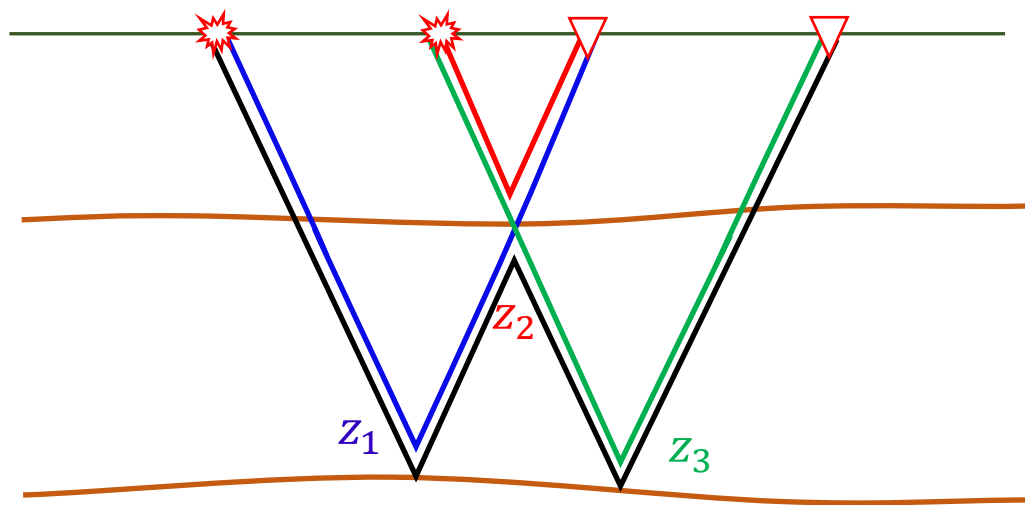


2D Internal multiple prediction in the $\tau - p_s - p_g$ domain

Jian Sun and Dr. Kris Innanen

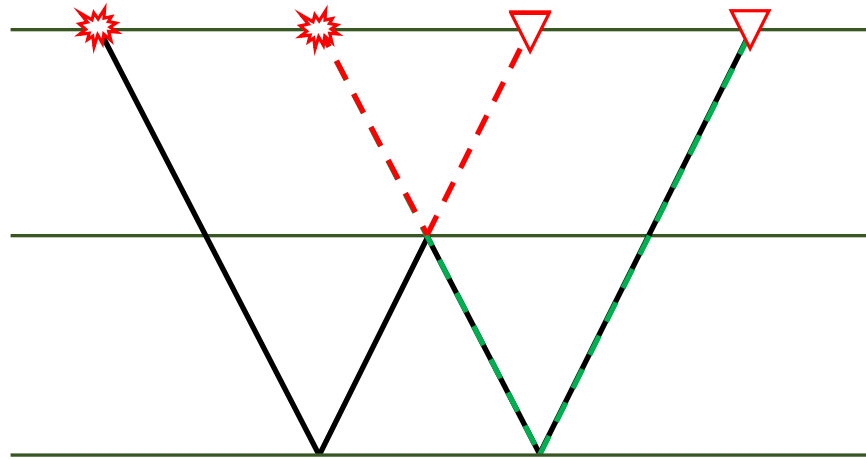
- Review of Inverse scattering series (ISS) in multiple prediction
- Internal multiples (IMs) prediction: 1.5D to 2D
- Double $\tau - p_s - p_g$ transform
- Synthetic example of 2D IMs prediction
- Conclusion and future work
- Acknowledgements

Inverse scattering series



The equation illustrates the inverse scattering series. On the left, a blue line starts at a red starburst and ends at a red triangle, representing a primary reflection. To its right is a plus sign, followed by a green line starting at a red starburst and ending at a red triangle, representing a secondary reflection. To the right of the green line is a minus sign, followed by a red line starting at a red starburst and ending at a red triangle, representing a higher-order reflection. To the right of the red line is an equals sign, followed by a black line starting at a red starburst and ending at a red triangle, representing the reconstructed primary reflection. The black line is the sum of the blue and green lines minus the red line.

IMs prediction: 1.5D to 2D



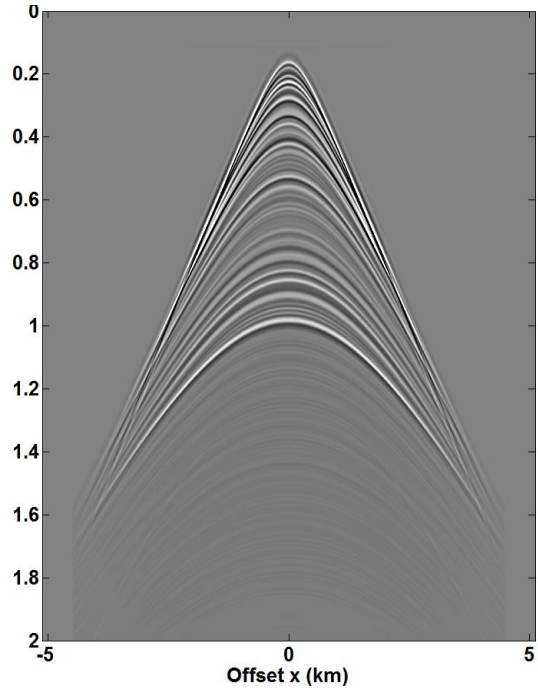
$$b_{3IM}(p, \omega) = \int_{-\infty}^{+\infty} d\tau e^{i\omega\tau} b_1(p, \tau) \int_{-\infty}^{\tau-\epsilon} d\tau' e^{-i\omega\tau'} b_1(p, \tau') \int_{\tau'+\epsilon}^{+\infty} d\tau'' e^{i\omega\tau''} b_1(p, \tau'')$$

where p is the horizontal slowness, or ray parameter,
 τ is the intercept times for primaries.

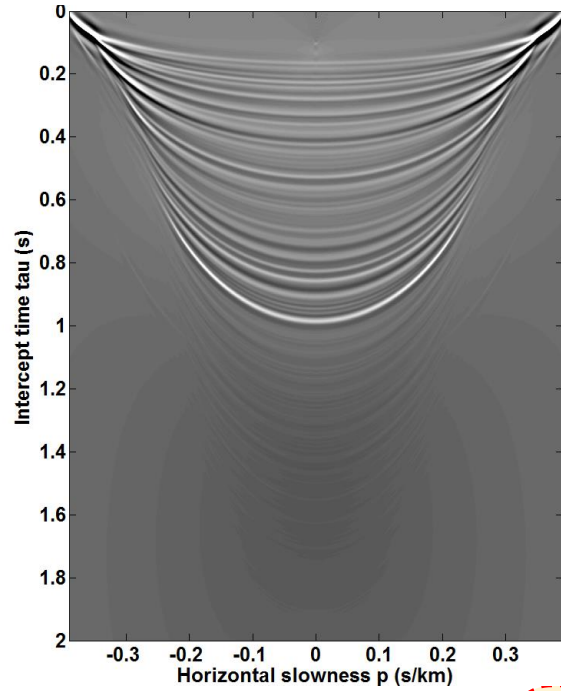
$$b_1(p, \tau) = -i2q_s D(p, \tau)$$

IMs prediction: 1.5D to 2D

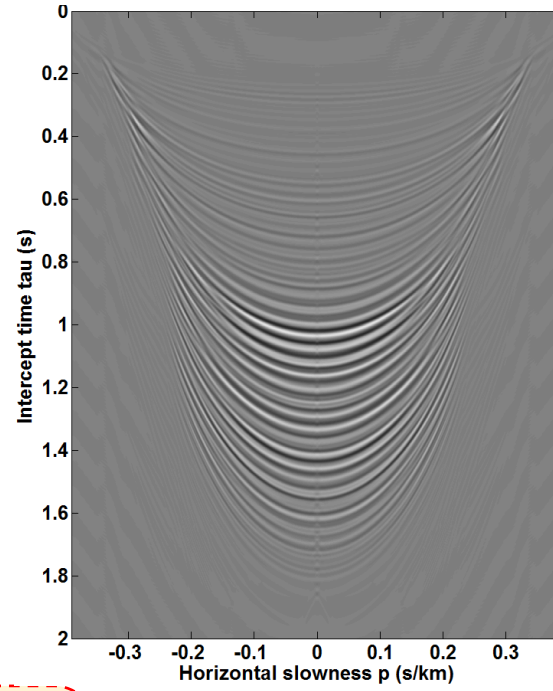
Synthetic in offset domain



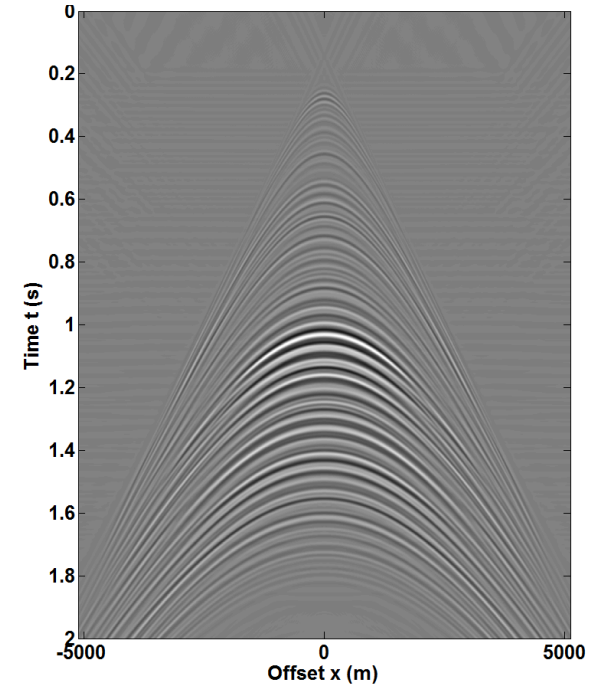
Synthetic in $\tau - p$ domain



Prediction in $\tau - p$ domain



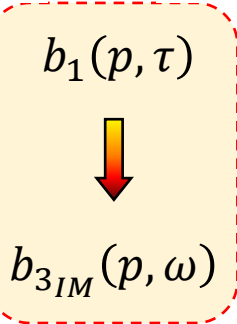
Prediction in offset domain



$d(x, t)$



$D(p, \tau)$



$b_{3IM}(p, \tau)$



$b_{3IM}(x, t)$

IMs prediction: 1.5D to 2D

Weglein (1993, 1997):

