# Raypath Interferometry for "fun" and "profit"

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### Outline

- What is raypath interferometry?
  - Nonstationary near-surface correction
- Raypath interferometry, *mostly* for 'fun'
  - *Successful application to 2D data*, both PP and PS
    - MacKenzie Delta PP
    - Hussar PS
  - *Extension to 3D data*, both PP and PS
    - Blackfoot PP example
- Raypath interferometry, *partly* for 'profit'
  - Serendipitous discovery of 4D seismic application
    - Elastic modeling example
    - Violet Grove field example
- Remarks





## What is raypath interferometry?

- Applies *nonstationary near-surface corrections* to seismic data
- Static corrections *assumptions are generalized* 
  - Surface-consistency constraint generalized to 'raypath-consistency'
  - Single arrival constraint generalized to 'arrival distribution'
- Raypath consistency requires transforming X/T data to 'raypath domain'
- 'Arrival distribution' requires deconvolution for removal, rather than simple time shift
- 'Arrival distributions', or 'surface functions' are estimated and removed by an interferometric process





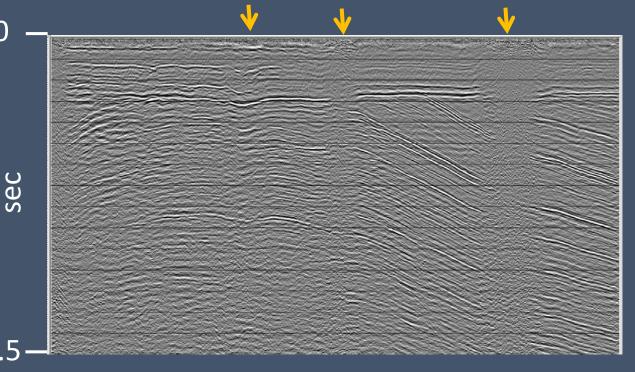
## 'Fun': MacKenzie Delta example

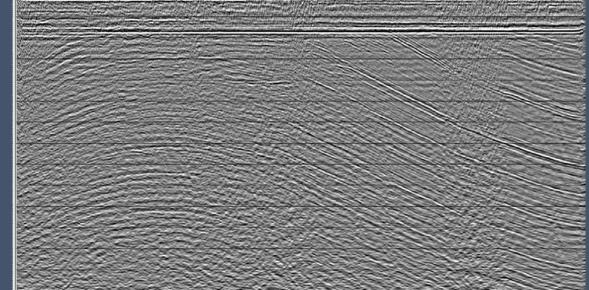
- High velocity near-surface layer (permafrost)—violates surfaceconsistency
- Surface river channels with abrupt edges—multi-path arrivals *violate single-arrival assumption*





## MacKenzie Delta PP





#### Brute CMP stack—*no statics*

CMP stack—*raypath interferometry* 



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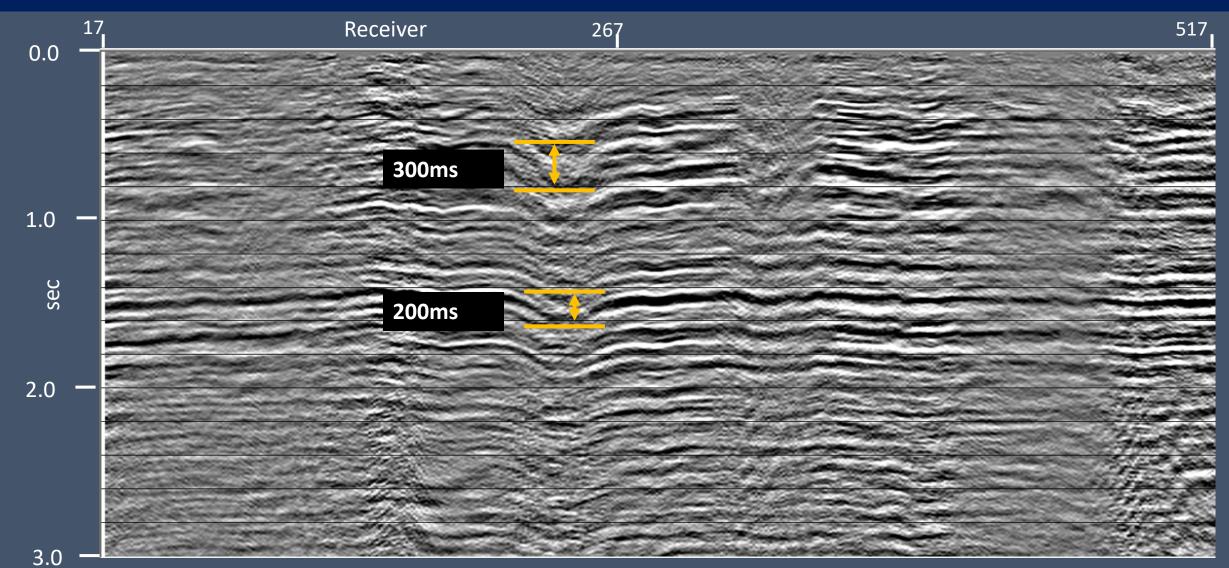
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### 'Fun': Hussar PS example

