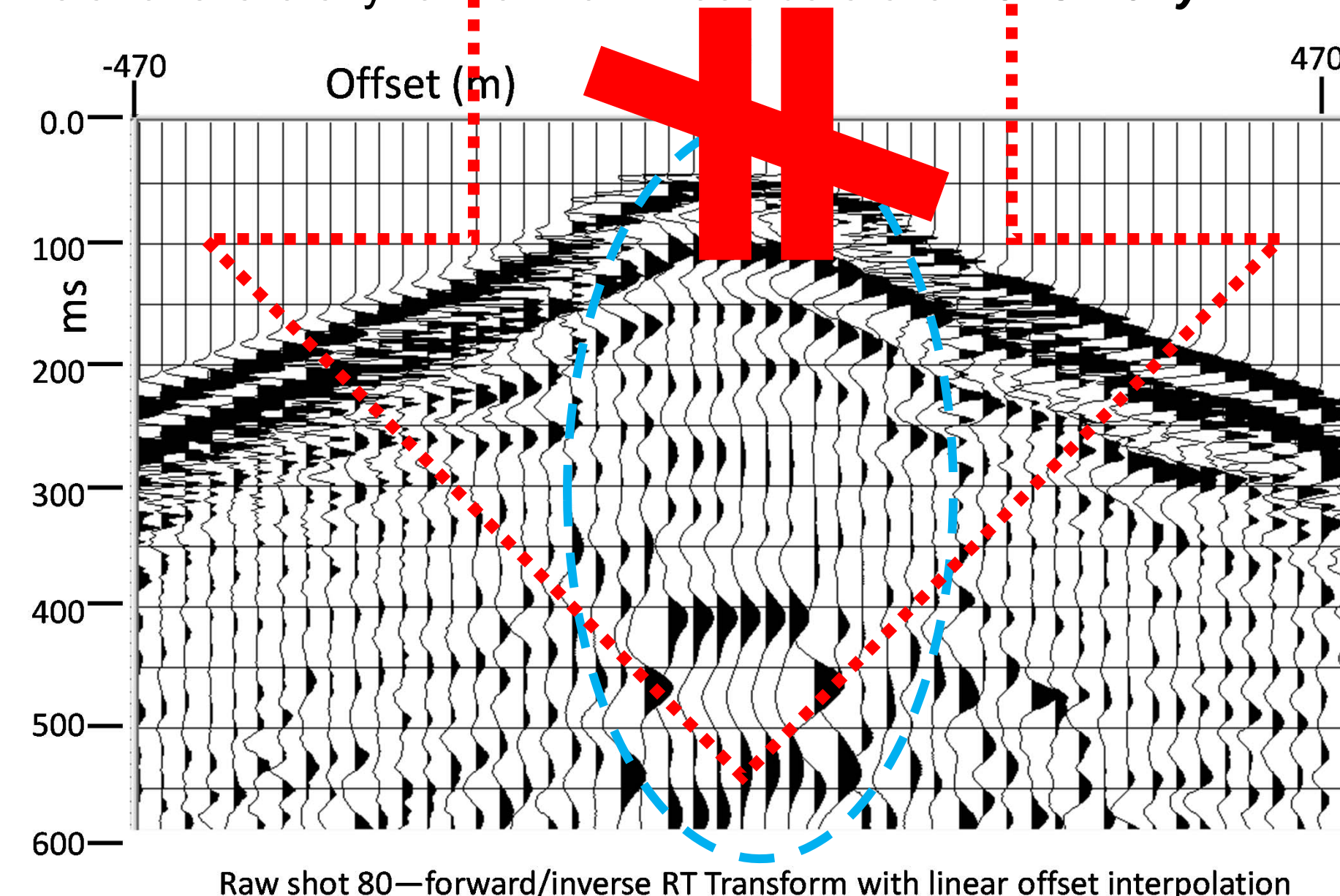


FIG. 4. Source ensemble with displaced source position after forward/inverse RT transform with linear offset interpolation. Data distortion at nearest offsets is obvious...and unacceptable.