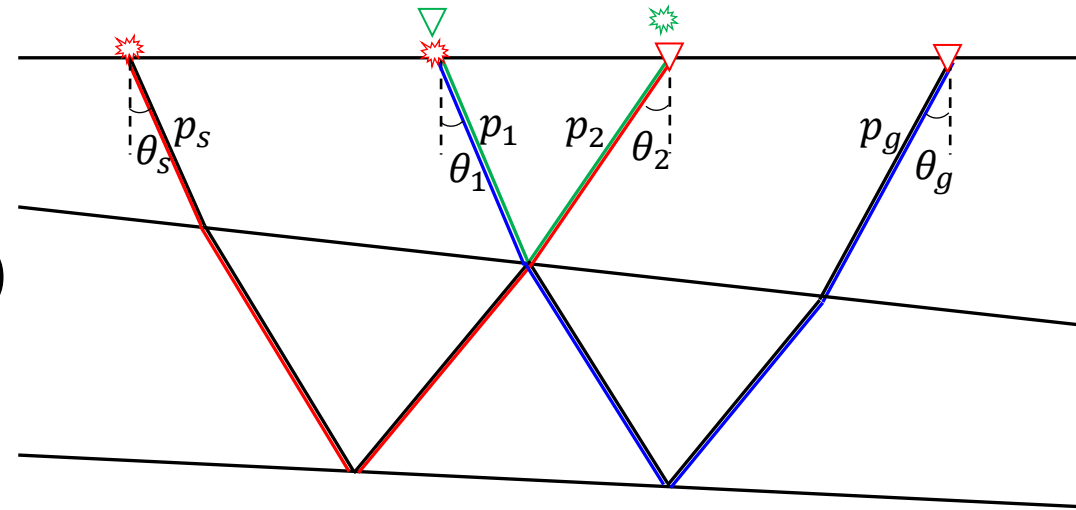
$$\begin{aligned}
 & b_{3IM}(k_g, k_s, \omega) \\
 &= \frac{1}{(2\pi)^2} \int_{-\infty}^{+\infty} dk_1 e^{-iq_1(\varepsilon_g - \varepsilon_s)} \int_{-\infty}^{+\infty} dk_2 e^{-iq_2(\varepsilon_g - \varepsilon_s)} \int_{-\infty}^{+\infty} dz e^{i(q_g + q_1)z} b_1(k_g, k_1, z) \\
 & \quad \times \int_{-\infty}^{z-\varepsilon} dz' e^{-i(q_1 + q_2)z'} b_1(k_1, k_2, z') \int_{z'+\varepsilon}^{+\infty} dz'' e^{i(q_2 + q_s)z''} b_1(k_2, k_s, z'')
 \end{aligned}$$

Where,

$$\begin{aligned}
 q_x &= \frac{\omega}{c_0} \sqrt{1 - \frac{k_x^2 c_0^2}{\omega^2}}; \\
 k_z &= q_g + q_s;
 \end{aligned}$$

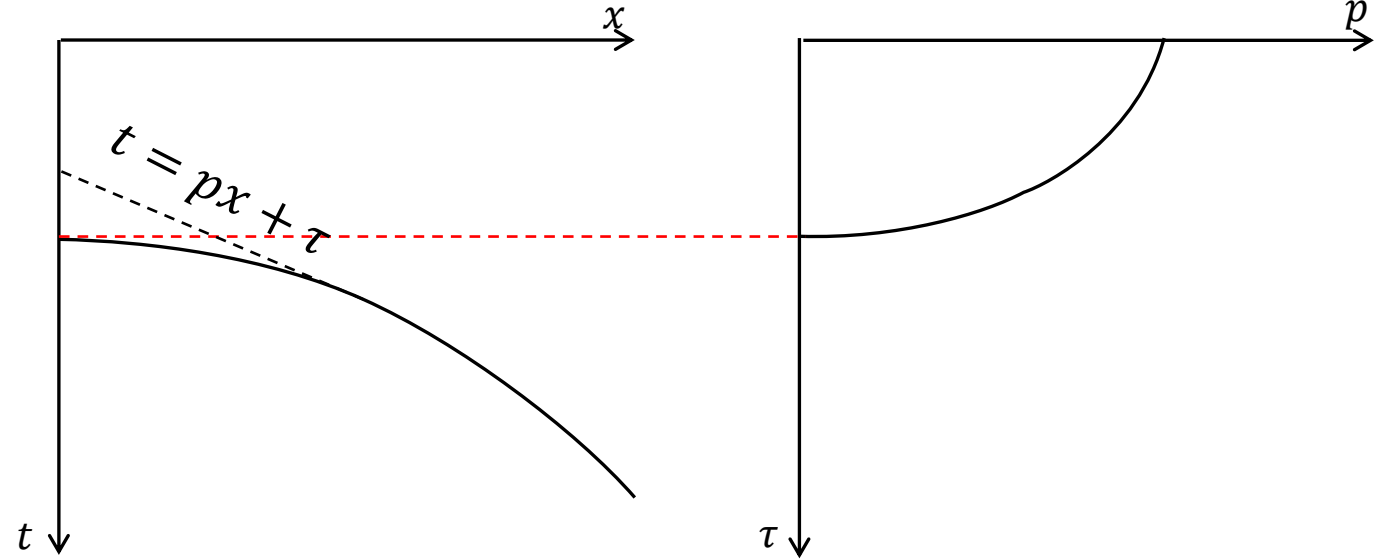
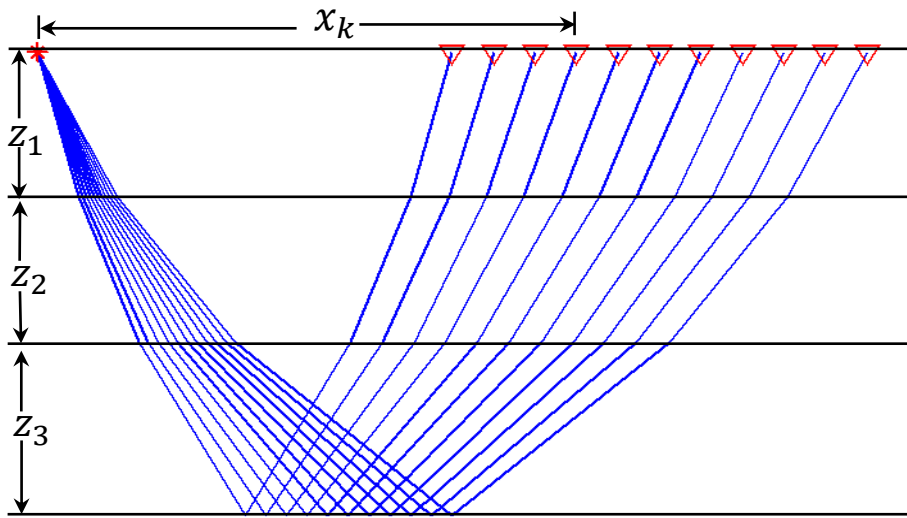
Coates (1996):

$$\begin{aligned}
 & b_{3IM}(p_g, p_s, \omega) \\
 &= \frac{1}{(2\pi)^2} \int_{-\infty}^{+\infty} dp_1 e^{-i\omega(\tau_{1g} - \tau_{1s})} \int_{-\infty}^{+\infty} dp_2 e^{-i\omega(\tau_{2g} - \tau_{2s})} \int_{-\infty}^{+\infty} d\tau e^{i\omega\tau} b_1(p_g, p_1, \tau) \\
 & \quad \times \int_{-\infty}^{\tau-\varepsilon} d\tau' e^{-i\omega\tau'} b_1(p_1, p_2, \tau') \int_{\tau'+\varepsilon}^{+\infty} d\tau'' e^{i\omega\tau''} b_1(p_2, p_s, \tau'')
 \end{aligned}$$



$$b_1(p_g, p_s, \tau) = -i2q_s D(p_g, p_s, \tau)$$

Double $\tau - p_s - p_g$ transform

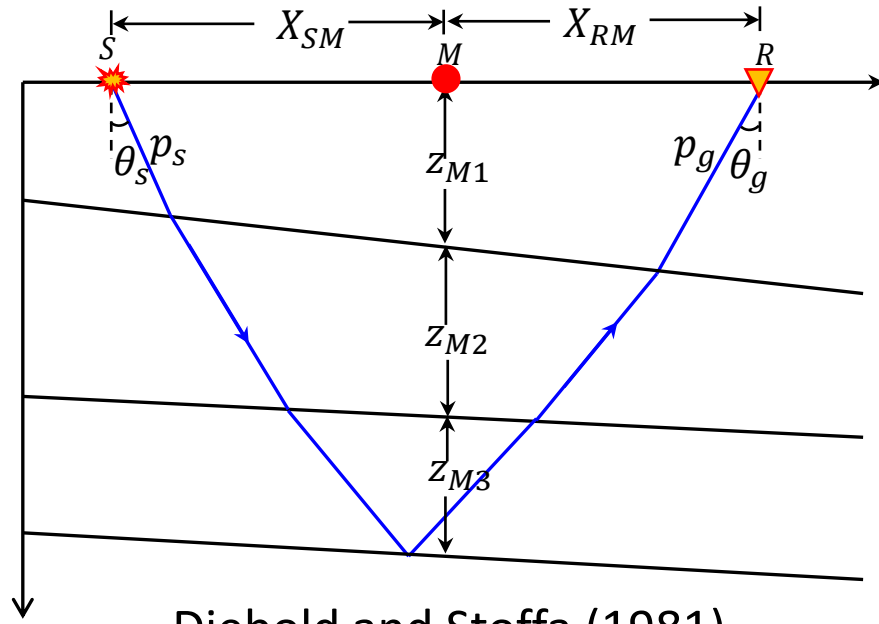


$$t = px + 2 \sum_i z_{si} q_i$$

$$\tau = 2 \sum_i z_{si} q_i$$

$$\begin{cases} \psi(p, \tau) = \int \Psi(x, \tau + px) dx & \text{Time domain} \\ \phi(p, \omega) = \int \varphi(x, \omega) e^{i\omega px} dx & \text{Frequency domain} \end{cases}$$

Double $\tau - p_s - p_g$ transform

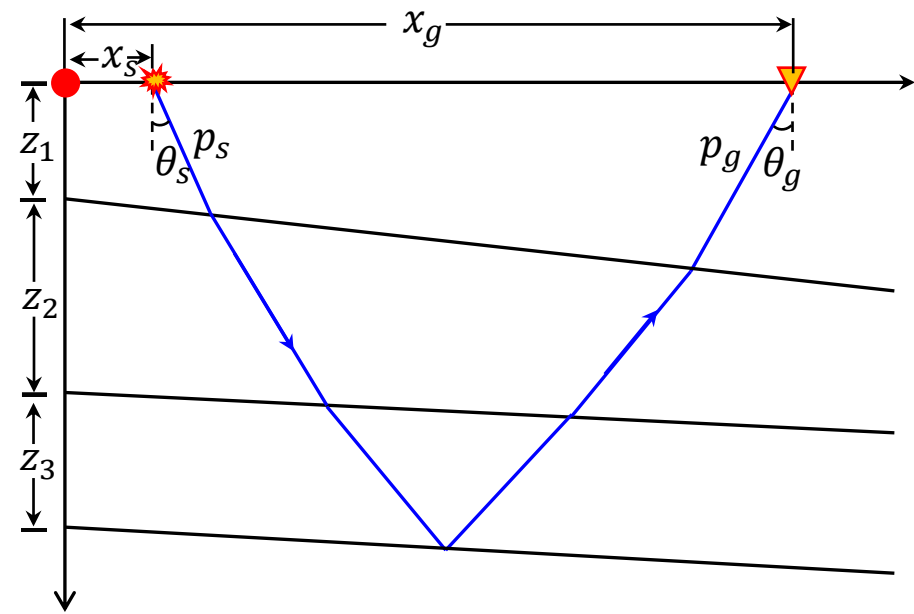
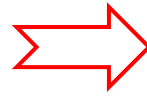