- Large near-surface variations in S-wave transit time
  - Revealed on common-receiver stacks
- Apparent *nonstationarity* of required S-wave statics
  - Larger statics seen for shallow events than for deeper events for common surface location







#### Common-receiver stack—evidence of *nonstationary statics*

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17 Receiver 517 267 0.0 1.0 sec 2.0 3.0

#### Common-receiver stack after raypath interferometry

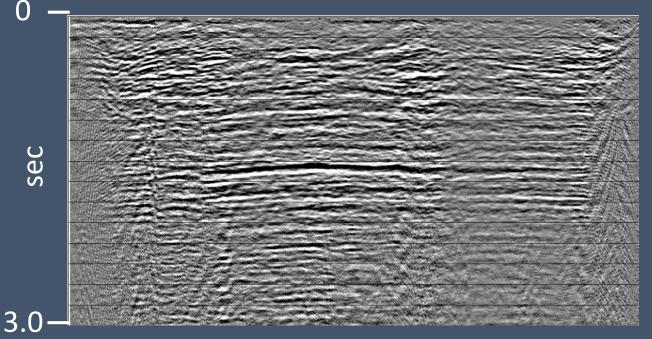
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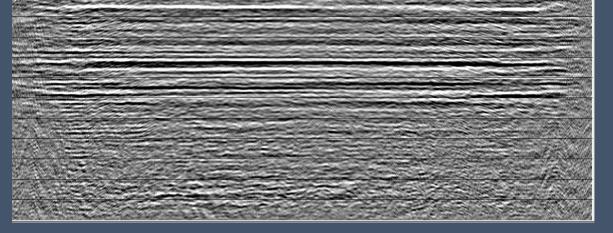


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## Hussar PS







#### CCP stack—*raypath interferometry*



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## Somewhat less 'fun': 3D interferometry

- **3D** surface functions required—radial geometry
- Sector binning required to gather 3D traces with cartesian geometry into appropriate ensembles
- Sector binning involves tradeoffs between trace population and distribution
- 2D *Radial Trace Transform cannot* currently be used for X/T-raypath conversion
- 2D Tau-P Transform can be used, large file space required





## 'Fun': Blackfoot 3D 3C Survey—summary

- Modest survey size ~1,000,000 traces per component
- Visible statics on unprocessed data
- Data quality good on both PP and PS components
- Data analysis bins—30deg azimuthal segments
- Tau-P Transform used
- Approximately 1Tbyte of file space required per process
- PP component processed to 3D CMP stack volume
- 2D inline CMP slices and 2D crossline CMP slices compared for results