## The new algorithm

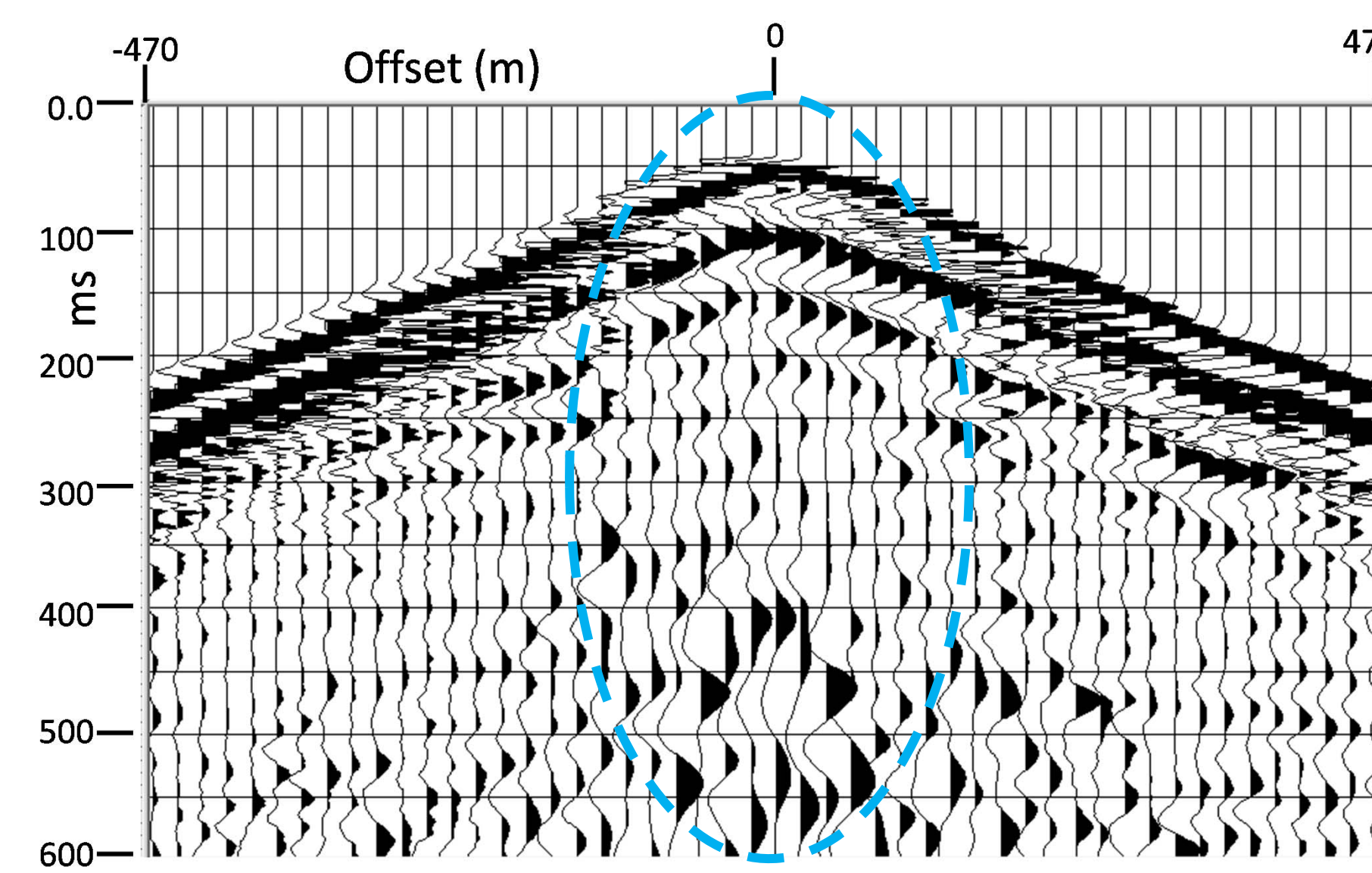


FIG. 5. Source ensemble with displaced source position after forward/inverse RT transform using original offset values retrieved from the database—no data distortion (compare with Figure 3).