Diebold and Stoffa (1981)

$$X_{SM} + X_{RM} = X$$

$$T = X_{SM}p_s + X_{RM}p_g + \sum_i z_{Mi}(q_{si} + q_{gi})$$

$$p_s = \frac{\sin\theta_s}{v_0} > 0; \quad p_g = \frac{\sin\theta_g}{v_0} > 0.$$



$$x_g - x_s = X$$

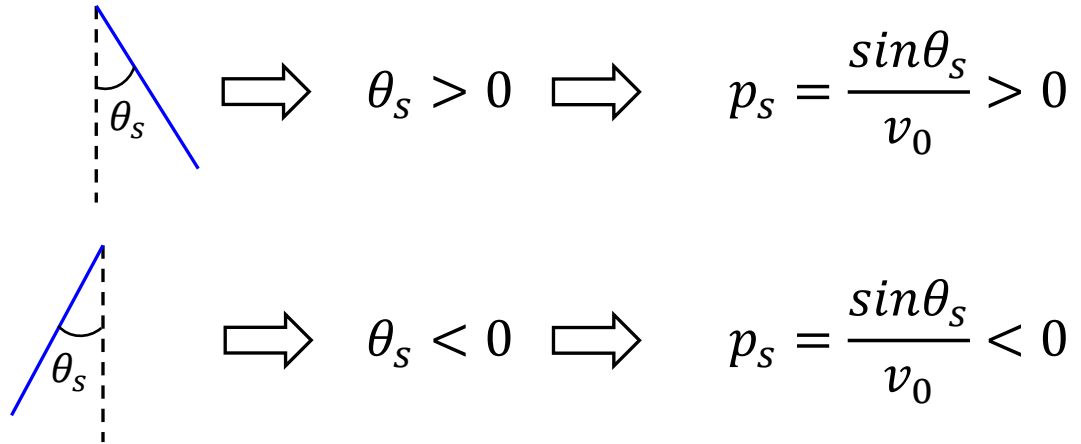
$$T = (-x_s)p_s + x_gp_g + \sum_i z_i(q_{si} + q_{gi})$$

$$p_s = \frac{\sin\theta_s}{v_0} > 0; \quad p_g = \frac{\sin\theta_g}{v_0} > 0.$$

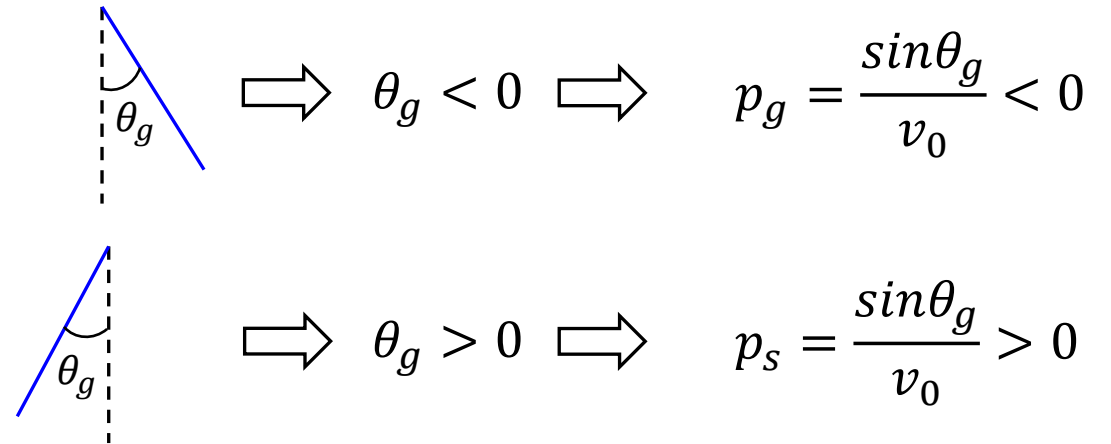
Double $\tau - p_s - p_g$ transform

$$T = -x_s p_s + x_g p_g + \sum_i z_i (q_{si} + q_{gi})$$

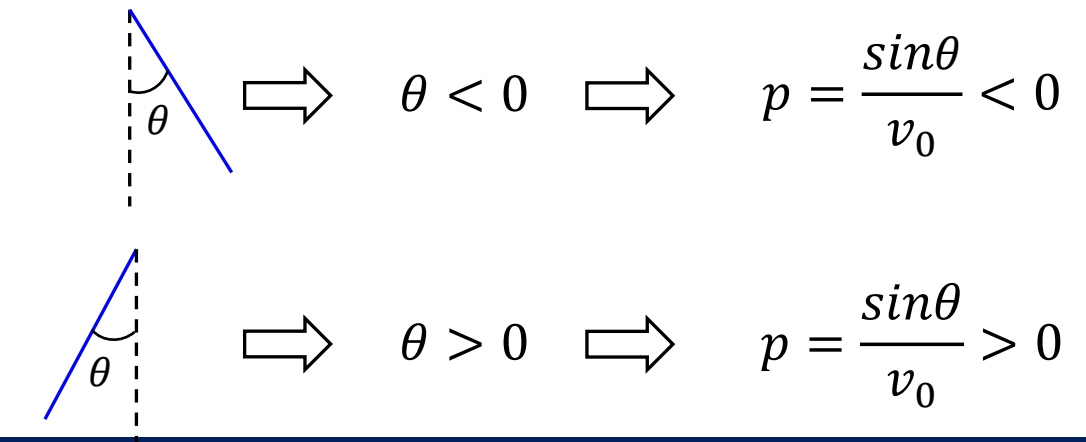
For source:



For receiver:

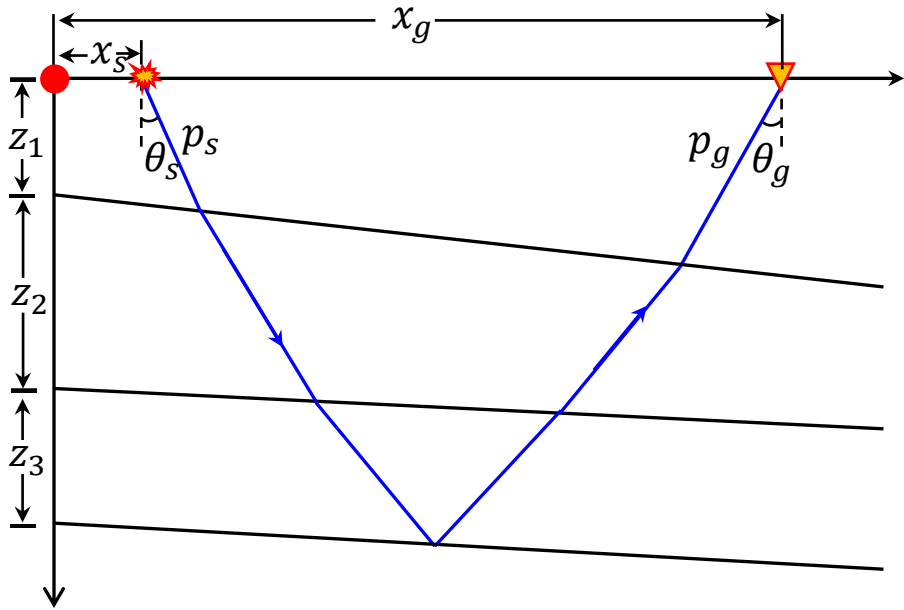


For source and receiver:



$$T = x_s p_s + x_g p_g + \sum_i z_i (q_{si} + q_{gi})$$

Double $\tau - p_s - p_g$ transform



$$\theta_s < 0 \quad \Rightarrow \quad p_s = \frac{\sin\theta_s}{v_0} < 0$$

$$\theta_g > 0 \quad \Rightarrow \quad p_g = \frac{\sin\theta_g}{v_0} > 0$$

$$T = x_s p_s + x_g p_g + \sum_i z_i (q_{si} + q_{gi})$$

Time domain:

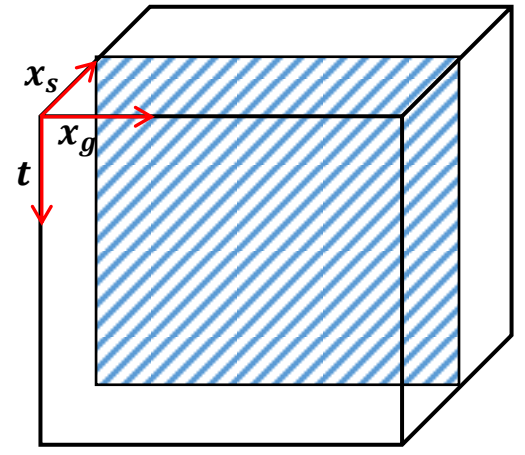
$$D(p_s, p_g, \tau) = \iint d(x_s, x_g, \tau + p_s x_s + p_g x_g) dx_s dx_g$$

Frequency domain:

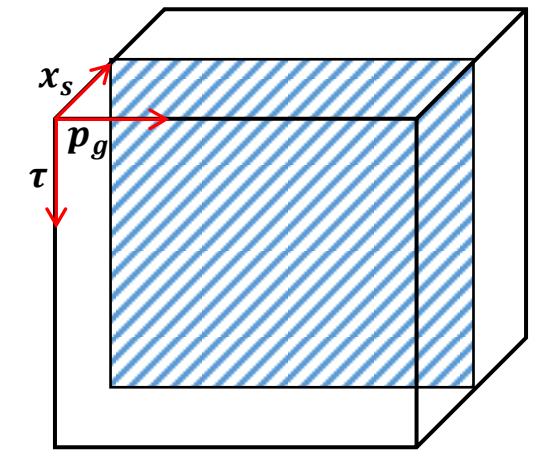
$$\tilde{D}(p_s, p_g, \omega) = \iint_{-\infty}^{+\infty} d(x_s, x_g, \omega) e^{+i\omega(p_s x_s + p_g x_g)} dx_s dx_g$$