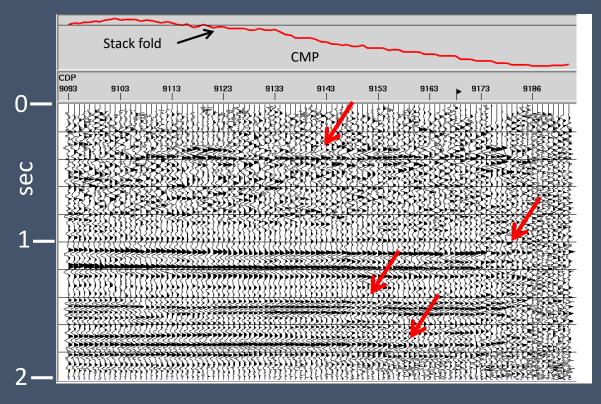


#### Blackfoot 3D PP component—inline CMP stack

## 2D inline slice of 3D CMP stack volume—no residual statics

# Stack fold CMP C Sē

## 2D inline slice of 3D CMP stack volume—3D raypath interferometry





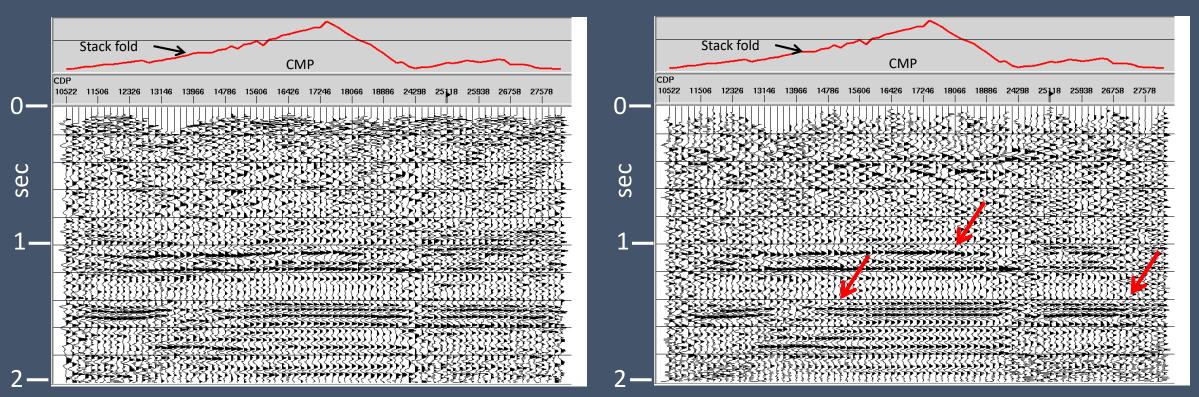
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#### Blackfoot 3D PP component—crossline CMP stack

## 2D crossline slice of 3D CMP stack volume—no residual statics

## 2D crossline slice of 3D CMP stack volume—3D raypath interferometry



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## 3D raypath interferometry comments

- Raypath interferometry can be successfully applied to both PP and PS components of 3D seismic surveys
- Near-surface corrections are *truly 3D* in nature
- Tau-P Transform preferred for conversions to/from raypath domain
  - RT Transform does not invert properly in 3D
  - Tau-P Transform requires very large file space
- Raypath interferometry probably *not justified for most 3D PP data*
- Raypath interferometry might be *useful for 3D PS data* because of *nonstationarity*





## 'Fun': Elastic modeling 4D study

- Elastic model tested the relative effects of *acquisition* and *processing* parameters on the *detectability* of simulated *fluid injection*
- Both *reflection amplitude* and *time sag* anomalies detectable on the elastic model even in the presence of noise
- With *conventional statics, reflection* anomaly more detectable.
- With *joint raypath interferometry, time sag* anomaly more detectable.



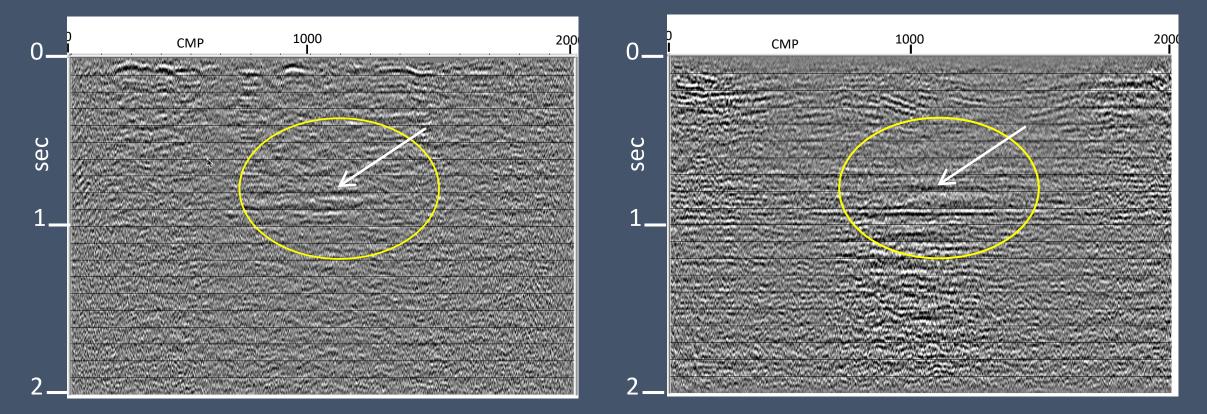




### Elastic modeling 4D CMP image differences

## Time-lapse and Baseline surveys corrected with conventional statics

## Time-lapse and Baseline surveys corrected with joint raypath interferometry





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### 'Profit': Violet Grove 4D