## Other RT transform operations

Our original RT transform includes options for interpolating the source-receiver offset values during the inverse transform. The options can be used to *interpolate* or *decimate* ensembles, and to create *diagnostic displays* as shown below.

In particular, the  $X^2/T^2$  ensemble display is useful for analyzing hyperbolic moveout, since all events which are hyperbolic in the X/T are linear in the  $X^2/T^2$  domain.

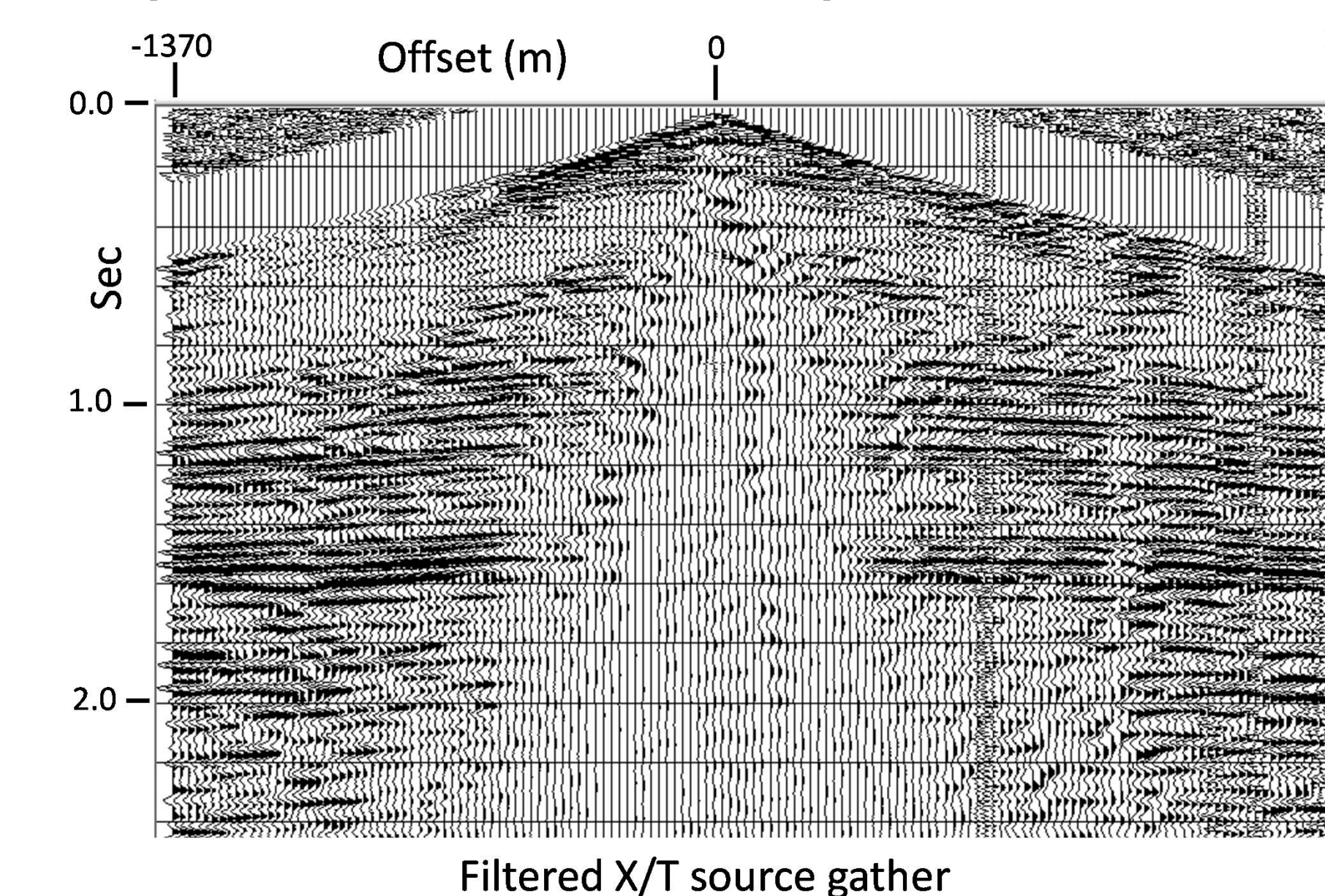


FIG. 6. 2D source ensemble, RT filtered to help prevent aliasing

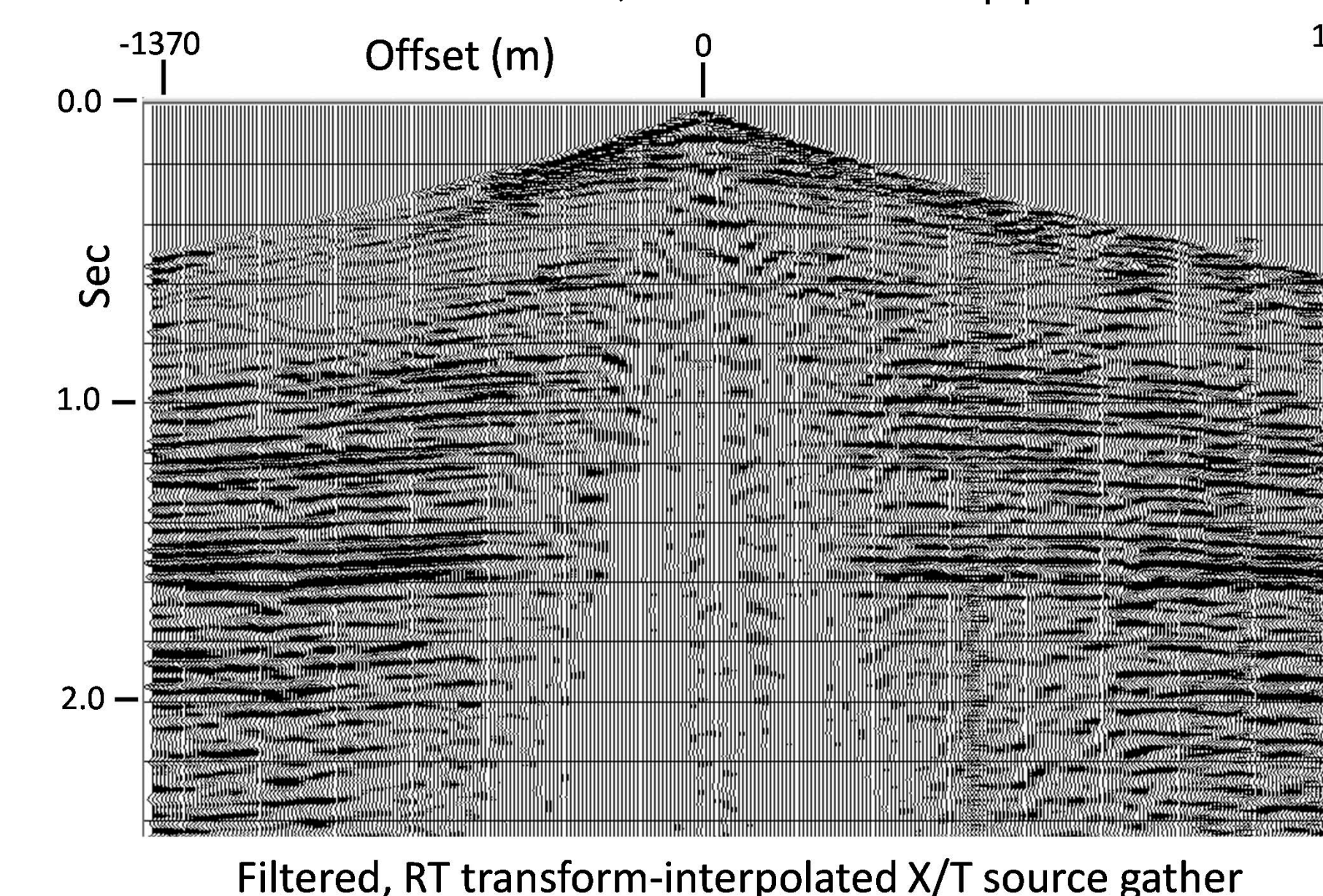


FIG. 7. 2D source ensemble in Figure 6 interpolated by factor of 2, using forward/inverse RT transform.