Double $\tau - p_g - p_g$ transform

$$d(x_s, x_g, t)$$

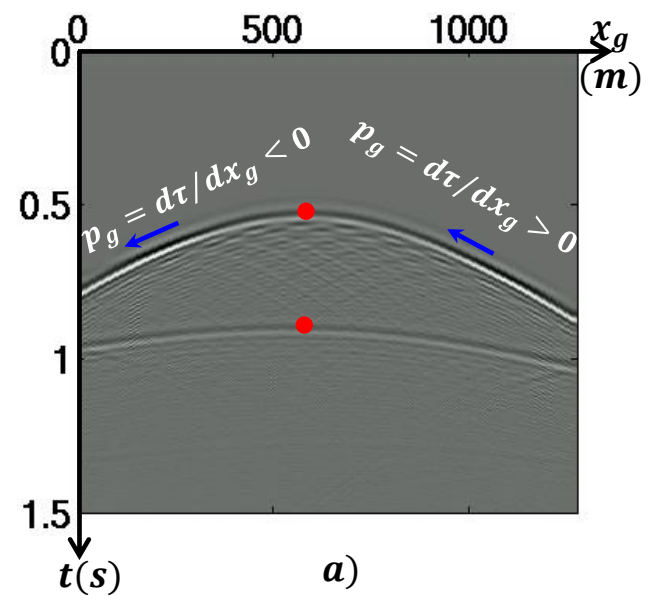


$$\hat{d}(x_s, p_g, \tau)$$



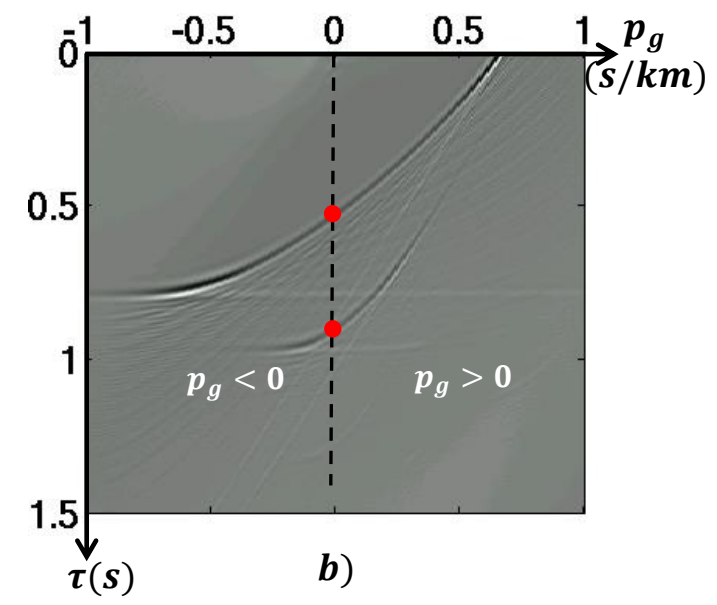
$$d(x_g, t)$$

$$x_s = 636m$$



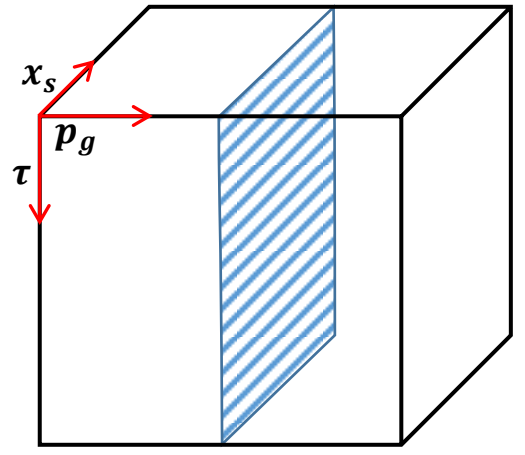
$$\hat{d}(p_g, \tau)$$

$$x_s = 636m$$

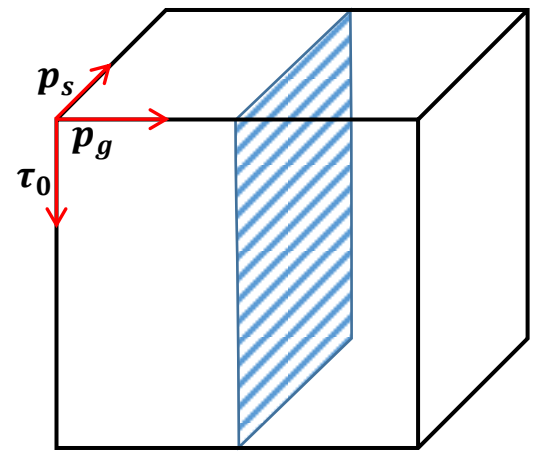


Double $\tau - p_s - p_g$ transform

$$\hat{d}(x_s, p_g, \tau)$$

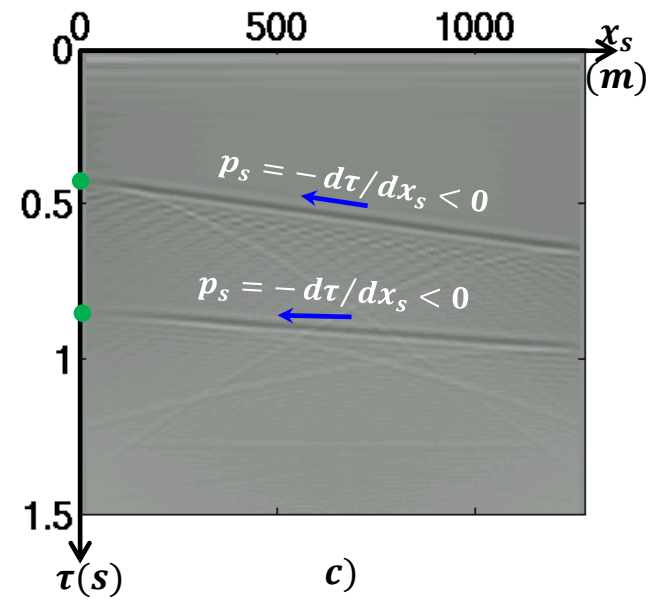


$$D(p_s, p_g, \tau_0)$$



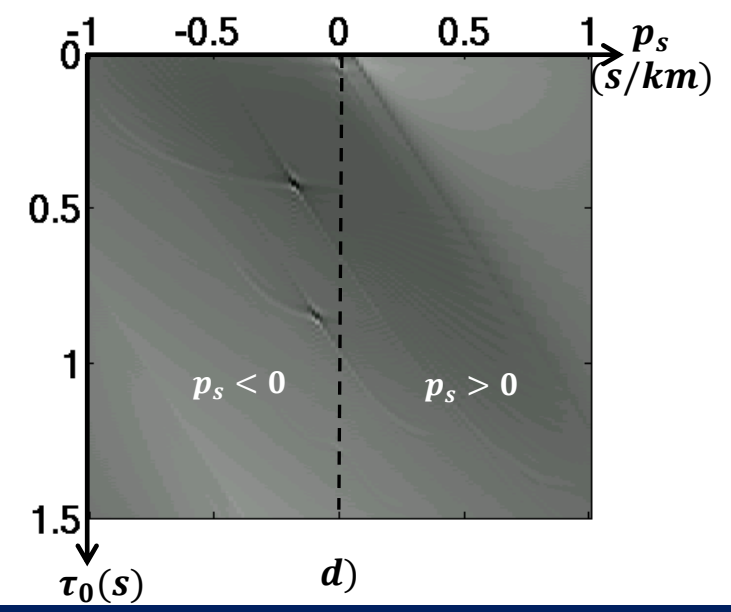
$$\hat{d}(x_s, \tau)$$

$$p_g = 0$$

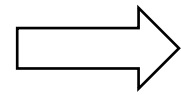
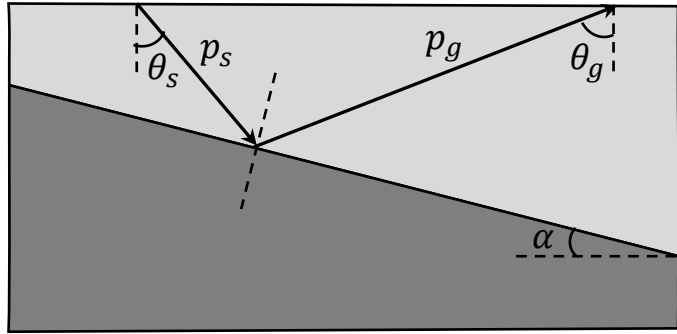


$$D(p_s, \tau_0)$$

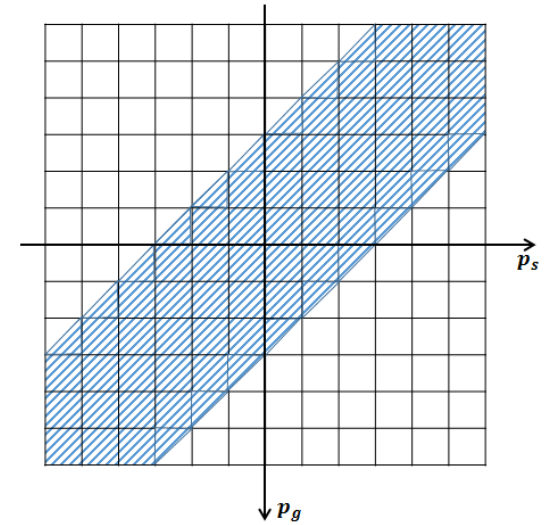
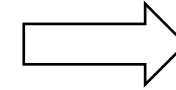
$$p_g = 0$$



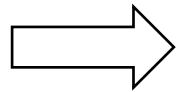
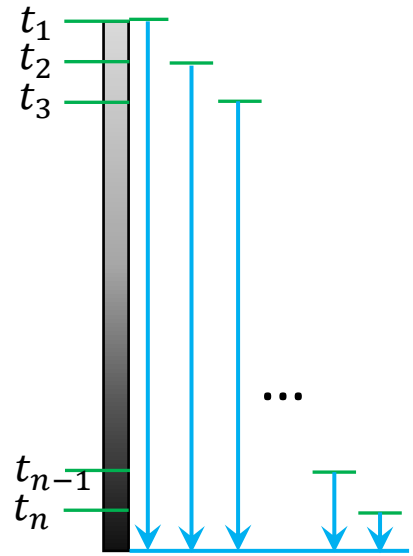
Matrix multiplication



$$\left| |p_s| - |p_g| \right| \leq \frac{2 \sin \alpha}{v_{min}}$$



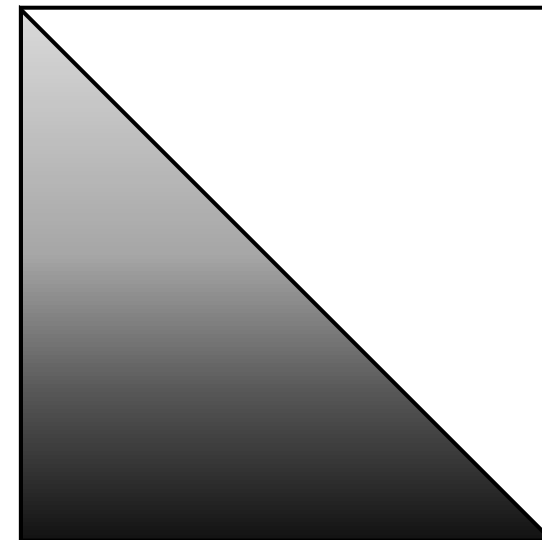
(Liu et al., 2000)