- Violet Grove experiment (2005-2007) explored *detectability* of *CO2 plume* injected into Cardium formation.
- Surface seismic profiles straddling the injection site were acquired in 2005 (baseline) and 2007(time-lapse) with identical acquisition and processing parameters
- Reflection amplitude anomaly for Cardium difficult to show unambiguously—time sag anomaly not previously examined



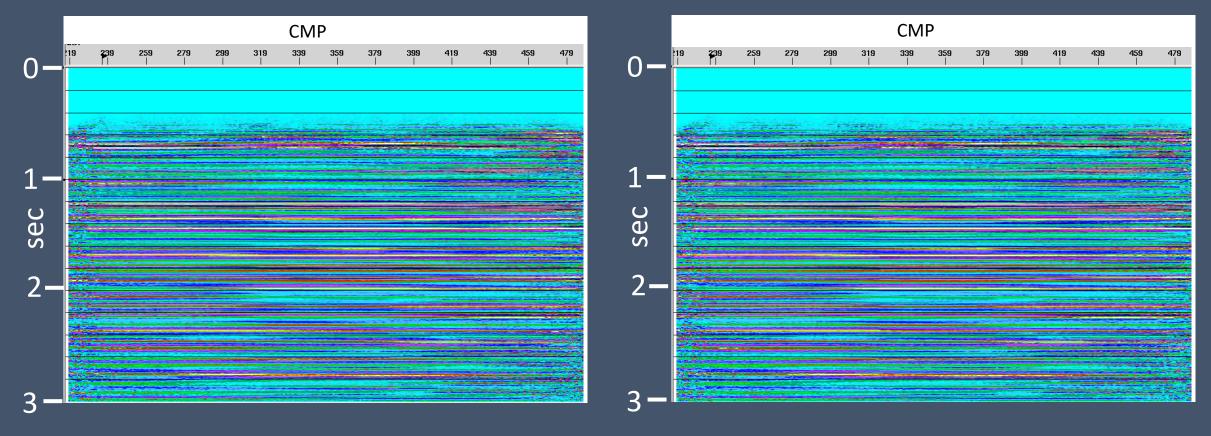




### Detectability test

## **CMP stack of noisy source gathers for 2005 baseline survey**

#### CMP stack of noisy source gathers for 2005 baseline survey—centre traces shifted 0.5ms



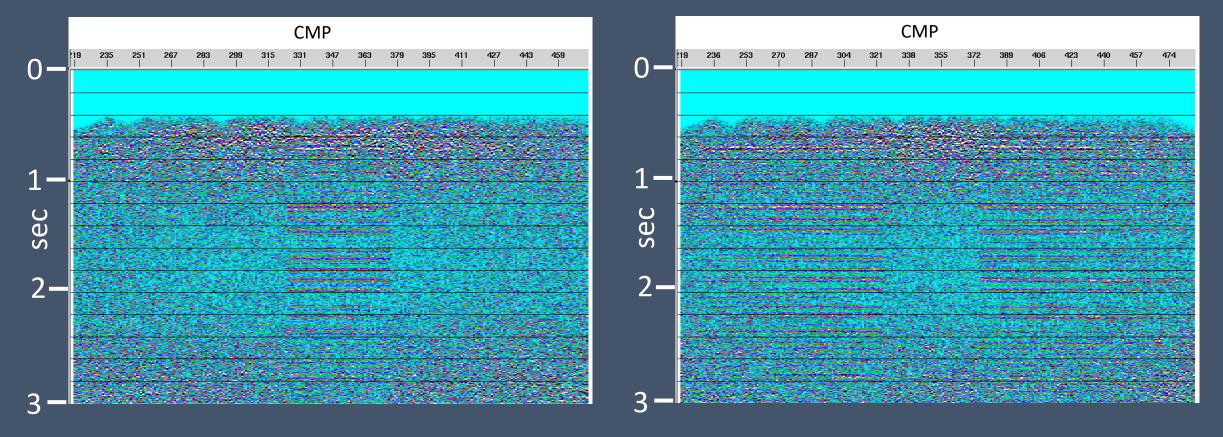




### Detectability test

## Difference image with no shift between images

# Difference image with 0.5ms shift between images





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## Processing for compatible CMP stack images