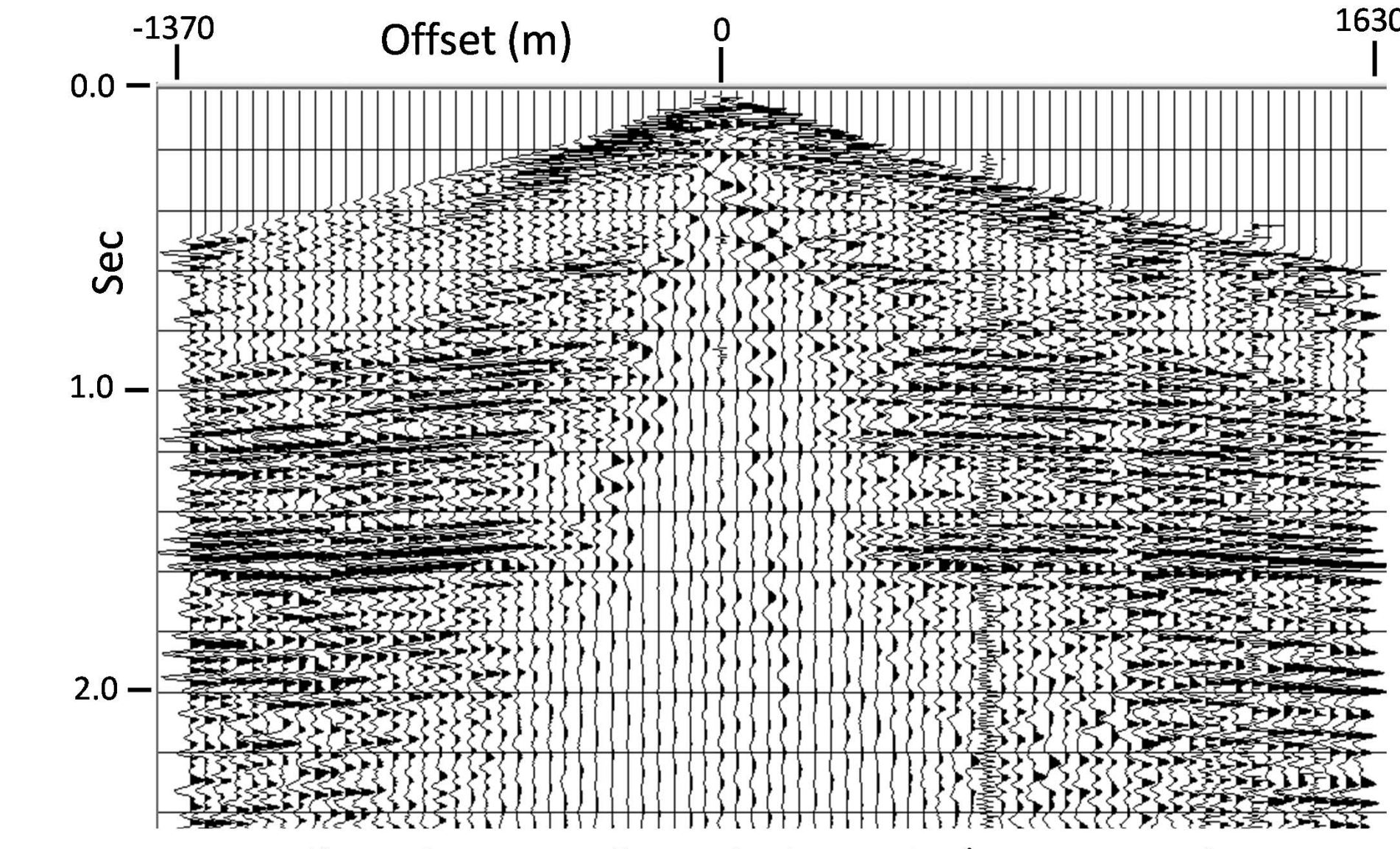


FIG. 8. 2D source ensemble in Figure 6 decimated by factor of 2, using forward/inverse RT transform.