×

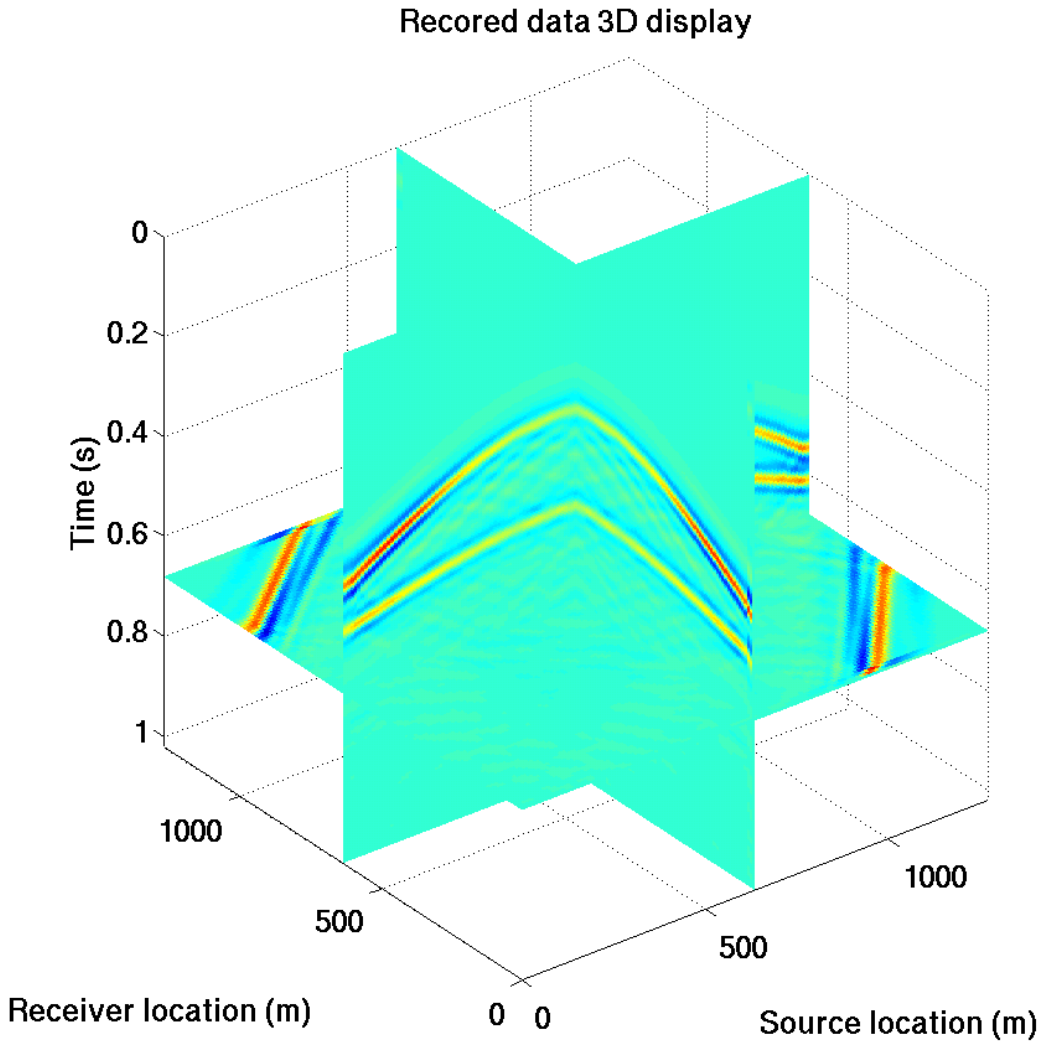
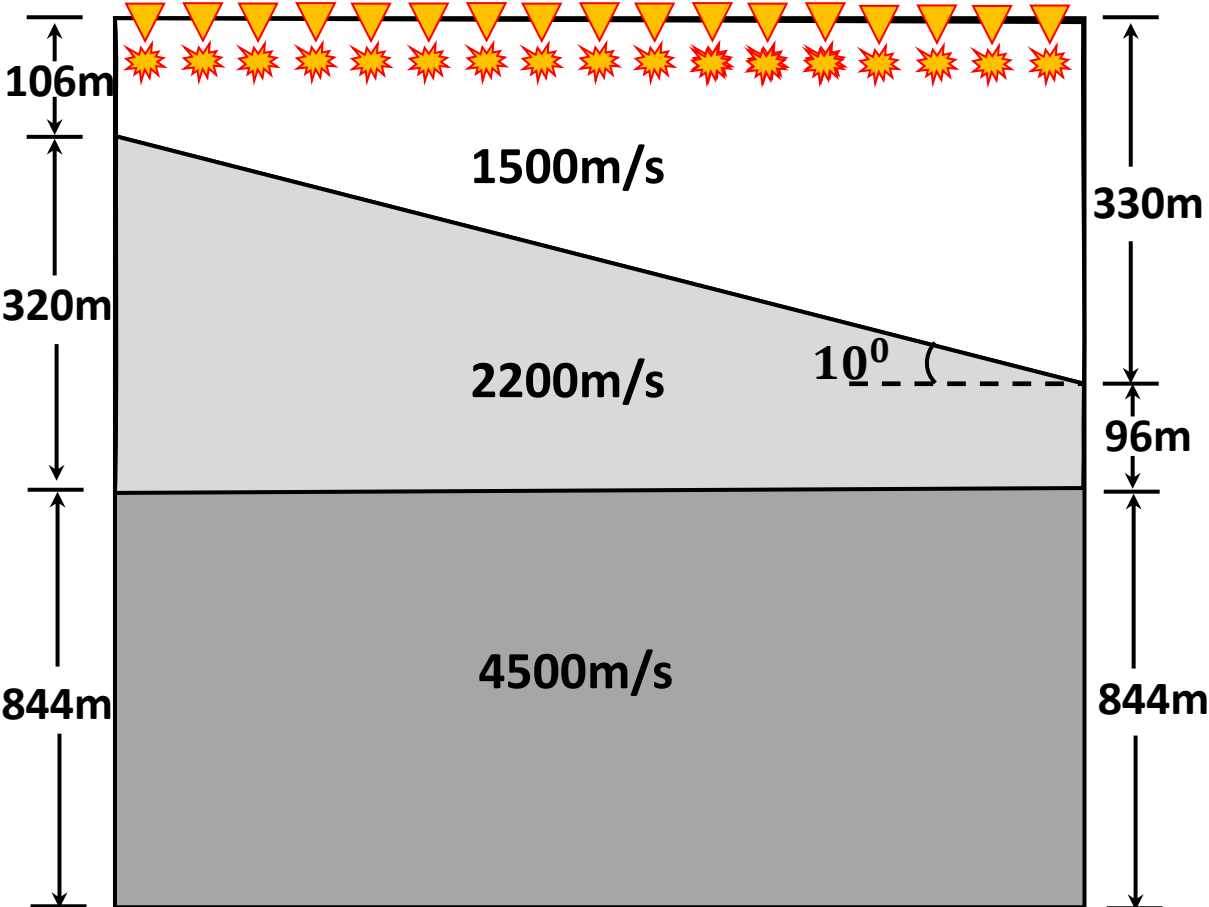
1					
1	1				
1	1	1			
⋮			⋮		
1	1	⋯	1	1	
1	1	1	⋯	1	1

=

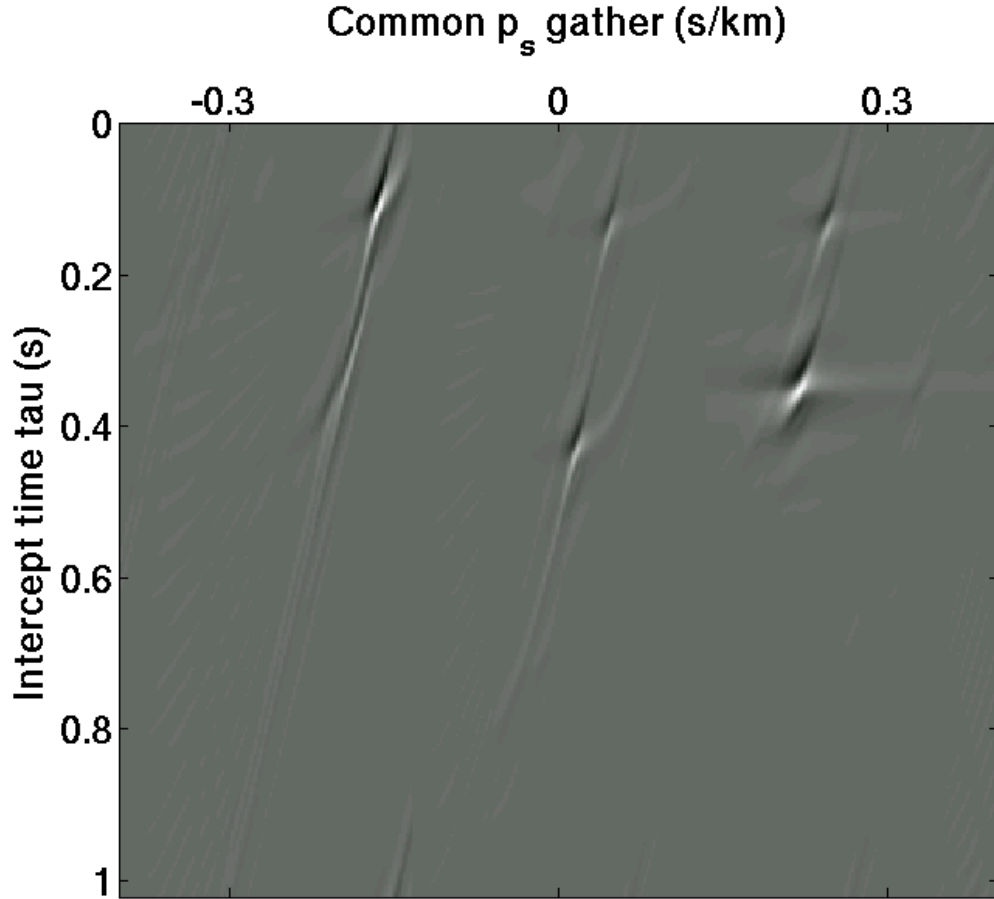
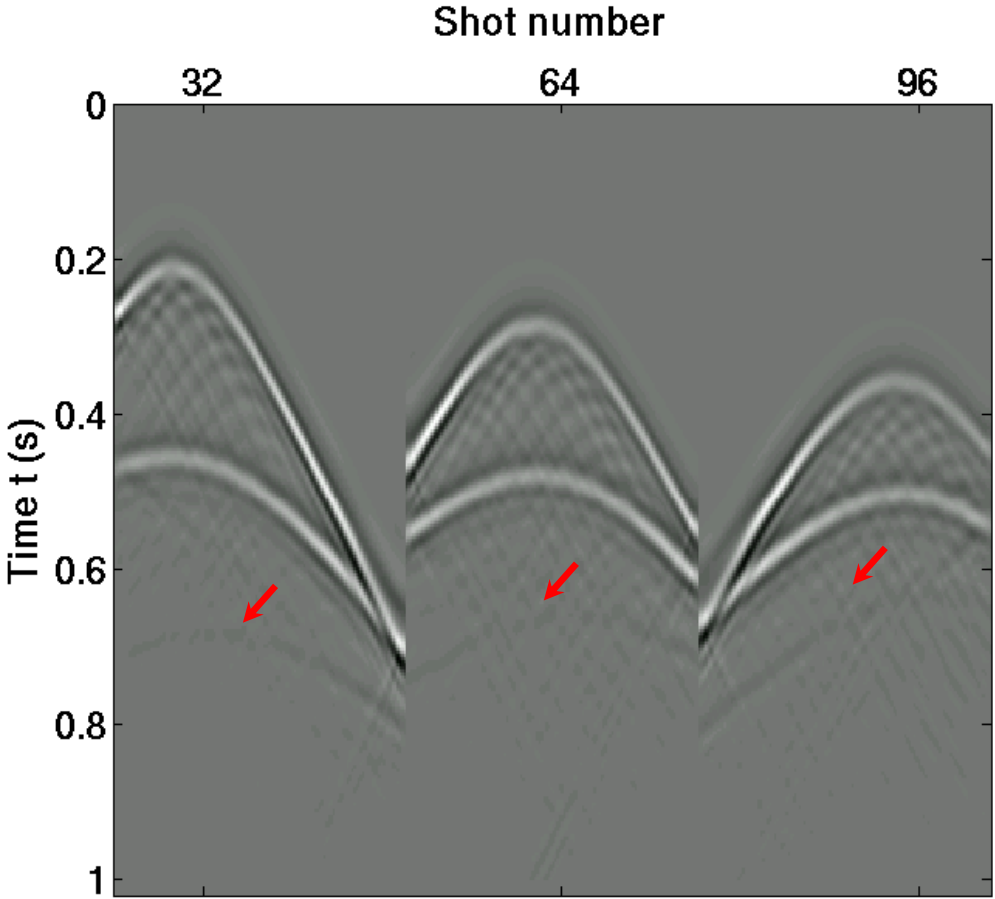