- Use only traces with *common source and receiver locations* in both surveys
- Attenuate coherent noise with *common set of RT filters*
- Apply *Gabor deconvolution* using common parameters
- Apply zero-phase bandpass filters to ensure common bandwidth for both surveys
- Apply joint raypath interferometry, using the 2005 baseline reference wavefield for both data sets
- Remove NMO using a single common function
- CMP stack

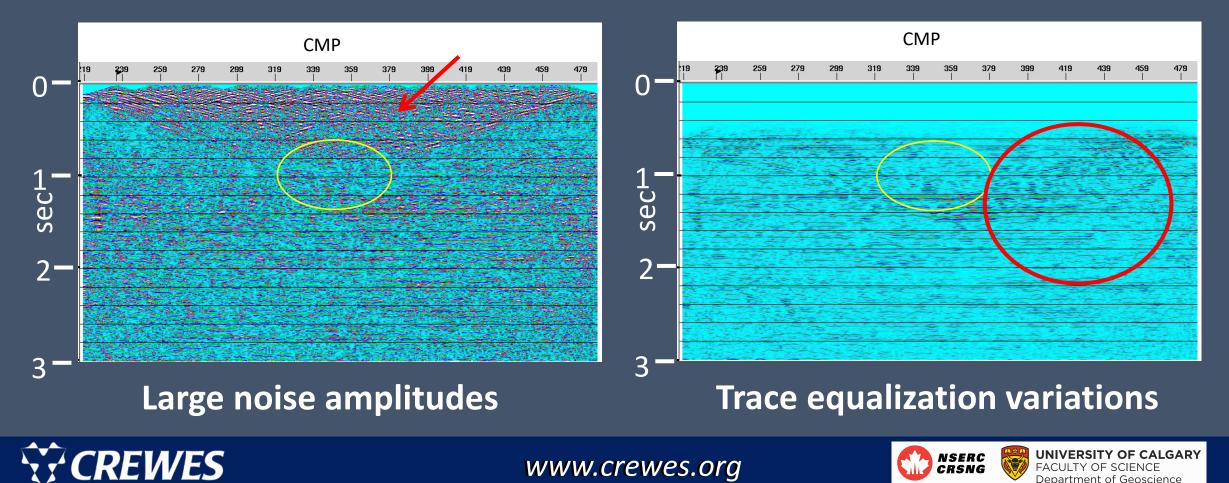






## CMP difference image with no initial muting applied to source gathers

#### CMP difference image with initial muting to remove surface noise residuals as well as strong shallow reflections



### Processing steps to enhance image subtraction

- Initial muting applied to remove residuals of surface waves
- Amplitude equalization within window applied to CMP stack images to minimize actual amplitude differences between corresponding traces
- Resulting *background* image difference amplitudes are due to slight event *shape differences* and *random noise*
- Coherent image difference amplitudes are due to reflections slightly misaligned in time—time sag anomaly