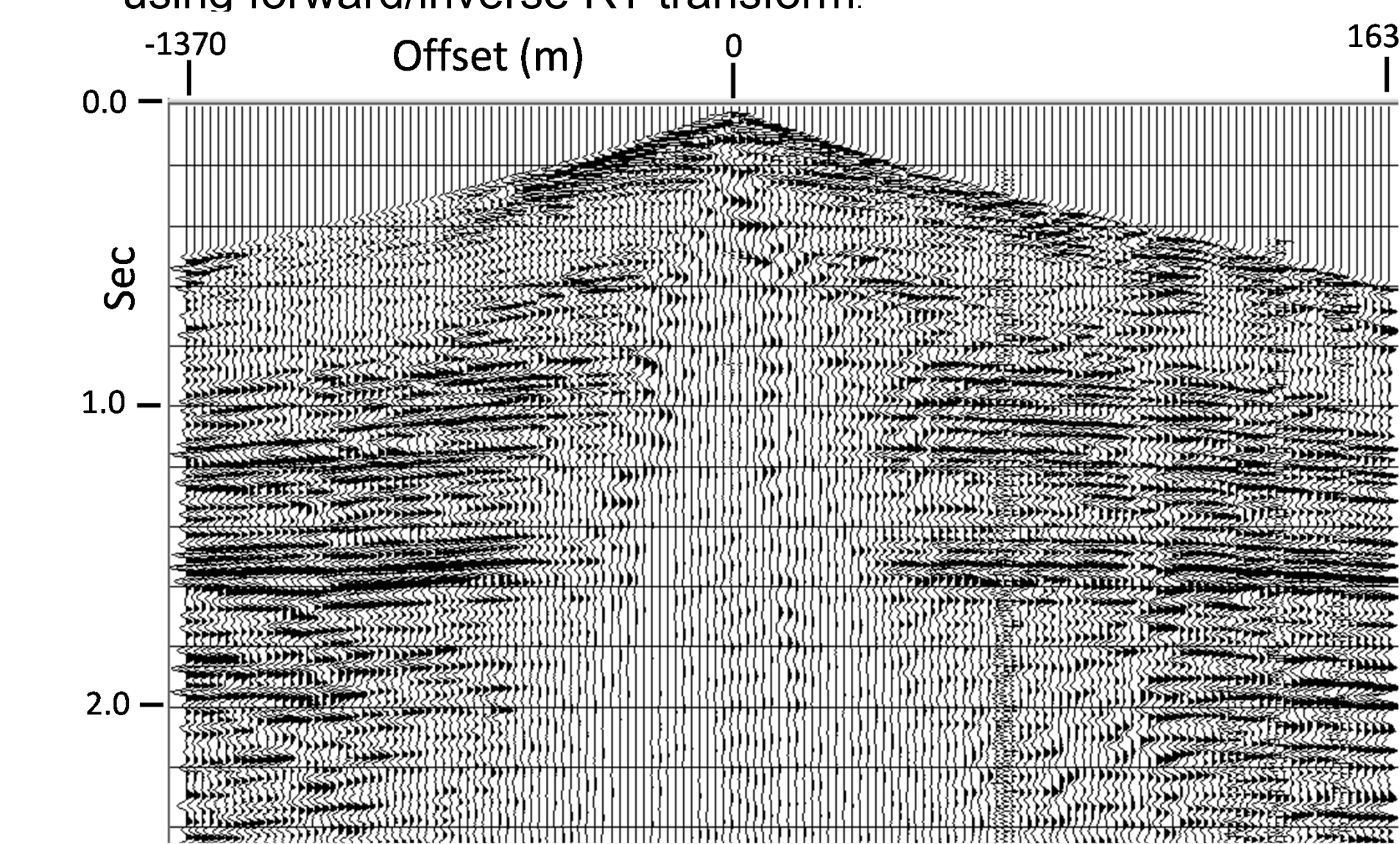


FIG. 9. 2D source ensemble interpolated by factor of 2 in forward/inverse RT transform, then decimated by factor of 2 in forward/inverse RT transform. Compare with Figure 6.