Summation

Synthetic example



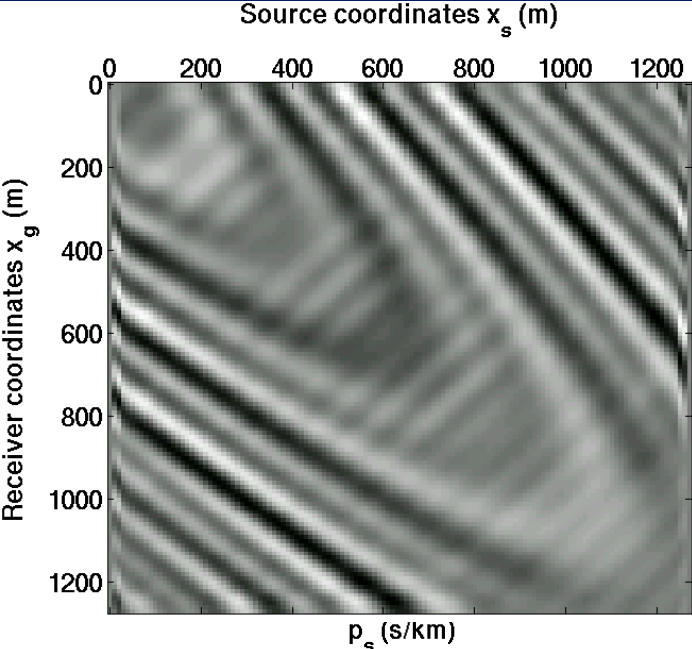
Synthetic example



Synthetic example

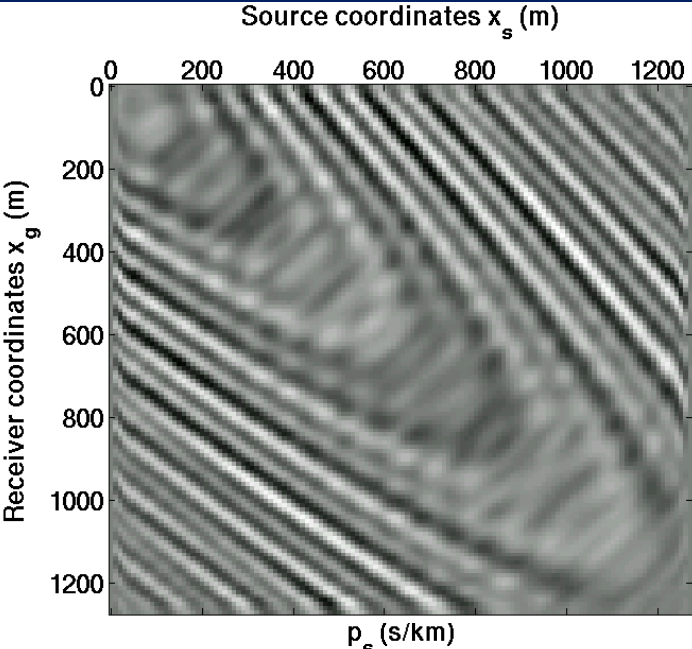
15Hz

$d(x_s, x_g)$



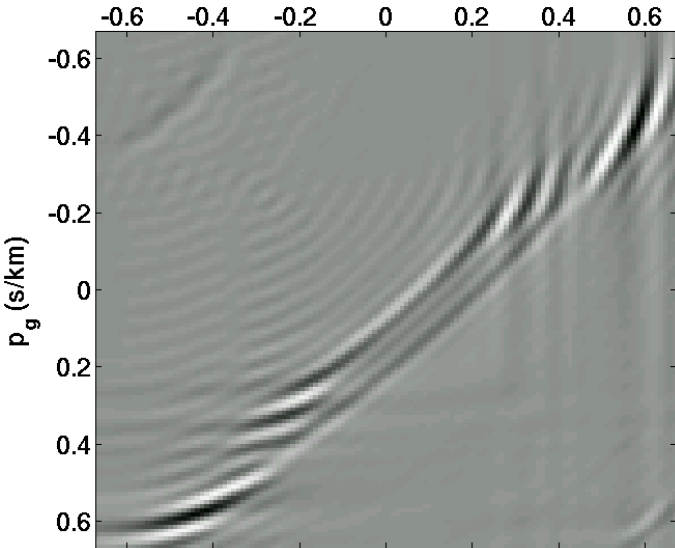
25Hz

$d(x_s, x_g)$



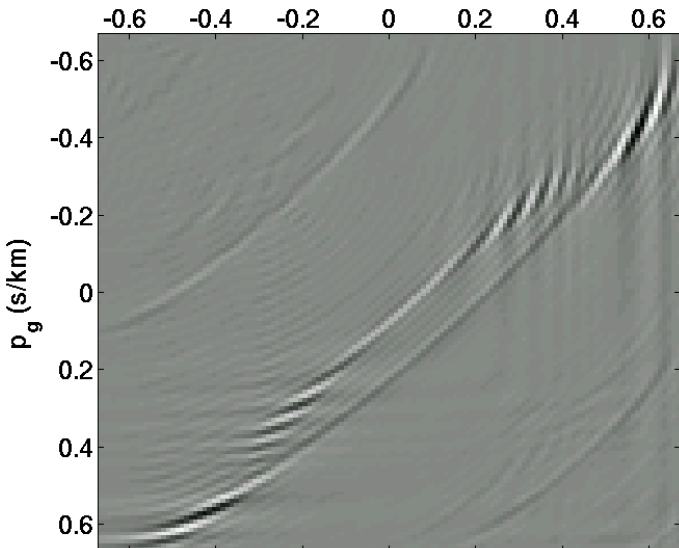
15Hz

$D(p_s, p_g)$



25Hz

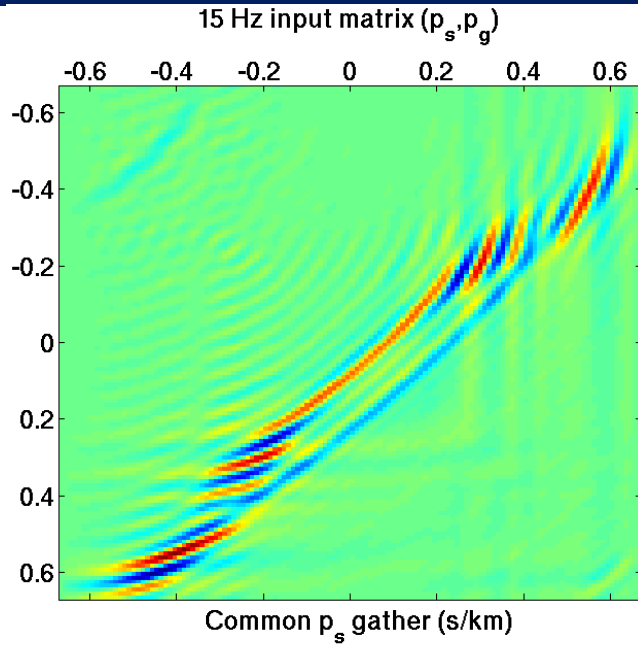
$D(p_s, p_g)$