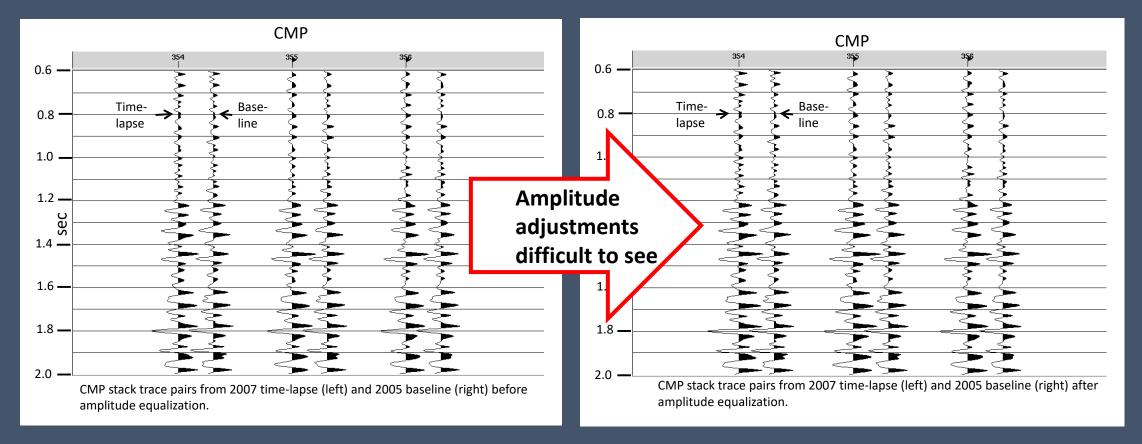




#### Trace amplitude equalization

## Trace pairs before amplitude equalization

## Trace pairs after amplitude equalization



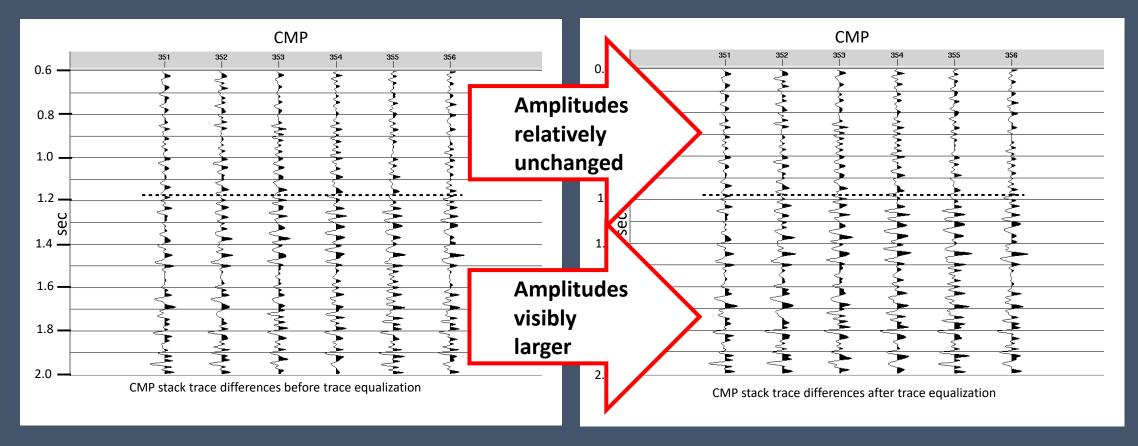


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## Difference traces before equalization

# Difference traces after equalization





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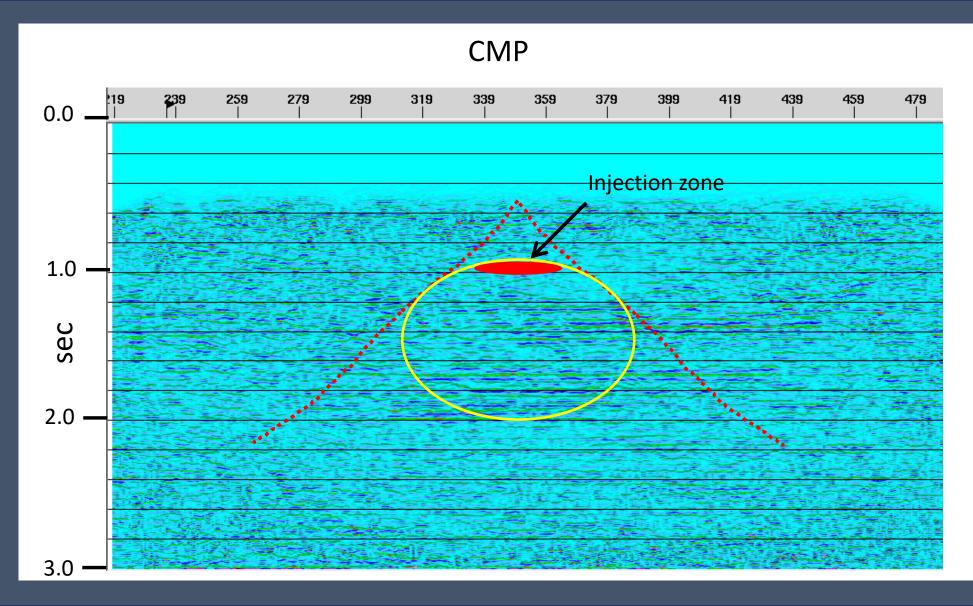
## Effect of trace equalization

• Difference trace amplitudes are relatively small and incoherent, *except* where events on input trace pairs are slightly *mismatched in time* 