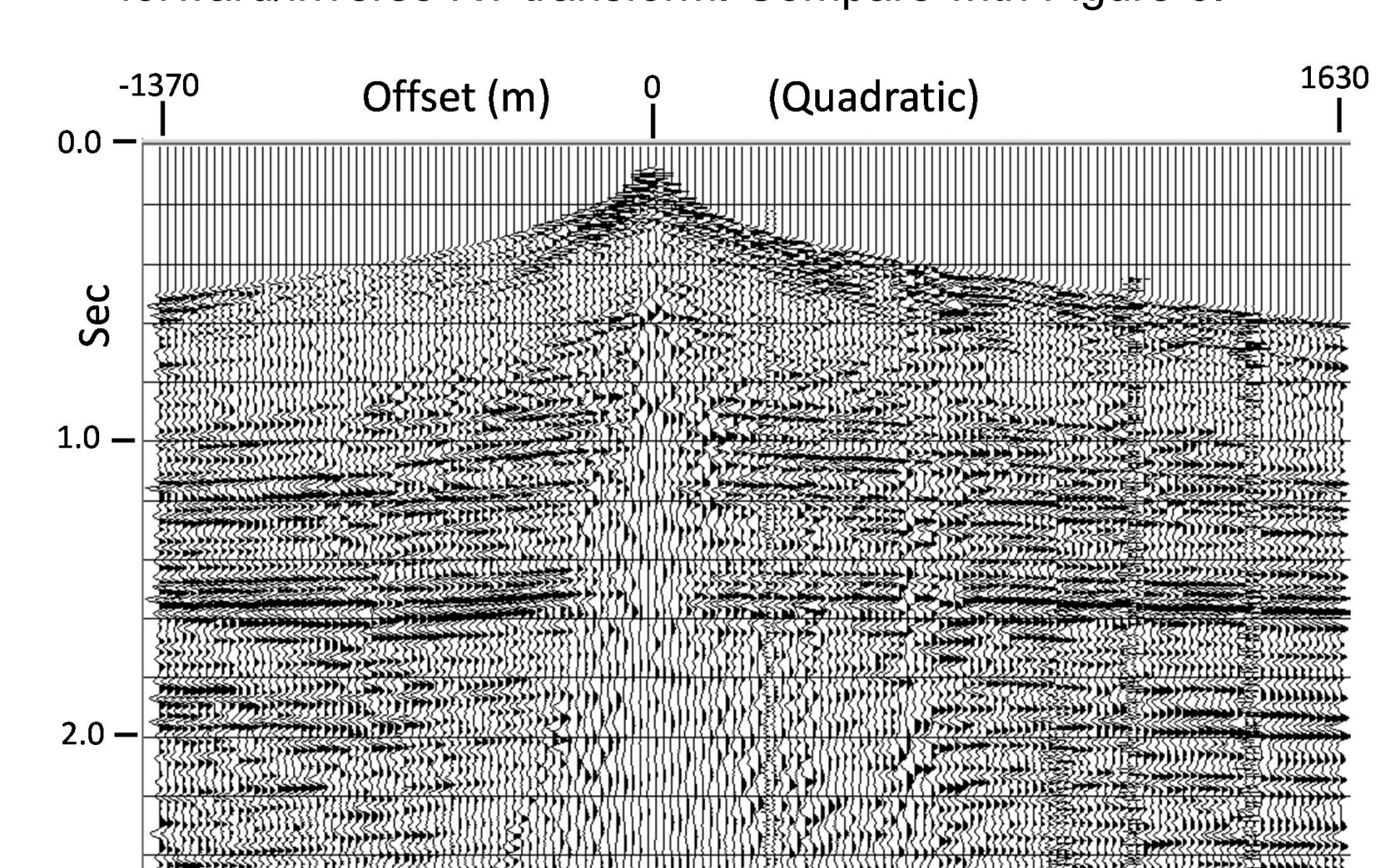


FIG. 10. source ensemble in Figure 6 interpolated to quadratic offsets.