Synthetic example

15Hz

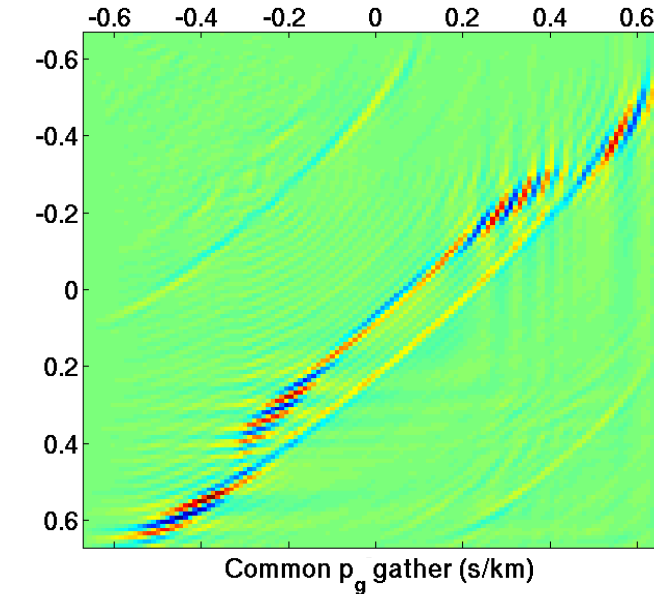
$b1(p_s, p_g)$



25 Hz input matrix (p_s, p_g)

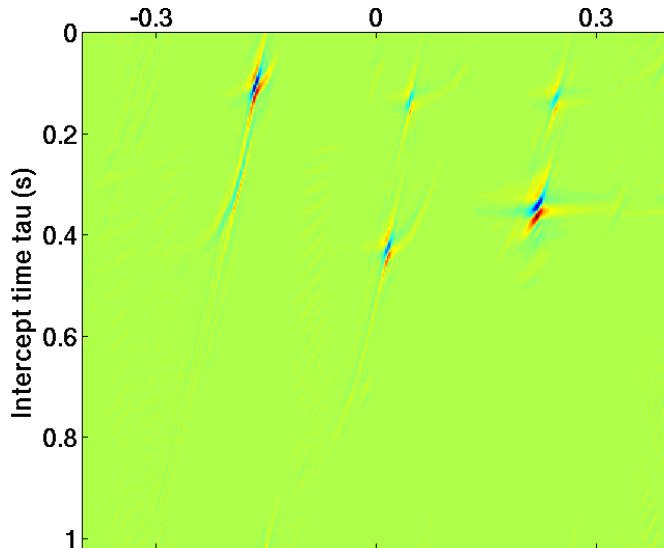
25Hz

$b1(p_s, p_g)$



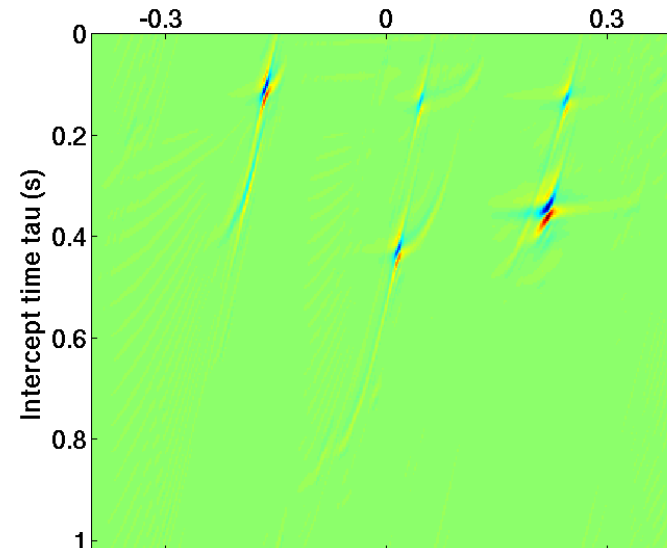
$b1(p_s, \tau)$

$p_s = -0.3, 0, 0.3$

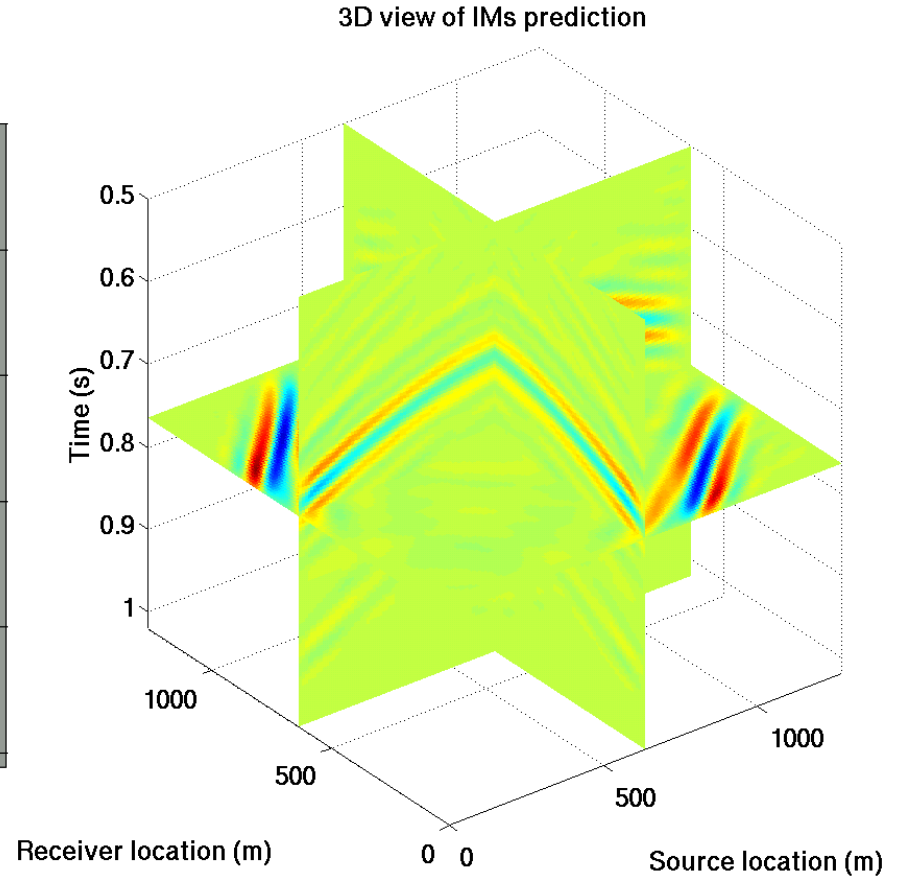
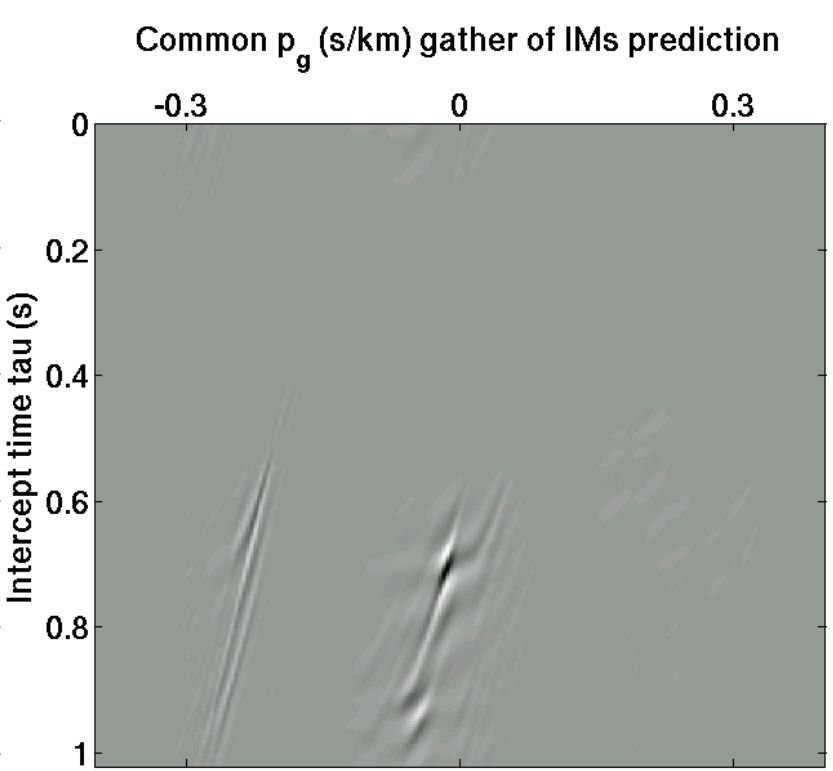
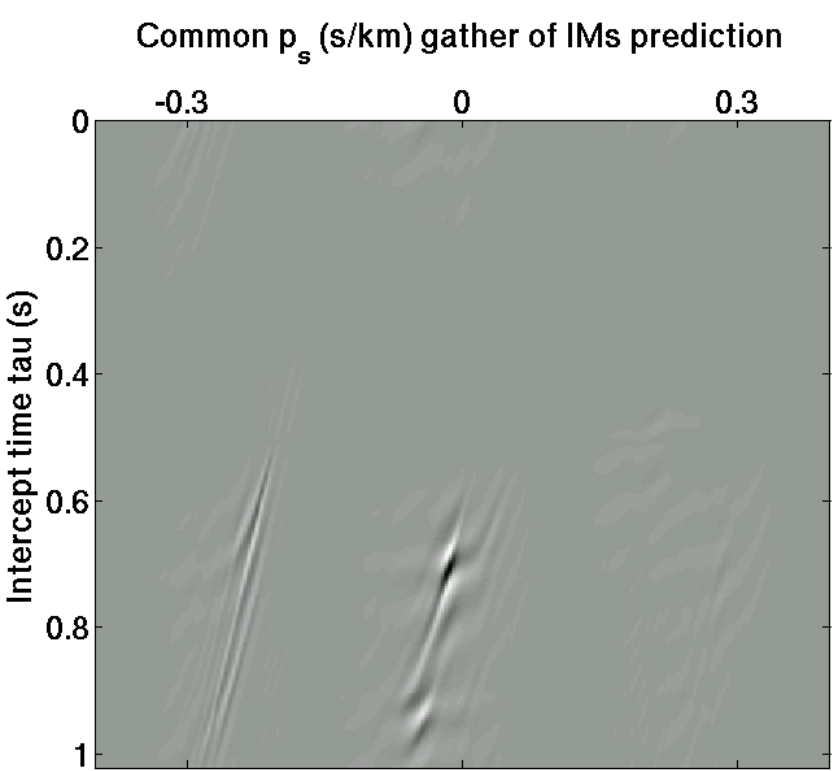