### Violet Grove 2005-2007 time difference image

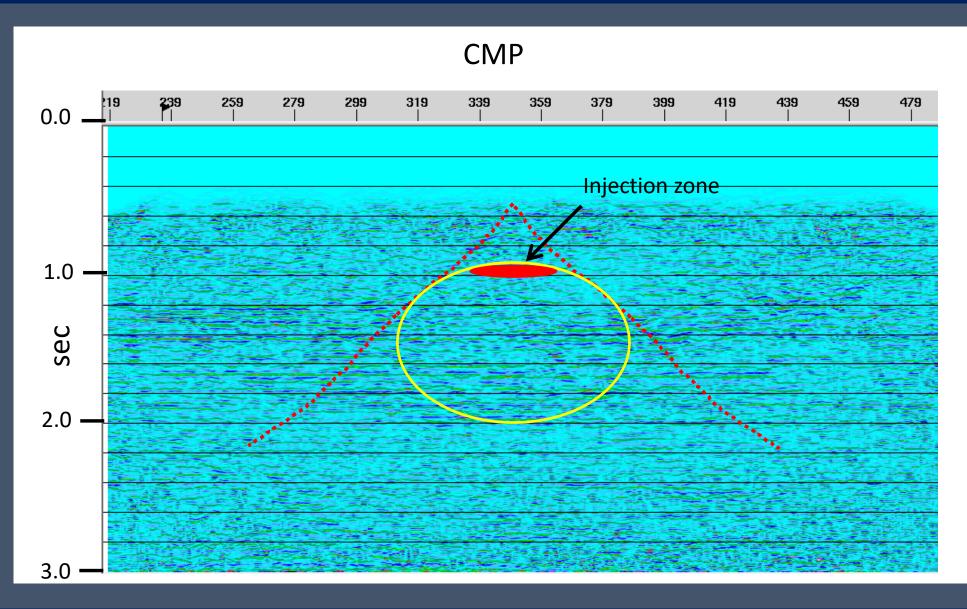




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### Violet Grove 2005-2007 time difference image—baseline shifted





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### Conclusions

- With proper processing, time difference anomalies can be separated from amplitude difference anomalies in 4D time-lapse studies
- *Time sag* anomalies may be more readily seen in some time-lapse situations than *reflection amplitude* anomalies
- Joint raypath interferometry using a common reference wavefield helps find very small time differences because:
  - The procedure automatically registers the two images exactly
  - Nonstationary surface-correction decouples shallow events from deep ones





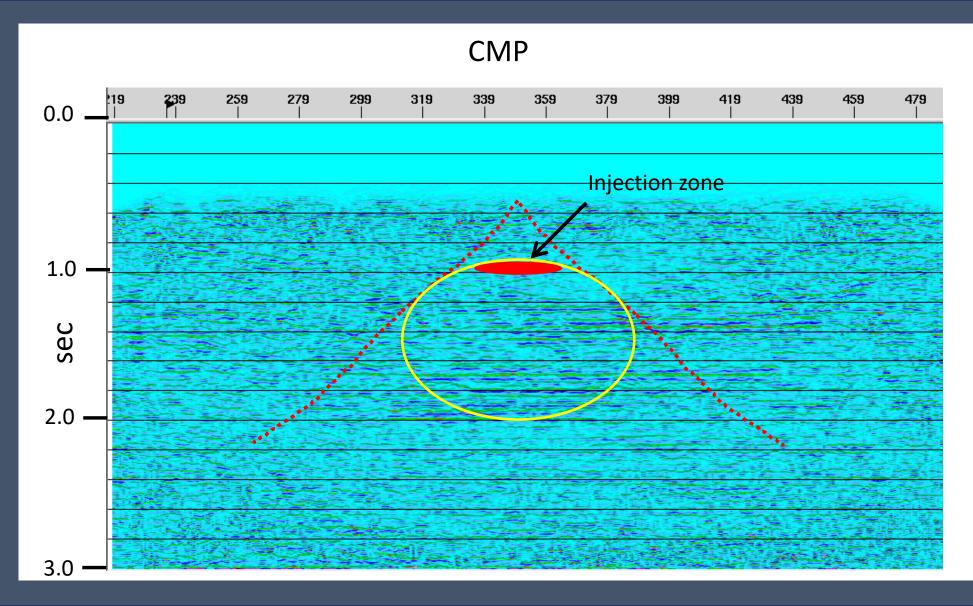
### A conjecture

- The pattern of the time sag anomaly hints that *CO2 plume* may have been *asymmetric* relative to the injection well
- The Cardium formation is well-known for its *heterogeneous porosity and fracturing*
- A speculative interpretation allowing for this asymmetry fits the difference image better