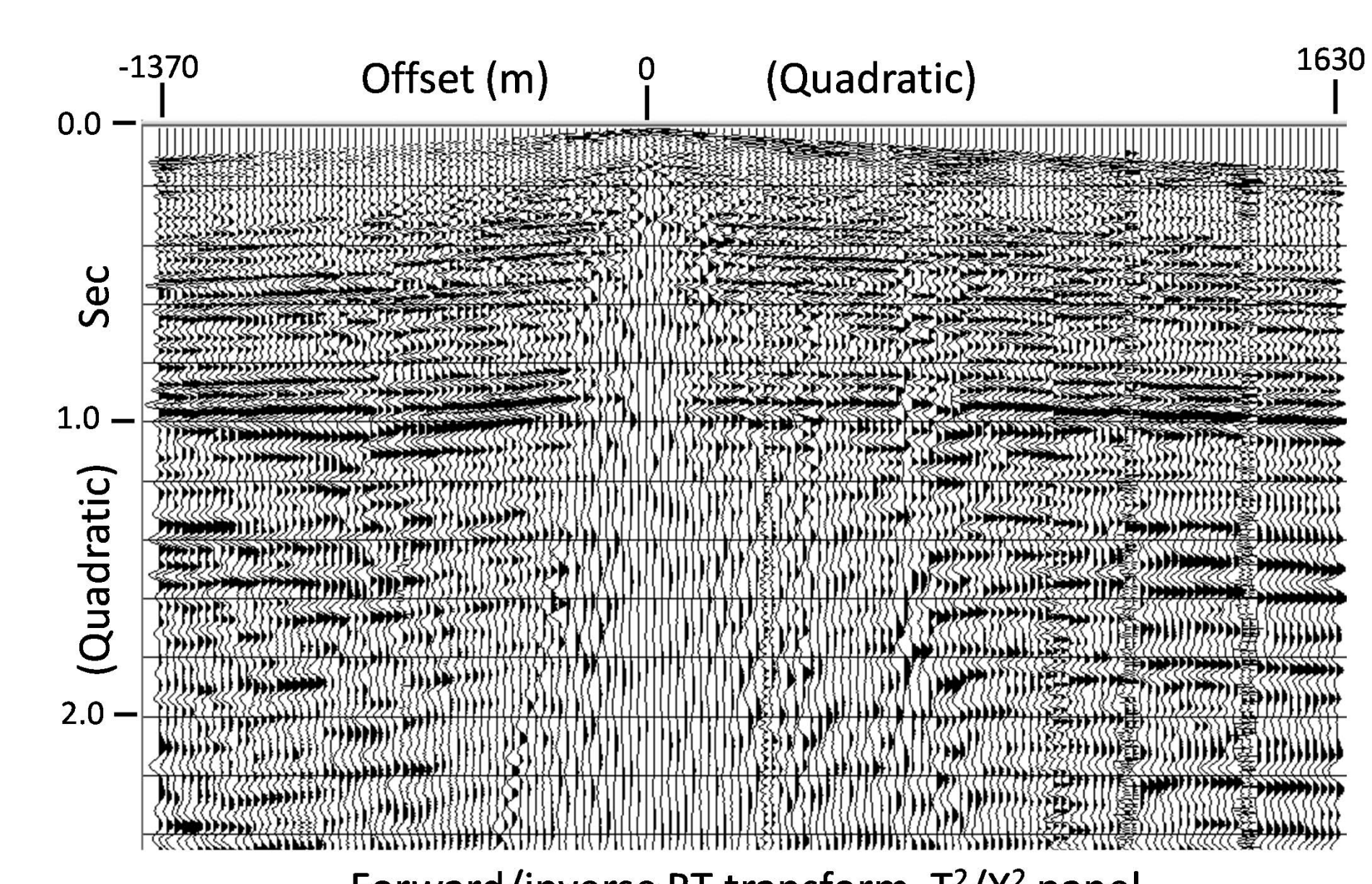


FIG. 11. source ensemble in Figure 6 interpolated to quadratic offsets and quadratic time. Hyperbolic events are all linear, regardless of moveout velocity in this domain.