$b1(p_g, \tau)$

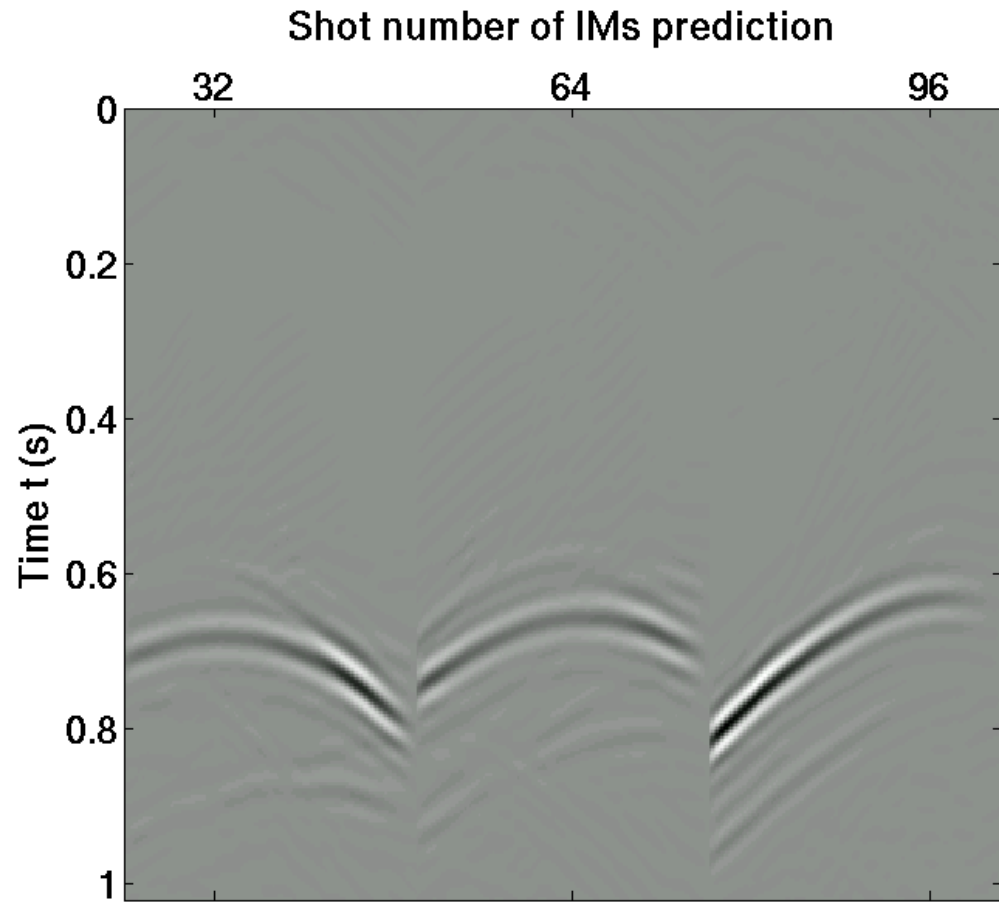
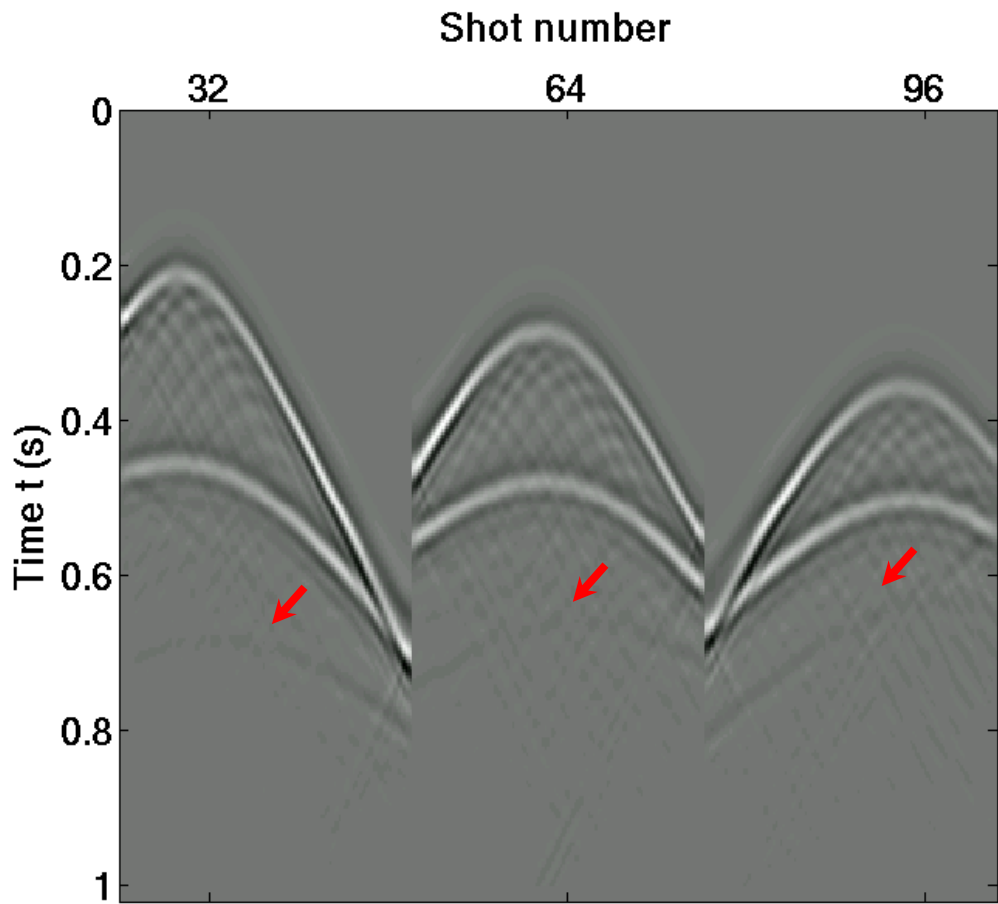
$p_g = -0.3, 0, 0.3$



Synthetic example

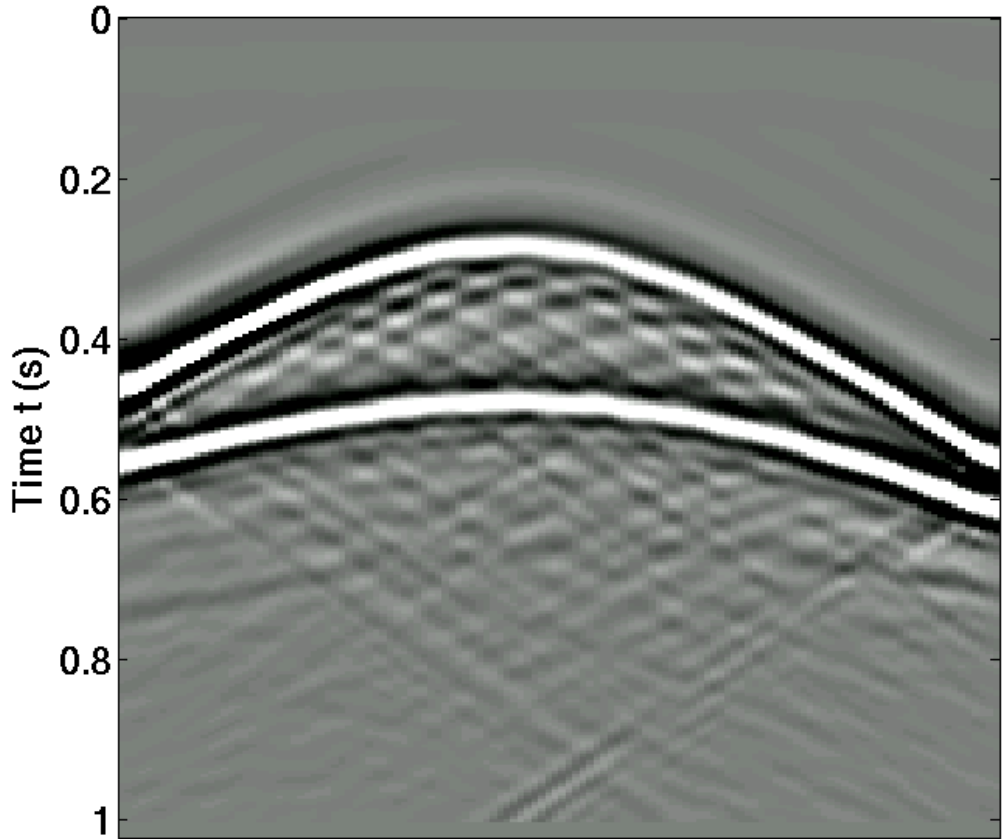


Synthetic example

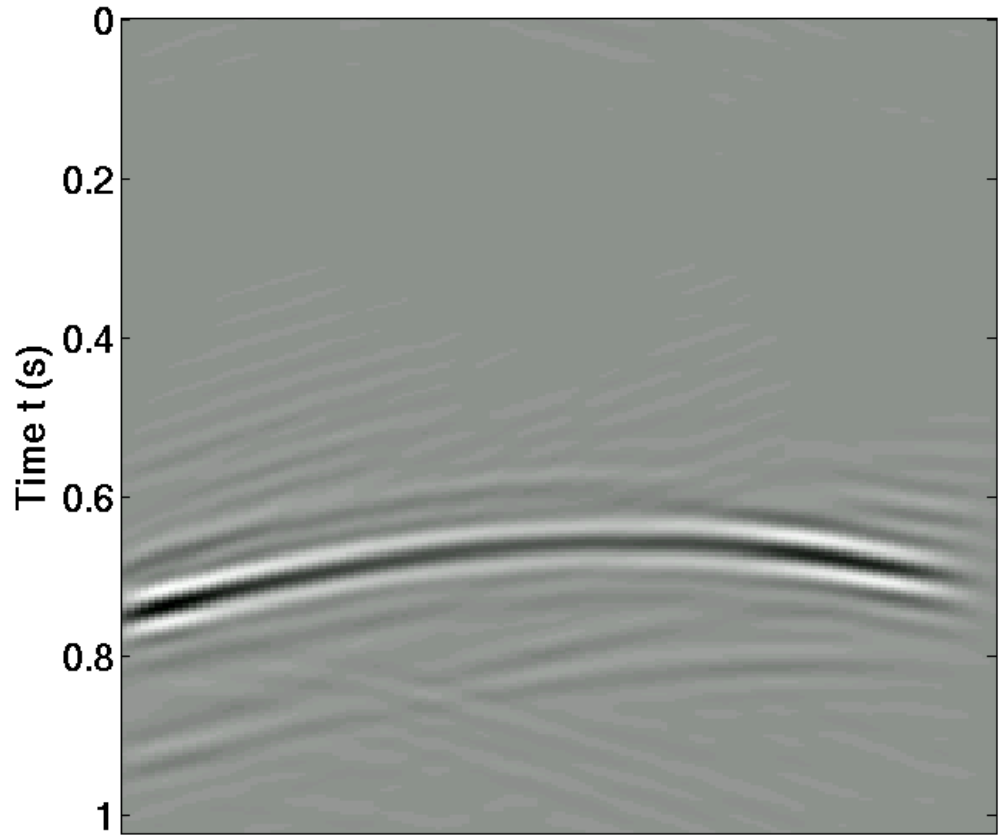


Synthetic example

Common shot gather ($x_s = 630\text{m}$) of raw data



Common shot gather ($x_s = 630\text{m}$) of IMs prediction



Conclusion and future work

- Internal multiples can be reconstructed using inverse scattering series (ISS) algorithm in an automatic and stepwise way.
- Double $\tau - p_s - p_g$ transform with respect to source, receiver coordinates was discussed and applied to prepare the input data for ISS algorithm.
- 2D internal multiple prediction using ISS algorithm in double plane wave domain was performed.
- Preliminary results exemplify that ISS algorithm in double plane wave domain can provide more relevant and practical benefits.

Future work:

- Computation burden and practical tests.

Acknowledgements

- ❖ All CREWES sponsors
- ❖ All CREWES staff and students

Thank You!