### Violet Grove 2005-2007 time difference image

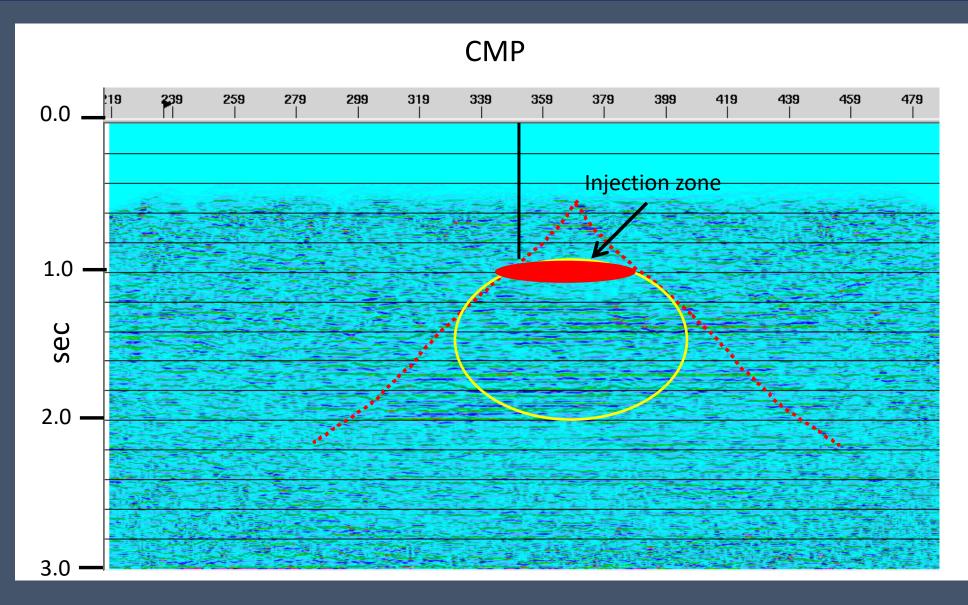




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### Violet Grove 2005-2007 time difference image—asymmetric

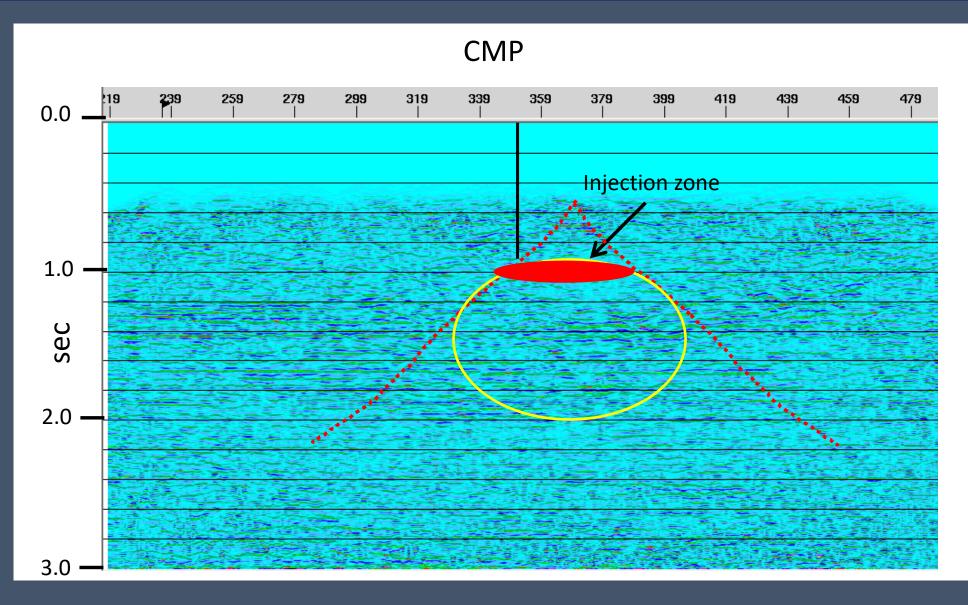




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### Violet Grove 2005-2007 time difference image—asymmetric





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### Acknowledgements

- CREWES and NSERC—*funding*
- Don Lawton—*encouragement*
- Gary Margrave—*healthy skepticism*
- Kris Innanen—*indulgence*



